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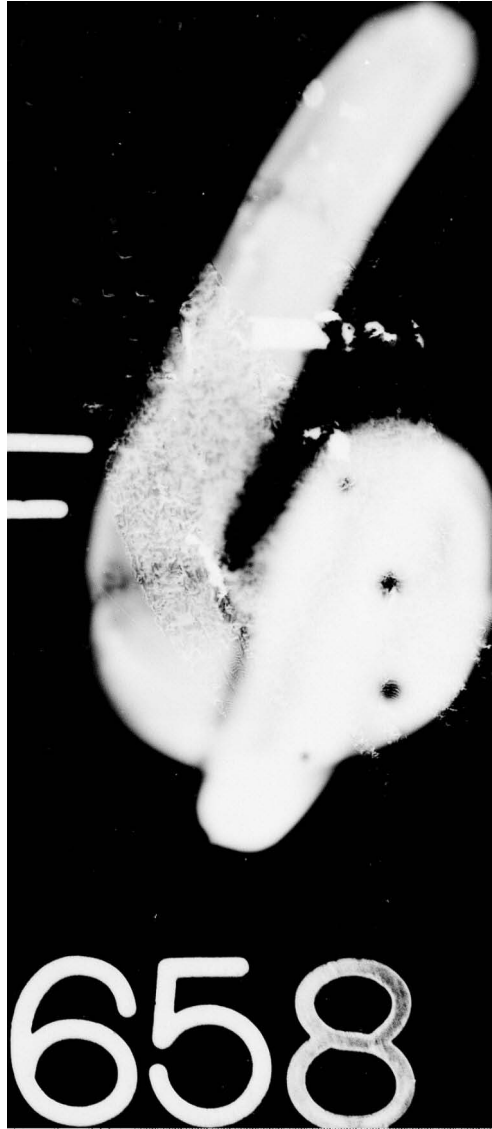
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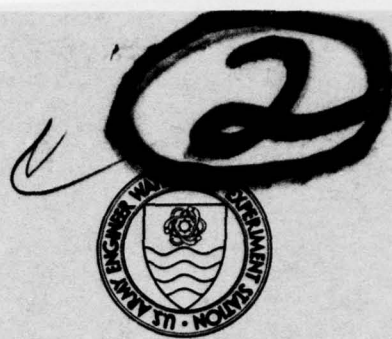




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TECHNICAL REPORT N-78-4

COMPUTER MODELLING OF JOINTED ROCK MASSES

by

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Final Report

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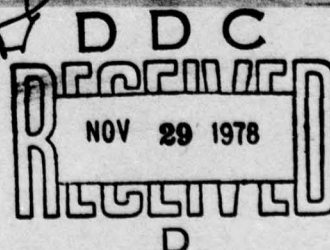


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20. ABSTRACT (Continued).

and (d) conduct a review of the behavior of rock joints and develop an improved constitutive law for rock block interactions. The major objectives of the study were achieved.

A numerical scheme for treating a fully deformable block was demonstrated to give accurate results. It was shown that very little error was introduced by the calculation of siding rock joints by the various rezoning schemes used. Although the new formulation is not likely to be more efficient than existing lagrange, finite difference codes, it was shown to have two major advantages; namely, it is completely general and can completely model any arbitrary jointing pattern and the joints are modeled accurately with no interpolation necessary at interface.

Other goals were accomplished. The original rigid block program was translated into FORTRAN Code, RBM.

A new idea for treating simple block deformability was developed. Each block was given three degrees of freedom to deform internally, with general constitutive laws given for the intact material. The method differs fundamentally from finite elements and finite differences in that it relies upon the stiffnesses of joints to link neighboring elements or zones. The new program, SDEM, is only slightly slower than the rigid block program and is useful in cases where the intact deformation of rock blocks is important but not large.

A modified version of the rigid block program, RBMC, was written which allow blocks to crack and divide into separate blocks in response to the loads acting on them. A simple cracking criterion was used which was based on empirical point-load tests on irregular blocks.

An extensive literature survey was made on the properties and behavior of rock joints. Based on these findings, a constitutive law was proposed for rock joints and coded into the subroutine JOINT.

Listings for all programs developed under this study are provided in appendices.

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PREFACE

This report was prepared by Dames and Moore, Los Angeles, Calif., under Contract No. DACA39-77-C-0004 with the U. S. Army Engineer Waterways Experiment Station, Vicksburg, Miss. The work was jointly sponsored by the Defense Nuclear Agency and the Office, Chief of Engineers, U. S. Army, and was monitored by the Weapons Effects Laboratory (WEL), WES.

The studies were conducted by the Dames and Moore, Advanced Technology Group, and involved the following personnel: Dr. Peter Cundall, Principal Investigator; Dr. Joaquin Marti, Project Manager; Mr. Peter Beresford, Project Engineer; Mr. Nigel Last, Project Assistant; Ms. Margaret Asgian, Project Assistant; and Dr. Tidu Maini, Principal-in-Charge.

Contract Monitor for WES was Mr. James L. Drake of WEL. Dr. Eugene Sevin and MAJ Dave Spangler of DNA actively followed the progress of the contract and offered general guidance. Mr. Jerry S. Huie of the Soils and Pavements Laboratory, WES, managed the OCE program which supported part of this contract.

During the period of the contract, Director of WES was COL John L. Cannon, CE. Technical Director was Mr. F. R. Brown. Mr. William J. Flathau was Chief of WEL.

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CHAPTER 1: OVERVIEW

1.0 *The work described in this report is fitted into the context of the present state-of-the-art and the problems that need to be solved. A guide is given for the remainder of the report.*

1.1 INTRODUCTION

This report describes work that forms part of an effort by the Defense Nuclear Agency to explain and predict the phenomenon of "block motion" that can take place in underground structures exposed to strong dynamic loading. Large displacements across rock joints are known to have occurred during such events. These displacements at once pose great dangers to the structures, and present difficulties as far as analysis is concerned. Standard calculation methods that treat the rock as a continuum are clearly inappropriate, but it is not always easy to incorporate discontinuities in a realistic way, and to prevent the computer programs from becoming large and unwieldy.

1.2 HISTORICAL PERSPECTIVE

Lagrangian, finite-difference programs are widely used in the Defense Community, and have evolved from pure hydrodynamics codes by utilizing a non-zero shear modulus. Yield and failure can be modelled, but the formulation remains essentially that of a continuum. Discontinuities may be incorporated by means of slide-lines, a technique that was described by Wilkins (1969); however the procedure becomes difficult and expensive when multiple joint sets must be represented. Part of the reason for this is that the formulation has evolved historically from a continuum approach that has been successively modified to treat greater and greater degrees of discontinuity.

Perhaps it would be better to work the other way: to introduce continuum behaviour into a method that is designed to model only discontinuities. It may turn out, of course, that the two approaches will lead to essentially the same final formulation, in which case nothing would have been gained. However it was thought to be worth a try.

The starting point was the distinct element method (DEM) that was originally proposed in a restricted form by Cundall (1971) and generalised later on (Cundall, 1974). It was developed for low-stress rock situations, where displacements due to joints far exceed those of the intact rock blocks. The simplifying assumption was made that the intact rock was rigid, and that only the joints could deform. The method works explicitly in time, and permits large block movements and rotations. A novel housekeeping scheme keeps track of all blocks in an efficient manner, and allows any block to interact with any other block. The notion of treating blocks as rigid was also pursued by several other workers, using the finite element method (e.g. Burman (1971), Chappel (1972, 1974)). However these formulations were restricted to small displacements, and used an implicit solution method, which brings with it a whole host of difficulties when modelling problems that have strong geometrical or material non-linearities.

1.3 PRESENT WORK

1.3.1 DEFORMABLE-BLOCK PROGRAM - DBLOCK

As its main topic, this report presents an evaluation of a general method for modelling jointed rock. In contrast to the updated hydrodynamics codes referred to above, the new work regards the joints and discontinuities as the most important components, and throws the burden of approximation onto the continuum formulation. As blocks slide over one another and make and break contact, continuum zones are created, deleted and re-zoned. The errors associated with this process are evaluated in this report. To summarize, the two approaches may be compared as follows:

New deformable-block program:

Continuum Formulation	Joint Formulation
<ul style="list-style-type: none">• Subject to error due to re-zoning - triangular zones created, deleted and modified due to contact changes.	<ul style="list-style-type: none">• More or less exact - the force/displacement law is used directly between grid-points;• Arbitrary block complexity is treated as standard.

Traditional Lagrangian code - e.g. HEMP:

Continuum Formulation	Joint Formulation
<ul style="list-style-type: none">• No significant errors introduced by slide-lines.	<ul style="list-style-type: none">• Subject to error due to interpolation necessary on slide-lines;• Only simple interaction geometry possible.

The deformable-block program, DBLOCK developed here is simply a "test-bed" code to prove and demonstrate the proposed formulation. It is not intended to be used to run complex problems, since the housekeeping logic used by Cundall (1974) has not yet been incorporated in the program. This will be the subject of a further contract, if the method proves successful. The point will be taken up again in the final chapter.

1.3.2 RIGID-BLOCK PROGRAM - RBM

Since the original program written by Cundall (1974) was partially written in machine language, part of the present contract was concerned with translating the machine language program into Fortran. The resulting program, RBM, is to be regarded as a "base-line" program that can be used by interested parties as a base on which more complex codes can be built. For this reason the program has been kept deliberately free of embellishments and complexities that would tend to obscure the workings of the program.

1.3.3 SIMPLY-DEFORMABLE BLOCK PROGRAM - SDEM

The general deformable block program (Section 1.3.1) is likely to be complex and possibly as expensive to run as regular HEMP-type codes, although it is anticipated that the results for jointed media will be superior. Such an approach is clearly necessary when each rock block deforms internally in a complex manner. Complex deformation implies many

degrees of freedom, which can only be represented by internal discretization or multi-noded zones (as in higher order finite elements). Multi-noded zones are not desirable in an explicit scheme as each zone must be treated implicitly. We appear to be stuck with internal discretization if we really need to represent complex modes of intact deformation.

There may be an argument for trying a simpler approach for those problems where internal block deformation is of secondary importance, but still has to be accounted for. This line of development has led to program SDEM, which is basically an enhanced version of the rigid-block program, RBM. SDEM gives each block three degrees of freedom to deform internally, in addition to the three rigid-body modes already associated with each block in RBM. The formulation is for large strains, and can use any form of constitutive law, such as plasticity.

The program gives the user a good deal more realism for intact behaviour, without too much degradation in efficiency compared to RBM.

1.3.4 CRACK FORMULATION

Although it is extremely complex computationally to model the complete mechanics of crack propagation accurately in rock, it was considered worthwhile to modify program RBM so that any block could split into two as a function of the loads applied to it and utilize semi-empirical laws to determine when the block would crack. There is quite a large body of

experimental data that enables crude estimates to be made of the point-contact loads that will cause rock blocks of given sizes and shapes to crack. In this way the program would be given added realism without sacrificing efficiency by too much. In many situations it is expected that the progressive movements in a rock mass are insensitive to the exact fracture loads, so long as the fractures do occur. Without any possibility of cracking, the behaviour can be most unrealistic, with corners "locking-up" even though the overlap is very small. When blocks are allowed to crack, the criterion for cracking may be varied in parameter studies to determine what effect it has on overall behaviour.

Chapter 4 describes the modifications necessary to RBM in order to allow cracking to occur. Suggestions are made concerning the choice of crack criterion.

1.3.5 JOINT FORMULATION

Whichever of the approaches described above is selected to model real situations, a constitutive law is needed to represent rock joints. The formulation should be general enough to accomodate the whole spectrum of observed behaviour. To this end, a literature survey has been made of field and laboratory tests on jointed rock. A summary of the findings is given in Chapter 5, together with a suggested framework for a constitutive law. A few tests have been made using this law in conjunction with program DBLOCK, but many more tests are anticipated when simulations of real events are made in the next phase of the work.

1.4 LAYOUT OF REPORT

Each of the topics discussed above is treated in detail in its own chapter. The figures for each chapter are collected together at the end of the chapter, but references are "global" and appear in Appendix I. Each chapter is more or less self-contained, with an introduction and conclusion, but global conclusions are presented in Chapter 7.

1.5 CONCLUSION

The work described in this report should be regarded as open-ended. Several approaches to the problem of modelling block motion have been investigated, with a view to using one or all of them in the next phase, which will be to simulate actual events, and compare predictions with measurements. The discussion of future possibilities will be left for Chapter 7.

CHAPTER 2: BASELINE PROGRAM, REM

2.0 *The original distinct element program developed by Candall (1974) was written in machine language. This chapter describes the translation of that program into Fortran. Examples, validations and a users' guide are given.*

2.1 INTRODUCTION

The original, general implementation of the distinct element method was a program written in machine language, and described in a report by Cundall (1974). It is assumed that the reader is familiar with that report, since it has been followed almost exactly in the Fortran version of the program described in this section. Few departures have been made from the original logic even though many potential improvements could be envisaged. This was in line with the philosophy that the Fortran program should be a "baseline program": that is, a simple, easily-understood program to form a base from which other, more flexible codes could evolve. Section 2.6 contains several suggestions for improvements. Some of these have already been incorporated into the program SDEM, described in Chapter 3. Almost all of the improvements are built into another program, BALL, which models the mechanics of assemblies of circular discs. This program is described by Cundall (1978).

The baseline program, RBM (described in this section) models assemblies of arbitrary, angular blocks. There is no restriction, apart from memory limits, on the geometry, displacements and rotations of the rock blocks. Any block may touch any other block. The response to imposed forces and constraints is calculated using an explicit integration scheme, thereby allowing large displacements and general force/displacement laws to be handled in a straightforward manner.

The original program was written in assembly language for a computer with an interactive graphics display. This note describes an implementation of the calculation section of the program in a high level language; the program was not written for an interactive display, but it contains simple routines for drawing blocks on a standard plotter (e.g. Calcomp). The approach taken in writing the program was that it should be as machine-independent as possible. Consequently it is somewhat inefficient in its use of memory: for example whole (32-bit) words have been used for flags, which were stored as single bits in the original program.

The following sections have some notes on the Fortran implementation, the departures from the original logic, notes on the use of the program and some examples and validations. A list of input commands is given in Appendix III, a subroutine guide in Appendix IV and a program listing in Appendix XII.

2.2 FORTRAN IMPLEMENTATION

The original program was written in assembly language for a small minicomputer with no floating point processor. A Fortran implementation on that computer would have been very slow to run, and would have allowed only a small number of blocks to be modelled. In order to make the program more portable, it has been rewritten in Fortran, and it should be possible to implement it on most computer systems with little difficulty.

The original program was written in three phases, the first two for describing the model, and the third for allowing the blocks to respond to imposed forces and constraints. This Fortran version is concerned with the third (calculation) phase, and the input has deliberately been kept rudimentary.

In order to make the program as machine independent as possible, the following conventions have been observed:

- (i) Word lengths are identical (i.e. integer and real variables are the same size).
- (ii) Only four characters are stored in a word for alphanumeric representation.
- (iii) Input and output is standard sequential access, for both formatted and unformatted files, and output formats use Hollerith strings.

The allocation of memory is performed in a manner similar to the original program, with all the linked list arrays stored in a single memory partition, the allocation of this memory depending upon the particular problem being analysed. In this way no storage is wasted. A map of this memory partition is shown in Figure 2.1.

The data arrays for the blocks, the box array and corner list, and the contact array and list are shown in Figures 2.2, 2.3 and 2.4 respectively. As noted earlier, each member of these arrays uses a single storage location. Substantial storage economies can be effected on installations allowing variable length words, but this practice was deliberately avoided here.

The original program was written for use with a CRT (cathode ray tube) display, and depended heavily upon this for its input and output (I/O). The present program was written specifically for a system without this capability, the primary purpose being to implement the data structures and physical algorithms in a high level language, and to leave the I/O to the user. In any case, sophisticated I/O is governed by the machine being used, not to mention the preferences of the programmer. The present program requires the user to describe his problem in card image format (the data input description is given in Appendix III) and the primary form of output is the pen plot (a snapshot of the problem at a given time). An echo of the data input stream is produced on the line printer, as well as the capability of printing the data lists and other information.

It is very easy to write an inefficient FORTRAN program, especially when it is essentially iterative in nature. The algorithm employed in the present program involves many thousands of timesteps,

and the computing time is directly proportional to the number of timesteps. Any savings in computer time effected in the iteration cycle would be very beneficial. To this end, the number of arguments in subroutine calls has been kept to a minimum. As a consequence of this practice, and of the petty restriction in ANSI FORTRAN that variables cannot be equivalenced to subroutine arguments, the program is a little less easy to read than it might be. However, reading the listing in conjunction with the data structure diagrams eliminates most of the obfuscation.

2.3 DEPARTURES FROM ORIGINAL LOGIC

This section describes the differences between the logic of the original program and the Fortran version.

2.3.1 NEW ENTRIES TO LISTS

New entries to lists are appended rather than inserted at the beginning. This was done purely for convenience, since the variables associated with the end of the list are available when extension is required.

2.3.2 UPDAT

Routine UPDAT is no longer called at regular intervals, but an algorithm has been implemented that automatically requests the updating of the contact lists when necessary. At each timestep, the maximum magnitude

of all block velocities is determined and integrated to give a fictitious increment in displacement. These displacement increments are summed, producing a maximum possible displacement since the last update. This displacement is usually fictitious. When it exceeds the specified tolerance, the update routine is called. The advantage of this algorithm is that UPDAT is called frequently at times of rapid motion, but is seldom called when the model is approaching equilibrium.

2.3.3 EMPTY LIST

The empty list, containing all unused contacts is initially created to the end of the available memory, so that the concept of additional storage, after this list has been exhausted, is no longer valid.

2.3.4 FIX FLAG

When a fixed block has been plotted, its "fix flag" is incremented by 2 so it will not be plotted again. This modification was made because of the relatively slow speed of pen plotting compared with CRT.

2.3.5 DRIFT CORRECTION

Due to the higher precision of the arithmetic in the Fortran version, the drift correction was assumed to be unnecessary, and was omitted. However

if a corner penetrates more than one unit into an edge, a warning message is printed out. This usually means that the program is being mis-used.

2.3.6 DAMPING

Both mass-proportional and stiffness-proportional damping are available, and are discussed in detail in Section 2.4.6.

2.4 USE OF PROGRAM

2.4.1 FILES

The following logical units are used by the program:

1. Restart file
- (3) Plot file (only used in PDP 11/45 version)
5. Input file
6. Output file

The Restart file is written by the program whenever it stops normally, and is used when the program is started again to restart from the same point.

The Plot file is written whenever a PLOT command is given.

Logical Unit 5 expects a sequence of input commands; these are given in Appendix III.

The printer output appears on Logical Unit 6. All input commands are echoed on output, so that Unit 6 serves as a logging device.

2.4.2 CHOICE OF COORDINATES

The present version of RBM does not allow the user to choose an arbitrary coordinate space, for reasons that will be outlined below. This means that a problem posed in an unacceptable coordinate system must be transformed before using RBM, and the results transformed back again after the run. Suitable transformation logic could easily be built into RBM if desired, but has not been done so in order to keep the program as simple as possible.

Both reboxing and contact searching are triggered by blocks crossing integer boundaries. That is to say, when the integer part of either the x- or the y- coordinate of a block centroid changes, the routine REBOX is called for that block. REBOX determines whether the box entries for the block are correct, and if they are not, it creates and deletes entries as necessary. UPDAT, which is also triggered by an integer boundary being crossed, creates new contacts if they should exist but do not. The utilization of the integer parts of the coordinates to initiate reboxing and updating clearly limits the coordinate ranges that can be used, but a good deal of memory is thereby saved; otherwise old coordinates would have to be stored in order that cumulative movements could be calculated.

The following restrictions apply to the use of RBM:

- i) The coordinate origin forms the lower, left-hand point of the problem space (box area).

- ii) Block dimensions should be in the order of 10 to 100 coordinate units. Dimensions outside these limits can be used, but the user should know what he is doing.
- iii) The number of boxes should be between 1 and 1/10 of the number of blocks in the problem, with a minimum of, say 16.

Before running a problem, the box area must be chosen. This area should be slightly larger than the greatest anticipated area that the system of blocks will require. At present, the program automatically fixes a block if it tries to move outside the box area. A suitable number of boxes to cover the box area should then be chosen, bearing in mind the considerations given above. Blocks may then be created.

Although the choice of coordinates should have no effect on the physics, it will influence the efficiency of the program, which will depend on the sizes of the blocks expressed as integers. The following effects may be noted:

Large numerical values of block dimensions will give:

1. minimum memory requirements, since contact space will only be allocated for particles that are very close;

2. increased computation time, since reboxing and updating will be done very frequently.

Small numerical values of block dimensions will give:

1. high memory requirements, since contact space will be retained when blocks separate to large distances;
2. low computation time, since reboxing and updating will be triggered infrequently.

For a problem that is critical in time or storage, experiments can be made to determine an optimum coordinate range.

The number of boxes also influences speed and storage. Many boxes will increase the storage requirements, but decrease search time; few boxes will decrease storage requirements, but increase search time.

2.4.3 SEQUENCE OF OPERATIONS

The commands given to the program (described in Appendix III) are divided into two sets. The first command must be either START or RESTART. If it is RESTART, the program reads an existing restart file and jumps to data set number two. A START command, on the other hand, must

be followed by a specification of the number of blocks in the problem, the number of boxes and their sizes and the fraction of critical time-step to be used. Data set two may then be given to the program.

The program RBM is similar to the original machine language version in that the set of blocks, once created, cannot be added to. In practice this means that no further CREATE commands may be given after a CYCLE command has been used. All other commands in set two may be given at any time.

2.4.4 PRINTOUT

Each input line is echoed on output, followed in some cases by an informative or error message. The CREATE command is followed by the coordinates of the block that have been read, together with the computed centroid coordinates, the mass and the moment of inertia.

The DUMP command produces, initially, a summary of the program pointers and other internal variables. On request, it will follow this with a list of box entries, block data and contact data. These printouts are explained below:

2.4.4.1 Box entries: These are simply given as a list of block corners that map into each box.

2.4.4.2 Block data: The headings are self-explanatory, except perhaps for the following:

NB	.	.	.	block number
IF	.	.	.	"fix" flag
NC	.	.	.	number of corners
THETA	.	.	.	this is the angle that the block has moved through since THETA was last set to zero. THETA is set to zero when its magnitude exceeds 0.01 radians. The actual angle can be deduced from the COS and SIN printouts.

2.4.4.3 Contact data: The symbols are as follows:

NBE	.	.	.	block number corresponding to the edge of the edge/corner pair
PRE	.	.	.	preserve flag
NPE	.	.	.	number of the edge involved in the contact
NPC	.	.	.	number of the corner involved in the contact
NBC	.	.	.	block number corresponding to the corner of the edge/corner pair
LINK	.	.	.	pointer to next contact
S	}	.	.	not used at present, but intended for storing cumulative shear and normal displacements, if required for a non-linear law.
N				
FN	}	.	.	normal and shear forces
FS				
SIN	}	.	.	sine and cosine of the angle of edge (of the edge/corner pair) to the global x-axis of the run
COS				
XCP	}	.	.	coordinates of contact point.
YCP				

2.4.5 TIME-STEP

With any explicit program, the critical time-step is determined by the highest eigenvalue (highest natural frequency) in the system. If the time-step is made larger than critical, numerical instability results. This form of instability is usually obvious when it occurs, but may be masked if mass-proportional damping is used or energy is being dissipated by sliding.

If there is any doubt about the results, the run should be repeated with lower time-step and the results compared. The program calculates a critical time-step, but one that is based only on the oscillation of a single degree-of-freedom system with the lowest mass and highest stiffness in the problem. The user must reduce this time-step still further by specifying a fraction (FRAC) by which the computed time-step is multiplied. This is necessary because the apparent stiffness acting on a block increases as it becomes surrounded by other blocks. A value of FRAC of 0.1 is probably safe for most problems, but 0.2 to 0.5 may be used with caution for loosely-packed assemblies. If stiffness-proportional damping is used, a lower time-step is needed for stability, but mass-proportional damping does not influence the numerical stability.

2.4.6 DAMPING

Two forms of viscous damping are incorporated into the formulation embodied in RBM. Physically these correspond to:

- a) dashpots from block centroids to "ground";
- b) dashpots across contacts.

The dashpots across the contacts operate both in the shear and normal directions; the shear dashpot is "switched off" during sliding.

In finite-element notation, the damping is described as follows:

$$[c] = \alpha [m] + \beta [k]$$

where $[c]$ is the damping matrix

$[m]$ is the mass matrix

$[k]$ is the stiffness matrix

α and β are constants, given by

$$\alpha = \lambda_{\min} \omega_{\min} \text{ and}$$

$$\beta = \frac{\lambda_{\min}}{\omega_{\min}}$$

$$\text{where } f_{\min} = \frac{\omega_{\min}}{2\pi}$$

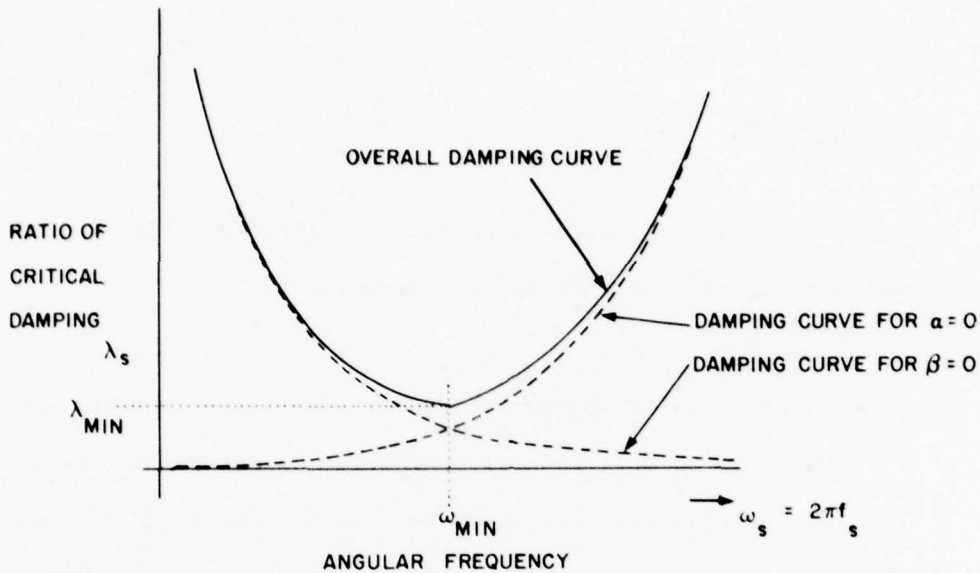
For an elastic continuous system (i.e. one in which there is no slip or breaking and making of contacts), the damping scheme described above is termed Rayleigh damping (e.g. see Seed et al., 1970). It damps the natural modes of oscillation of the system as follows:

$$\lambda_s = \frac{1}{2} \left(\frac{\omega_s}{\omega_{\min}} + \frac{\omega_{\min}}{\omega_s} \right) \lambda_{\min}$$

where λ_s is the fraction of critical damping for mode s with angular frequency ω_s .

ω_{\min} , λ_{\min} are input parameters described on the plot below.

The equation given above shows that the damping varies with frequency, and in particular there is a minimum value for damping. This is shown in the following plot:



As remarked earlier, the theory reported above applies to an elastic, continuous system, which has natural modes of oscillation. For a discontinuous system that dissipates energy in slip the theory does not apply, but damping still occurs, and can be understood in terms of the physical effects of each type of dashpot. The mass-proportional damping has an effect similar to that of immersing the block assembly in a viscous fluid; i.e. absolute motion relative to the frame of reference is damped. Stiffness-proportional damping on the other hand is equivalent to dashpots connected across the contact stiffnesses (springs); in this case block-to-block motion is damped, but absolute motion is not.

Either type of damping can be used separately or together. Mass-proportional damping is effective in reducing low frequency motion where the whole block assembly "sloshes" from side to side. Stiffness-proportional damping is more effective against the high-frequency noise of individual blocks "rattling" against their neighbours.

2.4.7 KNOWN PROBLEMS

Errors may occur if a block is rotating rapidly without translational motion; these errors may be of two forms:

- i) Reboxing is triggered only after cumulative rotation has built up to 0.01 radians. Reboxing of corners may be needed more frequently than this for long blocks, with the result that, either an error message will be printed by REBOX, or UPDAT will fail to find a contact, and allow blocks to interpenetrate.
- ii) Updating of contacts is triggered only on cumulative translational motion, so that new contacts may be missed for blocks that are only rotating. Again, the effect will be for blocks to interpenetrate.

The errors described above are unlikely to occur for normal runs. If they do, it will be immediately obvious - either blocks will interpenetrate, or the program will halt with an error message. The problem may be overcome by storing global coordinates for corners, instead of local coordinates. Updating and reboxing could then be triggered directly from true corner movements, regardless of whether they were caused by translation or rotation. Such a scheme is used in program SDEM, described in Chapter 3.

2.5 EXAMPLES AND VALIDATIONS

This section documents some of the validation runs that have been made with RBM to verify that it works as intended. During the course of these tests some bugs were found, and some changes made to the pre-release version of the program that was made available in September 1977. For completeness these changes are documented in Appendix IV; the current version of RBM is listed in Appendix XII.

2.5.1 VALIDATION 1 - Block on plane

This qualitative example illustrates a block sliding down a plane. The coefficient of friction is firstly set so that the block accelerates under gravity, secondly to bring the block to rest, then thirdly to allow it to accelerate again and topple off the edge of the plane. This final event is illustrated in Figure 2.5.

2.5.2 VALIDATION 2 - Impact of two blocks

This example was intended to check for symmetry during impact, when two identical blocks are allowed to collide. It is worth noting that the contact forces are transmitted at the block corners only. Energy and momentum are conserved, and there is no angular motion after the impact, even in the extreme case of point-to-point contact in the second run. Figure 2.6 shows the results.

2.5.3 VALIDATION 3 - Conservation of energy and momentum

Figure 2.7 shows the effect of varying the timestep on the energy and momentum after the eccentric impact of two blocks. The kinetic energy and total momentum after impact are compared with the initial values, and the kinetic energy is plotted against fraction of critical timestep. Linear momentum is conserved exactly in all examples. It is observed that total momentum is conserved, and that kinetic energy is conserved as the timestep tends to zero.

The reason kinetic energy is not conserved exactly for higher values of timestep is that the program does not compute exactly the time of making or breaking of the contact. When the two blocks come into contact, the resulting mass/spring system starts to execute part of a cycle of simple harmonic motion. Theoretically, the release of the contact should occur when the force between the two blocks passes through zero. However this will not be the case if an integral number of time-steps does not fit into half a cycle of oscillation, since the release time is only taken to the nearest time-step, Δt . It is quite simple to overcome this inaccuracy by employing logic that determines the exact release time, and interpolates the force accordingly. This was not done, for several reasons:

- a) to save computing time;
- b) Δt would be small anyway, due to the constraints imposed by a dense packing of blocks;
- c) the program would not generally be used to model impact problems.

2.5.4 VALIDATION 4 - Blocks falling into a receptacle

The object of this test was to check the reboxing and updating logic for multiple blocks and complex interactions. The example illustrates a number of blocks being allowed to fall under gravity into a fixed receptacle, and coming to rest where they have fallen (Figure 2.8). Inspection of the contact and box lists using the DUMP command showed that the logic was working as intended.

2.5.5 VALIDATION 5 - Block falling onto plane

The object of this test was to verify that the accelerations and decelerations both in free fall and in sliding were correct.

The initial conditions (time $t = 0$) for this validation are presented in Figure 2.9. The coefficient of friction (μ) was chosen to be slightly greater than $\tan \alpha$ so that the free block would be retarded after it started sliding on the plane. The fraction of critical time-step was taken to be 0.1, in view of the considerations presented in the previous section.

Since the problem was basically one of a dynamic nature, the important damping effects were those due to stiffness damping and so the mass damping term of the Rayleigh equation was suppressed. The fraction of

critical damping at the minimum frequency f was taken as 0.5, and f was calculated as the frequency of the single degree-of-freedom system comprising the mass of the block and a single contact stiffness.

Validation 5 (case A) was run from time $t = 0$ with the position of the free block being plotted and numerical data being obtained after two periods of 500 cycles. The block was then just above the inclined plane; after this it was necessary to reduce the periods to 100 cycles in order to observe the details of the motion. Graphical output is presented in Figure 2.10 (a).

Figure 2.10(b) shows the variation of the velocities in the x and y directions with time, from which it is evident that after 2,500 cycles the accelerations have become constant. The falling block has been through three distinct stages:

- i) constant acceleration due to gravity;
- ii) an impact resulting in the block toppling over onto one side;
- iii) constant retardation due to the effect of friction between the block and the plane.

Stages i) and iii) can be examined analytically since they represent simple motion in a straight line under the effects of constant forces.

Stage i)

For a free falling body with zero initial velocity the following equations of motion can be applied:

$$\text{velocity, } v = gt$$

$$\text{distance, } s = \frac{1}{2}gt^2$$

For a time t represented by 1,000 cycles those equations predict $v = -62.04$ and $s = -196.20$. The program gives values of -62.0 and -196.0 respectively.

Stage iii)

For a body sliding down a rough inclined plane under the action of a constant force P

$$P + \mu mg \cos \alpha - mg \sin \alpha = 0$$

and since $p = ma$

$$a = g (\sin \alpha - \mu \cos \alpha).$$

For $\mu = 0.30$,

$$a = -0.476$$

And in the coordinate directions

$$a_x = 0.461$$

$$a_y = 0.115$$

The program indicates values of 0.459 and 0.114 respectively.

The run was repeated with a higher coefficient of friction (case B) and the results are shown in Figures 2.11(a) and 2.11(b). With this slightly higher value the block comes to rest while still on the plane. For this case the theoretical predictions are:

$$a_x = 0.922$$

$$a_y = 0.231$$

The program indicates values of 0.919 and 0.231 respectively.

An examination of the contact forces reveals the expected results. The condition $FS = \mu FN$ is maintained almost exactly as the block slides down the plane and comes to rest. The forces on the stationary free block are those predicted from static theory.

The conclusion to be drawn from this validation is that the friction formulation and the MOTION subroutine appear to be functioning correctly. Any small discrepancies in the numerical data probably result from the fact that the free block undergoes small oscillations about its centroid as it travels down the plane.

2.5.6 VALIDATION 6 : TOPPLING BLOCKS

Goodman and Bray (1976) present an analysis of a system of toppling blocks using limiting equilibrium methods. They analyse the system of blocks shown in Figure 2.12(a). For various values of the coefficient of friction, the analysis gives the magnitude of the toe force, T , necessary for the system to be just on the point of collapse. The mode of failure is also predicted: in the case illustrated, the three upper blocks remain stable, the lower four blocks slide on the base, and the remaining nine blocks rotate about their lower corners.

Figure 2.12(b) shows the system of blocks as set up for the run with RBM. The dimensions of the blocks were ten times those used by Goodman and Bray (G&B) in order that contacts would be detected within a small fraction of the block dimensions. Consequently block weights and forces were one hundred times those used by G&B. Two runs were made: the first was to determine the coefficient of friction required for the blocks to be stable with $T=0$ i.e. zero toe force. The second run was for a coefficient of friction of 0.65; the object was to determine the magnitude of the force, T , for limiting equilibrium. For interest, Figure 2.12(c) shows a plot from RBM with the coefficient of friction equal to 0.65, but with zero toe force: the blocks are in the process of failing.

2.5.6.1 Run 1, Validation 6

For this run the load, T, was set to zero and the coefficient of friction varied, in order to bracket the value required for stability. Initially, however, the system of blocks was "compacted" by allowing gravity to act for some time along the long dimension of the blocks. Gravity was then rotated to the correct direction for the stability test. For the initial compaction, the mass damping (see DAMPING command in Appendix III) was set to 0.5,0.7,0.1. The damping was then reduced to 0.05, 0.7,0.1 for the subsequent test of stability. Two different friction values were used for the stability test, which consisted of two restart runs, both starting from the same restart file created at the end of the compaction stage. The predicted coefficient of friction for limiting equilibrium was 0.7855. For a value of 0.80 the system of blocks moved slightly and then stabilised, as judged by the velocities reducing to low values and the out-of-balance forces and moments on block centroids tending to zero. However for a friction coefficient of 0.77, the blocks continued moving, with the velocities increasing. It was noted that the mode of failure was slightly different from that predicted by Goodman and Bray, in that only three of the lower blocks were sliding rather than toppling, compared to four blocks predicted by Goodman and Bray.

2.5.6.2 Run 2, Validation 6

For this run the friction coefficient was held constant at 0.65, and the load, T, varied in order to determine the value required for stability. As for Run 1, the various tests were made from a common starting-point, using the restart file created at the end of the compaction phase. The damping parameters for the stability tests were:

$$\left\{ \begin{array}{l} \lambda_{\min} = 0.25 \\ f_{\min} = 0.7, \text{ with the stiffness term} \\ \quad \quad \quad \text{set to zero.} \end{array} \right.$$

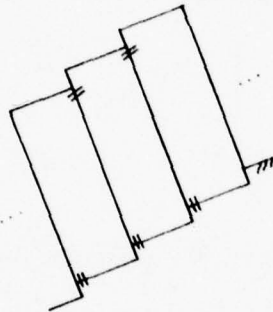
Goodman and Bray predict the critical value of T to be 2013 units, but the system was found to stabilise with T=2000 units. At T = 1900 units the blocks were definitely unstable, and collapse occurred.

2.5.6.3 Conclusions from Validation 6

Run 1 bracketted the coefficient of friction with a range that includes the value predicted by Goodman and Bray. However Run 2 showed that the system of blocks was stable for a lower value of toe force than predicted. Although the difference was quite small, it is worth trying to understand what caused it.

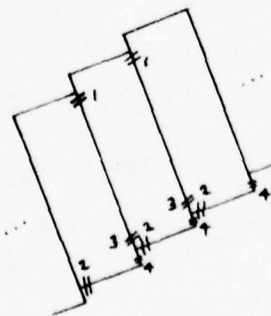
For T = 2000, RBM found a valid system of forces that satisfied equilibrium. Since this corresponds to the requirements for a lower bound solution, the observed force, T, should have been higher than the "true" value for limiting equilibrium, rather than lower. A check was made by

hand that the forces acting on individual blocks did indeed sum to zero. The reason for the discrepancy was traced to the fact that the system of contacts assumed in Goodman and Bray's analysis differed from that developed during the computer run with RBM. For the toppling blocks, Goodman and Bray assumed the contacts to be located as shown below:



// = contact between two blocks.

The contacts observed to have formed at equilibrium in Run 2 were as follows:



The magnitudes of the forces were:

- 1 and 2 ... high
- 3 ... quite high
- 4 ... very low

It was conjectured that the different location of the forces was responsible for the greater apparent stability of the system of blocks. In particular the effect of the two forces acting on the long edge of each block would be equivalent to a single resultant force acting some way down the edge, and not at the top, as assumed by Goodman and Bray. In order to test the conjecture, a program was written that carried out a Goodman and Bray limit equilibrium analysis, but with a variable contact location on the long edges, rather than fixed at the top. A variable, C , which could take values between 0 and 1, specified the location of the contact point as a fraction of the block height. All blocks were affected by the change, with a value of 1.0 for C giving the standard Goodman and Bray solution. However, moving the contact points down gave the following reductions in the force, T , necessary for stability:

C	T	
1.0	2013	(standard result)
0.75	1995	
0.50	1902	

Both the direction and magnitude of the change in T correspond well with the experience with RBM (Run 2) reported earlier. Although this result lends support to the conjecture that changes in contact locations are responsible for the changes in stability, it is not the whole story, since the contact locations can also vary on the lower edges and they can also be different for different blocks.

It is not clear whether the assumptions made by Goodman and Bray are any more realistic than those implicit in the distinct element simulation. Finite rotations must occur before the contact points migrate to the top corners of the toppling blocks, but these cannot occur until the system starts to fail. It would appear that the force necessary to prevent any movement is smaller than the force necessary to restore equilibrium, once a very small movement has occurred.

2.6 CONCLUSIONS AND SUGGESTIONS

Almost a one-for-one translation of the original assembly-language distinct element program into Fortran has been made. The temptation to "improve" the program has been resisted, because the program is intended to serve as a base-line version from which more exotic versions can be developed. Its use of memory could certainly be improved, and perhaps its speed as well; these points are addressed below. However it has been established by several validations that the program works as intended.

It should perhaps be recorded that certain constraints in the original assembly language version are not present in the Fortran version, RBM:

- 1) Block velocities can assume any value; there is no limiting velocity in RBM.
- 2) Inertial masses have the correct physical values (recall that all blocks had the same mass in the original program).
- 3) The moments of inertia are also correct.
- 4) The timestep in RBM corresponds to real, physical time (in the original program the apparent time-scale was different for different-sized blocks).

The constraints of the original program were due to the fact that variables had to be represented as integers, which limited the range of permissible numbers. Of course RBM does not suffer in this way.

2.6.1 SUGGESTIONS FOR FUTURE MODIFICATION AND DEVELOPMENT

Many of the suggested developments have already been made to the following programs, all of which work on similar principles:

- 1) SDEM, the program described in Chapter 3;
- 2) BALL, the program developed by Cundall (1978) for research into the *mechanics of granular media*;
- 3) a new program under development to allow the discrete blocks of SDEM to crack.

The suggestions are as follows:

- 1) Free-format input (as in SDEM).
- 2) Coordinate transformations built-in, so that any set of problem coordinates could be used.
- 3) Allow blocks to be created at any time. (see BALL)
- 4) Use global coordinates for block corners instead of local; this will allow reboxing to be more efficient and foolproof (see SDEM).
- 5) Store box entries all along block edge, rather than just for corners (see BALL). This will allow local (single block) updates, rather than the present global updates.
- 6) Eliminate storage of non-essential variables - e.g. edge lengths, block angle, COS, SIN of block, force-sums on block.
- 7) Allow different properties for different joints and blocks.
- 8) Incorporate edge-to-edge contact formulation for almost-parallel edges.
- 9) Incorporate cracking, joint water pressure and dynamic loading.

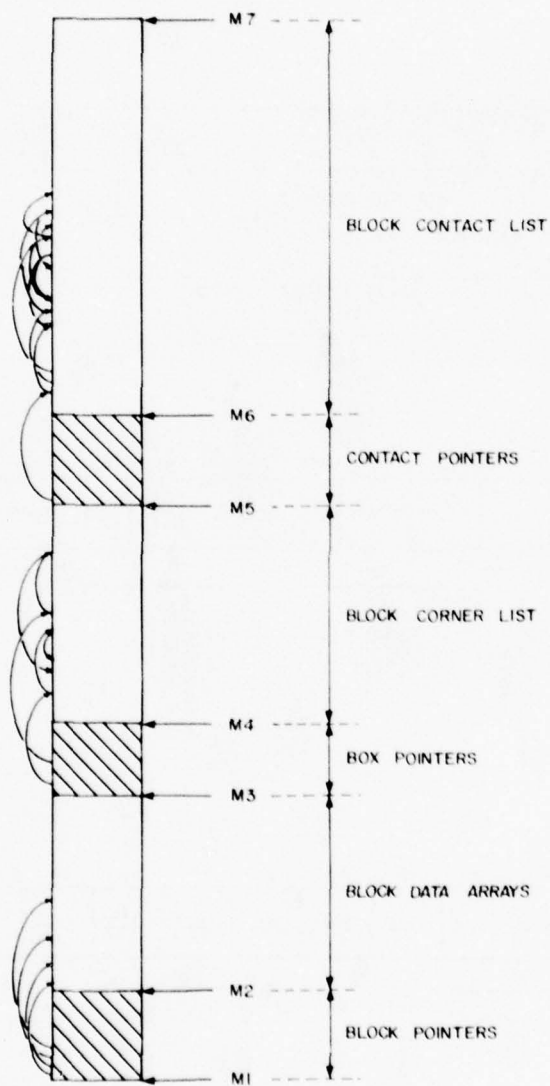


FIGURE 2.1 MEMORY ALLOCATION FOR DATA LISTS

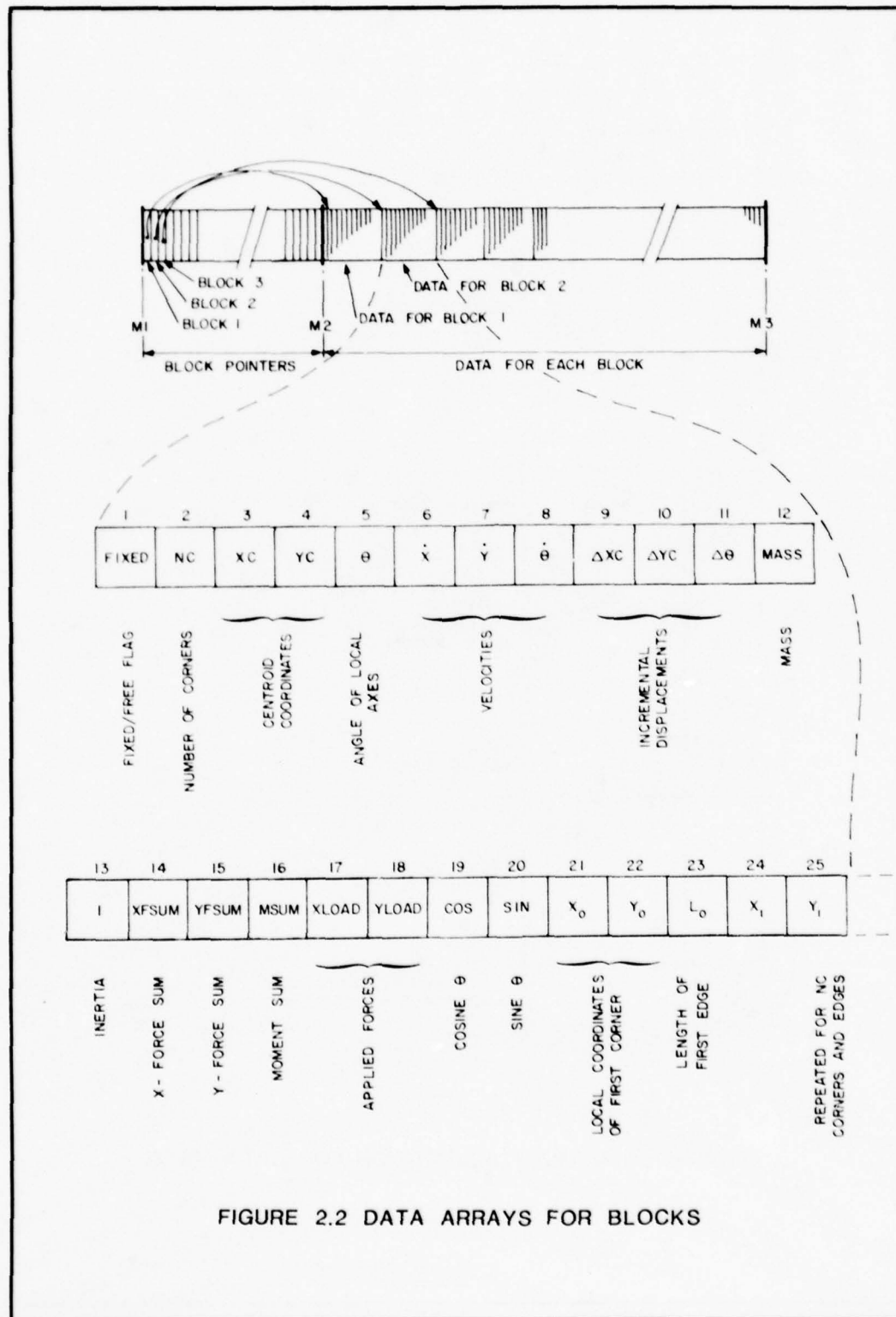


FIGURE 2.2 DATA ARRAYS FOR BLOCKS

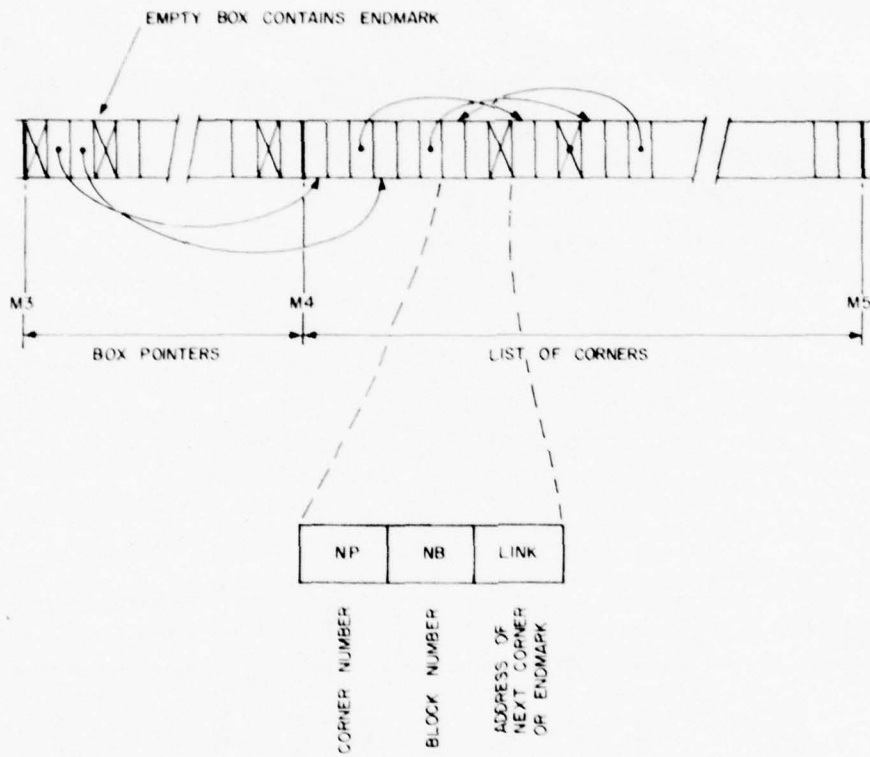


FIGURE 2.3 LINKED LIST OF BLOCK CORNERS BY BOX

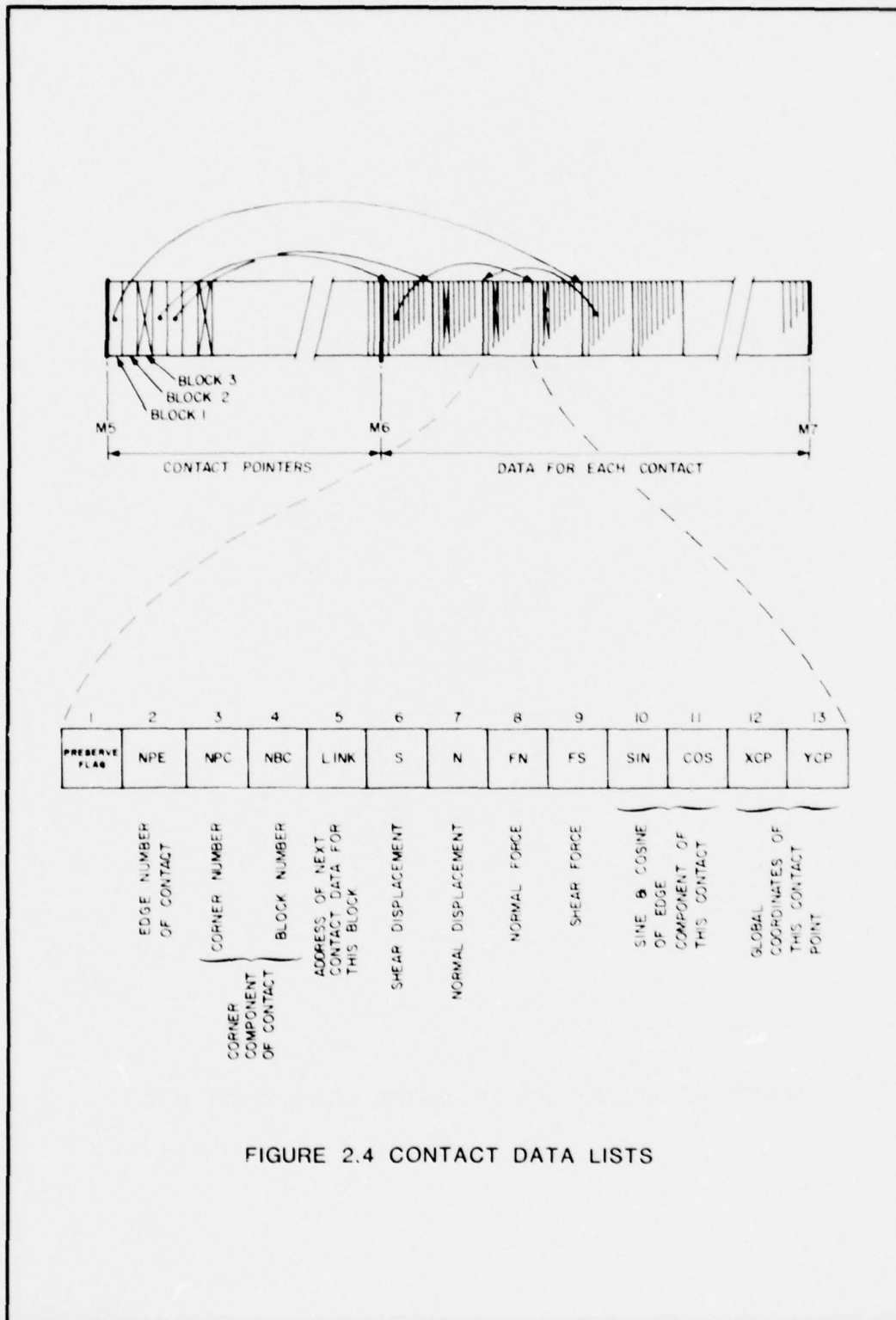


FIGURE 2.4 CONTACT DATA LISTS

- 45 -

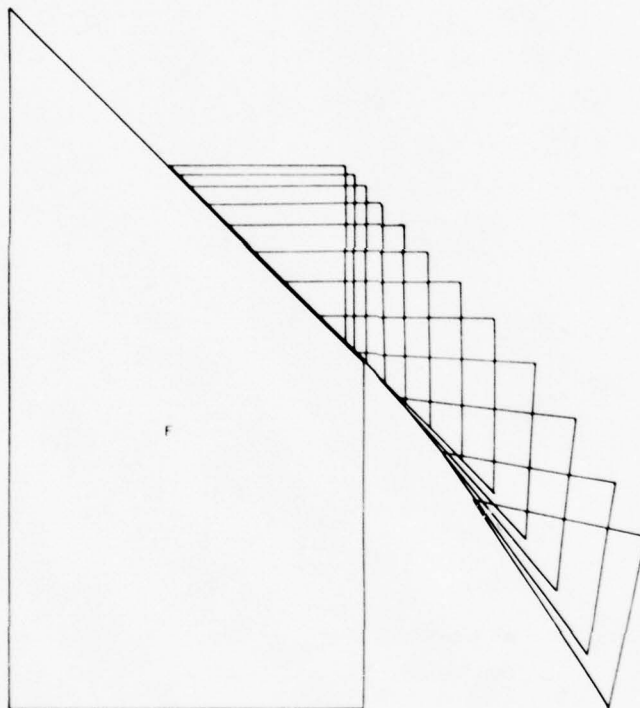
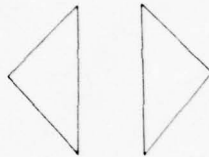


FIG. 2.5 VALIDATION 1 - BLOCK SLIDING AND TOPPLING

FIRST CASE



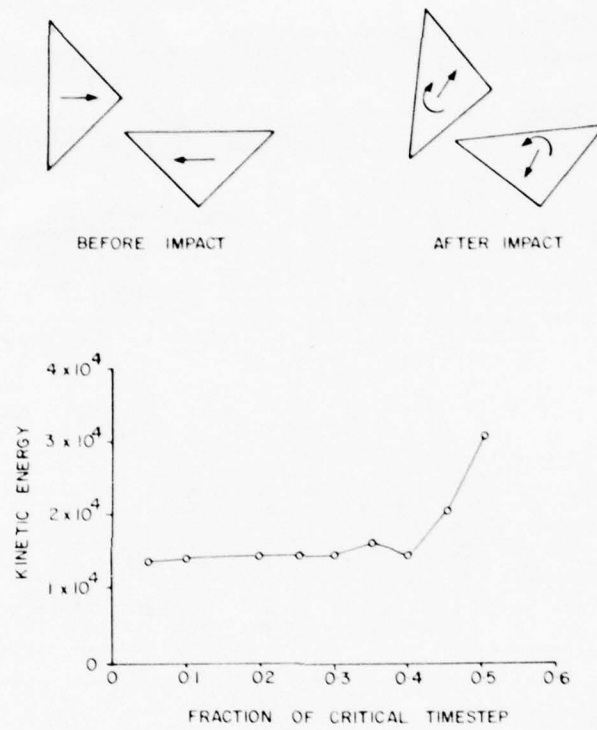
INITIAL VELOCITY	10 →	00
FINAL VELOCITY	00	10 →

SECOND CASE



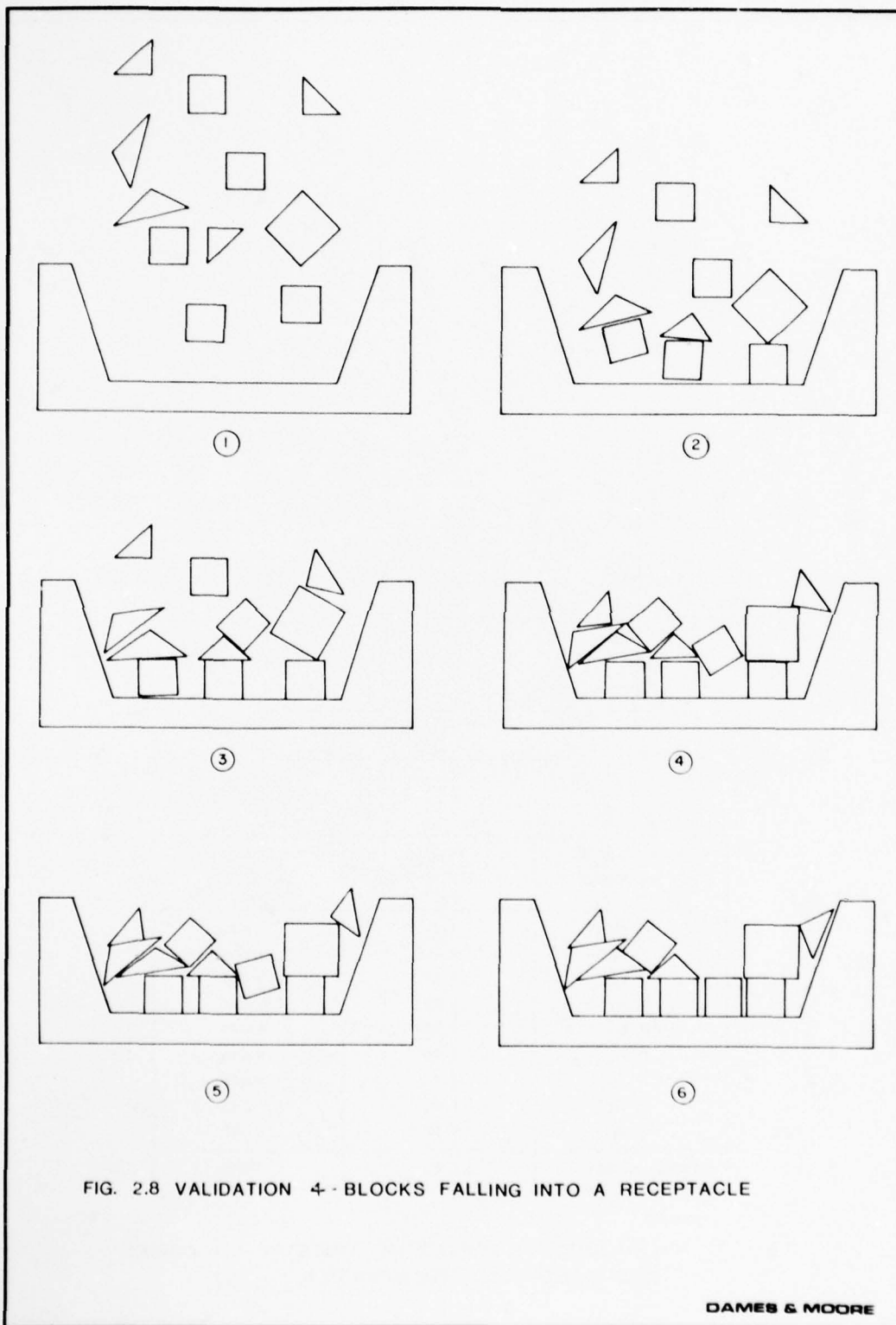
INITIAL VELOCITY	10 →	00
FINAL VELOCITY	00	10 →

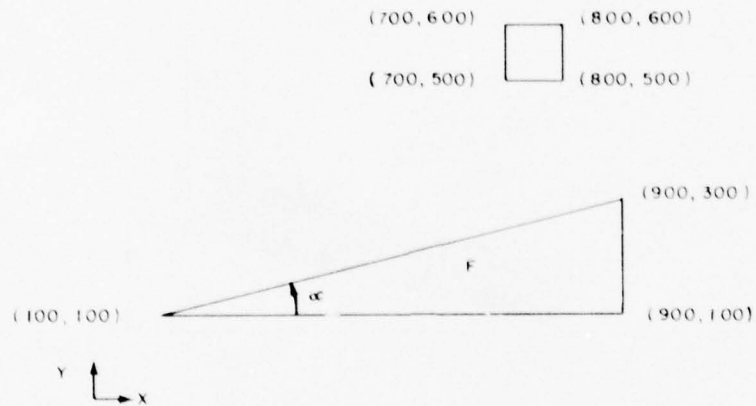
FIG. 2.6 VALIDATION 2 - IMPACT OF TWO BLOCKS



FRACTION OF CRITICAL TIMESTEP	TOTAL KINETIC ENERGY $\times 10^4$	TOTAL MOMENTUM $\times 10^5$
0.50	3.13	9.645
0.45	2.11	9.645
0.40	1.47	9.645
0.35	1.62	9.645
0.30	1.52	9.645
0.25	1.49	9.645
0.20	1.44	9.645
0.10	1.40	9.645
0.05	1.39	9.645
BEFORE IMPACT	1.39	9.645

FIG. 2.7 VALIDATION 3 - EFFECT OF TIMESTEP ON ENERGY AND MOMENTUM CONSERVATION





INPUT DATA

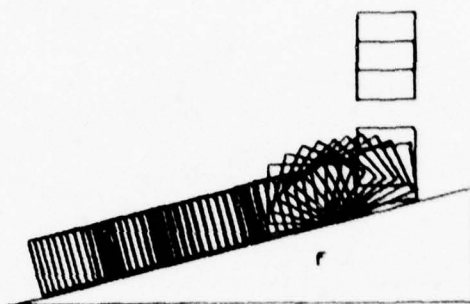
μ	= 0.30	FRICTION
α	= ARCTAN (0.25)	ANGLE OF PLANE
g_y	= -9.81	GRAVITY
ρ	= 1.00	DENSITY
$k_n = k_s$	= 10^7	SHEAR AND NORMAL STIFFNESS

FRACTION	= 0.1	
λ	= 0.5	RAYLEIGH DAMPING PARAMETERS
τ	= 5.0	

CALCULATED TIME STEP AT = 6.3246×10^{-3}

FIG. 2.9 VALIDATION 5 - INITIAL GEOMETRY

2.10 (a)



2.10 (b)

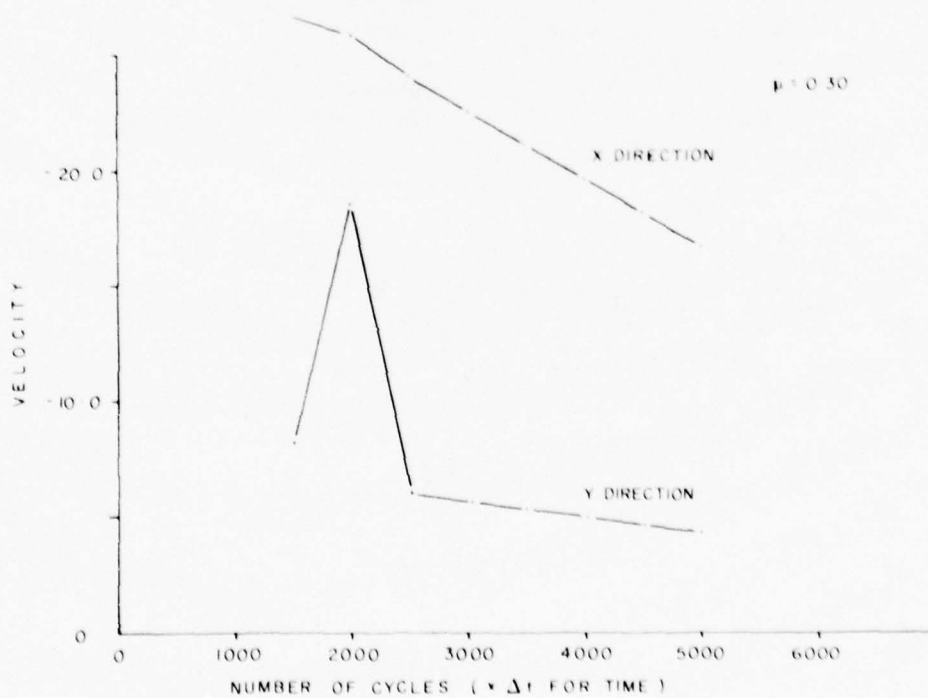
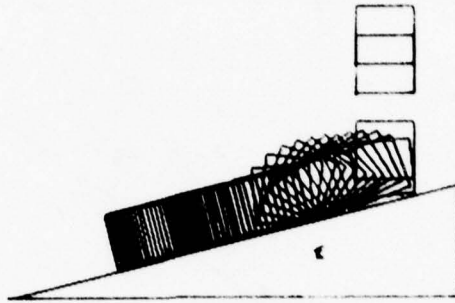


FIG. 2.10 VALIDATION 5 - CASE A

2-11(a)



2-11(b)

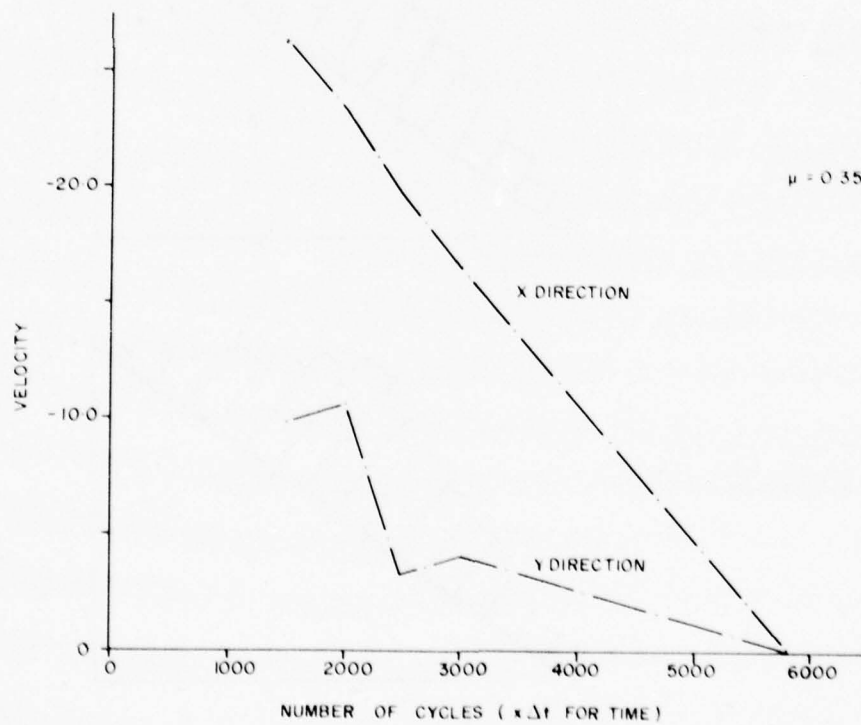
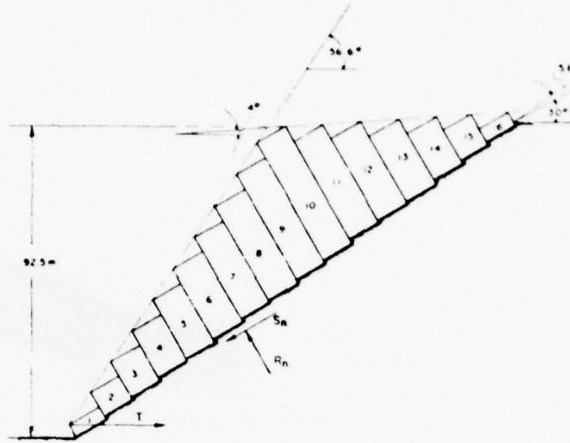
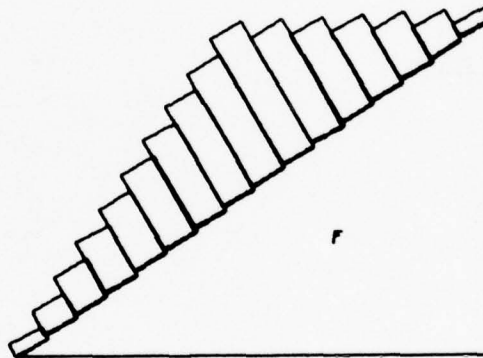


FIG. 2-11 VALIDATION 5 - CASE B

a) SLOPE CONFIGURATION
FROM GOODMAN AND
BRAY'S PAPER (1976)



b) INITIAL PLOT FROM
PROGRAM RBM



c) "SNAPSHOT" PLOT FROM RBM
SHOWING FAILURE MODE FOR
A FRICTION COEFFICIENT
OF 0.65

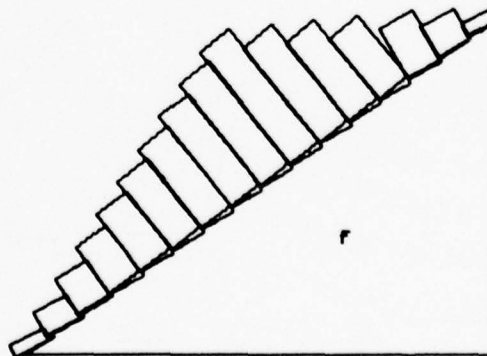


FIG. 2.12 VALIDATION 6 - TOPPLING FAILURE OF A ROCK SLOPE

CHAPTER 3: SIMPLY-DEFORMABLE PROGRAM, SDEM

3.0 *This Chapter describes the introduction of limited deformability into the blocks of the distinct element method, as a simpler alternative to the general approach of Chapter 6. Examples and validations are given.*

3.1 INTRODUCTION

The scheme described in this section is an extension of the distinct element method (DEM) in which limited deformability is given to each element. It is an attempt to preserve the simplicity and efficiency of the DEM while extending its usefulness in modelling high stress applications. The new program, SDEM, is intended for representing rock systems where the intact behaviour of the rock, although affecting significantly the mechanics of the system, does not participate strongly enough for the more complex deformation modes to contribute much to the overall deformation.

However, for situations involving blocks of rock with complex shapes, or with complex loading, and which also undergo large deformations of the intact material, there is no alternative but to discretize the block itself in order to provide the many degrees of freedom that can permit the block to deform in an adequately complex manner. This approach is taken with program DBLOCK, which is described in Section 6.

The simplifications embodied in SDEM are concerned only with the number of degrees of freedom associated with block deformations; the constitutive laws can be completely general, and include plasticity and arbitrary non-linearity. It should be appreciated that the approach described in this section has not yet been fully explored, and that evolution will take place as experience is accumulated: the formulation that has been presented should not be taken in any sense as the optimum.

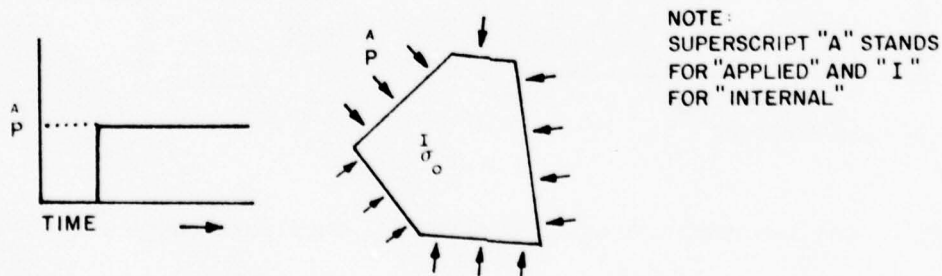
A listing of SDEM is given in Appendix XI. The input commands are almost identical to those of RBM, except for some changes noted in Section 3.5

3.2 SIMPLIFIED EXPLANATION OF DEFORMABLE-BLOCK APPROACH

In order to give the reader a physical picture of what is involved in the new formulation, a descriptive account of the behaviour of a block deforming volumetrically is presented below. The general formulation is given later.

3.2.1 VOLUMETRIC DEFORMATION

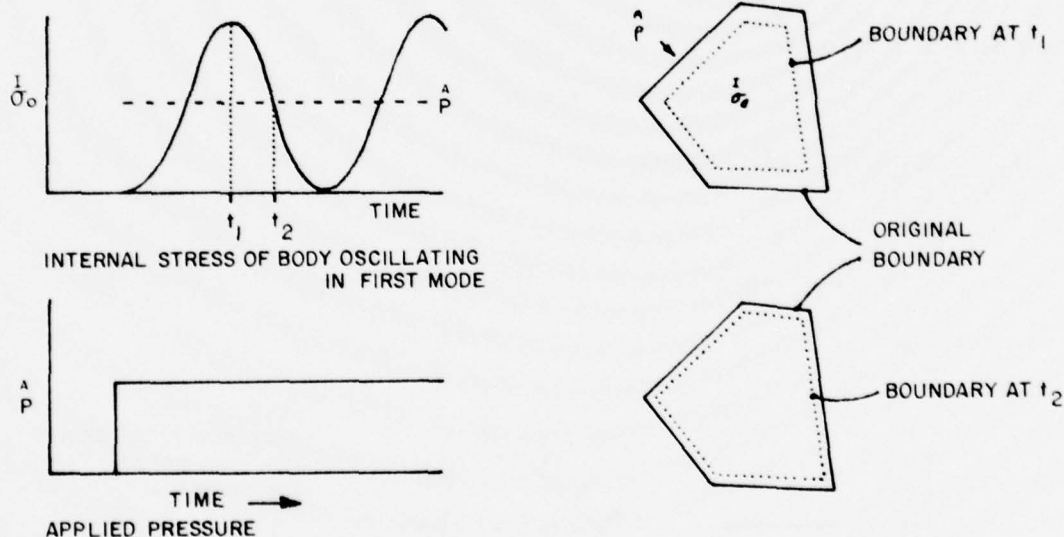
Consider an arbitrary block suddenly exposed to a uniform pressure, p^A :



Instantaneously, nothing will happen owing to the finite wave speed in the solid. In particular, the isotropic stress in the interior of the solid, σ_o^I , will be zero at the instant that the pressure is applied, and will build up gradually as the pressure wave reaches the interior of

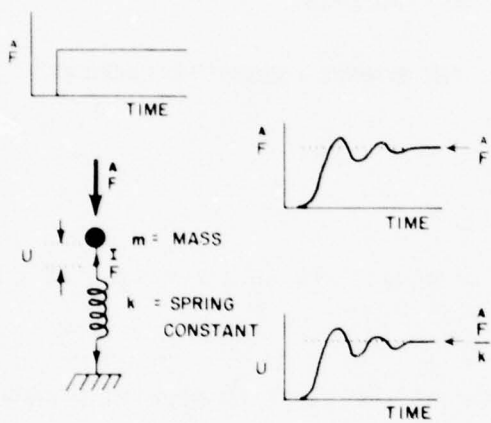
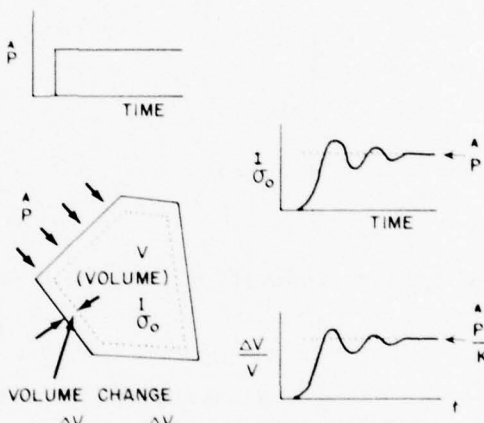
the block. In addition, the boundaries of the block will move inwards towards the centre due to the volumetric compression of the material.

Over a larger time span the internal stress and the boundary displacements will be oscillatory, and will consist of a summation of the many natural modes of oscillation of the body. The predominant mode, however, will be the fundamental, which corresponds to all points in the body moving either inwards or outwards in phase:



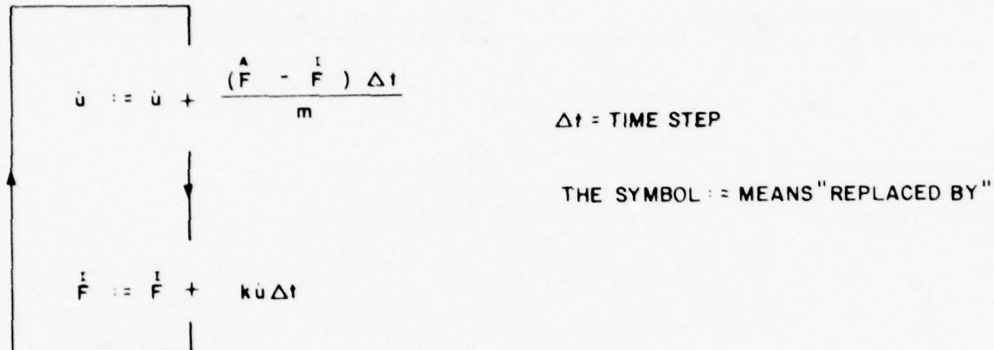
The internal isotropic stress will oscillate about a mean value equal to the applied pressure, and will converge to this pressure after internal damping has dissipated all dynamic energy.

The behaviour described above - that of a solid body oscillating in its first volumetric mode - is simply that of a single degree-of-freedom oscillator, such a mass-spring system, being excited by a step force. The analogy between the block and the mass-spring system is as follows:

MASS-SPRING SYSTEM	BLOCK WITH APPLIED PRESSURE
	
F APPLIED FORCE	P APPLIED PRESSURE
F SPRING FORCE	σ_o INTERNAL ISOTROPIC STRESS
U DISPLACEMENT	$\frac{\Delta V}{V} = \epsilon_v$ VOLUMETRIC STRAIN
\dot{U} VELOCITY	$\dot{\epsilon}_v$ VOLUMETRIC STRAIN-RATE
m MASS	m^e EFFECTIVE MASS
k SPRING CONSTANT	K BULK MODULUS
$U_{EQUIL} = \frac{F}{K}$ EQUILIBRIUM DISPLACEMENT	$\epsilon_{V,EQUIL} = \frac{P}{K}$ EQUILIBRIUM VOLUMETRIC STRAIN
$\omega_o = \sqrt{\frac{k}{m}}$ NATURAL ANGULAR FREQUENCY	$\omega_o = \sqrt{\frac{K}{m^e}}$ NATURAL ANGULAR FREQUENCY

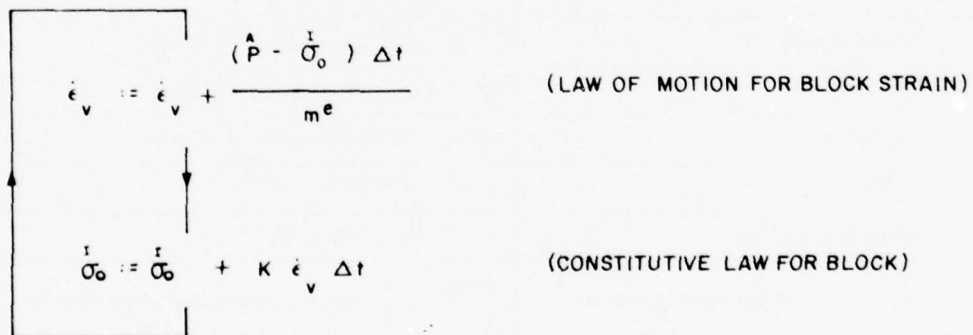
NOTE: HERE, m^e IS THE "MASS" NECESSARY FOR THE NATURAL FREQUENCY ω_o TO BE EQUAL TO THAT OF THE FIRST VOLUMETRIC MODE. ITS EVALUATION WILL BE TREATED IN APPENDIX V.

The central-difference algorithm for computing the response of the mass-spring system is as follows:



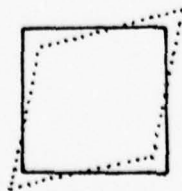
Here, F is an independent variable and is prescribed as a function of time.

Using our analogy, the response of the block to applied pressure takes the same form:

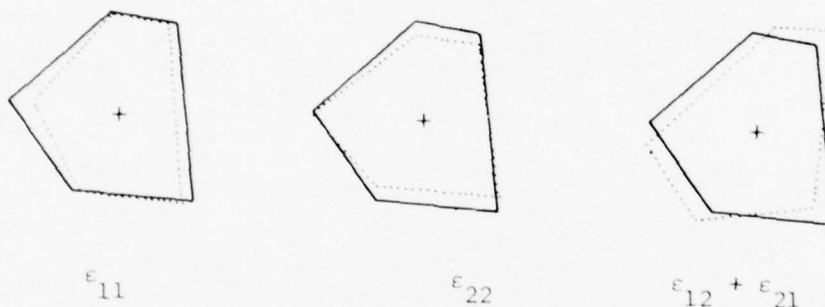


3.2.2 Other Modes of Deformation

Analogies similar to that described above can be made for other simple modes of deformation, such as a shear mode:



In general, any number of independent modes of deformation (oscillation) may be taken. However, in the program three modes are used, corresponding to the three strains in two dimensions i.e. ϵ_{11} , ϵ_{22} , $\epsilon_{12} + \epsilon_{21}$ *. These modes are visualised as follows:



In addition to these modes there remain of course the three rigid-body modes considered by the original block program (two translational and one rotational degrees of freedom), making six degrees of freedom per block in total.

3.2.3 Coupling of Blocks

The degrees of freedom described above are associated with each block individually. Blocks are coupled together via the joint stiffnesses, whose formulation is unchanged from that of the original rigid block program. However, there now are two additional stages in the calculation:

*In this section, ϵ_{ij} is taken as the partial derivative of the i displacement with the j co-ordinate.

3.2.3.1 Applied Stress Derived from Boundary Forces

The average stress in a closed volume can be derived from the forces acting on the boundary of the volume, using Gauss' divergence theorem. In this way the "applied stress" on the block is evaluated from the set of forces developed by the contacts around the block. Thus:

$$\bar{\sigma}_{ij} = \frac{\sum^c \bar{F}_i^c \bar{x}_j^c}{V}$$

in tensor notation, where

\sum^c represents the sum over all contacts, and

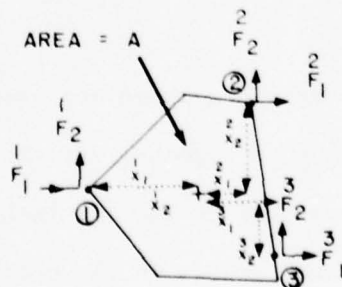
V is the block volume (= area in 2 dimensions)

\bar{F}_i^c are the forces at contact c

\bar{x}_j^c are the co-ordinates of contact c relative to the centroid

For example, the applied pressure \bar{p} used in 3.2.1 is given by:

$$\bar{p} = \frac{1}{2} \left(\bar{\sigma}_{11} + \bar{\sigma}_{22} \right) = \frac{\sum^c \bar{F}_1^c \bar{x}_1^c + \sum^c \bar{F}_2^c \bar{x}_2^c}{2A}$$

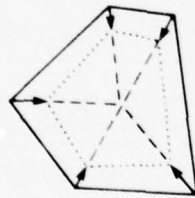


$$\bar{p} = \frac{F_1^1 x_1^1 + F_1^2 x_1^2 + F_1^3 x_1^3 + F_2^1 x_2^1 + F_2^2 x_2^2 + F_2^3 x_2^3}{2A}$$

3.2.3.2 Boundary Displacements Derived from Strains

In the original block program, the displacement increments at block boundaries were evaluated in order to give normal and shear increments of displacement at contacts, which would then allow contact forces to be found. The boundary displacements were derived from the known centroid displacements and rotation.

For deformable blocks, the displacements at a block boundary are also functions of the strains in the block. For example, in the case of a volumetric compression, at each boundary point the displacement vector is directed inwards towards the centroid, with a magnitude proportional to the distance from the centroid:



BOUNDARY DISPLACEMENTS DUE TO
VOLUMETRIC COMPRESSION

In general, for strain increments referred to orthogonal axes, the expression for boundary displacement increments is:

$$\Delta u_i^c = (\Delta \epsilon_{ij} + \Delta R_{ij}) \bar{x}_j^c + \Delta u_i$$

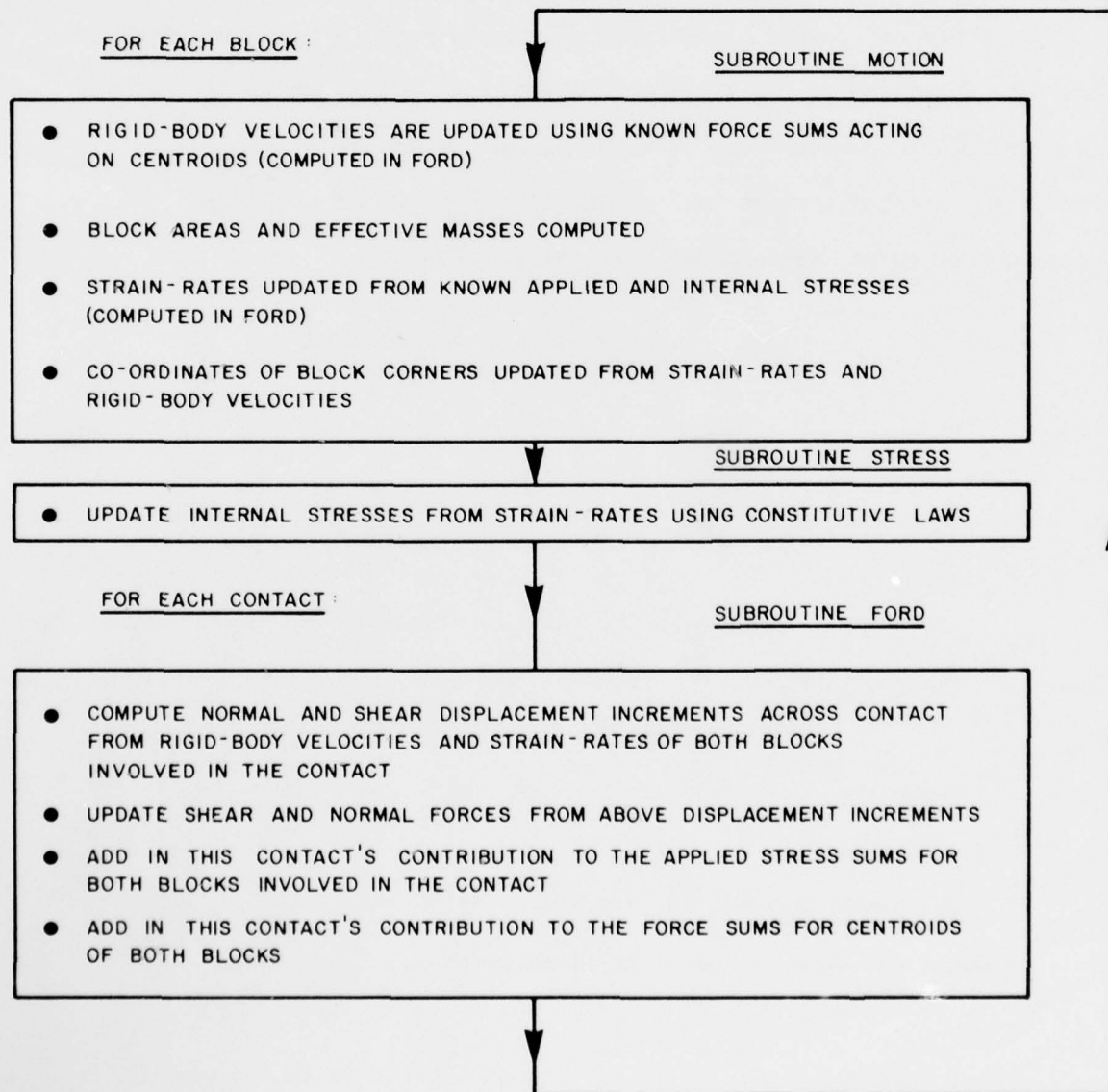
Here, the superscript "c" stands for "contact" or "corner".

The terms ΔR_{ij} and Δu_i are the rotation and rigid-body translations that were used in the rigid-block program.

\bar{x}_j^c are the co-ordinates of contact c relative to the centroid.

3.3 SEQUENCE OF OPERATIONS

Before giving the mathematical treatment of the calculation method, it may be useful to present a flow diagram in order to get an overall picture of what happens in the program:



3.4 MATHEMATICAL TREATMENT

The equations corresponding to the flow diagram given in Section 3.3 are presented below. Tensor notation is used for subscripts i, j , and k only, where repeated indices imply summation over the index.

Indices: $\left. \begin{matrix} i \\ j \\ k \end{matrix} \right\}$ These have values 1,2 and refer to orthogonal coordinates.
 c Contact or corner number.
 R means "relative"
 $\left. \begin{matrix} P \\ E \end{matrix} \right\}$ These superscripts are intended to distinguish between the two blocks participating in a contact. "P" refers to the block contributing the corner, and "E" refers to the block contributing the edge to the edge/corner contact.

Symbols: x_i Centroid coordinates of block.
 \dot{x}_i Centroid velocities of block.
 ΔX_i Incremental shear and normal displacements at a contact.
 P_i Shear and normal forces at a contact.
 Q_i Global contact forces.
 $\dot{\theta}$ Angular velocity of block (anticlockwise positive).
 \dot{R}_{ij} Skew-symmetric tensor equal to $\begin{bmatrix} 0 & \dot{\theta} \\ -\dot{\theta} & 0 \end{bmatrix}$
 ℓ_i Maximum block widths.
 $\dot{\epsilon}_{ij}$ Strain rate for a block.
 $\overset{A}{\sigma}_{ij}$ Applied stress on a block.
 $\overset{c}{x}_i$ Global coordinates of contact point or block corner.
 $\overset{i}{\sigma}_{ij}$ Internal stress in a block

$\dot{\mathbf{x}}_i^c$ Velocities of contact point or block corner.

\mathbf{F}_i Force sums on block centroid.

\mathbf{M} Moment sum on block centroid.

$$a = 1 - \frac{\alpha \Delta t}{2}$$

$$b = 1 / (1 + \frac{\alpha \Delta t}{2})$$

$$c = \beta / \Delta t \quad , \text{ where } \alpha, \beta \text{ are the Rayleigh damping parameters.}$$

$\left. \begin{matrix} a^e \\ b^e \end{matrix} \right\}$ Same as a and b, but with α defined for internal block damping.

g_i Acceleration due to gravity.

I Moment of inertia for block.

m Block mass.

A Block area.

$m_{(i)}^e$ Effective block mass for strain-rate calculations (see Appendix V).

K Bulk modulus for block material.

G Shear modulus for block material.

μ Friction coefficient for contacts.

k_{ij} Contact stiffnesses, equal to
$$\begin{bmatrix} k_s & 0 \\ 0 & k_n \end{bmatrix}$$

where k_s = shear stiffness;

k_n = normal stiffness.

δ_{ij} Kronecker delta =
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

e_{ij} A tensor

$$= \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$$

:= means "replaced by"

- (i) Subscripts in parentheses indicate non-tensorial character.

The following calculations are done for all blocks (subroutines MOTION & STRESS):

Rigid-body velocities:

$$\begin{aligned}\dot{x}_i &:= (a\dot{x}_i + (\frac{F_i}{m} + g_i) \Delta t) b \\ \dot{\theta} &:= (a\dot{\theta} + \frac{M}{I} \Delta t) b \\ F_i &= 0 \\ M &= 0\end{aligned}$$

Block areas and effective masses:

$$\begin{aligned}A &= b \sum_{c=1}^{c=n-1} \left\{ (x_1^c + x_1^{c+1}) (x_2^c - x_2^{c+1}) \right\} + b (x_1^n + x_1^1) (x_2^n - x_2^1) \\ \ell_i &= \max_{c=1,n} (x_i^c) - \min_{c=1,n} (x_i^c) \\ m_i^e &= \frac{m(\ell_i)^2}{4A}\end{aligned}$$

(n = number of corners for the block)

Strain-rates:

$$\begin{aligned}\dot{\epsilon}_{ij} &:= (a^e \dot{\epsilon}_{ij} + \frac{\sigma_{ij}^A - \sigma_{ij}^I}{m^e(j)} \Delta t) b^e \\ \sigma_{ij}^A &= 0\end{aligned}$$

Corner displacements:

$$\begin{aligned}\dot{x}_i^c &= \dot{x}_i + (\dot{\epsilon}_{ij} + \dot{R}_{ij}) (x_j^c - x_j) \\ \dot{x}_i^c &:= \dot{x}_i + \dot{x}_i^c \Delta t\end{aligned}$$

Rigid-body displacements:

$$x_i := x_i + \dot{x}_i \Delta t$$

Internal stresses:

$$\sigma_{ij}^I := \sigma_{ij}^I + ((K - \frac{2}{3}G) \dot{\epsilon}_{kk} \delta_{ij} + 2G \dot{\epsilon}_{ij} + \dot{r}_{ij}) \Delta t,$$

where \dot{r}_{ij} are the stress rotation correction terms derived in Appendix VI, and are given by:

$$\dot{r}_{ij} \approx \Delta \sigma_{ij} / \Delta t = -(\sigma_{kj} \dot{R}_{ik} + \sigma_{ik} \dot{R}_{jk})$$

The following calculations are done for all contacts (subroutine FORD):

Velocities of corner relative to edge at a contact:

$$\dot{x}_i^R = \dot{x}_i^P - \dot{x}_i^E + (\dot{\epsilon}_{ij}^P + \dot{R}_{ij}^P)(x_j^C - x_j^P) - (\dot{\epsilon}_{ij}^E + \dot{R}_{ij}^E)(x_j^C - x_j^E)$$

Incremental shear and normal displacements:

$$\Delta x_i = J_{ij} \dot{x}_j^R \Delta t,$$

$$\text{where } J_{ij} = \begin{bmatrix} \cos \gamma & \sin \gamma \\ -\sin \gamma & \cos \gamma \end{bmatrix}$$

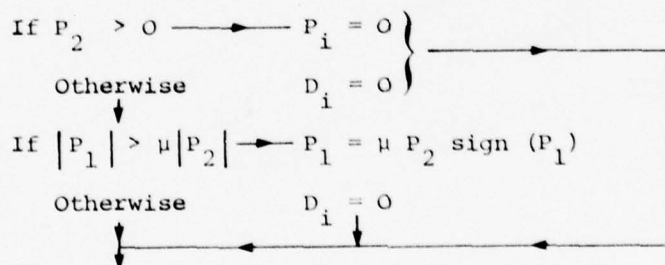
and γ = angle between x_1 and x_1 axes.

Shear and normal forces:

$$\Delta P_i = k_{ij} \Delta x_j$$

$$P_i := P_i + \Delta P_i$$

$$D_i = c \Delta P_i$$



Global contact forces:

$$Q_i = H_{ij} (P_j + D_j), \text{ where } H_{ij} J_{jk} = \delta_{ik}$$

Contributions to centroid force sums:

$$F_i^P := F_i^P - Q_i$$

$$M^P := M^P - Q_j (x_i^C - x_i^P) e_{ij}$$

$$F_i^E := F_i^E + Q_i$$

$$M^E := M^E + Q_j (x_i^C - x_i^E) e_{ij}$$

Contributions to applied stresses in blocks:

$$\sigma_{ij}^P := \sigma_{ij}^P - Q_i (x_j^C - x_j^P) / A^P$$

$$\sigma_{ij}^E := \sigma_{ij}^E + Q_i (x_j^C - x_j^E) / A^E$$

Notes: 1) The computer program departs slightly from the formulation given above, in that:

a) the normal force, P_2 , is stored with the opposite sign convention from that implied above - i.e. it is taken as positive in compression;

b) the applied stresses are stored in the block data arrays as $A\sigma_{ij}$, not σ_{ij} . The division by A is done once only in MOTION, and not for each contribution in FORD, as indicated above.

2) At present, two shear stresses (σ_{12} and σ_{21}) and two shear strain-rates ($\dot{\epsilon}_{12}$ and $\dot{\epsilon}_{21}$) are calculated, as well as the moment and rotation for a block. In other words the program is operating as if there were seven degrees of freedom per block, whereas there are only six. Although this redundancy apparently causes no problems, it is unnecessary and should be removed in future versions.

3.5 CHANGES TO PROGRAM RBM

The following changes were made to the baseline program RBM (described in Section 2.0) in order to introduce simple deformability into the blocks:

1. The structure of the data lists for blocks was changed, but the system of pointers shown in Figure 2.1 was retained. The new data list is given in Figure 3.1. A new variable, NVARB, was introduced to facilitate future changes to the block data list. NVARB equals the number of words in the block data list, excluding the corner and length data. It is currently set at 24. Changes were made to all routines that contained references to the length of the block data list.
2. The corner co-ordinates stored in the block data lists were altered from local co-ordinates to global co-ordinates. Hence the corner co-ordinates of each block must be updated at each cycle. As a result, functions GLX and GLY were eliminated. Subroutines NEXT, MOTION, REBOX, UPDAT and BPLOT were modified to reflect the change from local to global co-ordinates.
3. Subroutine REBOX was modified to enable it to operate on individual corners rather than on whole blocks. This was

made possible because the global co-ordinates of each corner are known at each cycle, so that re-boxing can be triggered as each corner crosses an integer boundary. The calling sequence for REBOX was moved from CYCLE to MOTION to reflect the different philosophy.

4. Subroutines FORD and MOTION were changed to incorporate the deformable-block calculations described in Section 3.4. New listings of the complete program are given in Appendix XIII.
5. A new subroutine STRESS was added. This routine updates internal stresses from strain rates. The constitutive law is utilized in this routine, but at present elasticity only is used.
6. Several changes were made in NEXT to enable parameters pertaining to block deformability to be specified. The following commands were added:

ELASTIC	K,G	Defines bulk modulus, K and shear modulus, G for rock.
BDAMPING	DAMP, FREQ	Defines internal damping parameters for blocks.
LOCK ON } OFF }		LOCK ON forces joints to remain in contact once they have touched; i.e., infinite tensile strength is implied. However, sliding can still occur. LOCK OFF returns the behaviour to normal. This is the default setting.

The commands CHECK and LOAD are withdrawn temporarily.

Other commands are identical to those of RBM (see Appendix III).

7. A free-format input routine, PARSE, was incorporated in the program. This enables command parameters to be entered in any columns, separated by blanks or commas. The command word can be any length greater than or equal to four characters. Subroutine NEXT was modified to call PARSE.

3.6 EXAMPLES AND VALIDATIONS

3.6.1 EXAMPLE

Figure 3.2 shows that the static deformations of a block resting on the edge of a table, with different values of various parameters. The block was elastic with small elastic moduli, in order to demonstrate the capability of the program to treat large deformations.

3.6.2 RIGID-BLOCK COMPARISON

Comparison runs were made of a block falling on a plane, both with the program RBM (original program with rigid blocks) and with the new program SDEM with very high elastic moduli. The results were almost identical, which is to be expected, since the formulations become identical

when the strain-rates tend to zero. Figure 3.3 shows the block falling on the plane for the two cases of high modulus and low modulus. It is interesting to note that the block slows down more in the low modulus case, presumably because more energy goes into internal vibration, which is then dissipated by the internal damping.

3.6.3 CONTINUUM VALIDATION

In the limit of very high joint stiffness an assemblage of blocks should resemble a continuum, both statically and dynamically. The column of blocks shown in Figure 3.4 was used to check this aspect.

In all runs, the "LOCK ON" option was used, in which all contacts, once created, were locked in the normal direction, but with slip possible in the shear direction when permitted by the value of friction. Three cases were treated: unconfined column and confined column in compression, and column in shear. The column was loaded by applying gravity either in the x or y directions. For the dynamic cases, the mass damping and internal damping were zero, with the joint stiffness-proportional damping as follows:

fraction of critical = 0.1

frequency = 10.0

For the static cases, the stiffness-proportional term was set to zero, and the mass damping was as follows:

$$\text{Mass damping} \quad \left\{ \begin{array}{l} \text{fraction of critical} = 1.0 \\ \text{frequency} = 0.03 \end{array} \right.$$

$$\text{Internal damping} \quad \left\{ \begin{array}{l} \text{fraction of critical} = 0.5 \\ \text{frequency} = 0.25 \end{array} \right.$$

The case of confined compression was modelled by setting a high value of joint friction, which prevents lateral deformation of the blocks. For unconfined compression zero friction was used. Other properties were as follows:

$$\begin{array}{ll} \text{Joint stiffnesses:} & k_n = 2.0 \times 10^7 \\ & k_s = 2.0 \times 10^7 \end{array}$$

Material properties:

$$\begin{array}{ll} \text{Bulk modulus:} & K = 2.0 \times 10^4 \\ \text{Shear modulus:} & G = 0.428572 \times 10^4 \end{array} \quad \left. \begin{array}{l} \text{for} \\ \text{compression tests} \end{array} \right\} \quad (\text{Poisson's ratio} = 0.4)$$

$$\begin{array}{ll} \text{Bulk modulus:} & K = 1.0 \times 10^4 \\ \text{Shear modulus:} & G = 1.0 \times 10^4 \end{array} \quad \left. \begin{array}{l} \text{for} \\ \text{shear test} \end{array} \right\}$$

$$\text{Density:} \quad \rho = 1.0$$

$$\begin{array}{ll} \text{Applied gravity:} & g_y = -1.0, \text{ for compression tests} \\ & g_x = 0.1, \text{ for shear test} \end{array}$$

$$\text{Column height:} \quad L = 800$$

$$\text{Column width:} \quad W = 100$$

$$\text{Number of blocks:} \quad n = 8$$

The moduli appropriate to the various modes of deformation were as follows:

<u>confined compression</u>	<u>unconfined compression</u>	<u>shear</u>
$K + \frac{4}{3} G$	$\frac{4G(\frac{1}{3}G + K)}{(K + \frac{4}{3} G)}$ (plane strain Young's modulus)	G
2.5714×10^4	1.4286×10^4	1.0×10^4

In the results that follow, the theoretical values for natural period of oscillation and static deflection were calculated as follows:

$$\text{Natural period, } T = 4L\sqrt{\frac{\rho}{E^*}}$$

$$\begin{array}{l} \text{Static displacement} \\ \text{of top block} \\ \text{centroid} \end{array} \quad \delta = \frac{-g\rho(L^2 - x^2)}{2E^*}$$

where E^* is the appropriate modulus selected from the above table

x is the distance from the top of the column to the top block centroid (50 units, in this case)

<u>RESULTS</u>		mode		
		<u>confined compression</u>	<u>unconfined compression</u>	<u>shear</u>
<u>DYNAMIC</u>	theoretical	20.0	26.77	32.0
	measured	19.8	24.4	32.1
<u>STATIC</u>	theoretical	12.4	22.3	
	measured	12.4	21.0	not performed

- Notes:
- (1) The period T was taken over only one or two cycles of oscillation, and was thus subject to some error.
 - (2) The ratio of σ_{11} to σ_{22} in the confined static case was also measured, and conformed well with the theoretical value.

3.6.4 PLASTIC FLOW DEMONSTRATION

A run was made to illustrate the unique capabilities of program SDEM to model slip on the discontinuities of a complex joint pattern simultaneously with large-strain plastic flow in the intact material. This type of simulation would probably be quite difficult to do with existing finite element or finite difference programs. SDEM handles it quickly and efficiently.

For the purpose of the run, a simple Von Mises yield law and associated flow rule was inserted into subroutine STRESS. The formulation was similar to that presented by Wilkins (1969).

Figure 3.5, frame 1, shows the initial geometry of the rock blocks. The triangular blocks were 100 units on the side with density of 1.0 unit. The "missile" was much heavier, with a density of 10 units, and was given a y-velocity of -40 units. Joint stiffnesses were 10^7 units and bulk and shear moduli 10^7 units also. The yield stress was set at 10^2 units, and joint friction coefficient 0.2. Frames 2 to 10 show "snapshots" of the

system every 100 cycles after impact. It should be noted that the two block corners of initial impact were initially set very slightly apart, in order to allow entry for the missile.

From the sequence of frames, large plastic strains can be observed in some of the blocks, together with gross joint displacements. Although it may not be obvious from the pictures, the missile is being simultaneously deflected to the right, and slowed down.

Although only a simple plasticity law was used in the example, more complex formulations with non-associated flow rules can be inserted into the program, literally in a matter of minutes. Such formulations are currently being used extensively in continuum finite difference programs such as DAMSEL (Cundall, 1976).

For interest, Figure 3.6 shows an identical run as Figure 3.5, but performed with the rigid block program RBM. All physical constants are the same (except of course the intact elastic and plastic properties) and the frames are plotted at the same time intervals. It can be seen that the missile is slowed down almost instantaneously to a very low velocity. The momentum is transferred to the blocks, particularly the lower row, which is propelled downwards at high speed. The simulation was stopped after Frame 7, since one of the lower blocks had reached the limit of the computation field (box area), as evidenced by the "fix" flag that has been attached to it. It should be noted that line 51 of routine UPDAT (see Appendix XII)

was removed for the purposes of this run. This statement deletes the contact if the normal displacement exceeds 3 units, which is the case for the present simulation, where the transient forces are very high.

3.6.5 COMPARISON OF PROGRAM SPEEDS

It is difficult to compare the speed of the new program SDEM with the old, rigid-block program RBM, since the run times depend on how many contacts exist, how large the blocks are compared to the box area, and how many updates are done during the run. As a rough check, both programs were run on the Goodman and Bray validation problem described in Section 2.5, using 300 time steps. During this time RBM did 13 updates and SDEM did 21, due to the higher deformability and the different update logic. The ratio of executing times (excluding problem setup and printout) was 1 to 1.6.

3.7 CONCLUSIONS AND RECOMMENDATIONS

A means has been devised to give the blocks of the distinct element method the freedom to deform in simple ways. Although the tests performed on the new program have been quite limited so far, the results look promising. The formulation allows large displacements within blocks, so that large plastic flows of intact material could be modelled together with slip on complex joint sets. No change has been made to the scheme of edge-to-corner contacts for representing joints between blocks although the scheme described in Chapter 5 could be used. The new program SDEM was found to be slower than RBM by a ratio of 1.6 to 1.

The new program, SDEM, can be regarded as filling the gap between the original distinct element method and the general lagrangian scheme (with re-zoning of sliding contacts) that has been studied in Chapter 6.0. There are definite limitations to program SDEM that the general program will not have. For example, there seems to be no obvious way to make SDEM represent a true continuum without joints. It is true that, in the limit of very stiff joints between blocks, the behaviour tends to that of a continuum, but this is achieved only at the expense of considerable computer time, since the time step is forced to be very small due to the joints. Furthermore, the approximation to a continuum is only good for triangular blocks; in this case the formulation is similar to that of constant strain finite elements or finite difference zones. As the number of edges increases beyond three, the blocks look "stiffer" because they still only have three degrees of freedom to deform even though their large number of edges implies that they should have a correspondingly large number of degrees of freedom.

A useful future development could be to arrange for blocks to have the same number of degrees of freedom as the number of edges. In other words, a greater number of stress and strain terms would be stored for a block with many edges than for a block with few edges. The additional stress and strain terms could be derived from the differentials of stress and strain with respect to the spacial co-ordinates. Although this proposed formulation would treat quasi-static problems more realistically, it is not clear whether it would be good for problems where wave propagation was important.

This section presents only the initial attempt at representing block deformability. No doubt as the topic is explored further, better ideas will appear.

3.8 ACKNOWLEDGEMENT

The motivation for developing the new method came from the meeting of September 20, 1977 at DNA, where Ivan Sandler, Russell Duff and others expressed their concern that the simplicity and efficiency of the distinct element program would be lost with the general deformable block program, and that perhaps a middle line could be taken in which simple deformability would be added to the original procedure.

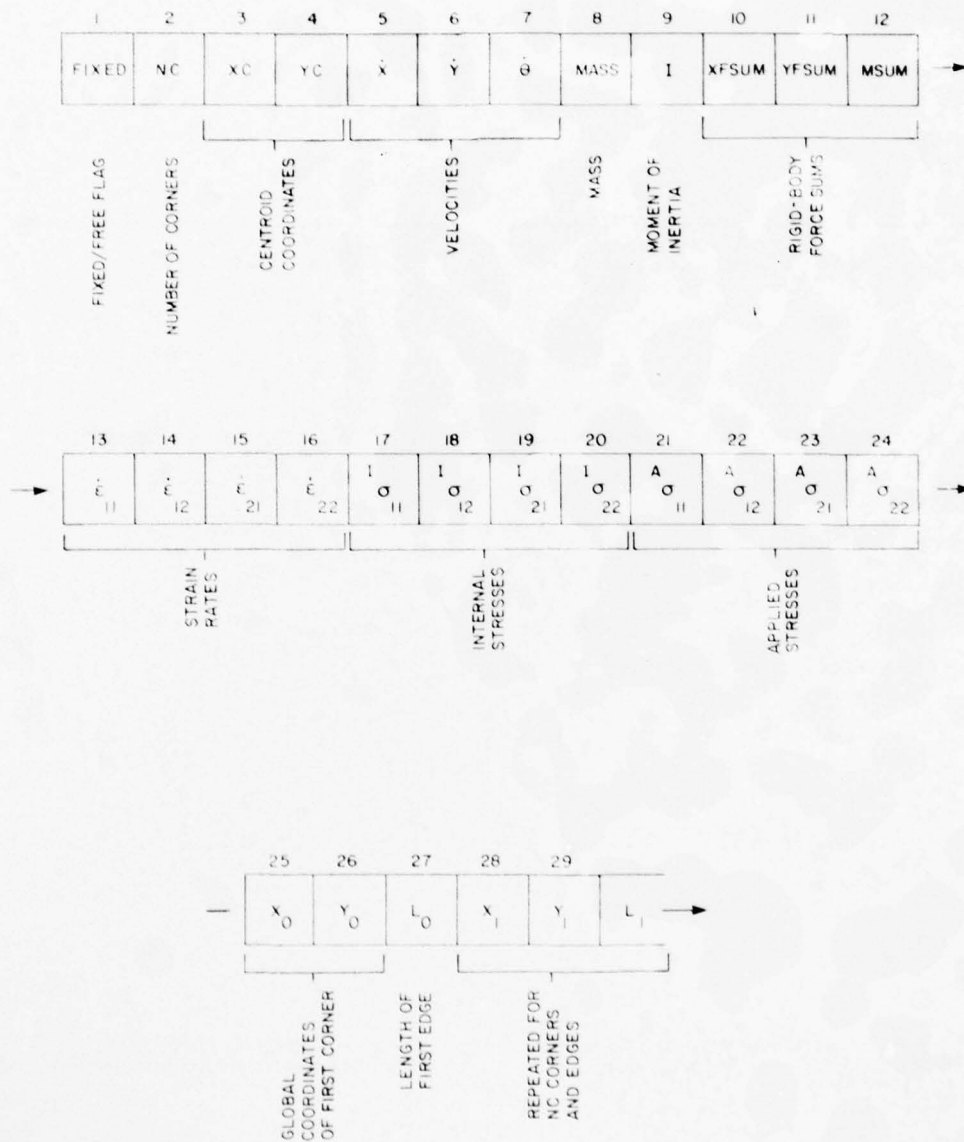
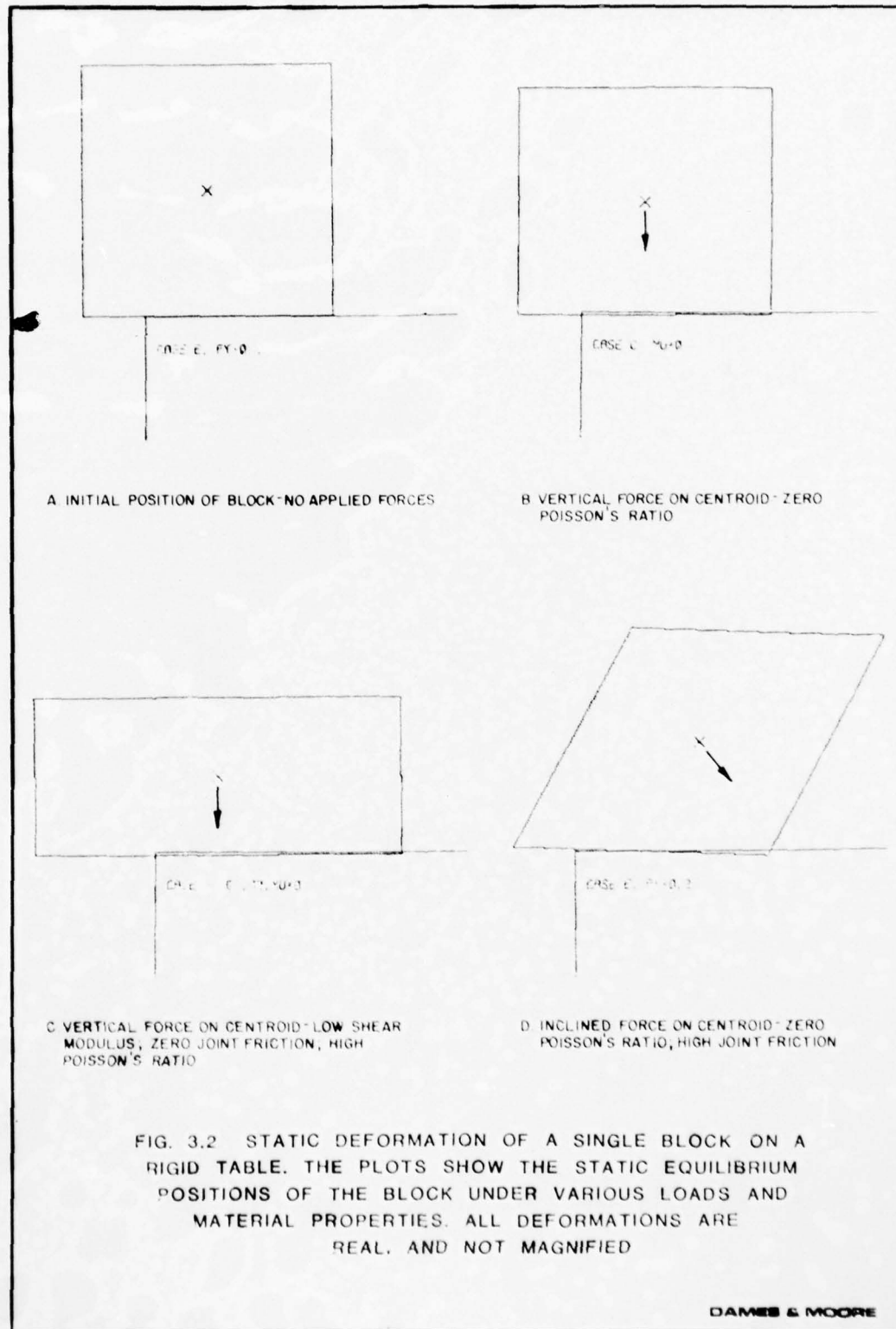
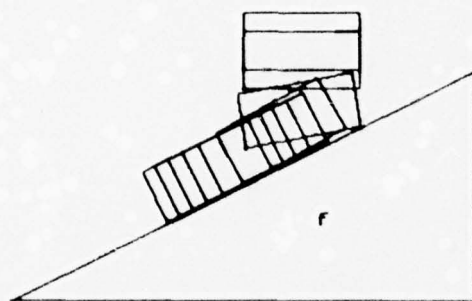
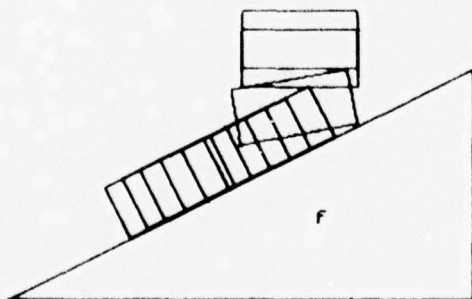


FIG. 3.1 DATA ARRAY FOR BLOCKS - PROGRAM SDPM





A LOW ELASTIC MODULUS OF
SOLID MATERIAL



B HIGH ELASTIC MODULUS

FIG. 3.3 BLOCK FALLING ON TO PLANE -
FRICTION ANGLE IS SLIGHTLY HIGHER
THAN BLOCK ANGLE

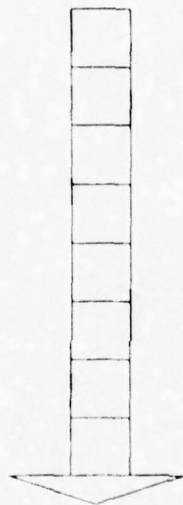
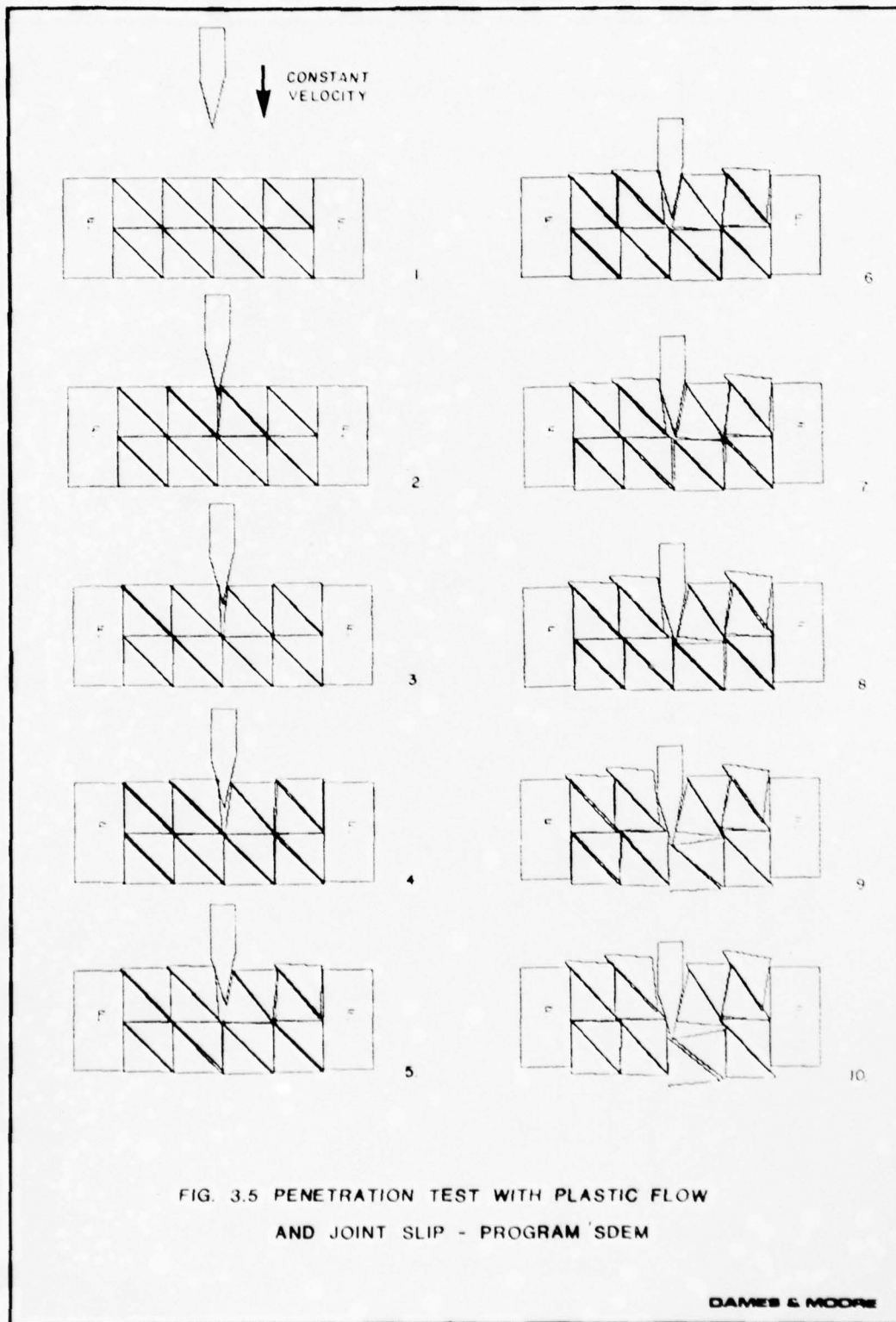
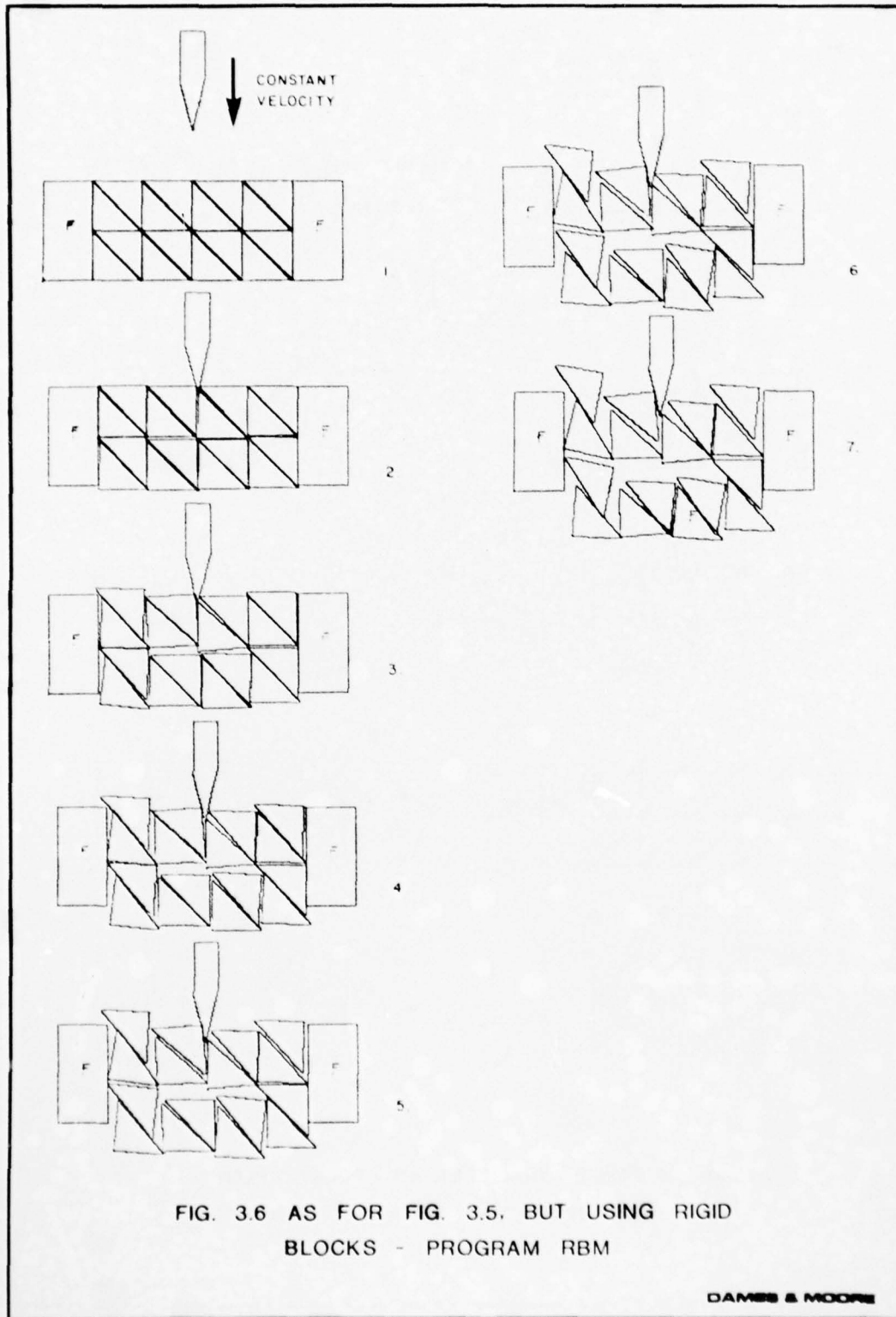


FIG. 3.4 CONFIGURATION OF BLOCKS USED FOR CONTINUUM VALIDATION





CHAPTER 4: INTRODUCTION OF CRACKING INTO THE RIGID-BLOCK PROGRAM

4.0 *A new version of RBM is described with modified data structures that allow blocks to be subdivided repeatedly in an efficient manner according to simple crack criteria. Several simple examples are given.*

4.1 INTRODUCTION

It is often observed that cracking of intact blocks occurs during laboratory tests on jointed models. Presumably the same sort of thing happens in the field.

Two commonly-observed behaviour-patterns are: cracking of corners and cracking across a block in a manner similar to that of the Brazilian test. It would seem that the realism of the rigid-block program would be considerably enhanced if simple cracking modes could be allowed. For the two modes mentioned, even raw empirical data could be used as the criteria for cracking, although a number of algebraic relations have been proposed to represent the results from tests such as the point-load test (Franklin & Broch). The point here is that it is probably not necessary to go to sophisticated laws, requiring much computer time, in order to increase the realism of the rigid block program considerably. On the contrary, if cracks are not permitted, the modelling of many problems is rendered seriously unrealistic, since "locking-up" occurs when only small overlaps exist between block corners. In practice these corners would break off at relatively low loads, and allow the block motion to continue. Even a crude cracking law is better than no cracking law. In any event, once cracking is permitted, parameter studies may be made, so that the effect of crack criterion on overall behaviour can be determined.

The program RBM was modified to allow blocks to split under the action of applied loads, using user-defined criteria. The new program was

written in such a way that alternative crack criteria can be inserted easily into a skeleton subroutine provided for the purpose. In this subroutine the user is given a list of loads that are currently being applied to each block, together with their location. It is up to the user to determine whether a crack will form, and, if so, where it will form. The built-in logic then splits the block into two, and carries out the various housekeeping tasks, such re-numbering, re-boxing, etc.

4.2 CHANGES TO DATA STRUCTURES

It was necessary to make several changes to the data structures in order to render the program efficient when applying the crack criterion and during the creation of new blocks. The major changes in program logic were as follows:

- Both edges and corners are mapped into boxes (not just corners, as in RBM). This is to ensure that a newly-created block will be guaranteed of finding all possible nearby blocks by interrogating the boxes that it maps into.
- Each contact is pointed to by both blocks concerned (rather than from just one block as in RBM). The reason for this is that any crack criterion needs, for a given block, to have available to it all the contacts involving that block.
- Block corners are stored in a circular linked-list, pointed to by the data for the block concerned. The linked-list format was necessary because corners would have to be re-allocated to new blocks, as blocks cracked. Edge lengths are not stored now.
- Updating (i.e. searching for, and creating new contacts) is now done locally, for each corner that crosses an integer boundary. This was made possible by storing the global coordinates for corners, rather than local. Local updating should be more efficient for most problems.

The detailed changes will now be examined.

4.2.1 FIXED AREAS OF MEMORY

The new program, RBMC, now has only two fixed areas in memory (see Figure 4.1): the lower area contains one word for each potential block. These words point to the data array for each block, which can now be anywhere in the linked-list area. The other fixed area contains one word per box, with each word being a pointer to a list of blocks that map into that box.

4.2.2 BLOCK DATA STRUCTURE

Each block is allocated a basic array of contiguous data as well as a variable-length linked-list containing the corner-coordinates. This arrangement is shown in Figure 4.2, which also gives the format for the two data structures. At the start of a new run the user must estimate the total number of blocks that are likely to be needed during the run. The area of memory between M1 and M2 is allocated on the basis of this estimate. Although the maximum number of blocks must be specified in advance, any number of corners can be accommodated, within the limits of the main memory area.

4.2.3 BOX ENTRIES

Each box (which corresponds to one word between M2 and M3) contains either zero, indicating that no blocks map into it, or a pointer

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COMPUTER MODELING OF JOINTED ROCK MASSES. (U)
AUG 78 T MAINI, P CUNDALL, J MARTI

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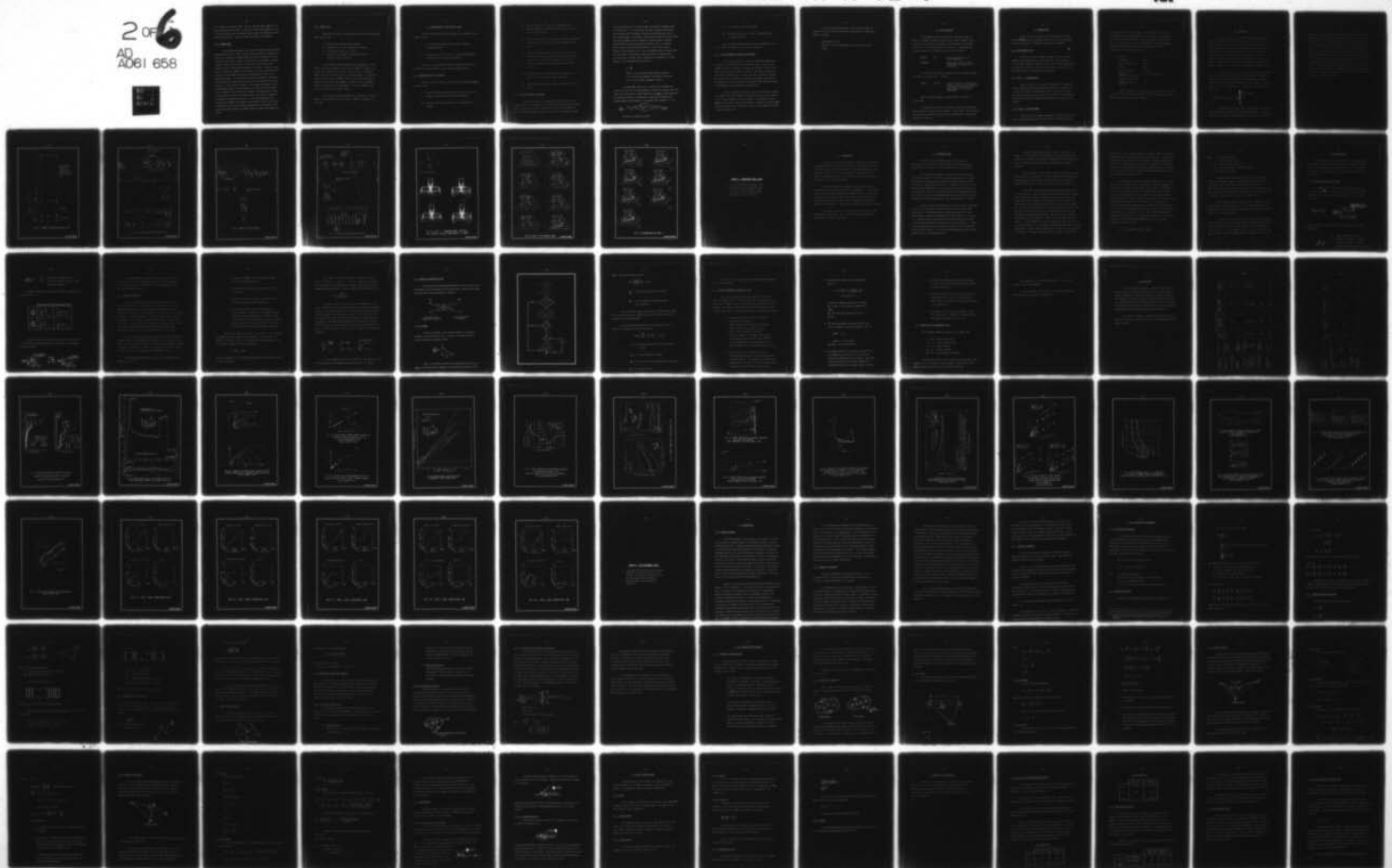
UNCLASSIFIED

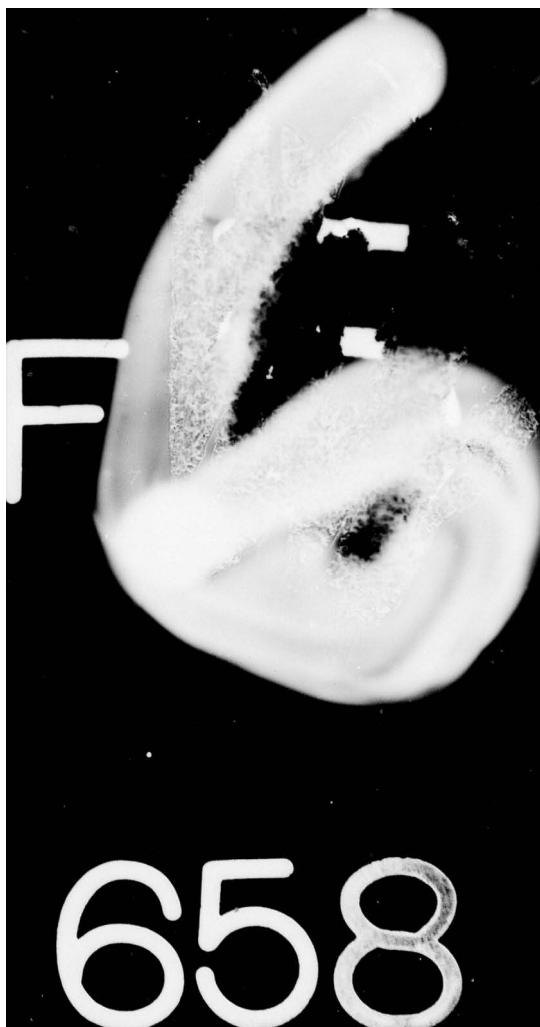
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to a linked-list of double words. The list gives the block numbers of all blocks that map into that box. In contrast to RBM, corner numbers are not stored, since both corners and edges cause entries to be deposited into the boxes that they cross. Figure 4.3 shows the scheme of box entries.

4.2.4 CONTACT DATA

As mentioned previously, each contact is pointed to by both blocks comprising that contact. Word 14 of the block data array (see Figure 4.2) points to a linked-list of double-words that serve as pointers to all the contacts for that block. Figure 4.4 shows such a list pointing to several contacts. Each of the contacts is also pointed to by similar lists emanating from the other blocks involved in the contacts. Figure 4.4 also gives the format of a typical contact array. It will be noted that word 4 contains the block number of the block contributing the corner to the edge/corner contact. It is necessary to store this number to ensure that during scanning for contacts, the forces due to each contact will only be taken once. This is done as follows: if all blocks are scanned, and the corresponding contact lists interrogated, each contact will be accessed twice. However, if the identification number of accessing block is equal to the contents of word 4 of the contact data, the contact is skipped for the purposes of updating that contact. On the other hand, when the accessing block number is not equal to the contents of word 4, the contact is processed, and the resulting forces added into the force sums for the two blocks concerned (which is possible because now both block numbers are known).

4.2.5 EMPTY LISTS

There are four types of data structures located in the linked-list area from M3 to M4:

- 1) Basic block data arrays, with 14 words;
- 2) Linked list of corners, consisting of triples;
- 3) Contact data arrays, of 12 words;
- 4) Linked lists of doubles, serving either as box entries or contact pointers.

Only two empty lists are maintained, corresponding to 3 and 4 above, since both the number of blocks and the number of corners (1 and 2 above) will always increase, so that there will never be redundant memory associated with these entities. However, numbers of contacts and doubles will fluctuate. Redundant contact arrays are linked together and pointed to by the variable NEMPTC. Similarly a list of redundant doubles is headed by the variable NEMPTD. The variable NEMPTG points to the first word in free (unused) memory.

The concept of a pre-formed empty list stretching to the end of memory, as used in RBM, has been discarded for RBMC; free memory is unstructured.

4.3 INTRODUCTION OF A CRACK INTO A BLOCK

The basic assumptions that have been made in the present version of RBMC are that:

- i) a crack forms instantaneously, and splits the block concerned into two;
- ii) the decision to create a crack in a block is based solely on the known forces acting on the block.

The process of cracking in the present context has two aspects, the numerical and the physical; each is treated separately below.

4.3.1 NUMERICAL ASPECTS OF CRACKING

When the decision is made to crack a block, the following sequence of events occurs:

- (i) The two contacts (between which the crack will extend) are broken (i.e. the forces that were acting vanish).
- (ii) The basic data array and pointer for one new block is created.

- (iii) Four new corners are created, and, together with the existing corners, are linked up to form the two new corner lists for the two blocks.
- (iv) Areas, masses, moments of inertia and centroids are computed for the two blocks, and written into the appropriate data arrays.
- (v) Contacts (other than those that produced the crack) that existed around the single original block are transferred to one or other of the two resulting blocks. The contact forces are retained, but a re-numbering and re-linking is necessary.
- (vi) Box entries for the original block are converted to box entries for the created block where appropriate.
- (vii) A new problem time-step is computed for the whole array of blocks.

4.3.2 PHYSICAL ASPECTS OF CRACKING

Almost any criterion for cracking may be incorporated in the program with little difficulty; in fact several schemes may be used together. The description that follows corresponds to the particular scheme that is contained within RBMC at present. It is based on the tensile cracking

that occurs when more or less point loads are applied on opposite sides of a rock block. In its ideal form, this type of approach constitutes the "Brazilian test" (Fairhurst, 1964) and is performed with a disc of rock loaded between flat plattens. More generally, many "point load tests" have been performed in which irregular or regular blocks of rock are loaded between two indentors that may have small radii of curvature. Such tests have been described by Franklin & Broch (1971), Broch & Franklin (1972) and Brook (1977), and are characterised by a failure load that is related to the distance between the points of application of the loads, and a "strength" that is supposed to be constant for a given material. The relationship for fracture is:

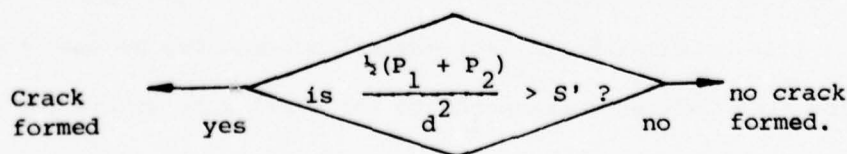
$$S = \frac{KP}{h^2}$$

Where h is the distance between applied loads, P ;

K is a factor that depends on the shape of the block;

S is a rock strength, supposedly constant.

In program RBMC, each block is scanned for the maximum two forces, P_1 and P_2 that are being exerted on the block by corners from other blocks (the forces that are being applied by the edges of other blocks are not taken into account). The average is then taken, divided by the distance squared, and compared to a user-specified "strength", S' : i.e.



The crack is rejected if either:

- (i) d is too small (<1 unit at present)
- (ii) the applied forces are too close to existing corners
(<2 units at present).

Once a crack has been accepted, the logic described in Section 4.3.1 is used to introduce it into the block concerned.

4.3.3 USE OF ALTERNATIVE CRITERIA FOR CRACKING

The cracking criterion is applied in subroutine CRACK, which is called for each block at every time-step if there are two or more suitable contacts on the block. The user has available to him a list of those contacts that correspond to corners of other blocks touching the block under consideration. It is up to the user to decide if the block will crack, and if so, which two contacts are involved. He then passes the addresses of these two contacts to subroutine SPLIT, which deals with the housekeeping tasks necessary to form the crack.

The list of contacts referred to above is available to the user as a simple array in free memory, and takes the form of a set of pointers to the relevant contacts. The first pointer is contained in location NEMPTG in the array A, and the last pointer is contained in location NEMPT. Access may be made to any of the data stored for each contact (the format is given in Figure 4.4).

If it has been established that a crack will be formed, the pointers to the two contacts involved must then be passed to subroutine SPLIT, as follows:

CALL SPLIT (IC1,IC2),

Where IC1, IC2 are the addresses of the two contact data arrays.

4.4 USE OF PROGRAM

Program RBMC is used in the same way as RBM, with almost the same set of commands. However, density is now a global variable, and is specified when setting up a new problem. The "strength", S, described in Section 4.3.2 is also specified in the same way. Consequently the following commands are now added to those of data set number 1:

DENSITY	RHO	Defines the density for all blocks (A10,F10.0)
TSTRENGTH	S	Defines the cracking "Strength" S, described in Section 4.3.2 (A10,F10.0)

The create command in data set number 2 has been changed slightly to eliminate the specification of density:

CREATE	NC,IFIX	(A10,2110) Creates a block with NC corners. IFIX \neq 0 for a fixed block. This command is followed in the usual way by a list of corner coordinates.
--------	---------	---

Apart from these changes, the input stream is identical to that for RBM.

The output format is also very similar, except that the program prints a message informing the user whenever a crack occurs. The coordinates of the crack are printed, together with the new time-step if this differs from the old time-step.

4.5 EXAMPLE RUNS

It was not within the scope of the present study to perform extensive validations on the program; rather, the object of the example runs was to verify that the modified logic worked as intended.

4.5.1 NON-CRACKING TESTS

Validations 5 and 6 described in Chapter 2 (block on plane; Goodman & Bray toppling) were run using RBMC with a high strength in order to inhibit cracking. Identical results were obtained, showing that the translation from local to global coordinates was correct, and that the modified boxing and updating logic was working.

4.5.2 TEST 1: 3-BLOCK PROBLEM

Figure 4.5 shows a case in which a single crack is induced in a block loaded above and below by wedge-shaped blocks. The lower block is fixed, and the other two blocks are acted on by gravity, with the system starting from the state shown with zero velocity. The subsequent movements of the blocks are shown for four values of the coefficient of friction.

4.5.3 TEST 2: 7-BLOCK PROBLEM

This test is more complex and provides a searching test of the logic concerned with cracking, contact detection, re-linking lists and

re-boxing entries. The pile of blocks shown in frame 1 of Figure 4.6 are suddenly acted on by gravity from an initial state of zero velocity. The "rock" has very low strength, so that the subsequent frames (Figs. 4.6 & 4.7) show the ends of the blocks breaking off, and then secondary and tertiary fractures as these pieces strike other blocks. The properties for the run were as follows:

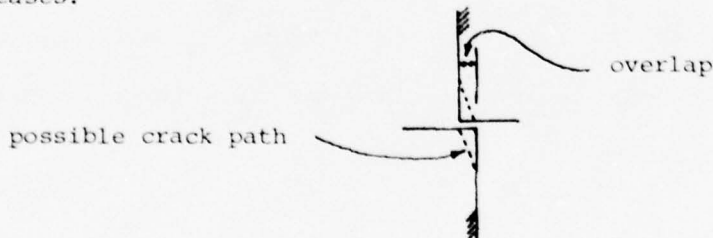
Density:	1.0
"Strength", S:	100.0
Mass of largest block	6000.0
Gravity	-10.0
Contact Stiffnesses	1.0×10^7
Damping (stiffness-proportional)	0.25 at frequency 30.0
Coefficient of friction	0.2
Fraction of critical timestep	0.1

Frames 1 through 10 are plotted at 400 cycle intervals, and frames 11 through 15 are at 800 cycle intervals, since the time-step was reduced when the tiny block was created in frame 10.

4.6 CONCLUSIONS

The data structures and internal housekeeping logic of RBM have been changed considerably to allow cracks to form across blocks. After a block has cracked, the two resulting parts become independent blocks, which can then interact with other blocks in the normal way, and subsequently crack again should conditions permit. Although only a simple criterion for crack formation has been tried so far, the program is written in a way that makes the incorporation of alternative criteria a simple matter. The type of cracking that is permitted at present corresponds to fractures of the type observed in point-load tests.

Corner-cracking, in which a single force near a corner causes the corner to break, has been discussed but not implemented. It appears that the present scheme may not be the best way to overcome the problem of "locking-up" caused by very slight overlap of block corners. The argument runs as follows: the "strength" of a corner will reduce as the overlap decreases.



Consequently even an infinitesimal overlap will cause a crack to form, since the force required will be vanishingly small. An initially sharp-cornered block will acquire several very small extra faces that will

increase the computation time considerably, but will hardly modify the subsequent physical performance of the block. The extra faces will not even guarantee that close encounters with future corners will be trouble-free, since additional tiny chips may break off, in view of the very small strength noted earlier. It may be better to consider other ways of overcoming the "locking-up" problem that are physically equivalent to corners breaking, but do not carry the high computational overhead involved in creating new faces. For example corner-to-corner contacts could be made especially deformable, so that two corners would literally "deform through" each other if the driving force were high enough. Even though such schemes would require more development work, the program RBMC will provide a good starting-point, since the data structures are arranged in a much more convenient way than RBM.

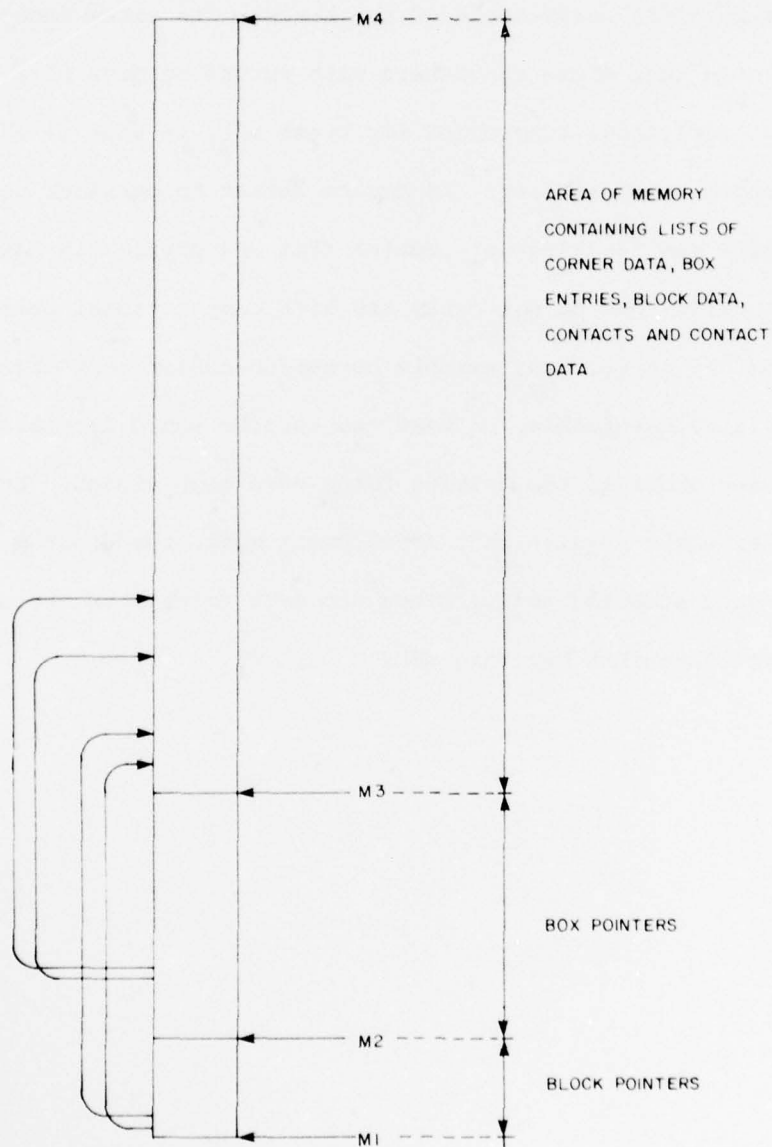


FIG. 4.1 MEMORY ALLOCATION FOR DATA LISTS

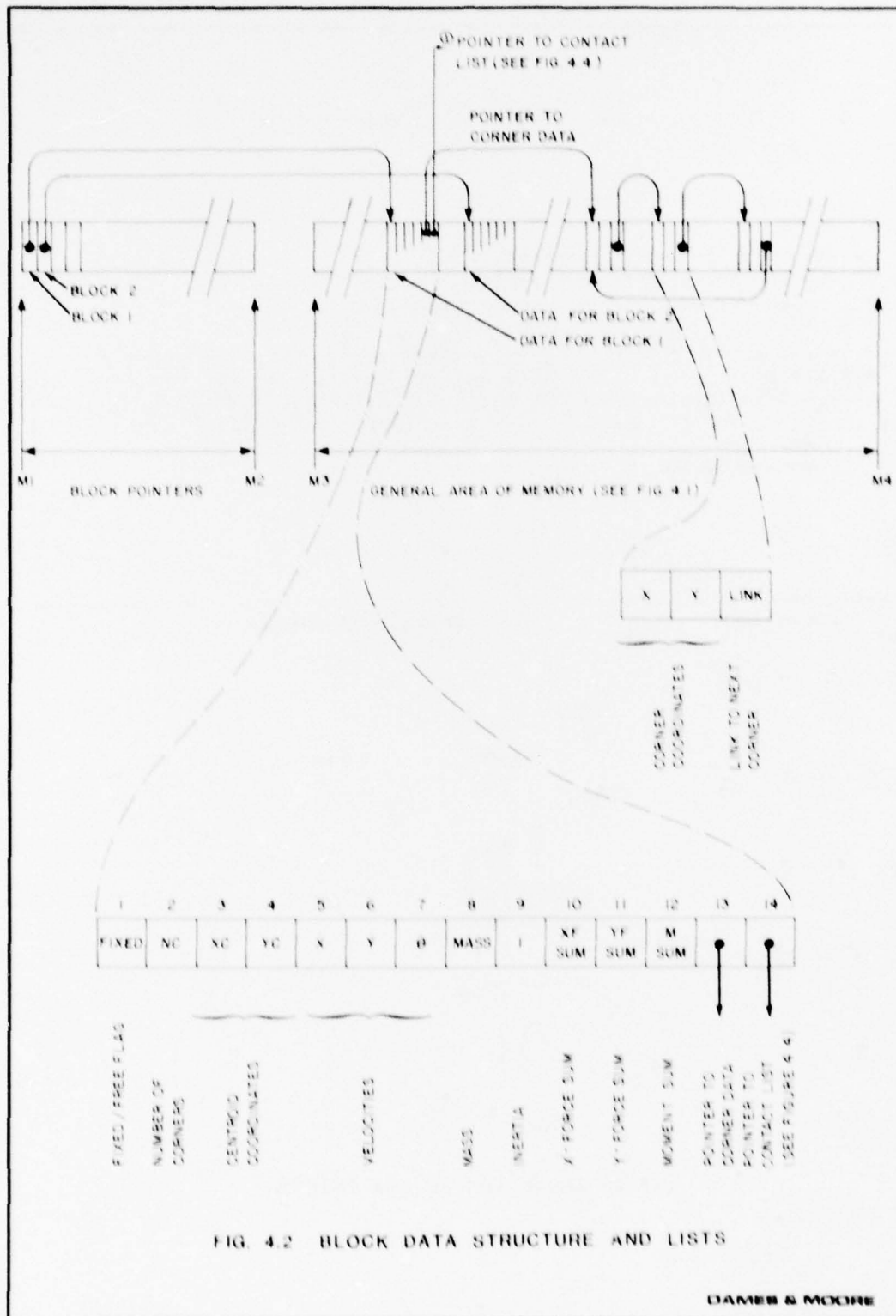
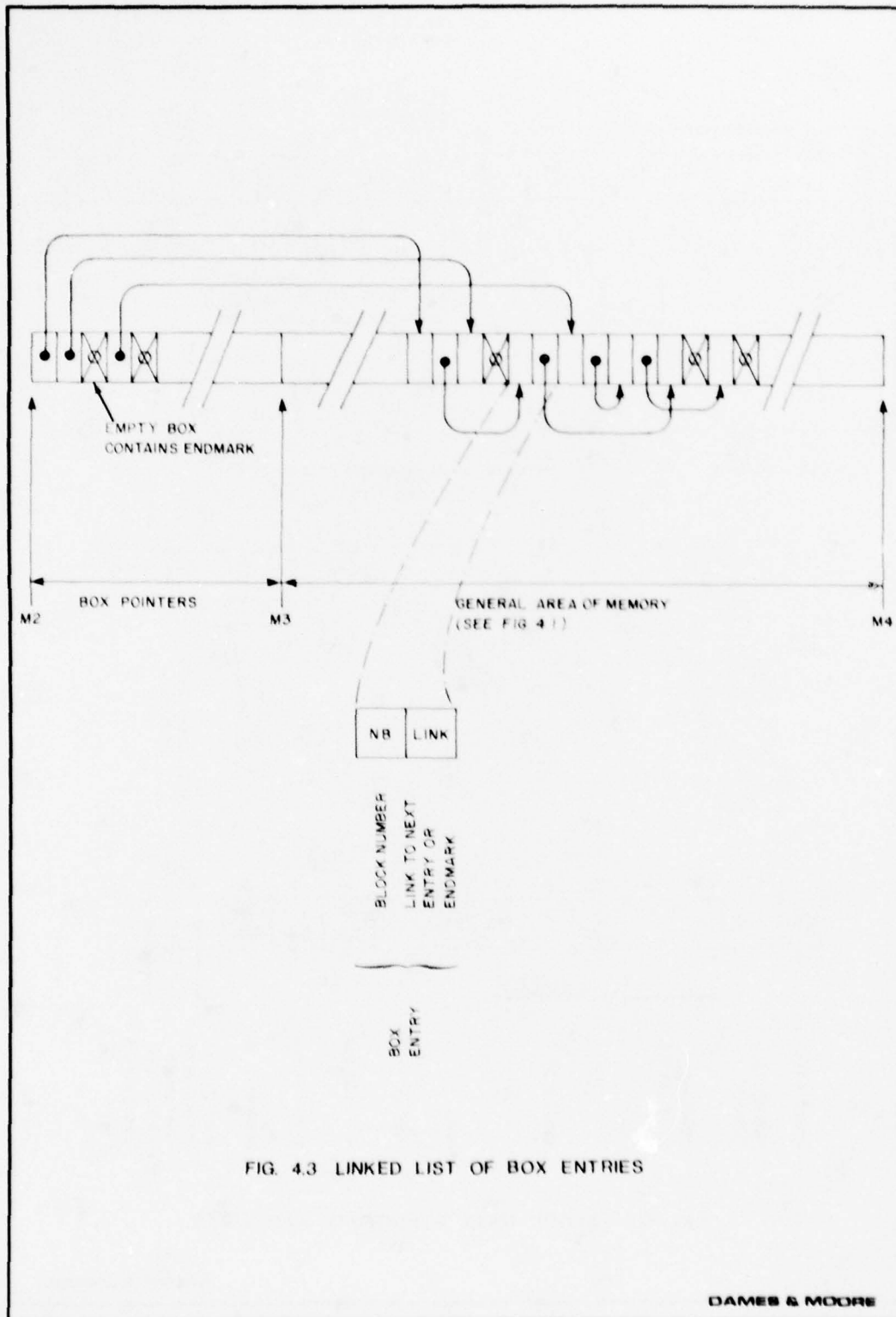


FIG. 4.2 BLOCK DATA STRUCTURE AND LISTS



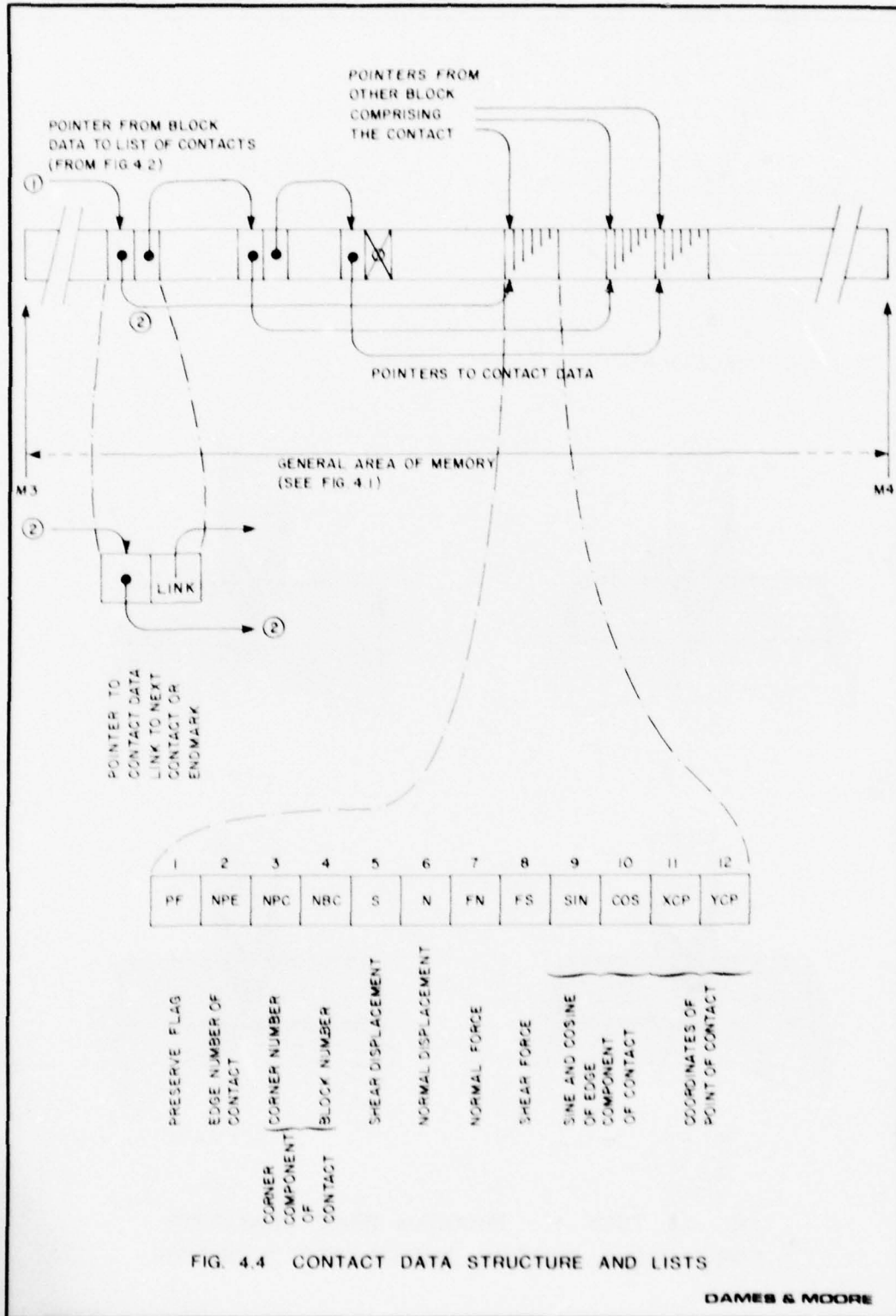
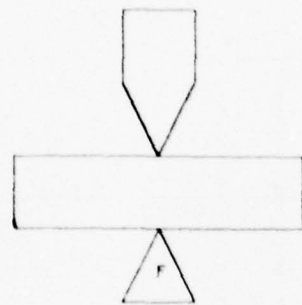
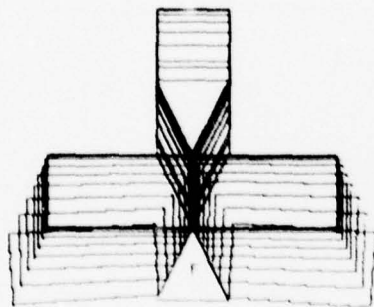


FIG. 4.4 CONTACT DATA STRUCTURE AND LISTS

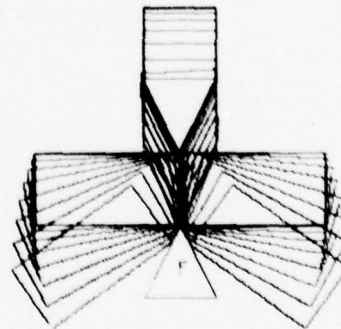
DAMES & MOORE



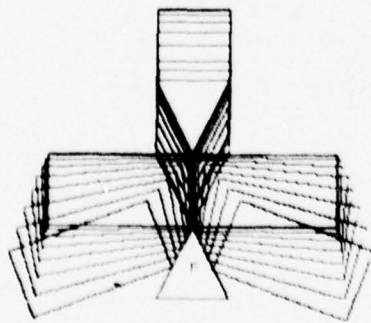
INITIAL CONFIGURATION



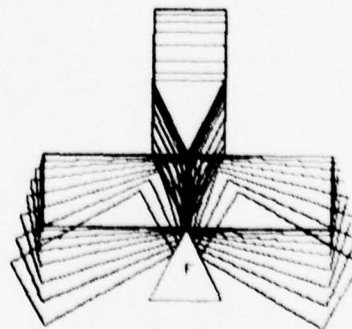
$\mu = 0.0$



$\mu = 0.8$

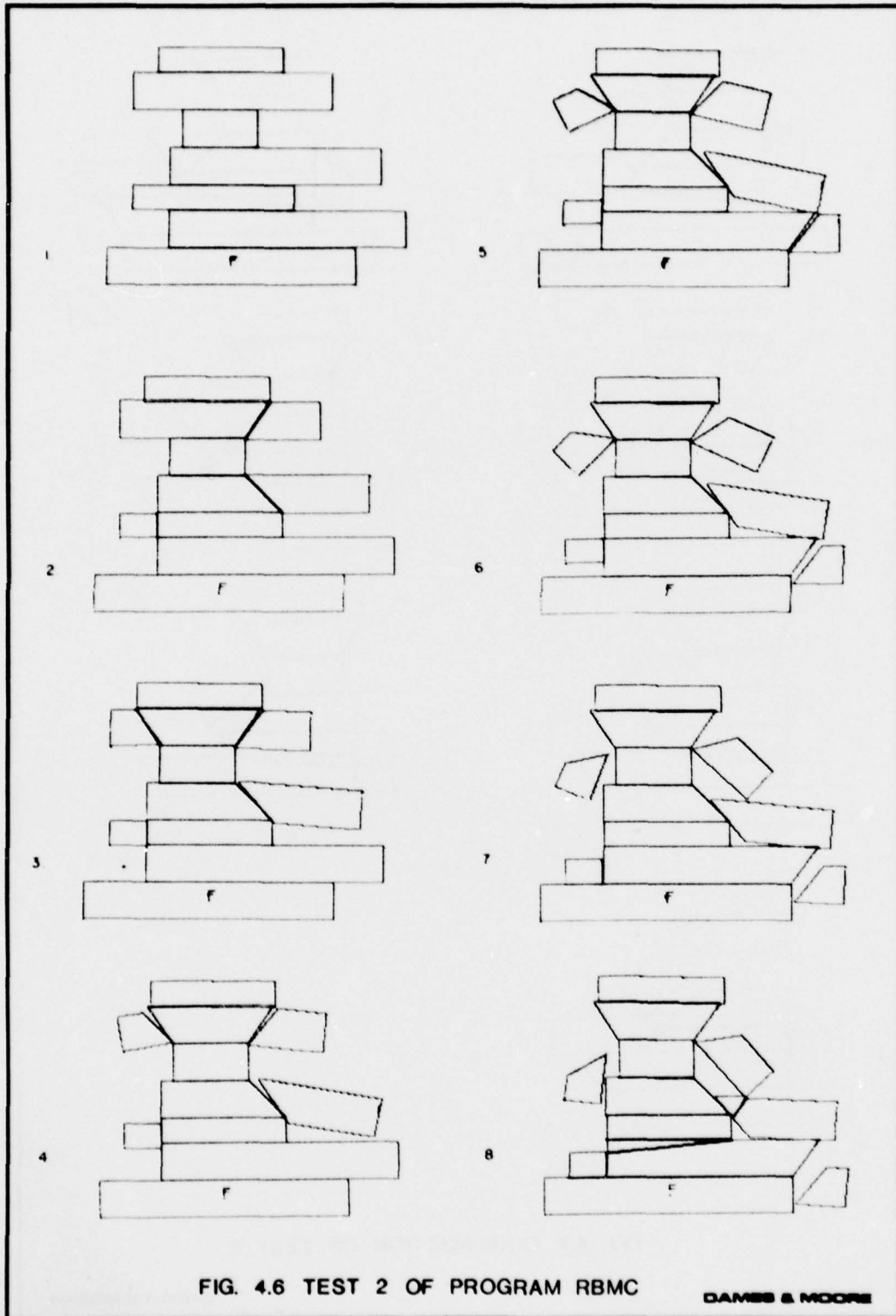


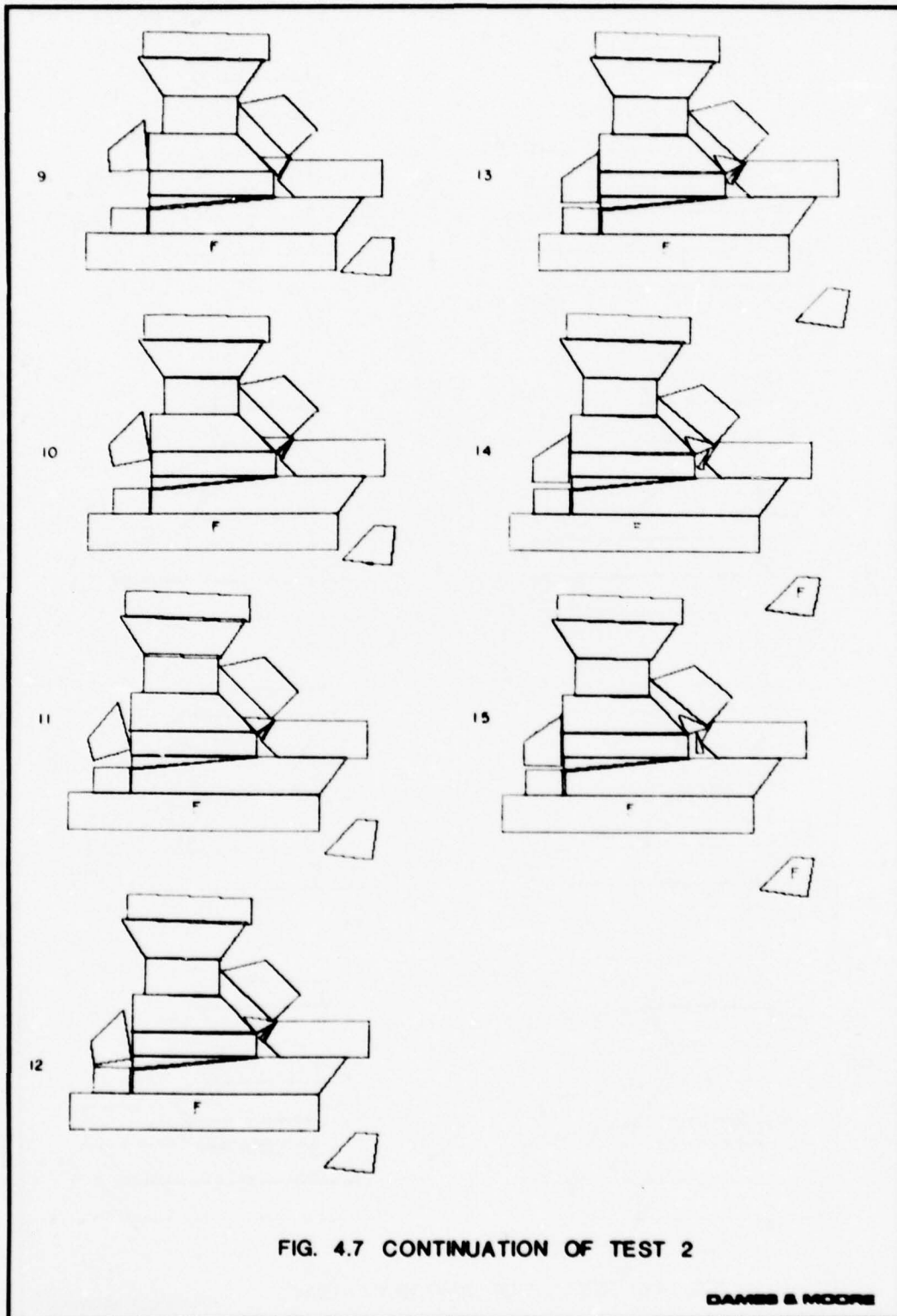
$\mu = 0.2$



$\mu = 0.4$

FIG. 4.5 TEST 1 - PROGRAM RBMC BEHAVIOUR
FOR VARIOUS FRICTION COEFFICIENTS IS SHOWN.





CHAPTER 5: BEHAVIOUR OF ROCK JOINTS

5.0 *A literature survey is presented on the results from laboratory and field tests on rock joints. The information from the survey is used to develop a simple constitutive law for rock joints.*

5.1 INTRODUCTION

Rock joints are surprisingly complex. They dilate and contract with shearing; their apparent coefficient of friction changes drastically with normal stress and with the history of shearing displacements; their behaviour is sensitive to any filling material, and whether or not it squeezes out during shearing. Any constitutive law must take account of these effects if it is to be realistic.

A bibliography has been assembled on rock joints, and covers laboratory tests, field tests and theories of behaviour. A few references have also been included on numerical and physical models of jointed rock. The next section highlights some of the results from the literature and demonstrates the range of behaviour that is exhibited by rock joints. Based on this information, a simple constitutive law for joints is developed.

The papers referred to in the next section are located in the bibliography of Appendix II, and selected plots from these papers are reproduced at the end of this Chapter.

5.2 LITERATURE SURVEY

Pore water, surface roughness, normal stress, degree of weathering, joint infilling, joint orientation, joint spacing, normal stress and rate of shearing all affect the behaviour of jointed rocks.

Rock joint properties under a variety of conditions have been measured. For example, Iida (1974) ran insitu loading tests on a jointed rock foundation and compared the recorded strains with strains obtained from elasticity equations (see Figure 5.1). Krsmanovic and Popovic (1966a) studied the insitu behaviour of fissured limestone with various degrees of joint infilling. Gale (1975) studied fracture flow in deformable rocks and found that injection and withdrawal are non-reversible processes, which implies that there must be hysteresis in the normal direction of loading.

Direct shear with controlled normal loads and triaxial compression are two of the most common tests used to study jointed rock properties. Shear stress vs. shear displacement, and normal displacement vs. shear displacements are typically recorded during a direct shear test (see Figure 5.2). Repeated loadings and unloadings may be prescribed and the normal load may be changed several times during the test (see Figure 5.2). During triaxial compression tests, the principal stresses vs. axial displacement are recorded (see Figure 5.3). Pore pressure measurements may be recorded during both shear and compression tests.

Triaxial failure envelopes may be linear or curvilinear (see Figure 5.4). Jaeger (1959) found dry granitic gneiss to give reasonably linear failure envelopes and yet when the samples were soaked in water just prior to testing, the failure envelopes usually showed considerable curvature.

Some rocks dilate linearly during extensive shearing but commonly compact initially (see Figure 5.5). Martin and Millar (1974) reversed the shearing direction in the middle of direct shear tests and found the greywacke samples first to contract and then to dilate (see Figure 5.6).

Shear stress vs. shear displacement curves generally fall into two classifications. Some jointed rocks are stiff during initial shearing, reach a peak value of shear strength which then drops off rapidly, and finally taper off in strength to some residual value (see Figure 5.7a). Others exhibit elastic behaviour during initial shearing and then behave more or less plastically with little or no distinct peak (see Figure 5.7b). The slope of the elastic portion of stress-displacement curves has been designated by Goodman, Taylor and Brekke (1968) as the shear stiffness. For example, the shear stiffness of garnet schist with quartz beds (see Figure 5.7) equals $10.4 \text{ MN/m}^2 \text{ cm}$. Values obtained from various shear tests are tabulated in Table 5.1. The type of stress-displacement curve is greatly influenced by the shear surface roughness and the joint infilling properties of the joint. For example, Krsmanovic, Tufo, and Langof (1966b) found

the presence of clay infilling material to change the shape of the stress-displacement curve for fissured limestone (see Figure 5.8). Jaeger (1971) recorded dramatic changes in the shear behaviour of bowral trachyte upon wearing of the shear surface (see Figure 5.9). Kutter (1974) also found reshearing to modify the shear stress-shear displacement curve (see Figure 5.10). These changes can be related to the selective destruction of the asperities present on both rock faces.

Using plaster models, Patton (1966b), Krsmanovic et. al. (1966b) Barton (1971c), Schneider (1974) and others have studied how asperities control shear at different normal loads. Patton (1966) and Krsmanovic et. al (1966) sheared plaster models across planes having teeth of various inclinations and frequencies. At low normal stresses, Patton found the effective angles of friction to equal the internal angle of friction of the plaster plus the asperity angle (see Figure 5.11). At high normal stresses, Patton found the asperities to be sheared off and the effective angle of friction to equal the internal angle of friction of the plaster (see Figure 5.11). Barton (1971c, 1974) statistically analysed several hundred direct shear tests run on plaster and jointed rocks: he found the following relationship between the peak shear strength, the surface roughness and the normal load:

$$\tau/\sigma_n' = \tan \left\{ JRC \cdot \log_{10} (JCS/\sigma_n') + \phi_b \right\}$$

where τ = peak shear strength
 σ_n' = effective normal stress
JRC = joint roughness coefficient
JCS = effective joint wall compressive strength
 ϕ_b = base friction angle

Schneider (1974) sheared plaster samples cast from granite, limestone, and sandstone samples. Dilation curves, shear stress-shear displacement curves, and shear stress-normal stress curves for the three surface types vary considerably (see Figure 5.13). These results are interesting because they show how the roughness alone affects the behaviour, for identical intact material strength. (See Figure 5.13).

Patton (1966a) recognised that two scales of roughness govern the shear behaviour of rocks (see Figure 5.14). The behaviour during small displacements and the large second order irregularities govern the shearing behaviour for large displacements.

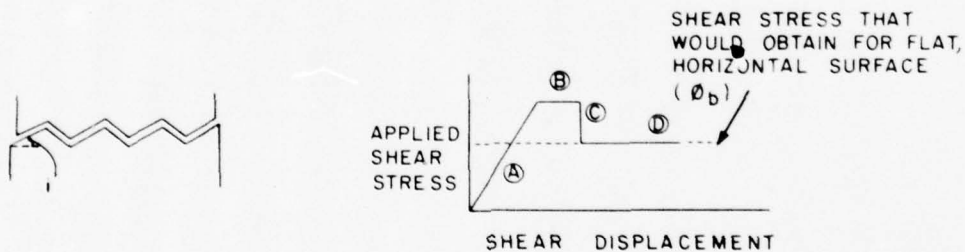
In general it can be said that at low normal loads, the behaviour of the joint will be influenced by the highest-angle (smallest) asperities while at higher normal stresses, these asperities will be sheared off, so that the longer, lower-angle asperities will be the major influence. This type of behaviour must be recognised by any constitutive law for joints.

5.3 CONSTITUTIVE LAWS

The preceding discussion has shown that joint roughness plays a major part in the mechanical behaviour of joints. However, roughness is not a constant attribute, and account must be taken of the effects that changes in roughness produce, due to asperities being worn down or destroyed.

5.3.1 MECHANICS OF AN IDEALISED JOINT

As a preliminary to the development of a constitutive law, consider the mechanics of a simplified joint, with a single wavelength of asperity; and its idealised stress/displacement curve for a given normal load:



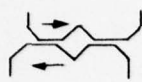
The various parts of the curve may be identified with the following mechanisms:

- A. elastic straining - no slip
- B. sliding up on asperities - apparent

friction angle = $\phi_b + i$, where

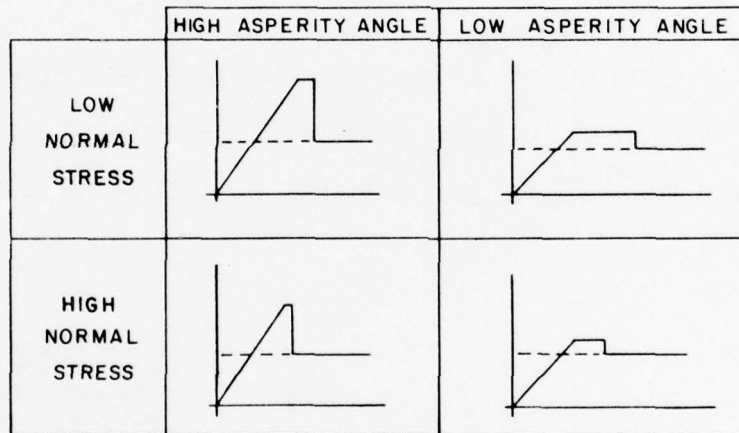
ϕ_b = basic friction angle of the material.



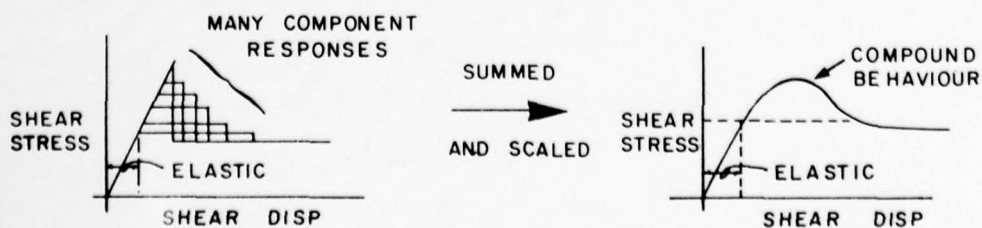


- C. shearing off of asperity-tops
- D. sliding on horizontal surfaces created by sheared asperities.

The curve shown above is modified for changes in asperity angle and normal stress:



Clearly, a real joint is made up of many sizes of asperity, so that the resultant stress/displacement curve is more or less a summation of many basic curves:



In conjunction with the shear behaviour described above, the joint also tries to dilate, the major part of which occurs during phase B - the sliding-up phase, characterized by the flat-topped part of the shear stress/displacement curve.

5.3.2 SIMPLIFIED BEHAVIOUR

At any stage during an arbitrarily-complex loading history, a joint will have some of its asperities sheared, while others (of longer wavelength) will be intact. Of the asperities that have been sheared, some will have only their top parts broken, but others may be almost completely destroyed. In order for a numerical scheme to be able to model completely the mechanics of such a system, a memory would be needed of the proportion of each size of asperity that had been destroyed at any given time. Clearly, such computer storage requirements would be impracticable and indeed unwarranted, given the very limited experimental data on rock joints.

An alternative, approximate, approach will be considered here that reproduces several of the observed characteristics of real joints, plus some effects that have not been the subject of testing, but could well be verified, or otherwise, in the future. Several of the concepts used in what follows are due to Barton (see, for example, Barton and Choubey, 1978).

Before developing the constitutive law, several (perhaps obvious) points will be stated:

- 1) The peaks (or "bumps") on shear stress/displacement curves are caused by asperities.
- 2) Shearing removes asperities and causes damage to the joint surface.
- 3) The damage is greater for greater σ_n (normal stress) and for increasing U_s (shear displacement).
- 4) If a joint is sheared at very low σ_n , it will be almost undamaged; consequently, its subsequent shearing behaviour for high σ_n will hardly be affected, except that the shear stress/displacement curve will be displaced bodily by the amount of low- σ_n shearing. (This ignores the possibility that mating joints become non-mating.)

These points lead to the concept of a variable, D , that accumulates the damage done to the asperities during shearing. Clearly there is no unique way to define D , since it is an approximate measure anyway, but as a first attempt, consider the following expression:

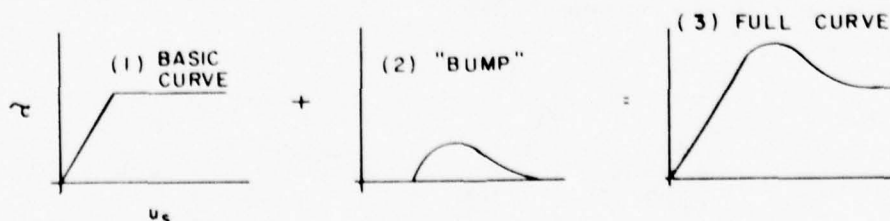
$$D = \sum \sigma_n \Delta U_s, \text{ where}$$

the sum is performed for all loading increments during which the shear stress is above the residual.

This expression satisfies the obvious conditions that D must vanish for either $\sigma_n = 0$ or $\Delta U_s = 0$. It may be normalised if necessary to the range $0.0 < \bar{D} < 1.0$ by dividing by the maximum normal stress times the maximum shear displacement for residual strength under that normal stress:

$$\bar{D} = \frac{\sum \sigma_n \Delta U_s}{\sigma_n^{(jcs)} U_s^{(max)}}$$

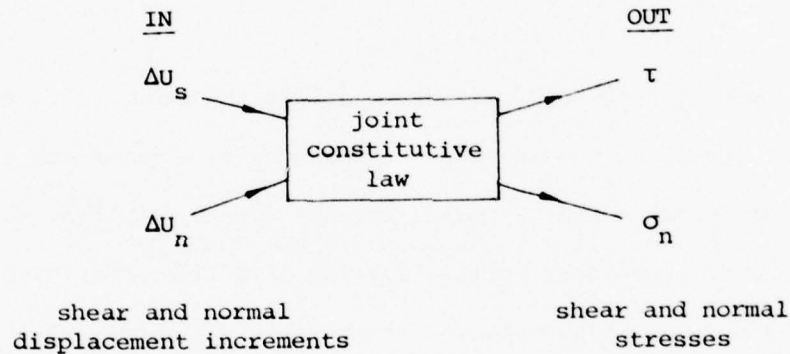
The main utility of D is that it allows the damage done at one value of normal stress to be carried over and used as a basis for subsequent shearing at a different normal stress. This is done by shifting the shear stress/displacement curve over until its value of D (i.e. the value of D that would have obtained from shearing at constant σ_n) equals the current accumulated D . The shear stress/displacement curve referred to above is actually that part of the full curve that lies above the residual-strength part: i.e. only the "bump" of the full curve is stored, for the purpose of computation.



It is the "bump" that reflects the effects of the asperities; after all asperities have been removed, only the basic curve, (1), remains.

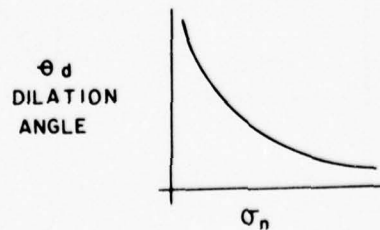
5.3.3 DETAILS OF CONSTITUTIVE LAW

In simplified form the proposed constitutive law for joints can be represented by the flow diagram on the following page. Note that the constitutive law works from displacements to stresses:

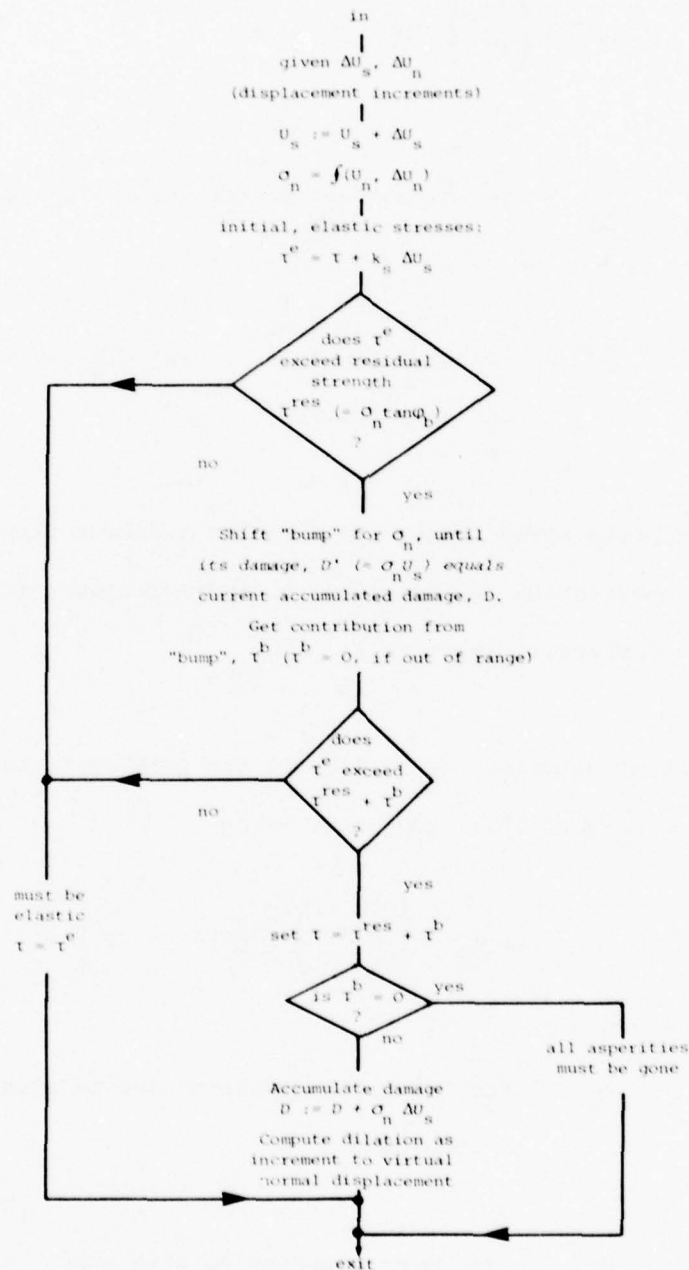


5.3.4 DILATION

Dilation is assumed to occur whenever damage is accumulated, according to some user-defined law. In general, the dilation angle is related inversely to the normal stress:



Since, in the explicit method, both displacements U_s and U_n are given, the dilation must be expressed as an equivalent increase in normal



stress. This may be done as follows:

$$\Delta\sigma_n = \left(\frac{\partial\sigma_n}{\partial U_n} \right) \Delta U_n^d, \text{ where}$$

$\frac{\partial\sigma_n}{\partial U_n}$ is the current normal joint stiffness

ΔU_n^d is the incremental normal displacement
due to dilation

In the plots given later, the dilation is shown directly as ΔU_n^d , but in use the constitutive law would use this displacement to modify σ_n according to the expression above.

The actual dilation law built into the program is based on Figure 5.12 (from Barton, 1971) and is given by:

$$\tan \theta_d = \frac{\Delta U_n^v}{\Delta U_s} = \left\{ \frac{\sigma_{(jcs)}}{\sigma_n} - 1 \right\} k_d$$

k_d is the "dilation constant" and is prescribed by
the user

$\sigma_{(jcs)}$ is joint compressive strength

ΔU_n^v is the virtual normal displacement due to dilation

θ_d is the dilation angle.

Dilation, U_n^v , is only accumulated during periods when "damage", D , is being accumulated.

5.3.5 COMPUTER PROGRAM FOR CONSTITUTIVE LAW

The steps described above have been embodied in a computer subroutine, JOINT, which is listed in Appendix XV. The program is quite simple and is probably easier to follow than a written description of the procedure. All important variables are defined in the listing, but the following notes should be consulted before trying to understand the program:

- 1) The program is written in terms of normalised displacements and stresses.

"Real" stresses may be obtained by multiplying output stresses by $\sigma_{(jcs)}$, where $\sigma_{(jcs)}$ is Barton's "joint compressive strength".

"Real" displacements are obtained by multiplying internal displacements by $U_s^{(max)}$, where $U_s^{(max)}$ is the shear displacement at which the shear stress drops to residual for a test performed for $\sigma_n = \sigma_{(jcs)}$.

- 2) The basic curve for the "bump" on the shear stress/displacement curve is built into function FSS as a DATA statement. It comprises 10 intervals, with maximum value of 1.0 units, but is subsequently scaled according to σ_n using Barton's law (see note 3).

- 3) The peak shear strength is given by Barton's equation:

$$\tau = \sigma_n \tan \left[\text{JRC} \log_{10} \left\{ \frac{\text{JCS}}{\sigma_n} \right\} + \phi_b \right]$$

(see Section 5.2)

It should be remembered that ϕ_b is in degrees.

JRC is input to the program via common block

/FRIC/.

Any other law can be substituted in FSS if desired.

- 4) The shear displacement at which the shear stress falls to residual is adjusted according to the law:

$$U_s^{(\max)} = K \sigma_n ,$$

where $K = 1.0$ at present.

Any other law may be substituted.

- 5) At present dilation is not coupled up in such a way as to modify σ_n (see Section 5.3.4), purely for purposes of presentation of test results. The virtual normal displacement due to dilation (UND(JID)) is computed internally, but not used, except for display.

- 6) The normal stress/displacement function at present is linear, and is evaluated in Function FSN. Another law may be substituted.
- 7) The normal stress must lie in the range $0.0 < \sigma_n < 1.0$, otherwise errors will occur. No traps have been incorporated. Also inaccurate results may be expected for σ_n close to zero.
- 8) The dimension of 50 refers to the number of joints that can be handled -- JOINT has to remember stresses, displacements and damage for each joint.

5.3.6 EXAMPLE RUNS WITH SUBROUTINE JOINT

The following parameters were used in all example runs:

$\phi_b = 30^\circ$ basic friction angle
 $k_s = 1.0$ initial shear stiffness
 $k_n = 1.0$ normal stiffness
 $k_d = 0.1$ dilation constant
JRC = 60 joint roughness coefficient

As mentioned earlier, the basic shear stress/displacement curve was built into the program in a DATA statement in Function FSS. The listing should be consulted for the values that were used.

Five example runs are presented in Figures 5.14 to 5.18, and are more or less self-explanatory.

In particular, Run 5 shows that the stress/displacement curves look quite realistic for complex loading paths.

5.4 CONCLUSIONS

A first attempt has been made to develop a constitutive law that will handle the complex loading paths that occur when running computer simulations of jointed rock behaviour. Although the results look plausible, there is not sufficient experimental data from tests with complex paths to check the assumptions made. More data is needed for cases where normal stresses are varying during a test in which shear displacement follows a time history with repeated reversals.

The concept of "damage" is thought to be promising, and it is hoped that it will be refined in the future as more experimental results become available.

TABLE 5.1 SHEAR STIFFNESS VALUES

ROCK TYPE - TEST DESCRIPTION	SOURCE	NORMAL STRESS (MN/m ²)	MAXIMUM SHEAR STRENGTH IN ELASTIC REGION	MAXIMUM DISPLACEMENT IN ELASTIC REGION (cm)	SHEAR STIFFNESS (MN/m ² /cm)
QUARTZ DIORITE	PRATT ET. AL. (1974a) Fig. 3 p. 308	NOT GIVEN			
Joint Area=142cm ² Joint Area=5130cm ²			8.75 1.40	0.024 0.12	3.6x10 ² 1.2x10 ¹
WEATHERED GREYWACKE	MARTIN & MILLAR (1974) Fig. 4 p. 266	0.49	0.9	0.043	2.1x10 ¹
FISSURED LIMESTONE	KRSMANOVIC ET AL. (1966b)				
(No Infilling) Fig 3		3.6	2.45	0.038	6.5x10 ¹
(No Infilling) Fig 3		1.9	2.45	0.077	3.2x10 ¹
(No Infilling) Fig 3		1.12	2.15	0.115	1.87x10 ¹
(No Infilling) Fig 3		0.15	0.665	0.150	4.4
(Clayey Infilling) Fig 4		2.4	0.42	0.025	1.7x10 ¹
(Clayey Infilling) Fig 4		1.6	0.34	0.021	1.63x10 ¹
(Clayey Infilling) Fig 4		0.77	0.176	0.042	4.2
FISSURED LIMESTONE (Insitu Shear Test)	KRSMANOVIC ET AL. (1966a) Fig. 3p. 775	1.47 0.49 0.98	0.51 0.51 0.64	0.10 0.065 0.125	5.1 7.9 5.1
ATALAYA PORPHYRY (Sample No. 8) (1st run) (2nd run)	KUTTER (1974) p. 10	0.86 1.81	1.36 0.65	0.15 0.105	9.1 6.2

TABLE 9: (Cont'd.)

ROCK TYPE - TEST DESCRIPTION	SOURCE	NORMAL STRESS (MN/m ²)	MAXIMUM SHEAR STRENGTH IN ELASTIC REGION	MAXIMUM DISPLACEMENT IN ELASTIC REGION (cm)	SHEAR STIFFNESS (MN/m ² /cm)
DARLEY DALE SANDSTONE (Sample No. 1) (1st run) (2nd run) (3rd run)	KUTTER (1974) P. 14	1.40 1.38 1.34	1.05 1.05 0.71	0.29 0.29 0.23	3.6 3.6 3.1
DELABOLE SLATE (Sample No. 1) (1st run) (2nd run) (3rd run)	KUTTER (1974) P. 32	0.66 0.668 1.32	0.57 0.273 0.161	0.18 0.097 0.064	3.1 2.8 2.5
SCHISTOSE BANDED HEMATITE QUARTZITE	KUTTER (1974) P. 39	0.979	1.04	0.25	4.2
GARNET SCHIST WITH QUARTZ BEDS (Sample No. 5)	KUTTER (1974) P. 41	5.54	3.8	0.64	5.9

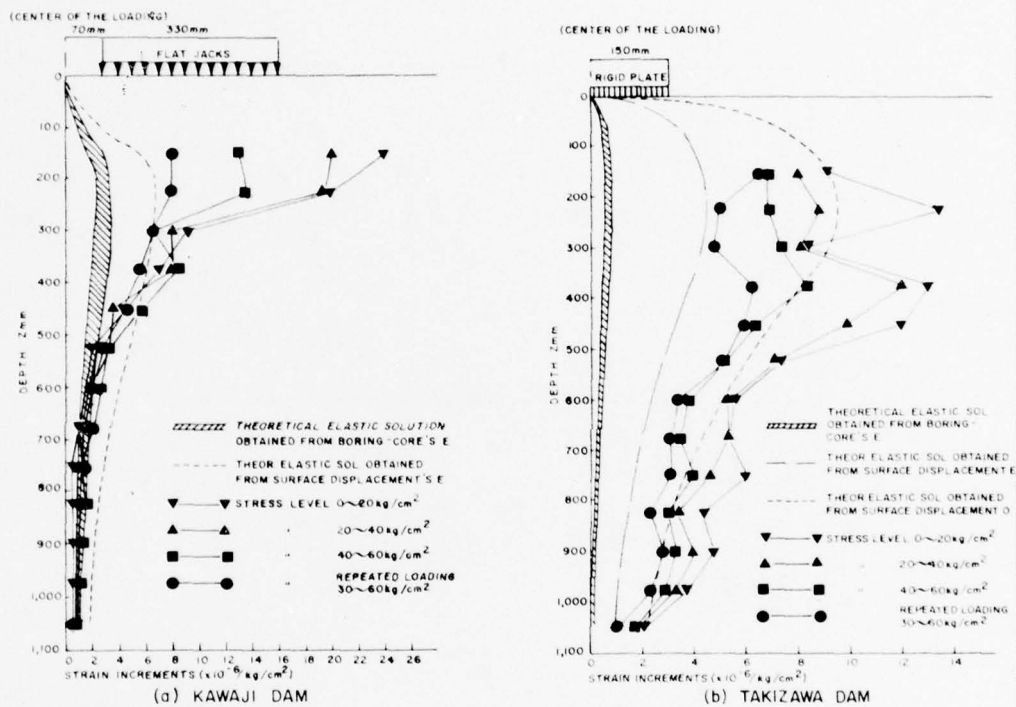
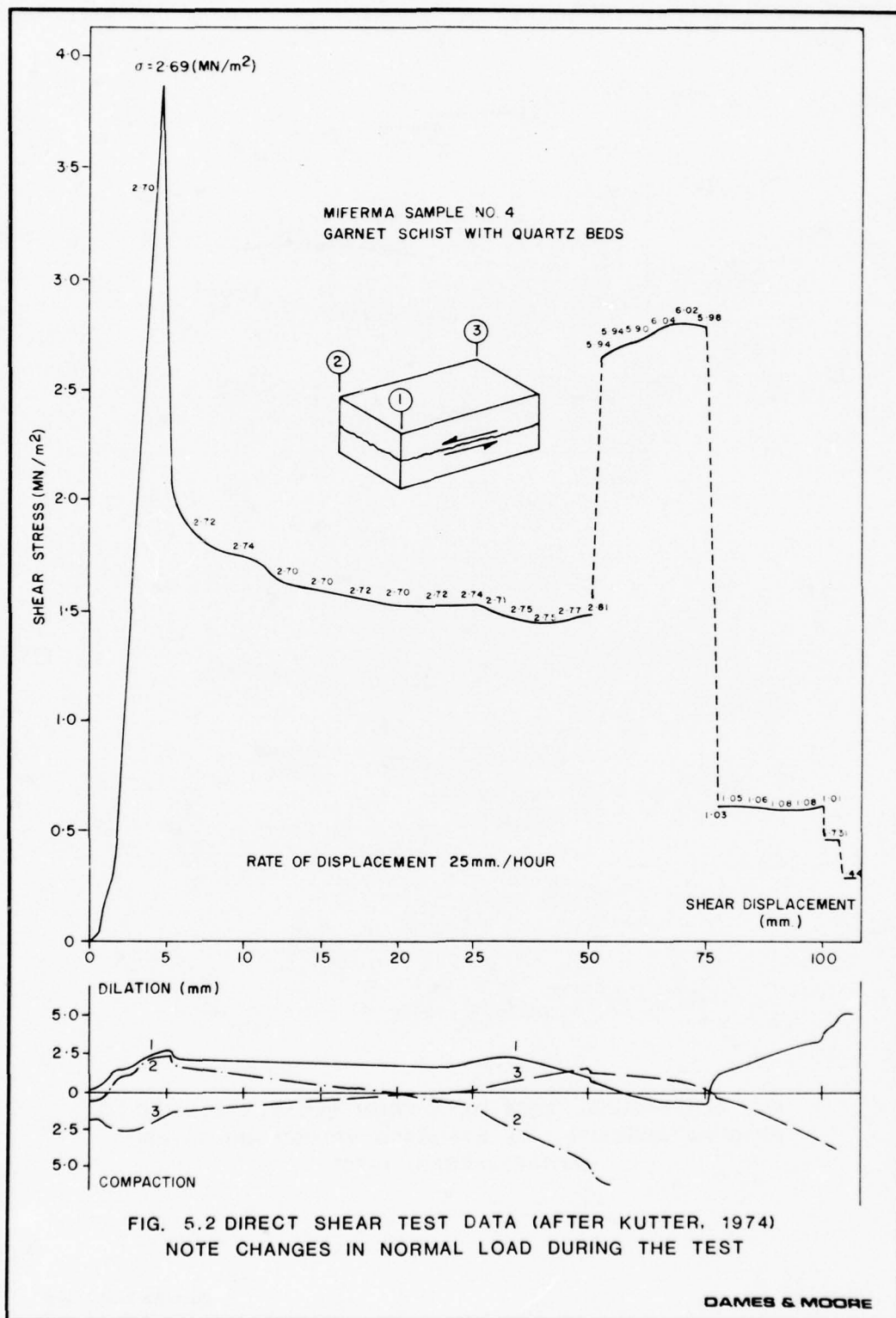


FIG 5.1 RECORDED STRAINS IN JOINTED ROCK VERSUS
STRAINS OBTAINED FROM ELASTICITY EQUATIONS
(AFTER IIDA, HOJO AND HARADA, 1974)



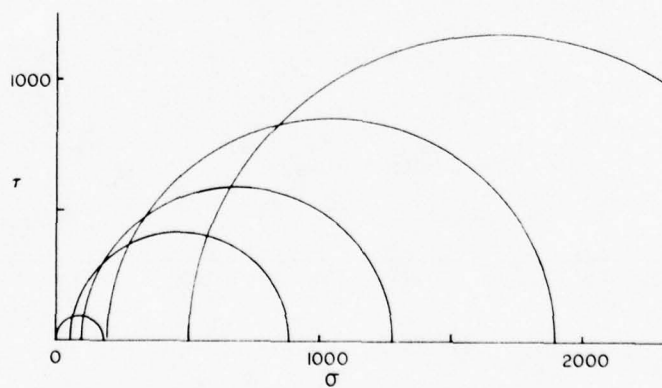
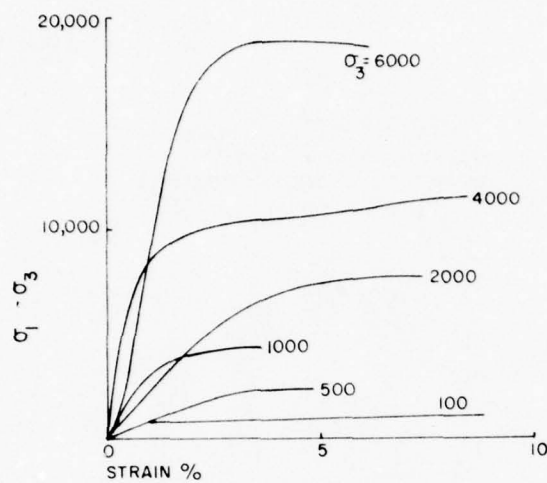


FIG. 5.3 TRIAXIAL TEST DATA FROM CLOSELY JOINTED PANGUNA ANDESITE. ALL STRESSES VALUED ARE IN PSI (AFTER JAEGER, 1970)

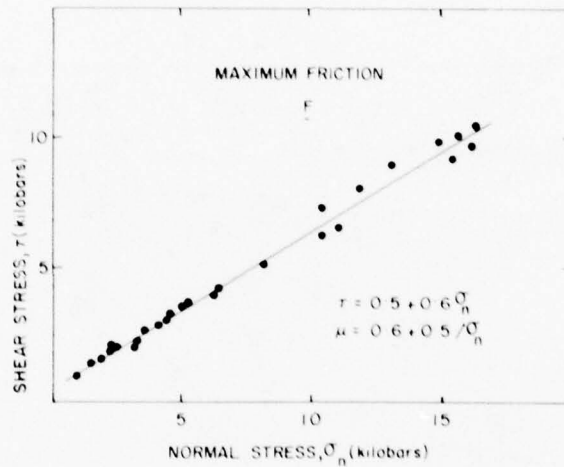


FIG. 5.4A SHEAR STRESS VERSUS NORMAL STRESS FOR FRACTURED GRANITE SPECIMENS FAILED IN TRIAXIAL COMPRESSION TESTS (AFTER BYERLEE, 1967)

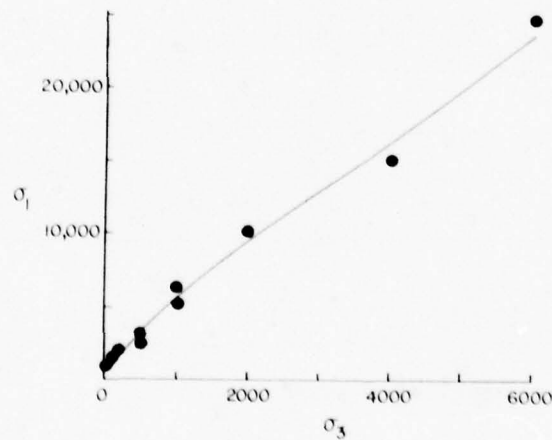
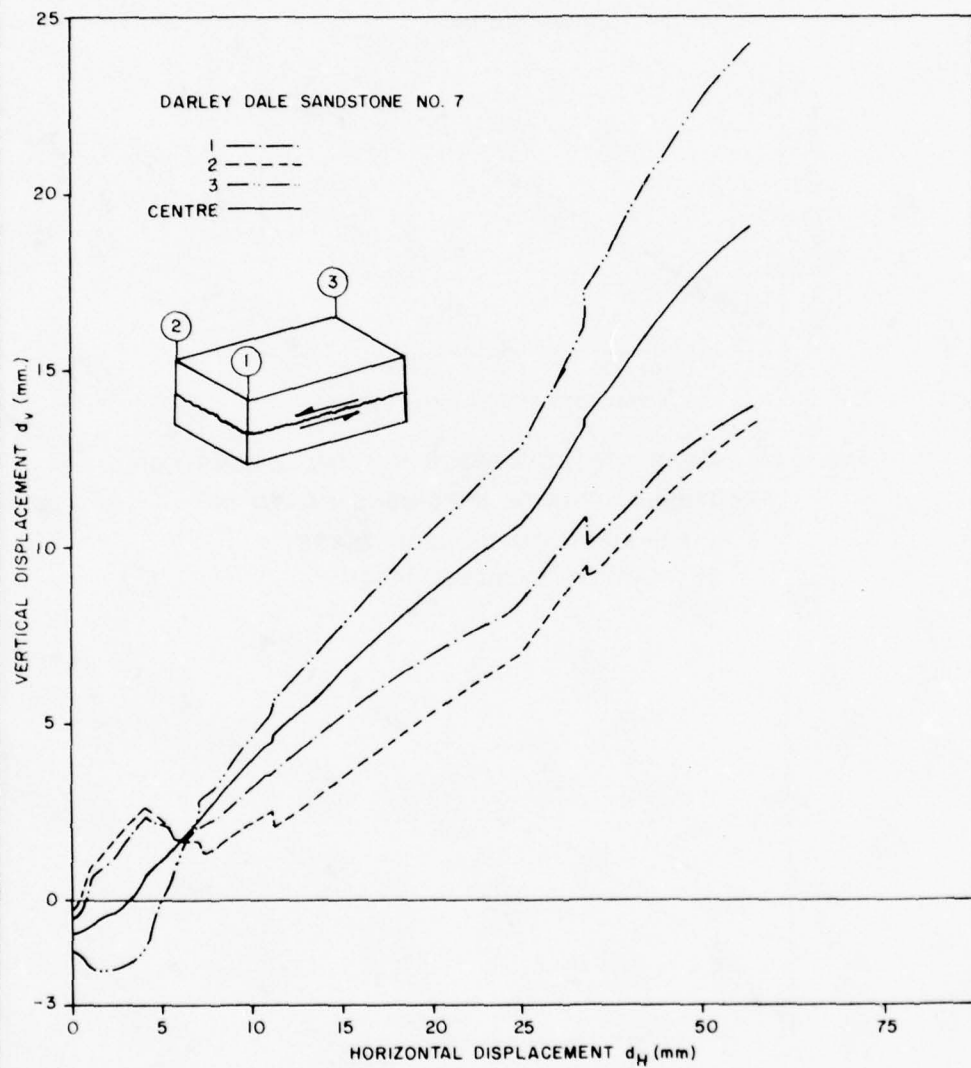


FIG. 5.4B SHEAR STRESS VERSUS NORMAL STRESS FOR 6 INCH CORES OF CLOSELY JOINTED PANGUNA ANDESITE (AFTER JAEGER, 1970)



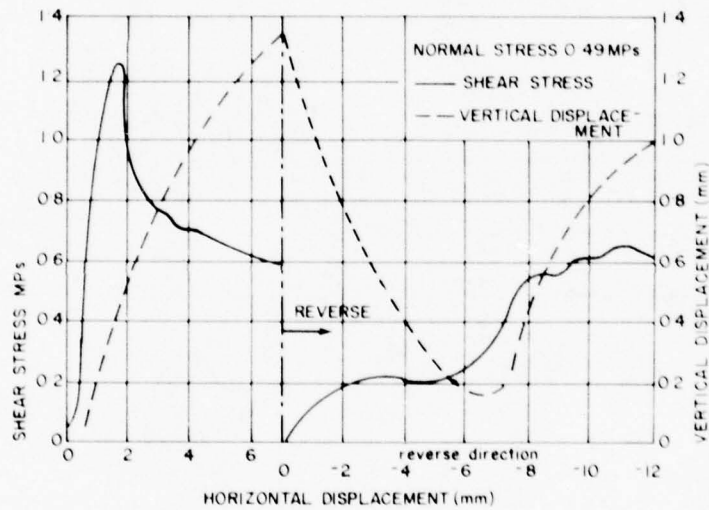


FIG. 5.6 DIRECT SHEAR DATA ON WEATHERED GREYWACKE
(AFTER MARTIN AND MILLAR, 1974)
NOTE THE CHANGE IN THE DILATION UPON REVERSAL
OF THE SHEARING DIRECTION

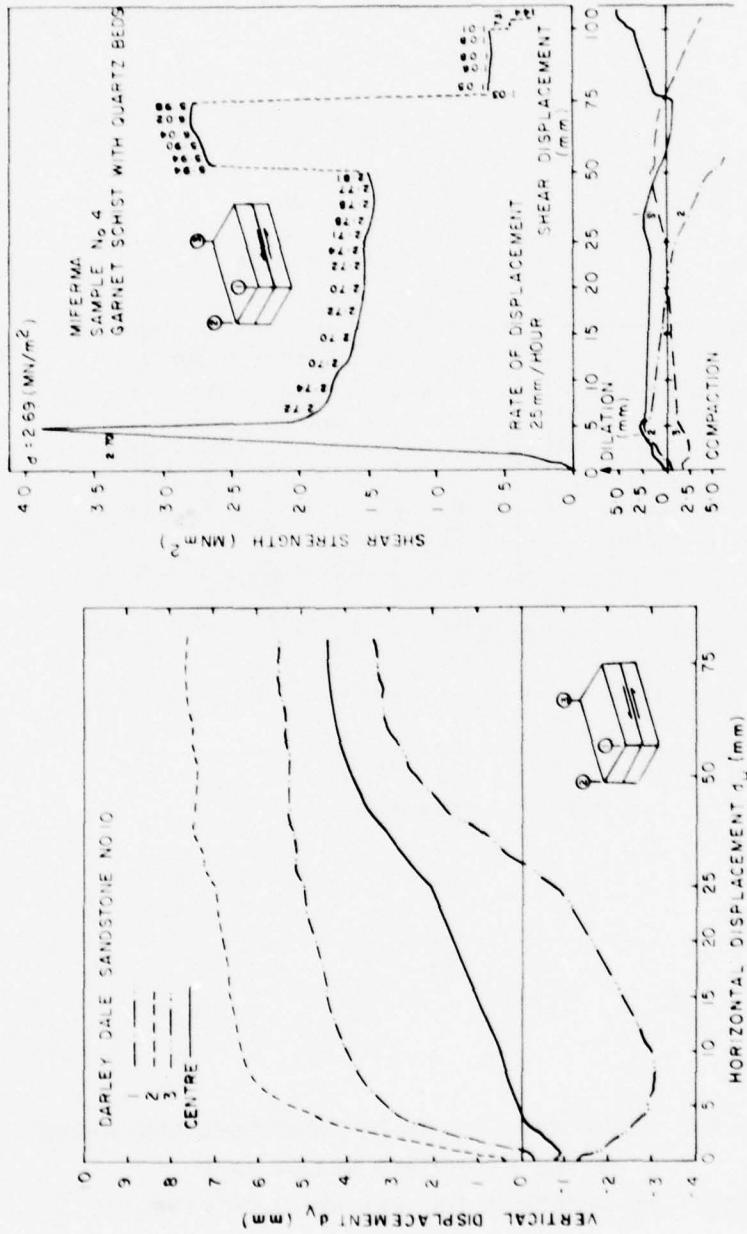


FIG. 5.7 DIRECT SHEAR DATA (AFTER KUTTER, 1975)

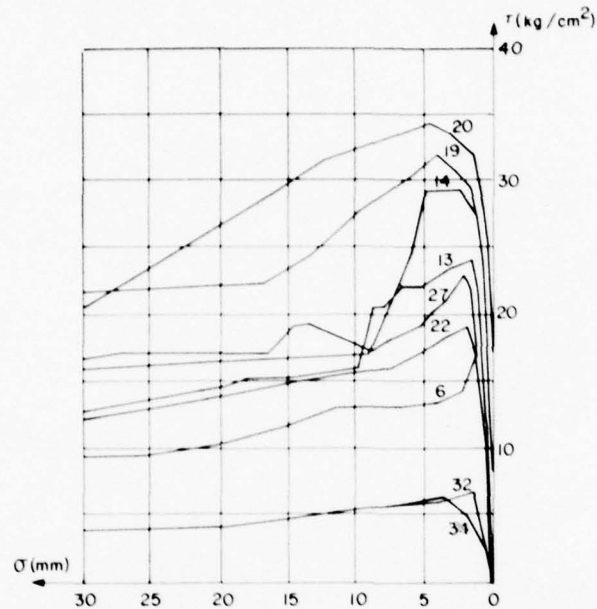


FIG. 5.8A DIRECT SHEAR DATA ON FISSURED LIMESTONE,
WITH NO FILLING MATERIAL
(AFTER KRSMANOVIC, TUTO AND LANGOF, 1966)

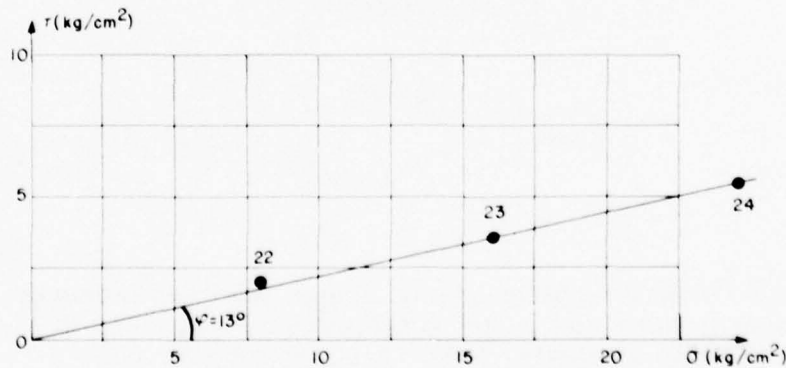


FIG. 5.8B DIRECT SHEAR DATA ON FISSURED LIMESTONE,
WITH CLAYEY INFILLING MATERIAL
(AFTER KRSMANOVIC, TUTO AND LANGOF, 1966)

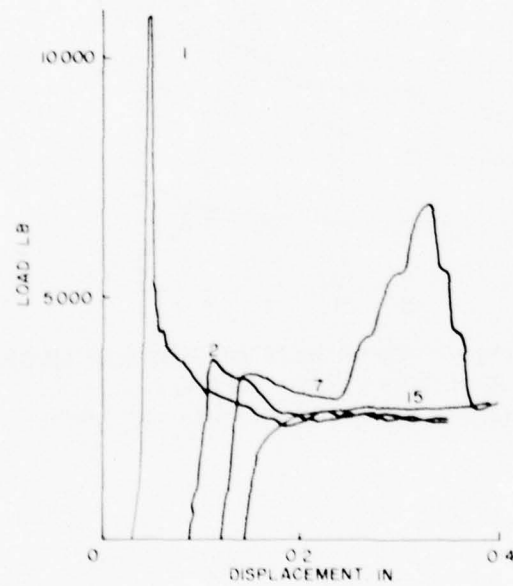


FIG. 5.9 VARIATION OF FRICTIONAL FORCE WITH DISPLACEMENT
AND WITH WEAR FOR A SURFACE OF TENSILE FRACTURE IN
BOWRAL TRACHYTE: AREA 5.2 SQ. IN.; NORMAL LOAD
1350 LB. NUMBERS ON CURVES INDICATE THE TEST NUMBER
(AFTER JAEGER, 1971)

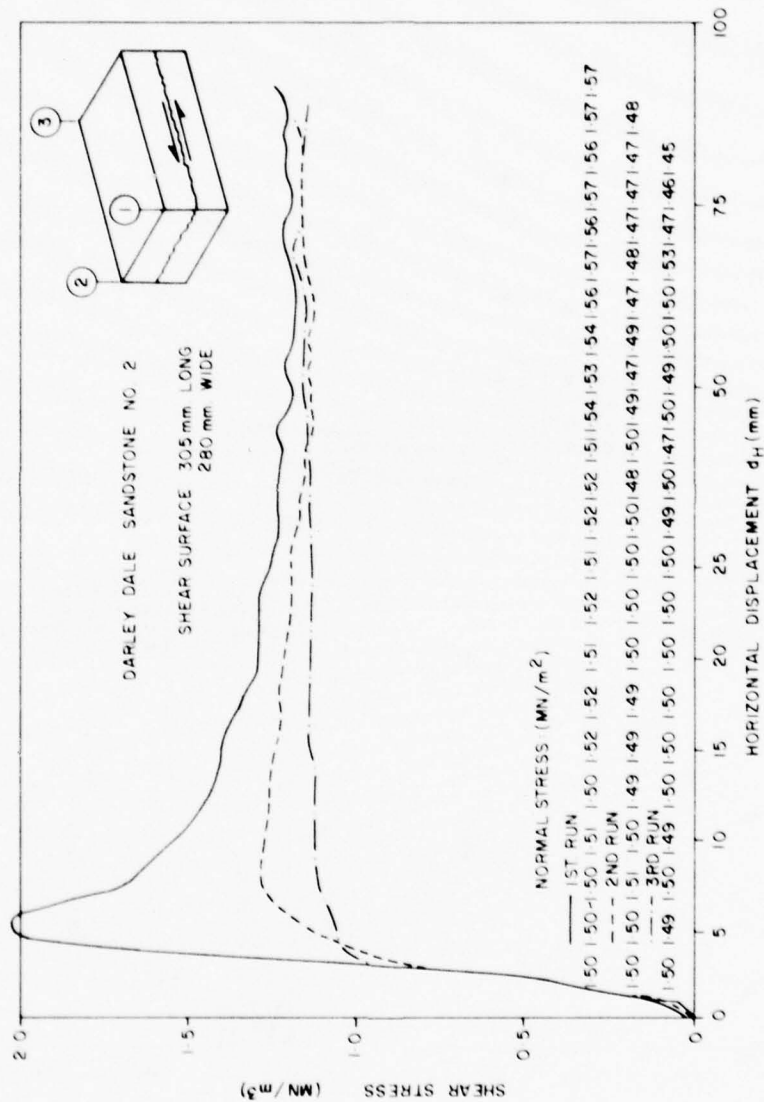
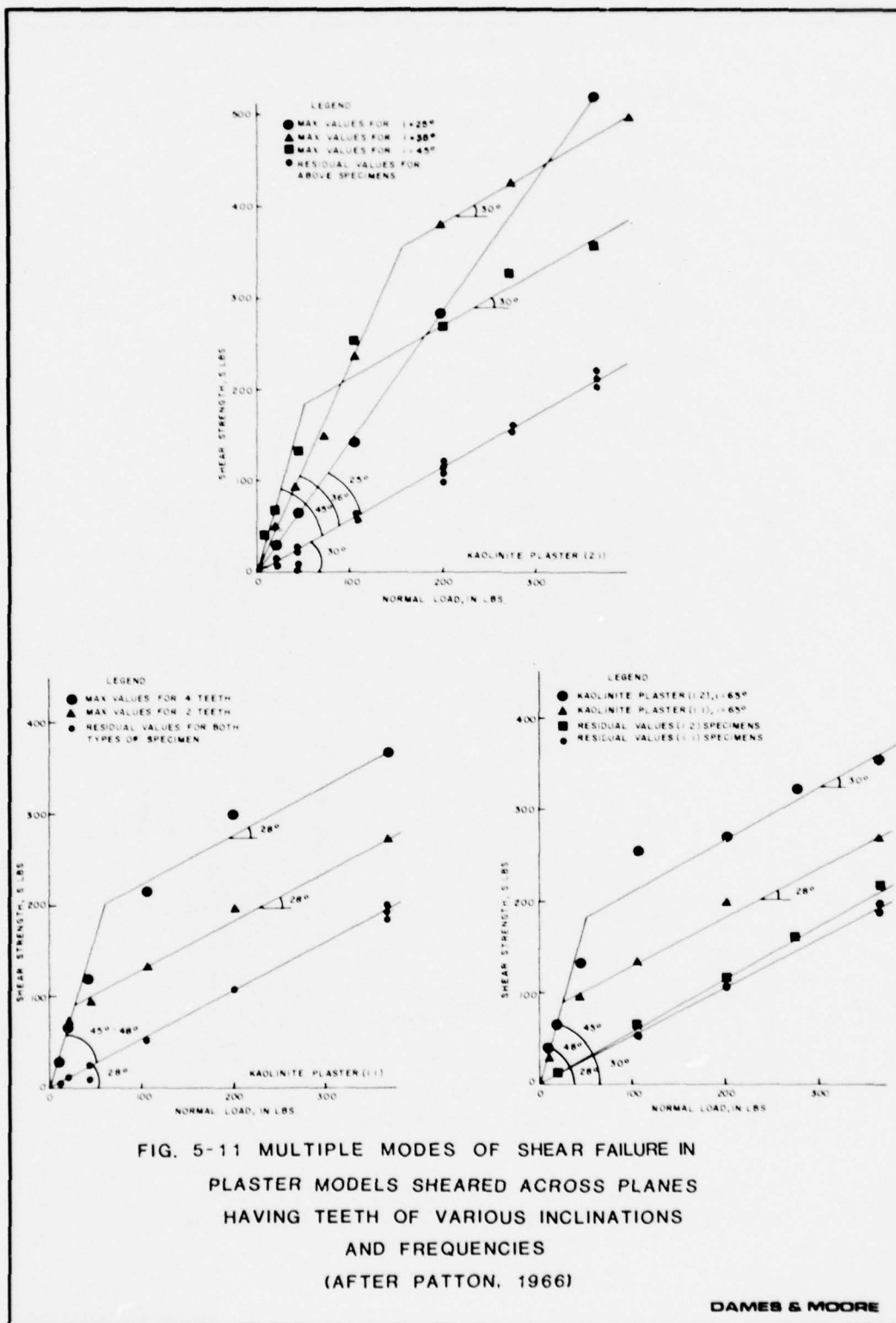


FIG. 5.10 MODIFICATION OF SHEAR STRESS-SHEAR DISPLACEMENT CURVES BY RESHEARING THE SAMPLE (AFTER KUTTER, 1974)



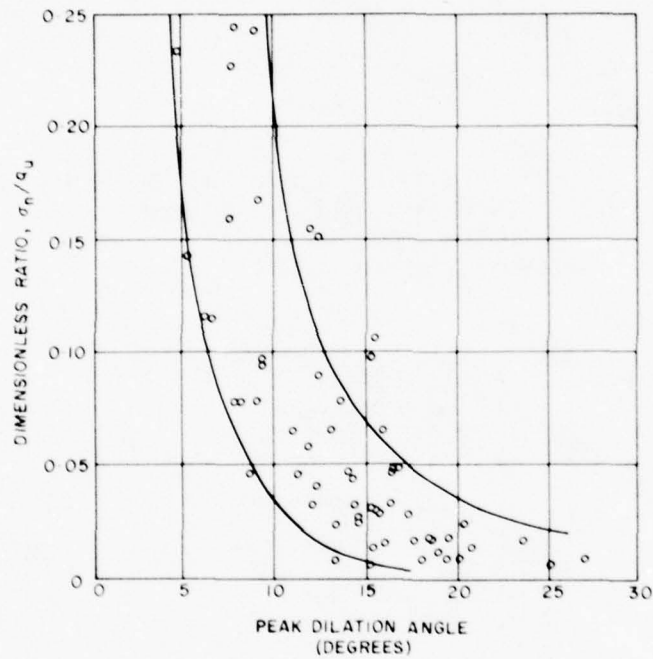


FIG. 5.12 PEAK DILATANCY ANGLE (μ) AS A FUNCTION OF THE RATIO OF NORMAL STRESS TO COMPRESSIVE STRENGTH FOR MODEL EXTENSION JOINTS (AFTER BARTON, 1971)

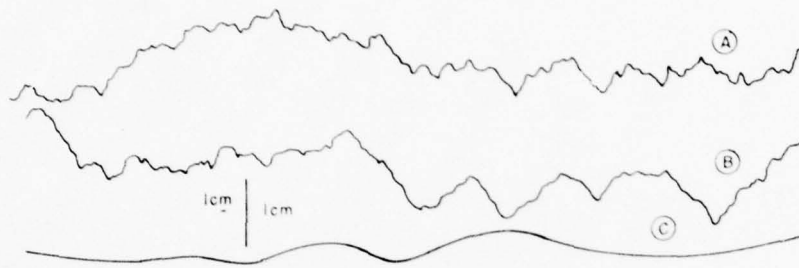


FIG. 5.13A PROFILES OF SURFACE GEOMETRIES OF JOINTS
CAUSED BY TENSION IN GRANITE (A) SANDSTONE (B)
AND LIMESTONE (C)
(AFTER SCHNEIDER, 1974)

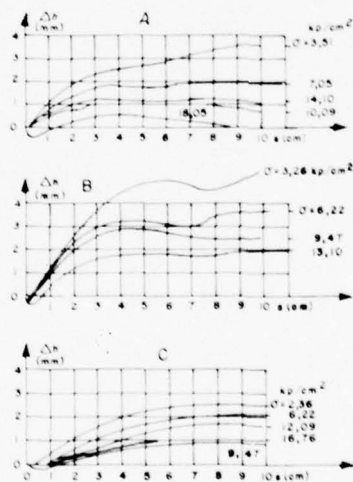


FIG. 5.13B DILATION CURVES OF THE FRICTION MODEL TESTS
WITH PLASTER CASTS OF GRANITE (A) SANDSTONE (B)
AND LIMESTONE (C) SURFACE GEOMETRIES
(AFTER SCHNEIDER, 1974)

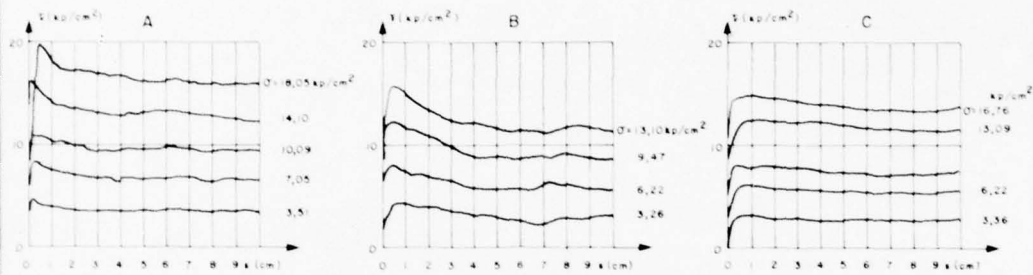


FIG. 5.13C STRESS STRAIN CURVES OF FRICTION TESTS ON MODELS WITH PLASTER CASTS OF GRANITE (A) SANDSTONE (B) AND LIMESTONE (C) JOINT FRAGMENTS (AFTER SCHNEIDER, 1974)

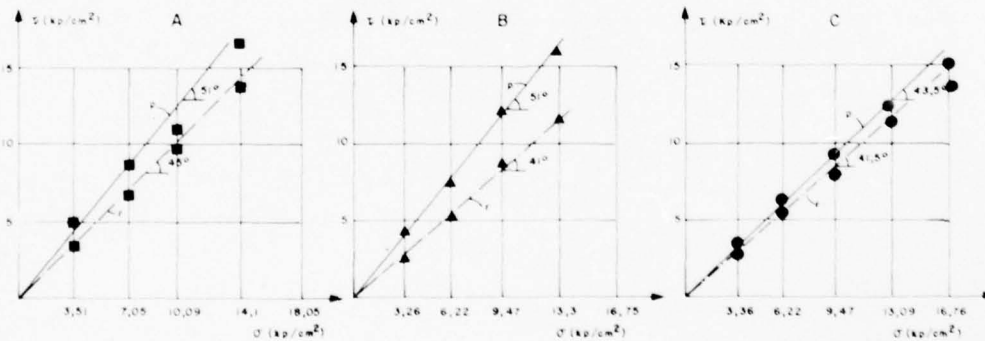


FIG. 5.13D SHEAR STRESS - NORMAL STRESS DIAGRAMS OF FRICTION TESTS ON MODELS WITH SURFACE GEOMETRIES OF GRANITE (A) SANDSTONE (B) AND LIMESTONE (C) (AFTER SCHNEIDER, 1974)

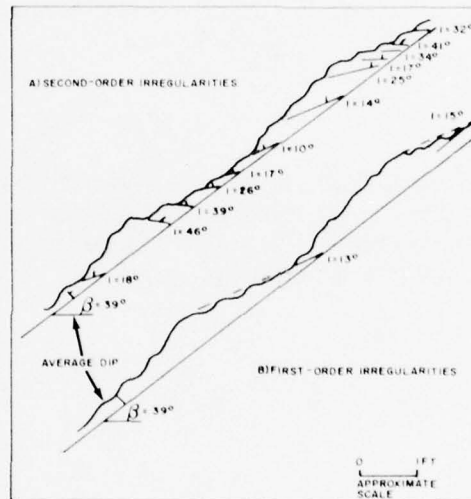
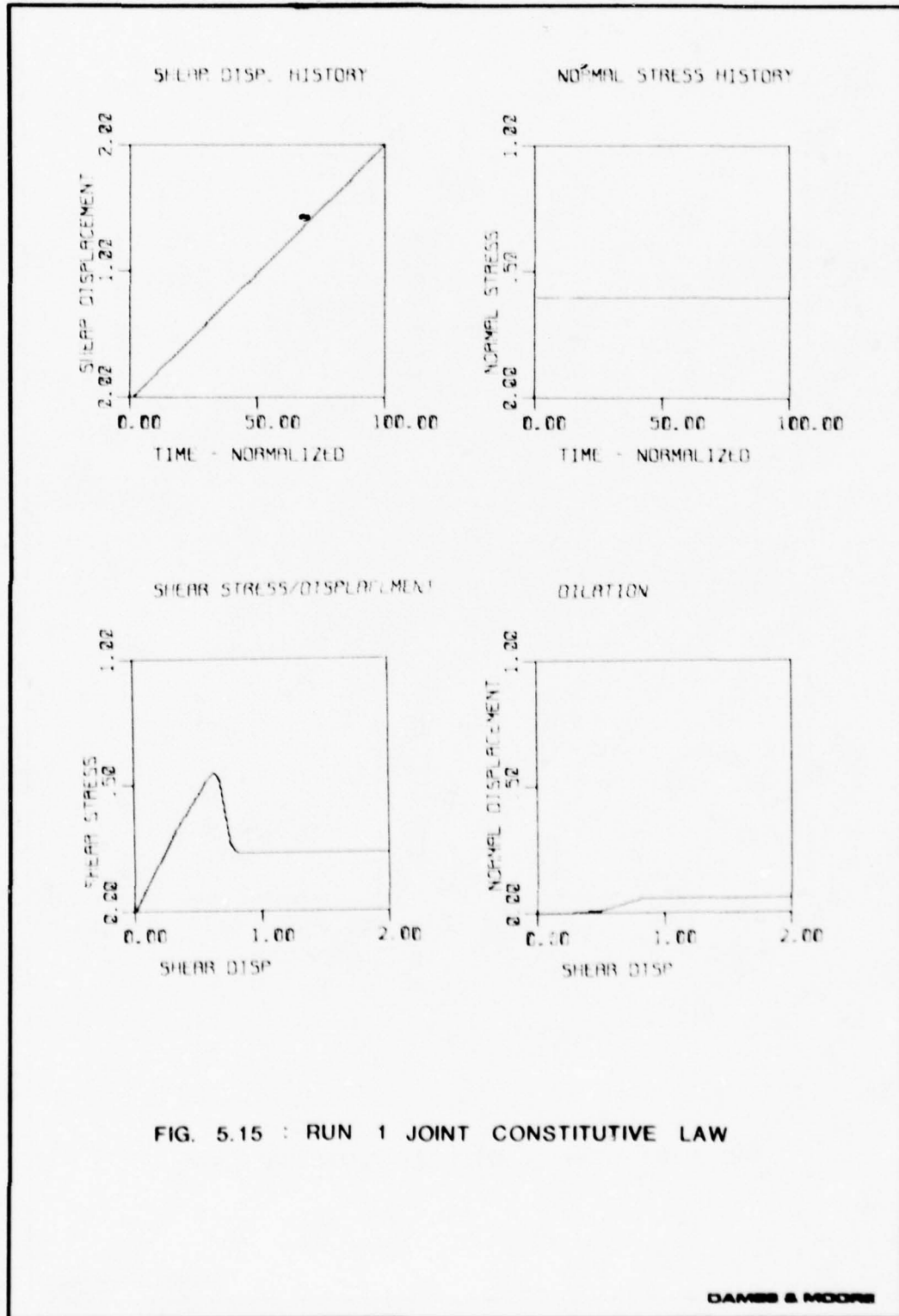


FIG. 5.14 FIRST AND SECOND ORDER IRREGULARITIES
(AFTER PATTON, 1966)



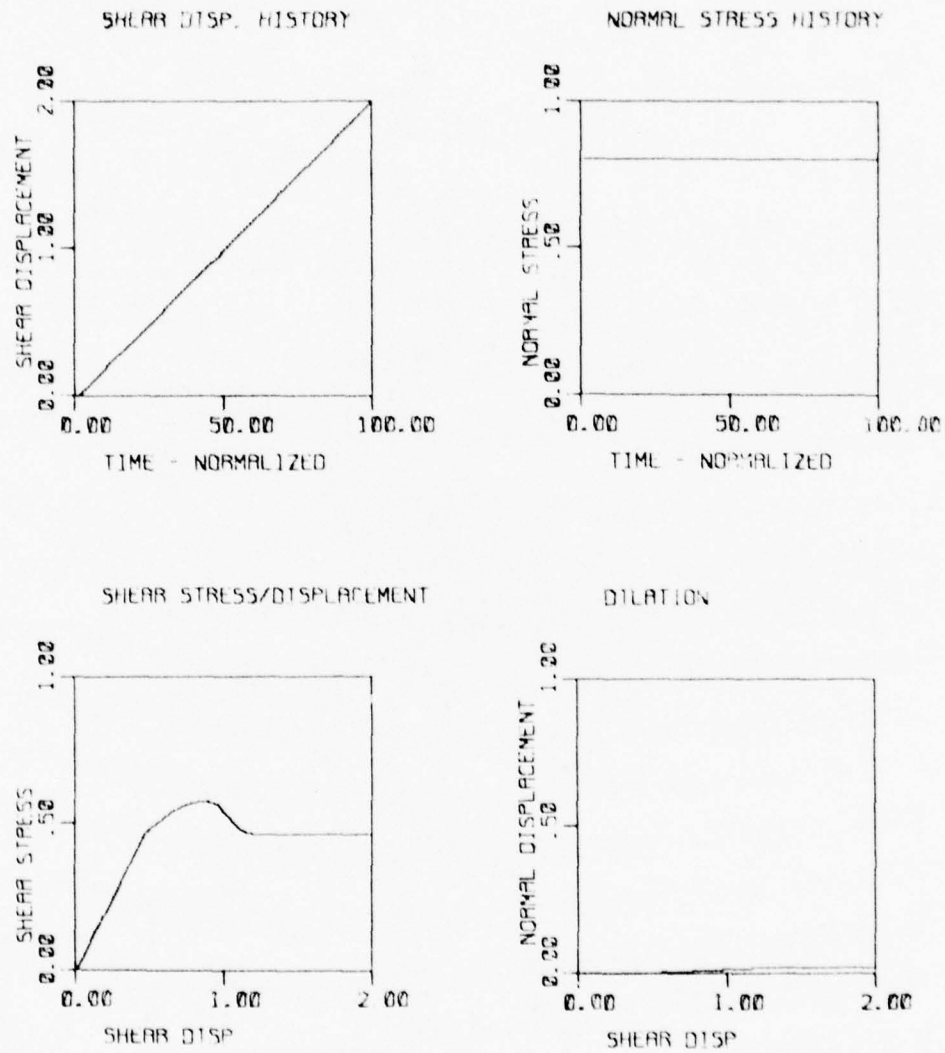
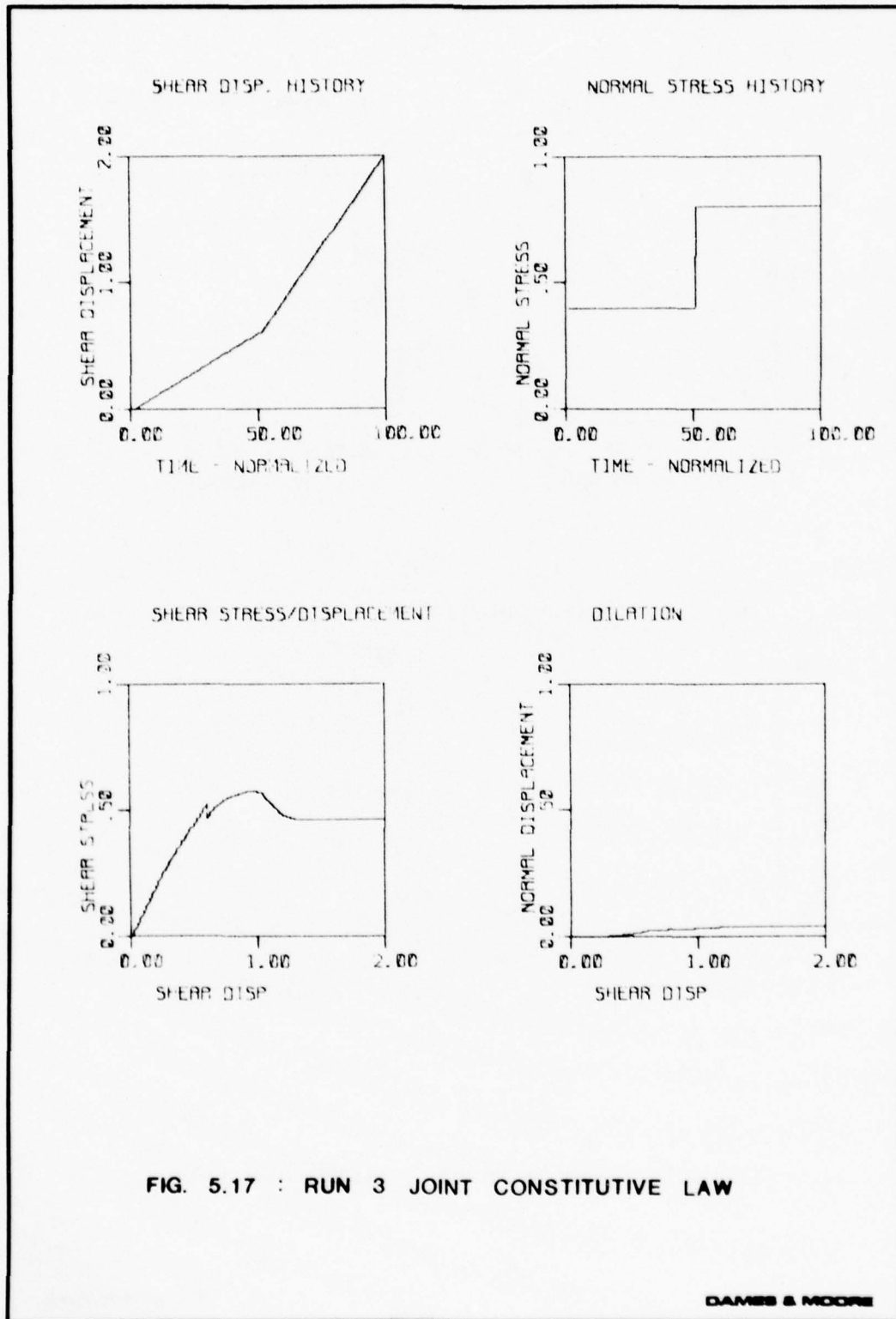


FIG. 5.16 : RUN 2 JOINT CONSTITUTIVE LAW



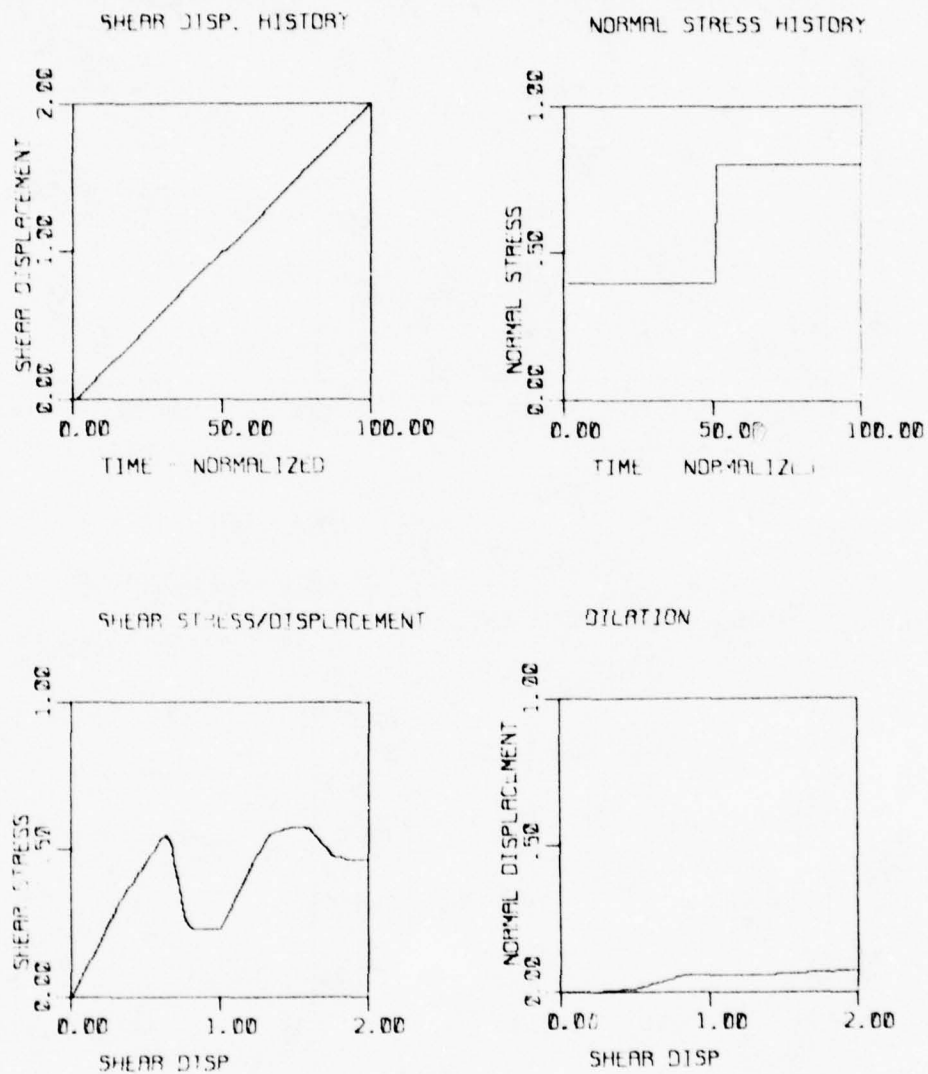


FIG. 5.18 : RUN 4 JOINT CONSTITUTIVE LAW

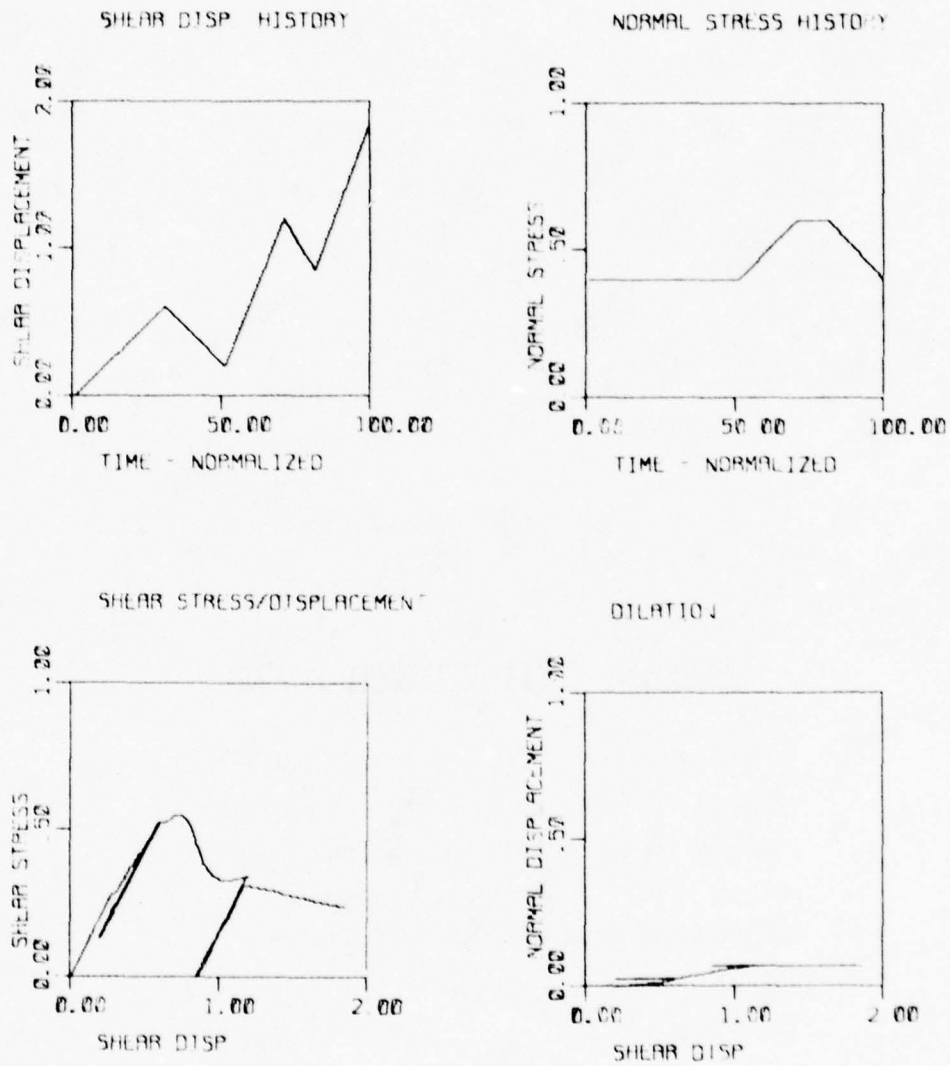


FIG. 5.19 : RUN 5 JOINT CONSTITUTIVE LAW

CHAPTER 6: FULLY-DEFORMABLE BLOCKS

6.0 *A new approach is described that could model accurately both continua as well as discontinua. The method is assessed with the aid of a simple "test-bed" program. Several examples and validations are presented.*

6.1 INTRODUCTION

6.1.1 GENERAL APPROACH

The method presented in this chapter is very general in that it can be applied to problems ranging from deformable continua to rigid or deformable discontinua. Computer programs dealing with deformable continua or rigid discontinua were already commercially available at the time of undertaking this project, but the generality of programs for analysis of fully deformable discontinua was very limited. The object of the present work was to investigate a method general enough to handle continua and discontinua as particular cases, but especially oriented to the solution of problems concerning deformable discontinua. In particular, the resulting computer program should be able to examine the interaction of arbitrary arrays of blocks with arbitrary laws governing the behaviour of the intact material and the interaction across discontinuities.

However, it must be made clear that the program described in this Chapter is not an end product. It is rather the result of a first phase of work. The purpose of this phase was the validation of the numerical approaches proposed for handling each of the problems arising in the analysis of deformable discontinua. The different assumptions are individually examined and validated in the following sections. Consequently, the program is not general in the sense that it is not provided with sophisticated input/output capabilities, and no special effort has yet been performed to optimise the data structure and the coding in order to reduce the computer time to a minimum. The program constitutes the "test-bed" for what is intended to become in the future a general user-oriented program.

The first application envisaged for the program will be the analysis of jointed rock masses at large depths subjected to high transient loads. By large depth it is understood here to be the depth at which the behaviour of a rock mass cannot be determined from the knowledge of its discontinuities alone. That is to say, the magnitude of the confining pressure or transient loads are so high that displacements arising from deformation of intact rock blocks are not negligible compared to those generated by rigid body movements of the blocks. This situation appears when plastification of the intact rock is likely to occur; the minimum depth required for such phenomenon is a direct function of the mechanical characteristics of the intact rock material.

6.1.2 SUMMARY OF THE METHOD

The system represented by the program is that of a set of deformable blocks. Each block is decomposed into constant-strain triangular elements and modelled as a continuum.

The continuum part of the program is a two-dimensional, finite-difference, explicit, large-deformation, Lagrangian code using triangular zones, and is based on the work of Wilkins (1969). Differences are central in time and space, and plane strain conditions are assumed. The general logic is the usual: in each time step, a) stresses are integrated about grid points to provide forces and hence accelerations, velocities and displacements; b) strains are obtained from displacements, and stresses from strains, by using the constitutive relations.

The novelty of the program lies in the treatment of contacts between blocks. When a node N from a given block contacts any other block, a new node N' is created at the contact point and the contacted triangle is decomposed into two. This procedure allows the use of practically the same treatment for contacts and continua, since in both cases a constitutive law is used to link grid-points. The only difference is that three grid-points are used for a continuum element, while two grid-points delimit a joint, with the constitutive law for the joint in between. As the node N slides on the surface of the other block, the node N' created at the contact is repositioned to follow N; in this manner, the interactive forces are always transmitted through mass points and felt as accelerations. At present the force-displacement relations for the contact are a bilinear/rigid law in the normal direction and an elastoplastic one in the tangential direction. However, these can be easily substituted in the program by any other explicit laws simply by adding a routine that embodies the desired constitutive laws. More specific details for all of the above schemes will be found in the next Sections 6.2 and 6.3.

The constitutive equations used at present for the continuum are those of an elastic material, although elastoplastic laws with strain hardening only require the addition of a few statements at the place indicated in the program.

A feature of the method described above is that both a true continuum and a true discontinuum can be accommodated as special cases. For a continuum each pair of mass-points forming a joint may be locked together rigidly, leaving the triangular zones free to deform. At the other extreme, the three mass-points of each triangle can be constrained to move together, with the joints alone being capable of deformation.

6.1.3 LAYOUT OF CHAPTER 6

Section 6.2 deals with the numerical treatment of the basic equations involved for the case of triangular zones. Mass lumping and numerical stability are also examined.

Section 6.3 is concerned with the initial discretization of the continuum and the subsequent rezoning associated with the contacts between blocks. Conservation of mass, momentum and energy for such processes is thoroughly examined.

The general organization of the program and a summarised description of each routine is provided in Appendix X and a Users' guide given in Section 6.4. Section 6.5 presents a series of examples which are intended both as checks on the program and as orientation for further use.

Conclusions and recommendations for further work are listed in Section 6.6.

The appendices VIII, IX and XVI restrict themselves to definitions of symbols and variables used, some necessary properties of triangles and a compiled listing of the program as it presently stands.

6.2 BASIC EQUATIONS AND PARAMETERS

6.2.1 CONSTITUTIVE RELATIONS

The constitutive relations are used in an incremental form, so that implementation on non-linear problems can be accomplished easily. As present, the program has been provided only with an elastic law. The place where the failure criterion should be included for treatment of elastoplastic problems with strain hardening and associated or non-associated flow rules is indicated in the listing.

The actual form of the equations used is:

$$\Delta \tau_{ij}^e = \lambda \Delta \epsilon_v \delta_{ij} + 2 \mu \Delta \epsilon_{ij} \quad (*) (**)$$

where λ, μ are the Lamé constants

$\Delta \tau_{ij}^e$ are the elastic increments of the stress tensor

$\Delta \epsilon_{ij}$ are the incremental strains

$\Delta \epsilon_v = \Delta \epsilon_{11} + \Delta \epsilon_{22}$ is the increment of volumetric strain

6.2.2 EQUATIONS OF MOTION

The meaning of the symbols used is illustrated in Figure 6.1.

(*) All symbols are defined in their first appearance and in Appendix VIII.

(**) i, j, k are used as indices describing tensorial character. The usual summation convention for repeated indices applies to the rest of Chapter 6.

The sum of forces at a node yields:

$$\begin{aligned}
 F_i^N &= \int_P \tau_{ij} n_j ds \\
 &= \int_{P_1} \tau_{ij} n_j ds \text{ due to stresses being constant within zones} \\
 &= \sum_{M=1}^{N_M} \tau_{ij}^M \Delta s^M n_j^M
 \end{aligned}$$

where F_i^N are the components of the resultant force on node N

p and p_1 are integration paths shown in Figure 6.1.

n_j are the components of the normal to the path.

s is length along the integration path.

M , ranging from 1 to N_M , covers all zones surrounding N.

In each direction:

$$\begin{aligned}
 F_x^N &= \sum_M \tau_{xx}^M (y_2^M - y_1^M) - \sum_M \tau_{xy}^M (x_2^M - x_1^M) \\
 F_y^N &= \sum_M \tau_{xy}^M (y_2^M - y_1^M) - \sum_M \tau_{yy}^M (x_2^M - x_1^M)
 \end{aligned}$$

where x, y are the coordinates and the positions of 1 and 2 in zone M as shown in Figure 6.1.

It is clear that:

$$\begin{aligned} x_2^M - x_1^M &= \frac{x_N^M + x_E^M}{2} - \frac{x_N^M + x_S^M}{2} \\ &= \frac{x_E^M - x_S^M}{2} \end{aligned}$$

$$y_2^M - y_1^M = \frac{y_E^M - y_S^M}{2}$$

where the positions of E and S in zone M are shown in Figure 6.1.

Therefore:

$$F_x^N = \frac{1}{2} \sum_M \left[\tau_{xx}^M (y_E^M - y_S^M) - \tau_{xy}^M (x_E^M - x_S^M) \right]$$

$$F_y^N = \frac{1}{2} \sum_M \left[\tau_{xy}^M (y_E^M - y_S^M) - \tau_{yy}^M (x_E^M - x_S^M) \right]$$

Note that these formulae are independent of the order of summation through the surrounding zones, as long as all of them are included. Also, the zones need not surround completely the node considered.

6.2.3 STRAIN-DISPLACEMENT RELATIONS

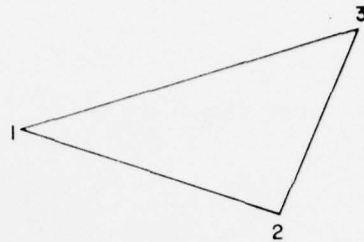
These are obtained in the following manner:

$$\epsilon_{xx} = \frac{\partial u}{\partial x}$$

$$\epsilon_{yy} = \frac{\partial v}{\partial y}$$

$$\dot{\epsilon}_{xy} = \frac{1}{2} \left[\frac{\partial \dot{u}_x}{\partial y} + \frac{\partial \dot{u}_y}{\partial x} \right]$$

$$\dot{R}_{xy} = \frac{1}{2} \left[\frac{\partial \dot{u}_x}{\partial y} - \frac{\partial \dot{u}_y}{\partial x} \right]$$



where u_i is the displacement tensor

R_{ij} is the rotation tensor (positive clockwise)

dots represent time derivatives

In constant strain elements:

$$\begin{pmatrix} \dot{u}_x \\ \dot{u}_y \end{pmatrix} = \begin{bmatrix} \dot{\epsilon}_{xx} & \dot{\epsilon}_{xy} & + & \dot{R}_{xy} \\ \dot{\epsilon}_{xy} & - & \dot{R}_{xy} & \dot{\epsilon}_{yy} \end{bmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} \dot{u}_{x0} \\ \dot{u}_{y0} \end{pmatrix}$$

where \dot{u}_{x0} , \dot{u}_{y0} correspond to a rigid body movement.

Referring all coordinates and velocity components to those of node

1 in the zone:

$$x_2 = x(2) - x(1) \text{ at time } t = (n + \frac{1}{2}) \Delta t, \text{ etc.}$$

$$\dot{u}_{x2} = \dot{u}_x(2) - \dot{u}_x(1) \text{ at time } t = n\Delta t, \text{ etc.}$$

Then:

$$\begin{bmatrix} \dot{u}_{x2} & \dot{u}_{x3} \\ \dot{u}_{y2} & \dot{u}_{y3} \end{bmatrix} = \begin{bmatrix} \dot{e}_{xx} & \dot{e}_{xy} + \dot{R}_{xy} \\ \dot{e}_{xy} - \dot{R}_{xy} & \dot{e}_{yy} \end{bmatrix} \begin{bmatrix} x_2 & x_3 \\ y_2 & y_3 \end{bmatrix}$$

$$\dot{e}_{xx} = (\dot{u}_{x2}y_3 - \dot{u}_{x3}y_2) / \text{DET}$$

$$\dot{e}_{yy} = (-\dot{u}_{y2}x_3 + \dot{u}_{y3}x_2) / \text{DET}$$

$$\dot{e}_{xy} = \frac{1}{2}(-\dot{u}_{x2}x_3 + \dot{u}_{x3}x_2 + \dot{u}_{y2}y_3 - \dot{u}_{y3}y_2) / \text{DET}$$

$$\dot{R}_{xy} = \frac{1}{2}(-\dot{u}_{x2}x_3 + \dot{u}_{x3}x_2 - \dot{u}_{y2}y_3 + \dot{u}_{y3}y_2) / \text{DET}$$

where $\text{DET} = x_2y_3 - y_2x_3 \neq 0$ unless 1, 2, 3 are aligned.

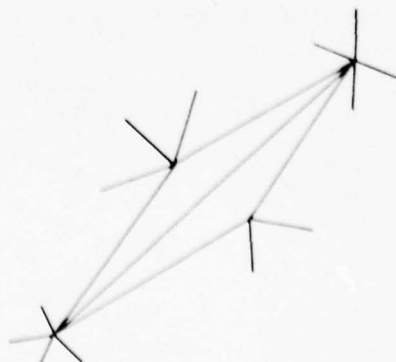
6.2.4 COMPUTATION OF THE TIME STEP

Numerical stability requires that no information be transmitted from a node to another node or edge in less than one time step. The maximum velocity of propagation is that of p-waves, which have the following velocity:

$$v_p = \sqrt{\frac{\lambda + 2\mu}{\rho}}$$

where λ, μ are the Lamé constants

ρ is the mass density



The time step is computed as:

$$\Delta t = \min_{(m,n)} \left(\frac{d(mn)}{v_p(mn)} \right)$$

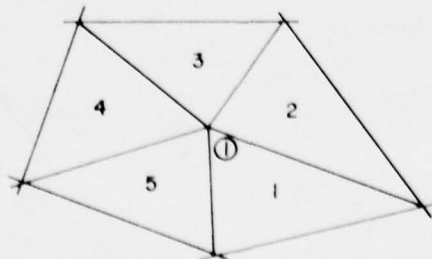
where $d(mn)$ is the distance between two corners m and n of the same triangle and $v_p(mn)$ is the maximum P-wave velocity possible between those two corners.

To account for situations such as the one shown in the sketch in which the minimum travel time may not occur between nodes of the same triangle, the above Δt result is multiplied by 2α (if $\alpha < 0.5$) where α is the minimum ratio of height to base for all triangles (minimum aspect ratio).

In order to guarantee stability without recomputing the time step, even after the dimensions have been altered by deformations, the result is also multiplied by FRAC, where $FRAC < 1$ is fixed by the user. Note that damping could also require a decrease of the FRAC value since it increases the apparent stiffness of the material.

6.2.5 MASS LUMPING PROCEDURE

As justified in Appendix IX, each grid point is assigned one third of the mass of all surrounding triangles (lower case letters will be used for grid point masses and capitals for zone masses).



MASS LUMPING SCHEME

For example, for the case shown above:

$$m_1 = \frac{M_1 + M_2 + M_3 + M_4 + M_5}{3}$$

where m_1 is the mass of node 1

M_1, M_2, \dots are the masses of zones 1, 2, ...

6.2.6 CONSTITUTIVE LAWS ACROSS CONTACTS

Two basic types of contacts have been assumed together with their corresponding class of equations governing the interaction at the contact. Both types are examined. It is proposed that the criterion for using one type rather than the other be based on the angle between the two edges involved in the contact: if the relative angle is less than a pre-set minimum, the edge-to-edge logic would be used.

6.2.6.1 Corner-to-edge Contacts

For convenience, the normal and tangential components of the interaction will be considered independently. The tangent plane at a surface grid point is taken parallel to the line linking the two adjacent grid points.

a) Normal Direction

The normal force - normal relative displacement law postulated is shown in Figure 6.2(a).

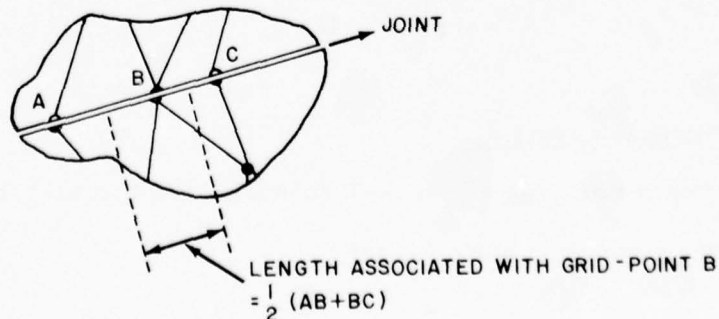
A bilinear law with no tension is assumed for relative displacements less than DN. When greater than DN, the contact is assumed rigid; i.e. the two mass-point move as one (see Section 6.2.6.3).

(b) Tangential Direction

The relationship between tangential force and relative displacement is shown in Figure 6.2(b), that is, an elastoplastic law with yield proportional to the normal component.

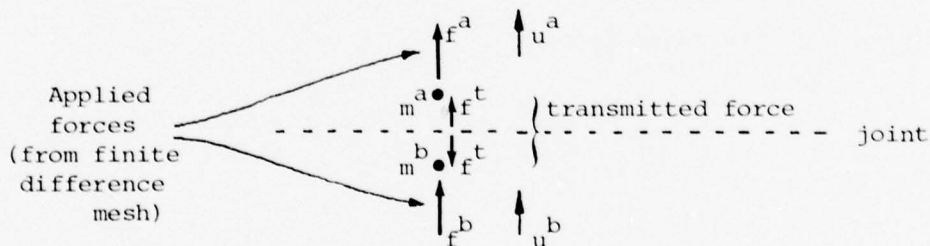
6.2.6.2 Edge-to-edge Contacts

Two edges in contact are regarded as a "joint", and the constitutive laws developed in Chapter 5 are used to derive the new normal and shear stresses from the given normal and shear displacements. Since the program needs grid-point forces, and not stresses, the stresses are multiplied by a length in order to convert them to forces. This length is assumed to be associated with the grid-point, and is taken to be the average of the distances of the grid-point from its two neighbours:



6.2.6.3 Flexible/Rigid Transition for Contacts

The normal stiffness of a rock joint characteristically increases with increased normal load. When the stiffness becomes great in comparison with that of the surrounding rock, the joint becomes "transparent" in the normal direction, and ceases to influence the mechanics of the rock mass. However, the time-step in an explicit scheme is forced to be uneconomically small by the high stiffness. For this reason program DBLOCK allows contacts to become rigid in the normal direction if the relative displacement across the joint exceeds a user-defined limit. It is still possible to evaluate the normal force between the locked grid-points, so that the calculations of slip in the shear direction can be performed as usual. The derivation of normal force is as follows:



$$m^a \ddot{u}^a = f^a + f^t$$

$$m^b \ddot{u}^b = f^b - f^t$$

If the two masses are locked together,

$$\ddot{u}^a = \ddot{u}^b$$

Hence

$$\frac{f^a + f^t}{m^a} = \frac{f^b - f^t}{m^b}$$

$$f^t = \frac{m^a f^b - m^b f^a}{m^a + m^b}$$

This expression gives the normal force between the two opposing nodes, on the assumption that they are locked together in the normal direction. The normal force can then be utilized in the usual way by the joint constitutive law in order to derive the shear force. The transition back to flexibility in the normal direction can be determined from the magnitude of the normal force.

If a rigid/plastic law is needed for the shear direction, a similar approach may be taken in order to derive the shear force between nodes locked in the shear direction. In this case the contact is switched from the sliding state to the locked state when the relative shear velocity passes through zero. The transition in the reverse direction is determined by the magnitude of the shear force.

6.3 MESH GENERATION AND REZONING

6.3.1 AUTOMATIC MESH GENERATION

The program allows the user to supply his own mesh or to simply give the boundaries of the blocks, in which case the computer will generate automatically a triangular mesh of a given maximum edge length. This is achieved in three stages:

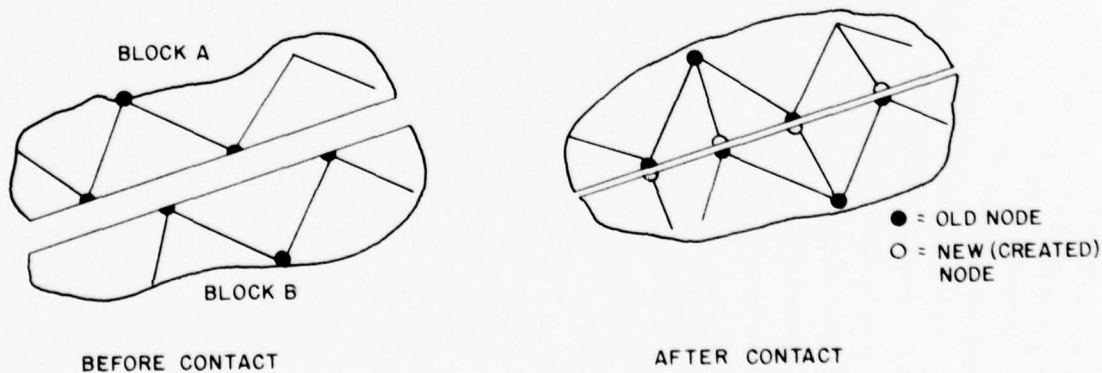
- The corners of the boundary are linked until the block is decomposed into triangles. The links are always established between the two closest corners. Although no holes are allowed, the number of blocks is only limited by the dimensions in COMMON and no special problems arise from locating several corners along straight or concave lines.
- The triangles are divided until all triangle edges are smaller than the length specified by the user. The edge divided is always that of maximum length in the triangle.
- All internal nodes are rezoned until their coordinates coincide with the average of the coordinates of the surrounding nodes. An iterative procedure is used here, since the relocation of one internal node will affect its neighbour.

In the light of the tests performed the above algorithms seem to be sufficient to provide satisfactory shapes of triangles in most instances. Note for example that it would be useless to define the block geometries with details which are small compared to the maximum triangle dimension specified by the user.

Examples of mesh generation for an odd-shaped block are given in Section 6.5.3.

6.3.2 CREATION OF A NEW NODE

When a node of a block contacts another block, a new node is created in the contacted block, in the same location as the impacting node:

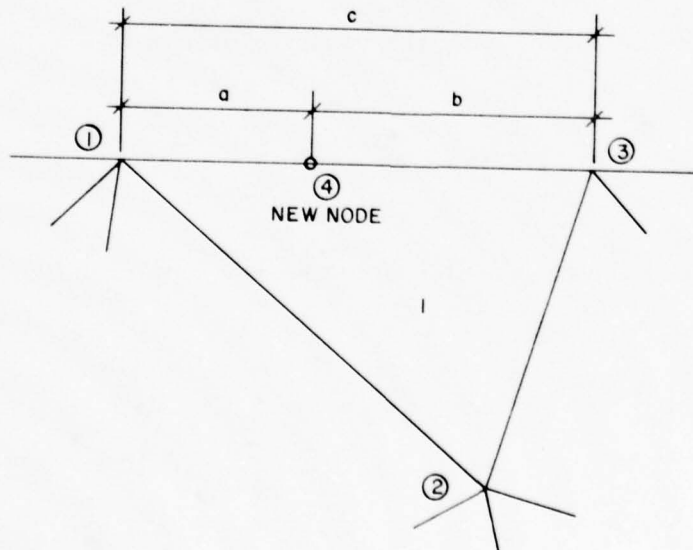


The advantage of this scheme is that it permits the natural transmission of momentum across blocks by means of forces of interaction which are felt as accelerations by the pair of nodes in contact. The creation of a new node implies a re-lumping of mass and momentum, and in

general, a change in the local energy since the momentum and energy equations cannot generally be simultaneously satisfied. In the procedures described below, mass and momentum are preserved and upper bounds in the energy increment are established proving that the errors introduced are negligible compared to other errors inherent in the discretization of the continuum.

6.3.2.1 Mass

As discussed in Appendix IX, masses are reassigned upon contact as follows (new masses indicated by an asterisk).



$$\text{LET } \alpha = \frac{a}{c}$$

$$\beta = \frac{b}{c}$$

Then:

$$m_1^* = m_1 - \frac{M_1}{3} + \frac{M_1}{3} \frac{a}{c} = m_1 - \beta \frac{M_1}{3}$$

$$m_1^* = m_2$$

$$m_1^* = m_3 - \alpha \frac{M_1}{3}$$

$$m_4^* = \frac{M_1}{3}$$

6.3.2.2 Momentum

In order to preserve momentum:

$$(m_1 - m_1^*) \bar{v}_1 + (m_3 - m_3^*) \bar{v}_3 = m_4^* \bar{v}_4$$

where \bar{v}_N is the vector describing the velocity of node N

$$\frac{M_1}{3} \beta \bar{v}_1 + \frac{M_1}{3} \alpha \bar{v}_3 = \frac{M_1}{3} \bar{v}_4$$

Hence the velocity assigned to the new node must be:

$$\bar{v}_4 = \beta \bar{v}_1 + \alpha \bar{v}_3$$

6.3.2.3 Energy

The creation of a new grid point in the form described produces a loss of kinetic energy ΔK_E :

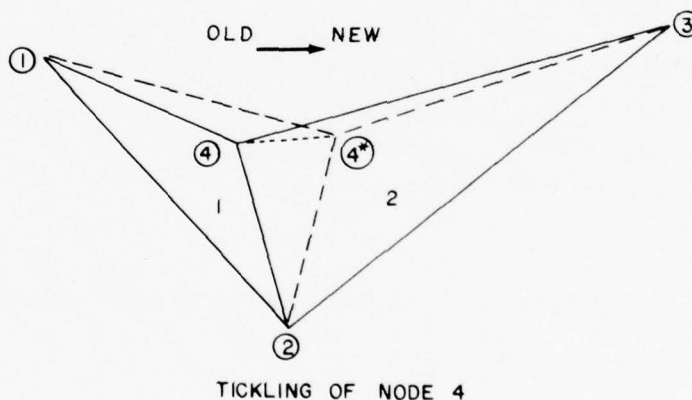
$$\begin{aligned}
 \Delta K_E &= \frac{M_1}{3} \beta v_1^2 + \frac{M_1}{3} \alpha v_3^2 - \frac{M_1}{3} \left[\beta \bar{v}_1 + \alpha \bar{v}_3 \right]^2 \\
 &= \frac{M_1}{3} \left[(\beta - \beta^2) v_1^2 + (\alpha - \alpha^2) v_3^2 - 2\alpha\beta \bar{v}_1 \bar{v}_3 \right] \\
 &= \frac{M_1}{3} \alpha\beta \left[v_1^2 + v_3^2 - 2\bar{v}_1 \bar{v}_3 \right] \\
 &= \frac{M_1}{3} \alpha\beta (\bar{v}_1 - \bar{v}_3)^2
 \end{aligned}$$

This result shows that:

- a) energy is never gained
- b) the energy loss goes to zero as the contact point approaches a grid point
- c) the energy loss is proportional to the mass of the triangle
- d) if velocities are continuous functions of the space coordinates, the energy loss goes to zero with the square of the zone size; that is, the error committed is of the same order of magnitude as the other errors associated with the discretization of the continuum.

6.3.3 "TICKLE" REZONING

Whenever the two contacting nodes separate tangentially further than TOL while maintaining normal contact, the created node is relocated. Its coordinates are made equal to those of the other node (allowing for the appropriate normal and tangential displacements corresponding to the interacting forces at that time). At present, TOL is obtained as a user-specified fraction of the distance between the two adjacent nodes.



When the tangential distance between the two nodes in contact is less than TOL, the forces of interaction are transmitted as if the two nodes were precisely opposite each other. This introduces a moment error, which however can be made arbitrarily small as TOL is reduced.

The above sketch will be used as a guide to describe the characteristics of the tickle rezoning process.

6.3.3.1 Mass

The new zone and node masses are:

$$\begin{aligned} M_1^* &= M_1 + \Delta & m_1^* &= m_1 + \frac{\Delta}{3} \\ \Delta &= \text{mass (424*)} & m_2^* &= m_2 \\ M_2^* &= M_2 - \Delta & m_3^* &= m_3 - \frac{\Delta}{3} \\ & & m_4^* &= m_4 \end{aligned}$$

6.3.3.2 Momentum

After "tickle" rezoning nodes 1, 2 and 3 maintain their velocities.

Then the conservation of linear momentum yields:

$$\frac{\Delta}{3} \bar{v}_1 - \frac{\Delta}{3} \bar{v}_3 + m_4 (\bar{v}_4^* - \bar{v}_4) = 0$$

$$\bar{v}_4^* = \bar{v}_4 + \frac{\Delta}{3m_4} (\bar{v}_3 - \bar{v}_1)$$

6.3.3.3 Energy

The energy loss associated with "tickle" rezoning is:

$$\begin{aligned} 2\Delta E_K &= m_1 v_1^2 + m_3 v_3^2 + m_4 v_4^2 - m_1^* v_1^{*2} - m_3^* v_3^{*2} - m_4^* v_4^{*2} \\ &= m_1 v_1^2 + m_3 v_3^2 + m_4 v_4^2 - (m_1 + \frac{\Delta}{3}) v_1^2 - (m_3 - \frac{\Delta}{3}) v_3^2 \\ &\quad - m_4 \left[\bar{v}_4 + \frac{\Delta}{3m_4} (\bar{v}_3 - \bar{v}_1) \right]^2 \end{aligned}$$

$$\frac{2\Delta E_K}{m_4} = -\frac{m}{m_4} v_1^2 + \frac{m}{m_4} v_3^2 - 2m v_4 (\bar{v}_3 - \bar{v}_1) + m_4 \left[\frac{m}{m_4} \right]^2 \left[\bar{v}_3 - \bar{v}_1 \right]^2$$

where $m = \frac{\Delta}{3}$

Since $\frac{m}{m_4} \ll 1$, $\left[\frac{m}{m_4} \right]^2$ can be neglected. Then:

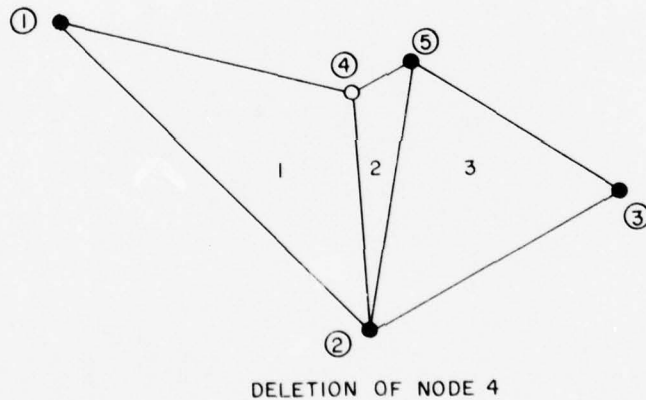
$$\begin{aligned} \frac{2\Delta E_K}{m} &= v_3^2 - v_1^2 - 2\bar{v}_4 (\bar{v}_3 - \bar{v}_1) \\ &= (\bar{v}_3 - \bar{v}_1) (\bar{v}_3 + \bar{v}_1) - 2\bar{v}_4 (\bar{v}_3 - \bar{v}_1) \\ &= (\bar{v}_3 - \bar{v}_1) (\bar{v}_3 + \bar{v}_1 - 2\bar{v}_4) \\ \Delta E_K &= m (\bar{v}_3 - \bar{v}_1) \left[\frac{\bar{v}_1 + \bar{v}_3}{2} - \bar{v}_4 \right] \end{aligned}$$

which means that:

- 1) the energy loss is never negative (m changes sign with the dot product).
- 2) the energy loss is proportional to the mass transferred and goes to zero when the two outer corners (1,4) have equal velocities, or when their average is equal or perpendicular to the velocity of the created node (4).
- 3) as the mesh becomes smaller, the energy loss approaches zero as the product of the transferred mass times the square of the zone dimension.

6.3.4 DELETION OF TRIANGLES

Due to the tickle-rezoning accompanying sliding, one of the nodes created at a contact may approach another pre-existing node. When the zone common to those two nodes becomes too small, that zone is deleted. Following the nomenclature in the sketch below, zone 2 and node 4 will disappear when node 4 approaches node 5.



In this sketch, nodes 1, 4 and 5 are boundary nodes; 4 was created at a contact with another block.

The criterion used by the program to decide whether to delete a node or not is based on the aspect ratio of the diminishing triangle; specifically, the triangle is deleted when its aspect ratio becomes smaller than that needed to guarantee stability for the time increment used.

6.3.4.1 Mass

The zone masses become:

$$M_3^* = M_3$$

$$M_1^* = M_1 + M_2$$

And the node masses:

$$m_1^* = m_1 + m_o$$

$$m_2^* = m_2$$

$$m_3^* = m_3$$

$$m_5^* = m_4 + m_5 - m_o$$

$$\text{where } m_o = \frac{M_2}{3}$$

6.3.4.2 Momentum

All but node 5 preserve their previous velocities. Then, conservation of momentum implies:

$$m_1 \bar{v}_1 + m_2 \bar{v}_2 + m_3 \bar{v}_3 + m_4 \bar{v}_4 + m_5 \bar{v}_5 = m_1^* \bar{v}_1^* + m_2^* \bar{v}_2^* + m_3^* \bar{v}_3^* + m_5^* \bar{v}_5^*$$

$$m_1 \bar{v}_1 + m_4 \bar{v}_4 + m_5 \bar{v}_5 = (m_1 + m_o) \bar{v}_1 + (m_4 + m_5 - m_o) \bar{v}_5^*$$

and hence:

$$\bar{v}_5^* = \frac{m_4 \bar{v}_4 + m_5 \bar{v}_5 - m_0 \bar{v}_1}{m_4 + m_5 - m_0}$$

6.3.4.3 Energy

The loss in kinetic energy associated with this rezoning is:

$$\begin{aligned} 2\Delta E_K &= m_1 v_1^2 + m_2 v_2^2 + m_3 v_3^2 + m_4 v_4^2 + m_5 v_5^2 - m_1^* v_1^{*2} - m_2^* v_2^{*2} - m_3^* v_3^{*2} - m_4^* v_4^{*2} \\ &= m_0 v_1^2 + m_4 v_4^2 + m_5 v_5^2 - (m_4 + m_5 - m_0) \left[\frac{m_4 \bar{v}_4 + m_5 \bar{v}_5 - m_0 \bar{v}_1}{m_4 + m_5 - m_0} \right]^2 \end{aligned}$$

By simple reorganization of terms, this can be expressed as:

$$2\Delta E_K = \frac{m_4 m_5 (\bar{v}_4 - \bar{v}_5)^2}{m_4 + m_5 - m_0} - m_0 \cdot \frac{m_4 (\bar{v}_4 - \bar{v}_1)^2 + m_5 (\bar{v}_5 - \bar{v}_1)^2}{m_4 + m_5 - m_0}$$

Assuming that velocities are continuous functions of the coordinates:

$$\Delta E_K = O(d^2) - O(d)O(e^2)$$

where d = distance from 4 to 5

e = zone typical dimension

O (') = ' of the order of'

Note that the first term represents an energy loss and the second represents a gain. Also that the errors associated with a constant strain triangular configuration are of the order of e^2 . Since d is small compared to e , the error introduced by the rezoning described is negligible compared to that inherent in the method of discretization of the continuum.

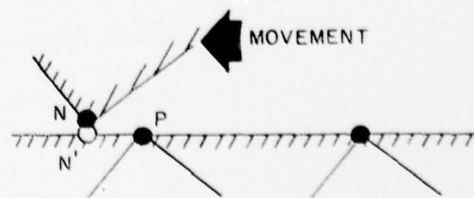
6.3.5 OTHER DETAILS

The main procedures for creation of the mesh and its rezoning have been described in earlier sections. To complete the description, some minor details should also be mentioned.

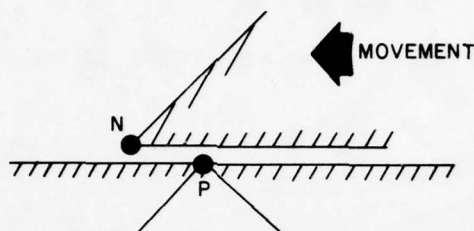
6.3.5.1 Recreation of Contact Nodes

It has been shown before how a node created at a contact is "tickled" to follow its partner; also, how the former is deleted when, due to successive "tickling" one of the triangles about the "tickled" node becomes very slender.

Consistent with those procedures, once the impacting node N goes past a certain distance from the opposite (non tickleable) node P , a new node N' is created to continue opposing N' . The distance $N'P$ minimum for the re-creation of the node is taken 50% greater than the distance for deletion of the node. This hysteresis avoids continuous creation and deletion of the same node.



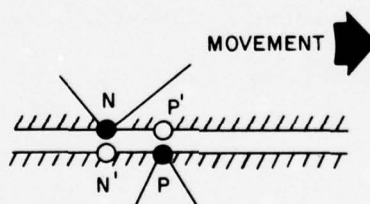
The same formulation given in Section 6.3.2 for the creation of a new node applies for the re-creation. Note that two nodes are re-created at the same time



unless two contacts (N to P and P to N) already exist (see Section 6.3.5.2). Clearly, once N goes past P, nodes opposing both N and P will need re-creation.

6.3.5.2 Redundant Contacts

The deletion of nodes in the case of two adjacent contacts must be handled with special care.



From the above sketch it is clear that nodes P' and N' will soon be deleted. From the deletion of P', a contact P to N will appear; from deletion of N', another contact N to P will appear. If nothing is done, the same contact will be taken into account twice per time step. This is not considered realistic and, besides, it is likely to create problems of stability.

6.4 USE OF PROGRAM DBLOCK

As remarked earlier, the program is not intended as a "user-oriented" package, but is simply a test-bed for proving the numerical scheme. In consequence the input and output is rudimentary.

6.4.1 FILES

No file numbers are referred to in the program since simple PRINT and READ statements are used for output and input. The format for the input stream is given in Appendix X.

6.4.2 PRINTED OUTPUT

The computer provides an echo of all input data as well as the values of all velocities, coordinates and stresses at the iteration cycle numbers requested by the user. However, this type of output is lengthy and difficult to visualise.

6.4.3 PLOTTED OUTPUT

The output is much more manageable in the form of plots. The computer can provide two different types of plots:

6.4.3.1 Meshes

A plot of the complete finite difference mesh will be plotted at the required scale at the cycle numbers pre-selected by the user. The number of plots is at present restricted to 10 by the dimensions in COMMON but can be increased as desired within the core capabilities of the computer used.

6.4.3.2 Histories

The program is prepared to provide time histories of two variables. The two variables of which the history is requested are specified in the routine OUTPUT by statements of the form:

```
BUF1 (NPL) = YD(6)  
BUF3 (NPL) = XD(6)
```

The two variables desired should replace XD(6) and YD(6) in the two statements mentioned. The program will then create a file for plotting which can then be plotted by a post-processor.

This is in contrast with the mesh plots which are controlled directly by the program.

6.4.4 BOUNDARY CONDITIONS

The boundary conditions must be inserted explicitly as FORTRAN statements in the routine BOUNDY. This routine is simply:

```
SUBROUTINE BOUNDY  
INCLUDE 'COMMON.FTN'  
.....  
.....  
RETURN  
END
```

If node 3 is to be fixed in the X-direction, then the user will replace the dots in the above listing by:

```
XD(3) = 0
```

Similarly for any other boundary conditions.

6.4.5 DAMPING

Only stiffness-proportional damping is provided, and is similar to that embodied in program RBM (see Section 2.4.6).

6.5 EXAMPLES AND VALIDATIONS

In this section several examples are presented. Their purpose is two fold: on the one hand, they provide a verification of the adequacy of the program while, on the other hand, they provide a clarification of the type of results generated by the program as well as of its capabilities.

6.5.1 STATIC TESTS UNDER UNIFORM CONDITIONS

The mesh used for these tests was taken to be very irregular with the purpose of verifying the accuracy of the results under difficult conditions. The mesh is shown on Figure 6.3.

Several tests were performed with this mesh. Figure 6.4 shows the theoretical and numerical results when the mesh is subjected to gravity.

It was also verified that all nodes reached equilibrium and stresses were uniform when the domain considered was subjected to uniform boundary stresses.

Another static test performed consisted of imposing a relative vertical displacement between the two horizontal boundaries. In one case, the nodes on the vertical boundaries were forced to the positions they should reach under deformation; in the second case, they were allowed vertical freedom to attain such positions naturally. The results are compared with the true solution in the following tables:

Constrained Case

	Theoretical	Numerical
τ_{xx}	3.75	3.7707
τ_{yy}	1.25	1.2569
τ_{xy}	0	$\leq 6.7 \times 10^{-6}$

Unconstrained Case

	Theoretical	Numerical
τ_{xx}	3.7500	3.7707
τ_{yy}	1.2500	1.2569
τ_{xy}	0	$\leq 9.8 \times 10^{-6}$

6.5.2 WAVE PROPAGATION TESTS

The theoretical velocity of propagation of different waves was compared to that observed from the results of the program. For this purpose, a twenty-story bar was generated and subjected to gravity in different positions and under different boundary conditions. In this way, three types of waves were generated: a) P-waves in a constrained material, b) P-waves in material constrained in one transversal direction but free in the other, and c) S-waves.

A comparison of the accuracy of the resulting periods of oscillation is provided in the next table.

		THEORETICAL VALUE (sec)	OBSERVED VALUE (sec)
P-WAVE	FULLY CONSTRAINED	3.88	3.89
	SEMI-CONSTRAINED	7.12	7.00
S-WAVE		13.66	13.68

The reason why the semi-constrained case does not appear to be as accurate as the others is that the theoretical propagation assumes no lateral inertia in the unconstrained direction. Such inertia, though small, does exist in the numerical representation, thus slightly biasing the result towards the fully constrained value (infinite lateral inertia).

An example of the velocity history is also presented in Figure 6.5. It corresponds to the case of the propagation of the shear wave. Note that the theoretical history is composed of straight lines.

6.5.3 MESH GENERATION TESTS

Several tests were made to illustrate the capabilities of the mesh generating process. Figure 6.6 presents the information initially given to the computer, namely, twelve boundary nodes. Figure 6.7 presents the mesh at the end of the triangularization by MESH. Figures 6.8A and 6.9A show the mesh as obtained by REDUCE for the cases of maximum edge sizes of 3.0 and 2.4 cm, respectively. Finally, Figures 6.8B and 6.9B depict the meshes corresponding to the two cases mentioned after the rezoning carried out by NICE.

6.5.4 BLOCK SLIDING ON INCLINED PLANE

The interest of this test, besides that of providing a clear display of the rezoning activities of the program, is to check the conservation of momentum and energy throughout the rezoning procedure.

The initial configuration is displayed in frame A of Figure 6.10. A three zone block is pushed downslope with vertical and horizontal velocities equal to -1.0. Gravity exists and is equal to 0.98 (units are arbitrary). Under those conditions the vertical velocity of the block should be:

$$v_y = 1 - 0.49t$$

The subsequent frames (6.10B to 6.10I) illustrate the rezoning process. The plot in Figures 6.11 shows a comparison of the theoretical velocity with that computed for the back node of the sliding block. As can be seen, the agreement is very satisfactory and no appreciable energy or momentum losses have been accumulated in the process. Figure 6.12 presents a plot in which the block is pushed without gravity. As shown, no energy is spent in the rezoning procedures.

For the runs described above, the following properties were used:

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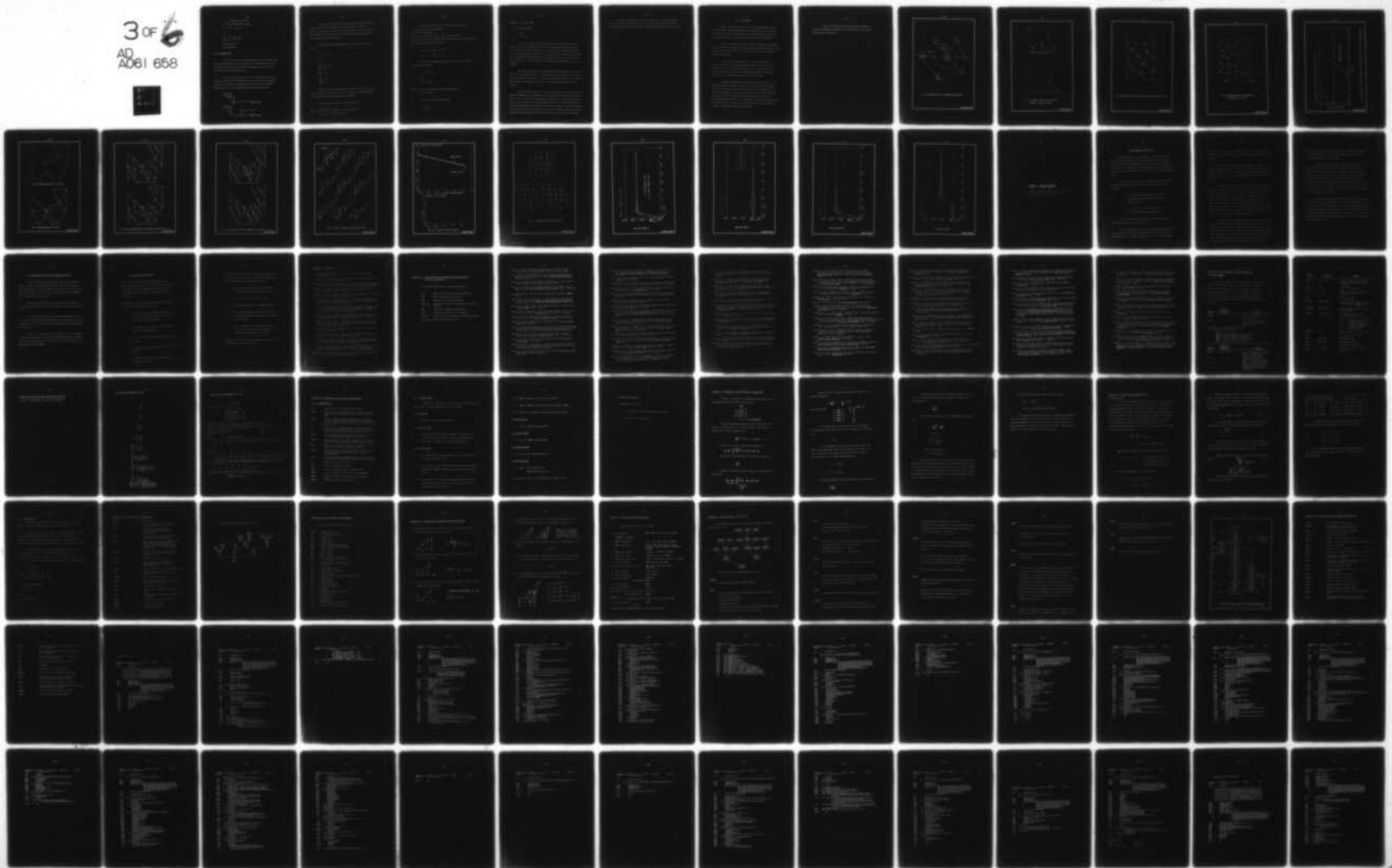
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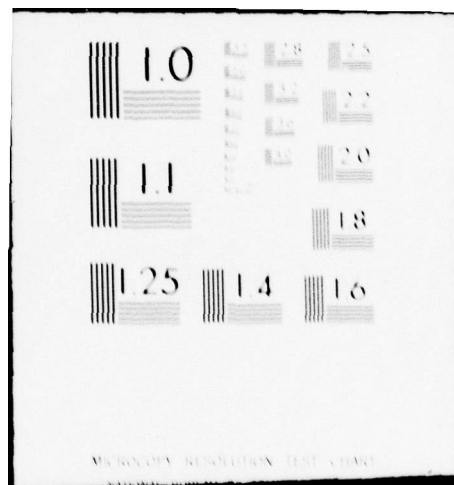
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$\lambda = \mu = 1000$ (Lame's constants)

$K_{NL} = K_{NU} = 5000$ normal stiffness

δ_n = rigid transition

$\rho = 1$

$\lambda_{\min} = 5\%$
 $f_{\min} = 10.0$ } damping

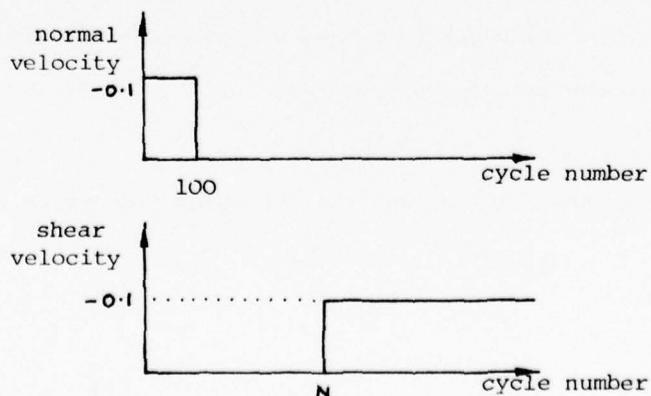
slope angle = 45°

$g = 0.98$ gravity

6.5.5 SHEARBOX TEST

Similar tests to be those performed with the block sliding down-slope were undertaken to study the behaviour of a simulated shear test configuration. Figure 6.13A presents the arrangement of two blocks and their initial finite difference grids.

As seen in the referenced figure, all five nodes in the lowest horizontal plane remain fixed during the tests. The boundary conditions, specified as velocities, are applied on the five nodes in the highest horizontal plane. Those boundary conditions were as shown below:



Clearly, the two blocks are first compressed together; when this situation stabilizes, the upper plane of the top block is forced to displace horizontally with respect to the lower plane of the bottom block. Total resultant horizontal and vertical forces along the top horizontal plane were monitored during the test.

Material properties and parameters used in these tests were as follows:

$$\lambda = \mu = 1000$$

$$\rho = 1$$

$$g = 0$$

$$K_{NL} = K_{NU} = 5000$$

$$K_{SH} = 1000$$

$$X_{MU} = 0.1$$

$$\lambda_{\min} = 0.7$$

$$f_{\min} = 2.0$$

$$FRAC = 0.5$$

Figures 6.14 to 6.17 present the results of the tests together with the theoretical static results. It is probably worth mentioning how the theoretical result for compression was obtained.

The total relative vertical displacement d is:

$$d = d_1 + d_2$$

where d_1 corresponds to compression of the continuum

d_2 occurs at the discontinuity.

Since the resultant force F is equal across any section:

$$F = n K_{NL} d_2 \text{ across the discontinuity}$$

$$F = K_1 d_1 \text{ in the continuum}$$

where n is the number of contacts across the discontinuity.

K_1 is similar to a Young's modulus under plane-strain conditions and can be obtained from the following relations:

$$\tau_{xx} = \lambda (\epsilon_{xx} + \epsilon_{yy}) + 2\mu \epsilon_{xx} = 0$$

$$\tau_{yy} = \lambda (\epsilon_{xx} + \epsilon_{yy}) + 2\mu \epsilon_{yy}$$

Eliminating ϵ_{xx} between both equations, and for the values of the parameters proposed,

$$\tau_{yy} = 2666.7 \epsilon_{yy}$$

Hence:

$$F = 2666.7 \frac{A}{H} d_1$$

Where A is the cross-sectional area (assumed constant)

H is the height

In terms of the total displacement:

$$F = \frac{d}{\frac{1}{K_1} + \frac{1}{K_2}}$$

Where $K_1 = 2666.7 \frac{A}{H} = 2666.7$

$$K_2 = n K_{NL} = 35000$$

Hence:

$$F = 135.72$$

It can be seen that the dynamic solutions converge to the theoretical static ones. Figures 6.14 and 6.15 present the normal and shear forces during Test A, in which the shear displacement started after 1000 iterations ($N = 1000$). The initial oscillations of the shear force coupled to the compression are thought to be originated by the asymmetry of the mesh and decay due to the stiffness damping incorporated. A small but similar coupling effect is observed at the onset of shearing.

The same test was repeated with shearing velocity equal to -0.05 starting after only 300 iterations (Test B). Normal and shear forces for this test are presented in Figures 6.16 and 6.17. The shear force seems to converge to a slightly low value compared to the theoretical solution. Apart from that the results are as expected.

A special feature of the two tests described was that the nodes of the top and bottom boundaries were allowed free relative horizontal displacement until the onset of shear. Other tests (not presented) showed that a slightly larger value is obtained for the normal load if these boundary nodes are horizontally fixed, due to the obvious constraints on the Poisson's ratio effect. However, as could be expected, such horizontal constraints decreased the effect of the unwanted coupled oscillations introduced by mesh asymmetry and the shear forces converged to the correct value.

Finally, a test was also run without normal force, simply by providing an initial velocity. The constant velocity observed proves again that energy is conserved during rezoning; such rezoning can be visualised in Figures 6.13A to 6.13C.

6.6 CONCLUSIONS

A basic program has been written to analyse deformable continua and discontinua. The program, DBLOCK, works explicitly in the time domain by a Lagrangian finite difference scheme. The implementation of arbitrary constitutive relations for continuous materials is relatively simple.

The contacts between blocks are handled by special logic depending on whether they are considered corner-to-edge or edge-to-edge contacts. Again, arbitrary laws governing the interaction at those contacts are straightforward to introduce.

The main novelty of the program lies on the handling of the contacts. Two grid points are permanently opposed in each contact, the contact forces, hence, being felt by those nodes as accelerations. The meshes are rezoned as required to maintain the two nodes in each contact opposing each other throughout the duration of the contact.

The hypotheses embodied in the program have been tested on static and dynamic problems against analytical solutions, with special emphasis on the conservation of energy and momentum. The results obtained to date are very encouraging. For quasi-static problems, where velocity gradients are low, the errors associated with rezoning tend to zero, since the equations presented in Section 6.3 show that the energy error is proportional to the difference in velocity of the nodes either side of the node being relocated. Momentum is always conserved exactly.

Finally, the program has been provided with a method for generating automatically meshes of the desired densities to cover the domains under consideration.

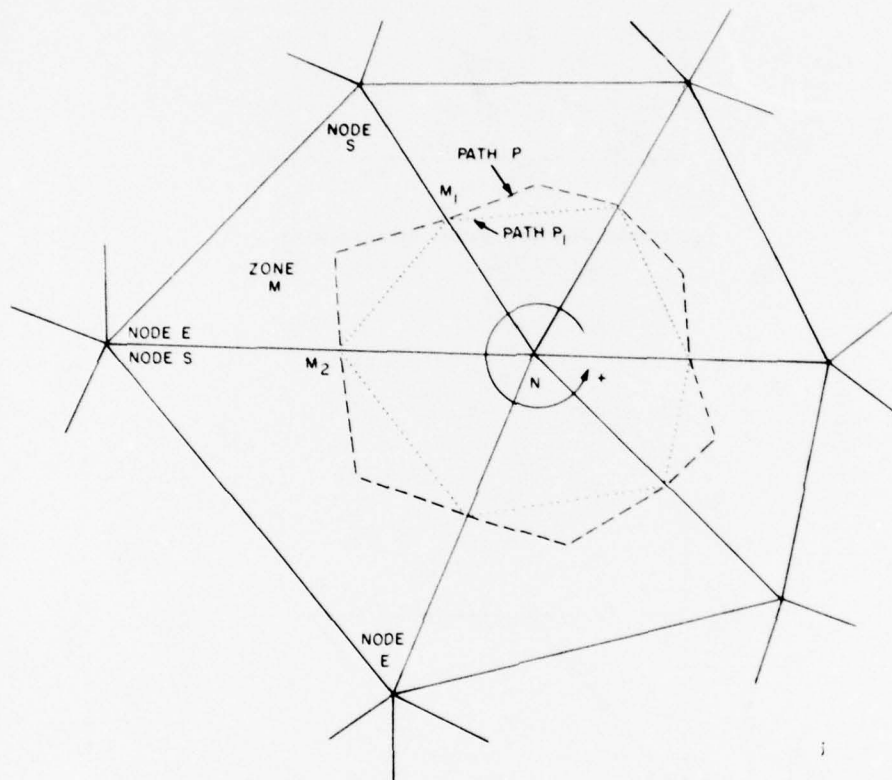
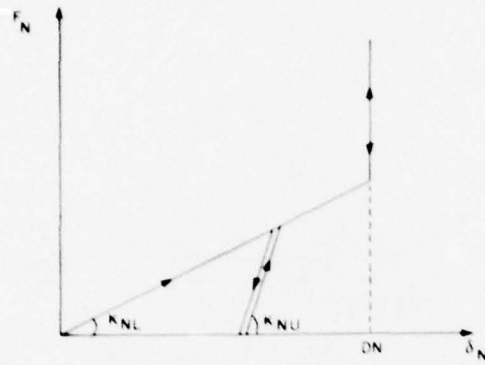
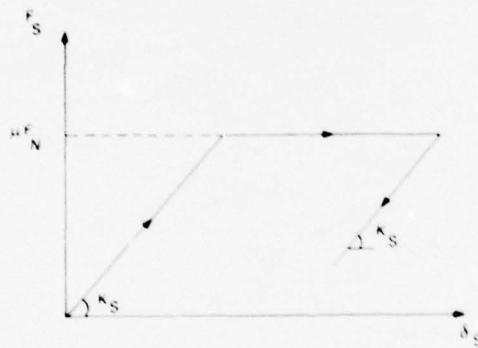


FIG. 6.1 INTEGRATION OF THE MOMENTUM EQUATIONS



(a) NORMAL FORCE vs NORMAL DISPLACEMENT



(b) TANGENTIAL FORCE vs TANGENTIAL DISPLACEMENT

FIG. 6.2 ASSUMED CONSTITUTIVE LAWS FOR
CORNER - TO EDGE CONTACT

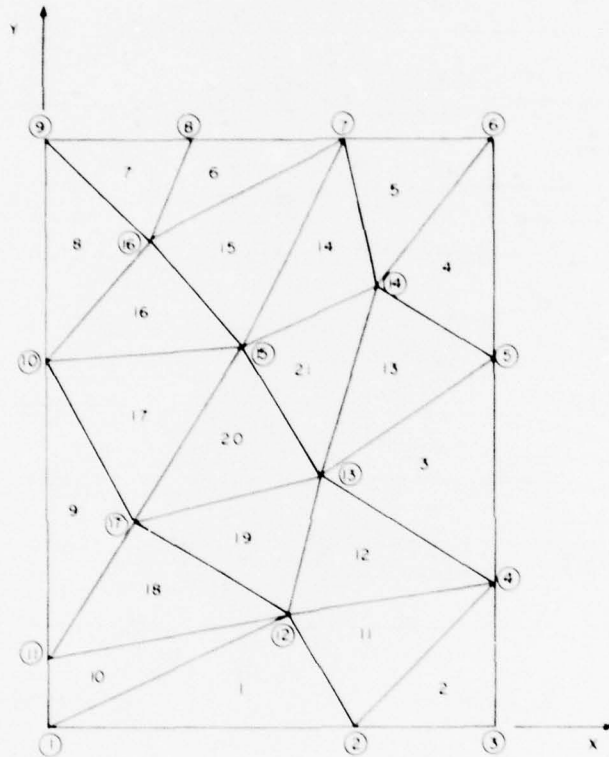


FIG. 6.3 MESH USED FOR THE STATIC TESTS ON PROGRAM D BLOCK

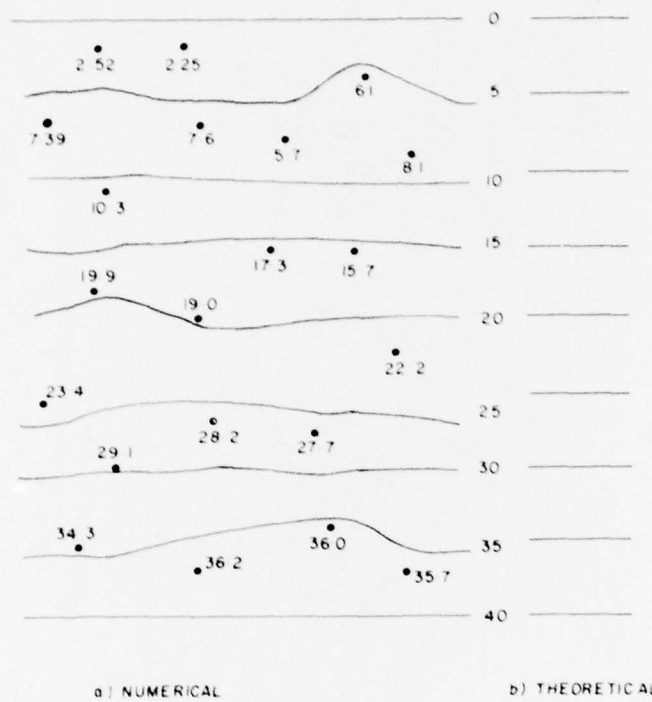
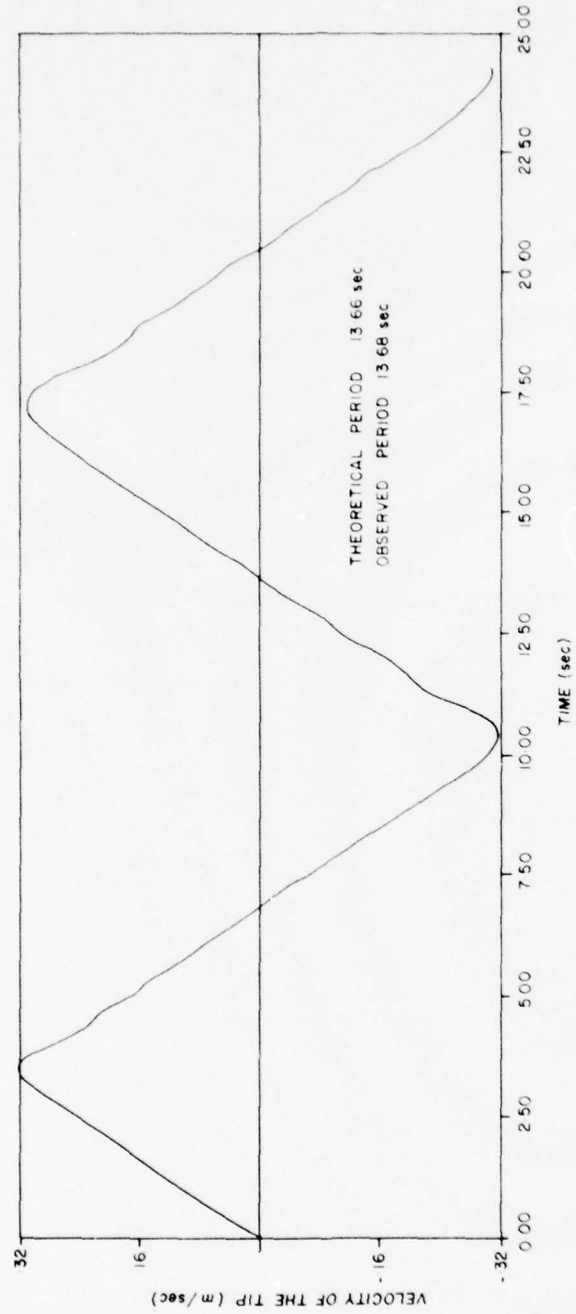


FIG. 6.4 STRESSES DUE TO GRAVITATION
ON THE MESH OF FIG. 6.3

BAR UNDER GRAVITY - 20 STORIES (HORIZONTAL BAR - PROPAGATION OF SHEAR WAVES)



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FIG. 6.5 EXAMPLE OF VELOCITY HISTORY IN WAVE PROPAGATION TEST OF PROGRAM DBLOCK

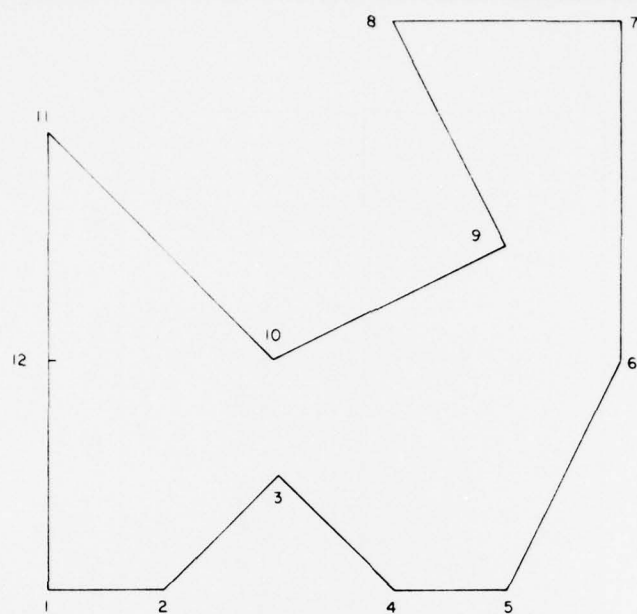


FIG.6.6 BOUNDARY SUPPLIED BY THE USER

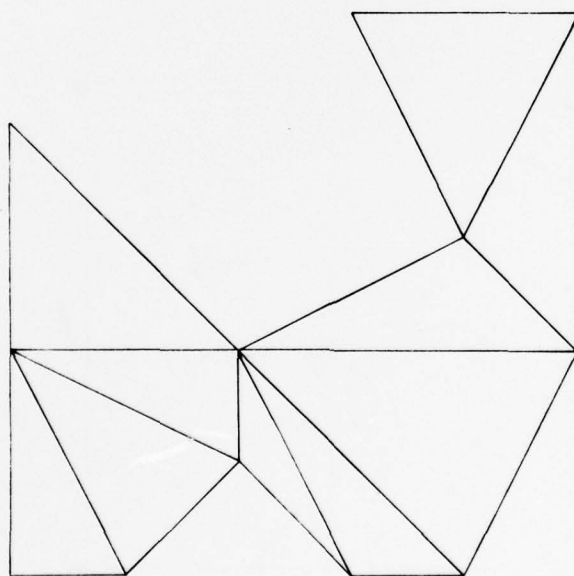
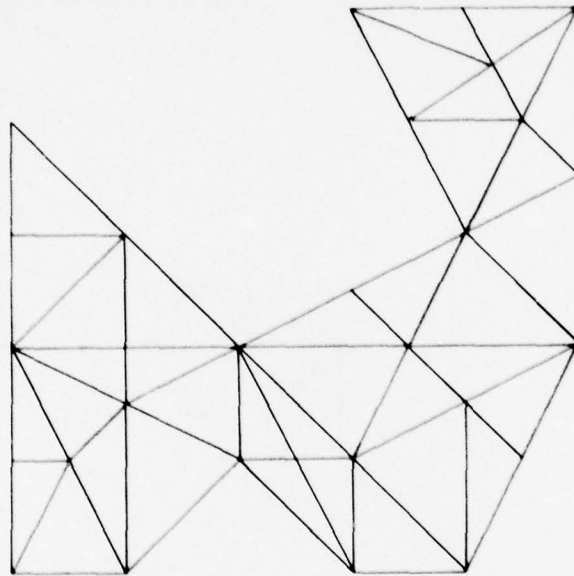
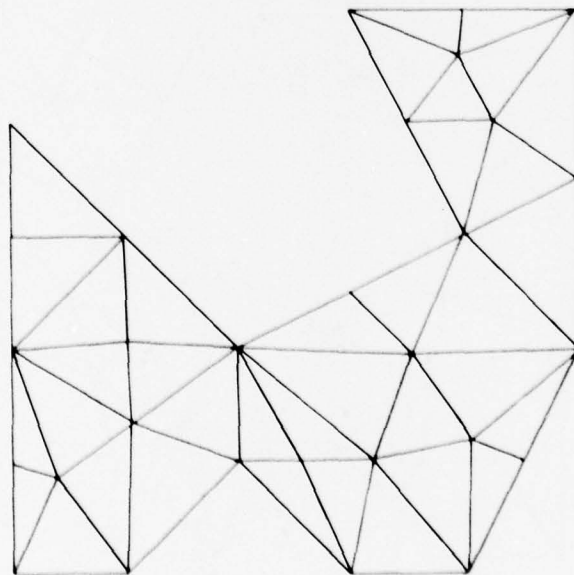


FIG.6.7 TRIANGULARIZATION BY 'MESH'



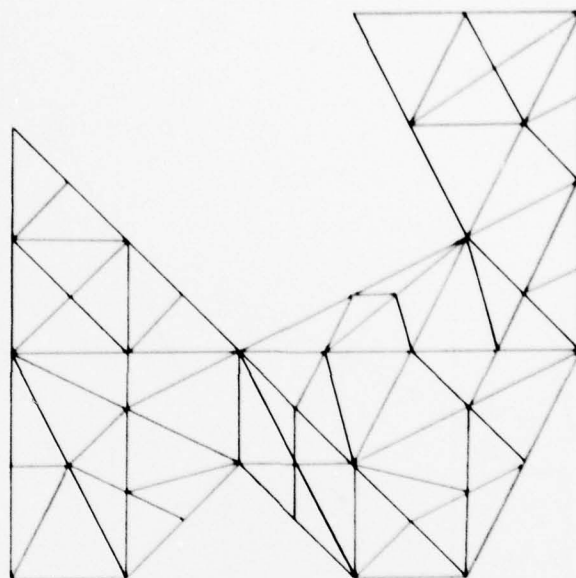
A) MESH AT THE END OF 'REDUCE'



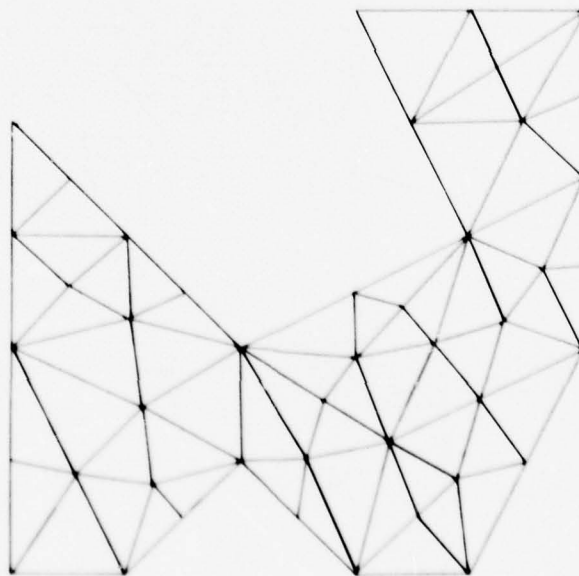
B) MESH AT THE END OF 'NICE'

FIG. 6.8 MESH GENERATED WITH A MAXIMUM EDGE LENGTH OF 3.0 CM

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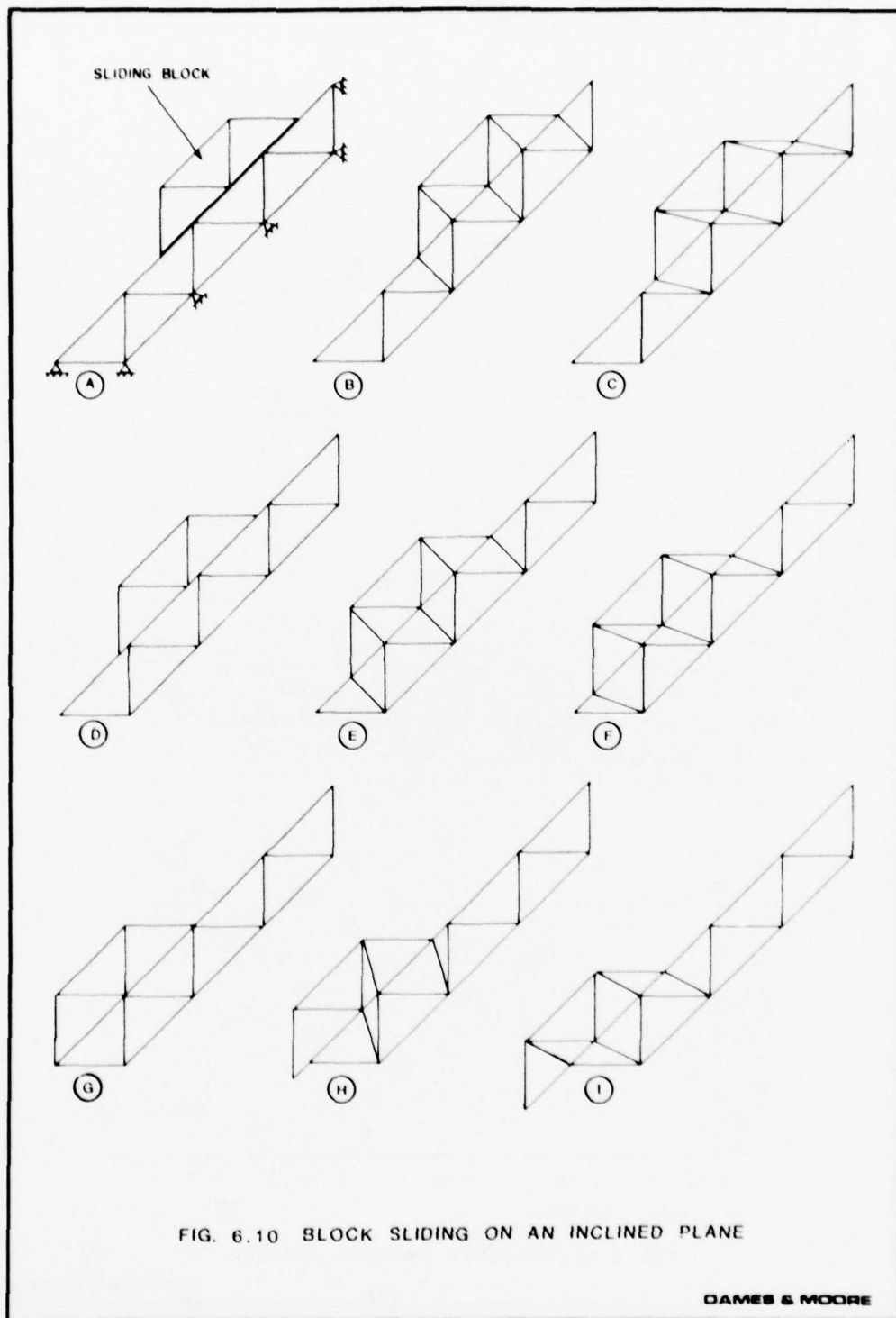
A) MESH AT THE END OF 'REDUCE'



B) MESH AT THE END OF 'NICE'

FIG. 6.8 MESH GENERATED WITH A MAXIMUM EDGE LENGTH OF 2.4 CM

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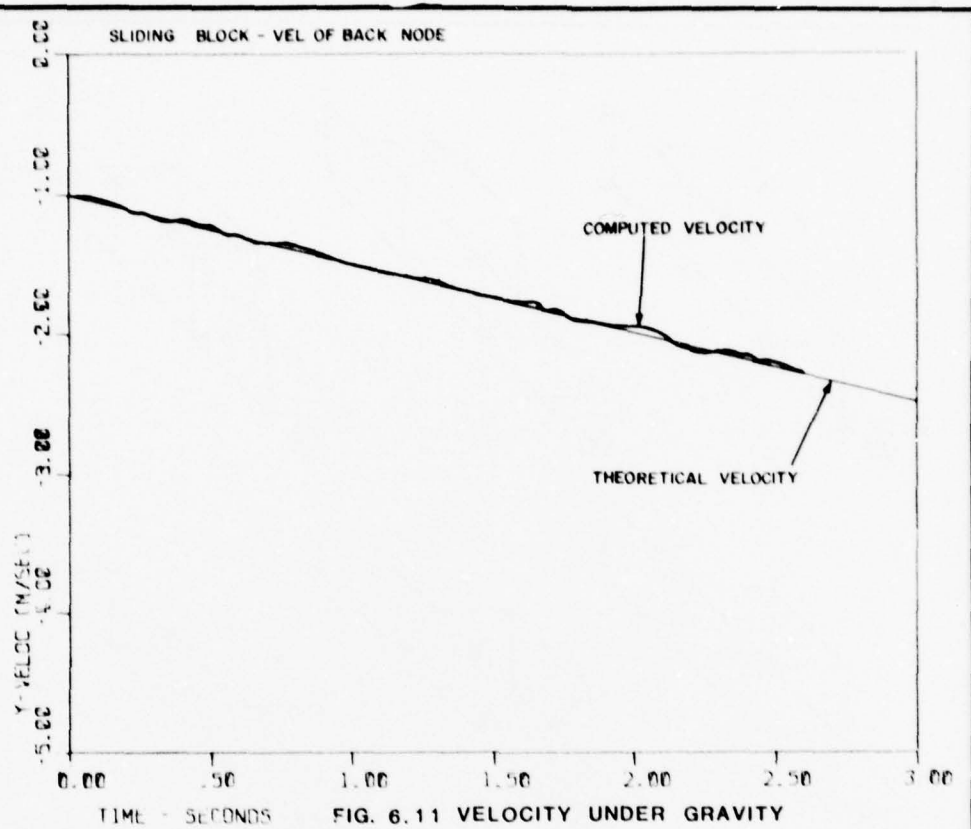


FIG. 6.11 VELOCITY UNDER GRAVITY

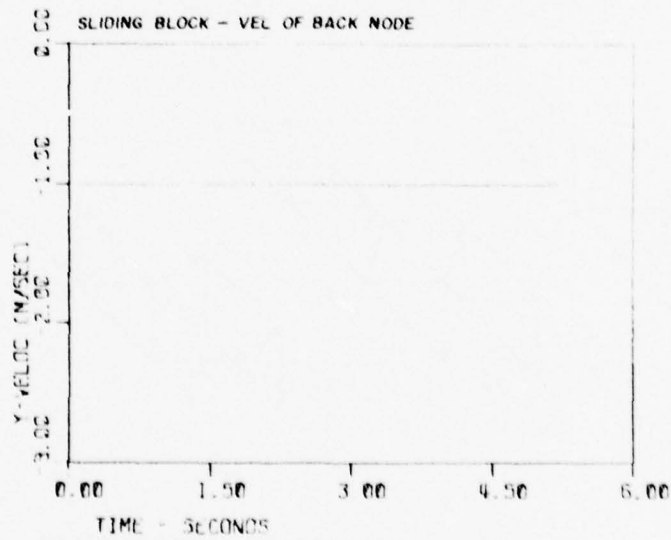


FIG. 6.12 VELOCITY WITHOUT GRAVITY

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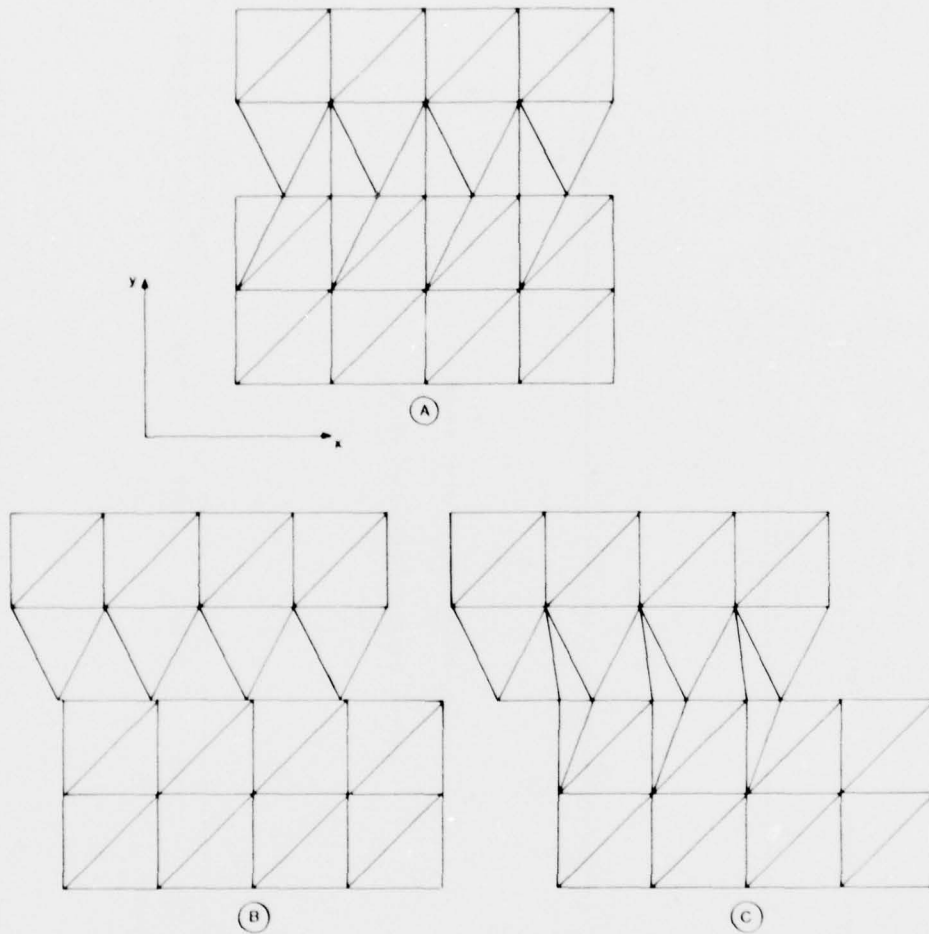


FIG. 6.13 SHEAR-BOX TEST - MESH PLOTS

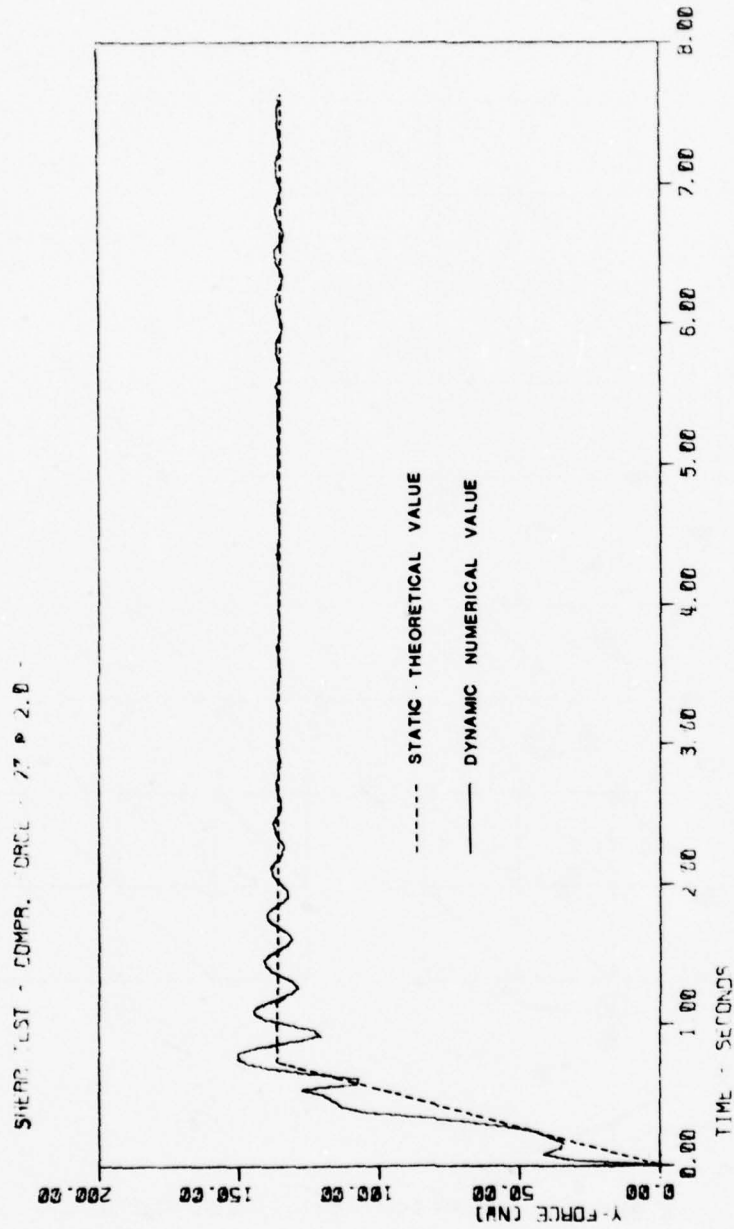
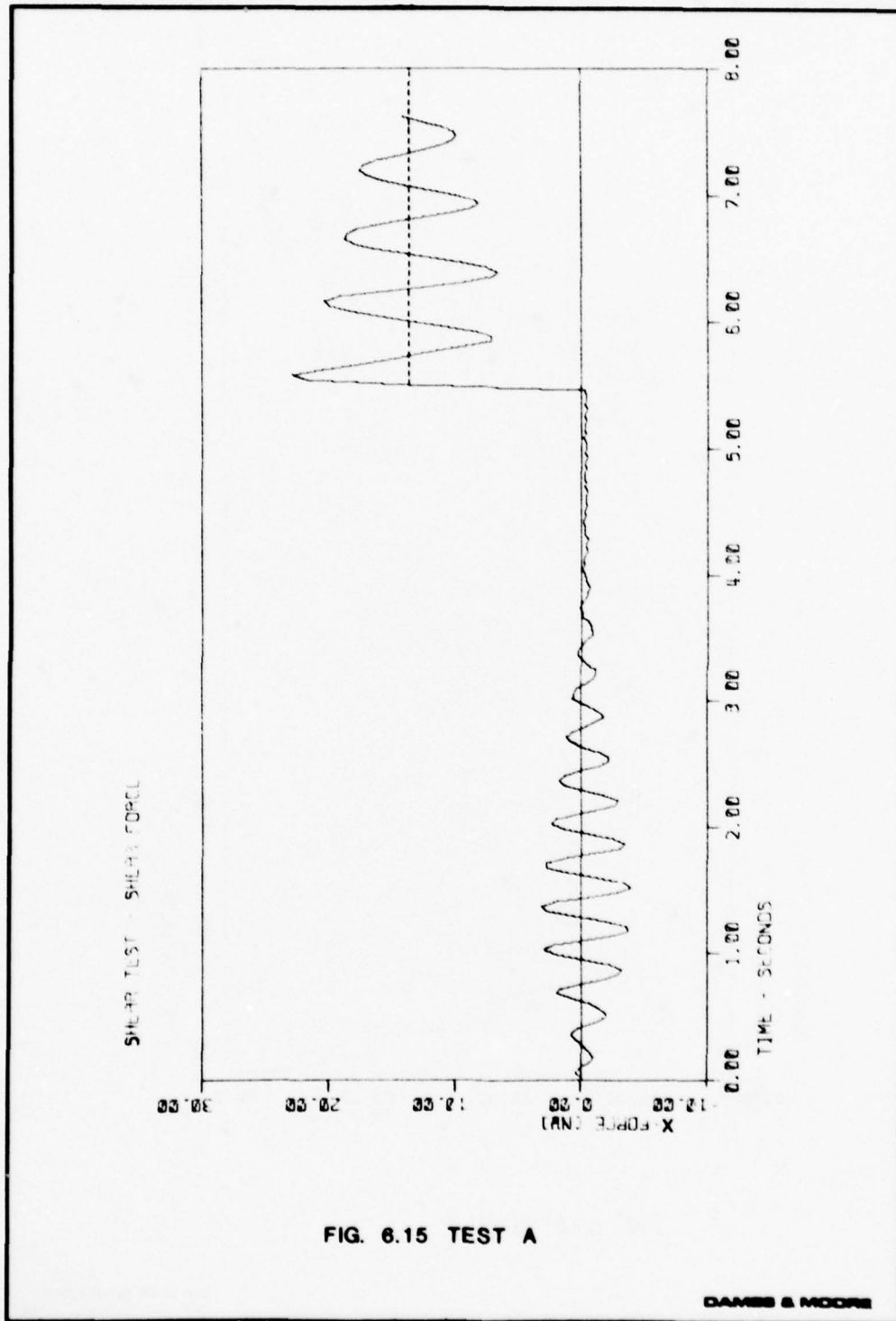
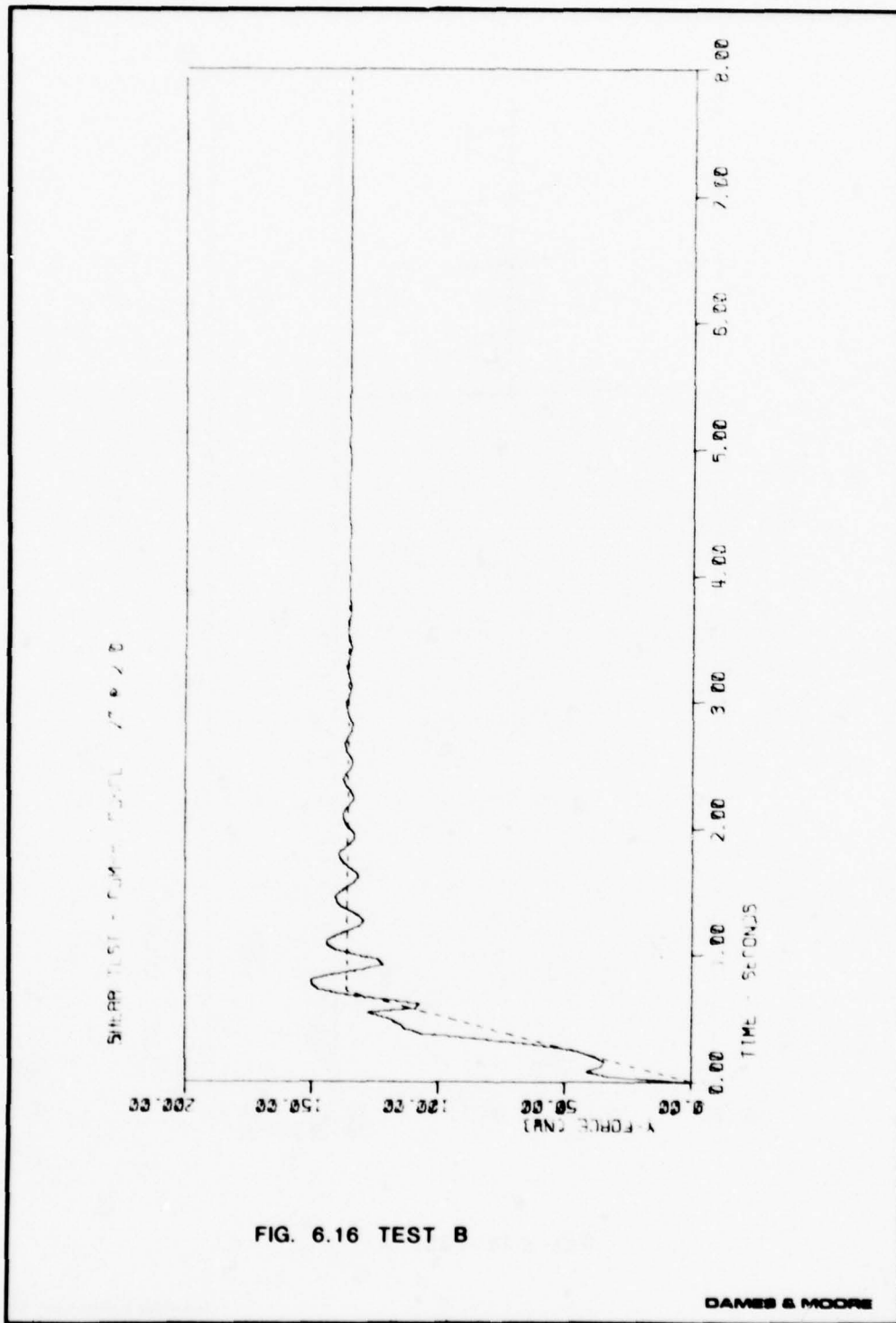
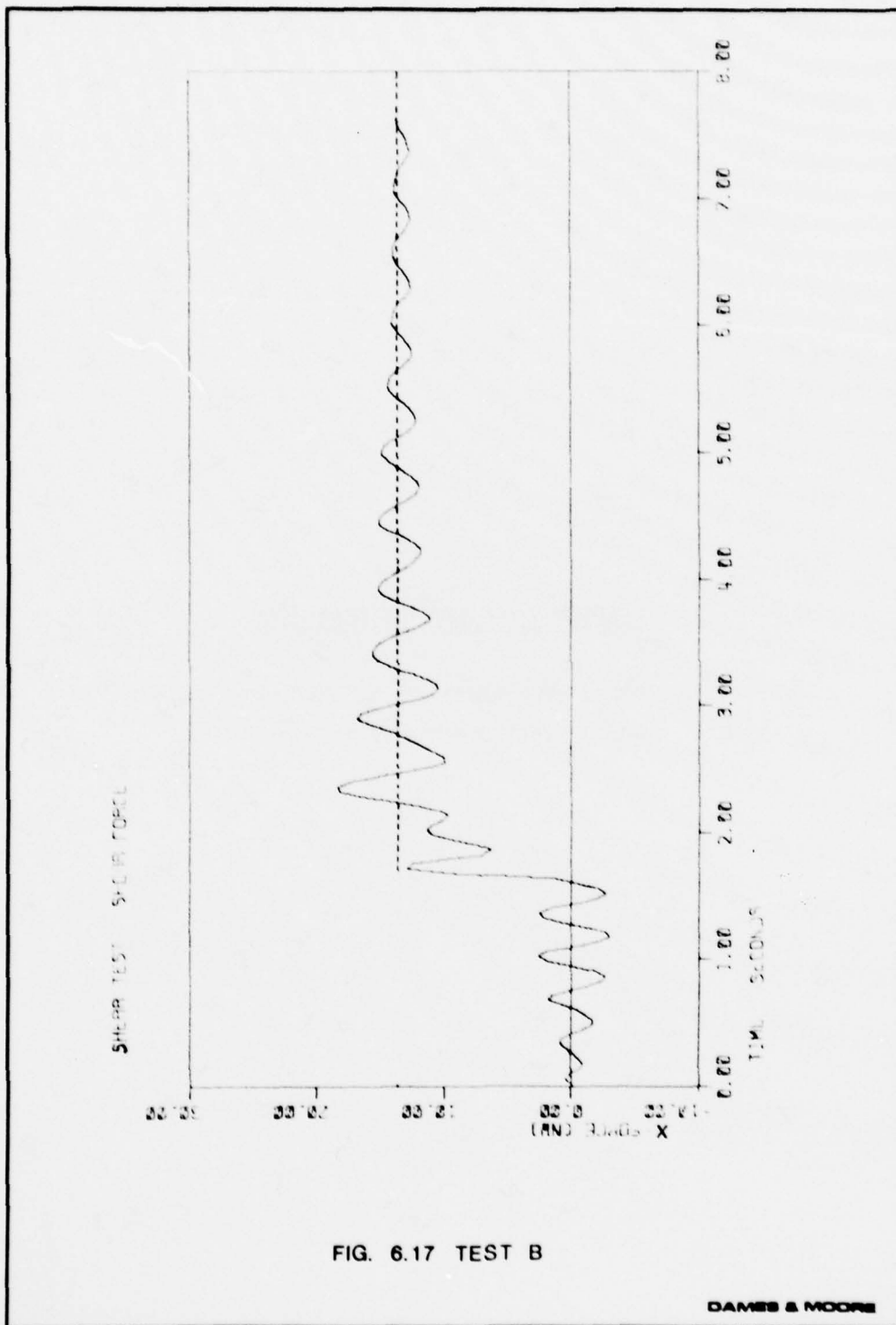


FIG. 6.14 TEST A

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CHAPTER 7: OVERALL CONCLUSIONS

7.0 *The achievements of the study are evaluated and suggestions made for future work.*

7.1 ACHIEVEMENTS OF THE STUDY

The main object of the research was to demonstrate that the numerical schemes proposed for a fully deformable block program would actually work and give reasonably accurate results. This has now been accomplished. It has been shown that very little error is introduced into the calculation of sliding of rock joints by the various rezoning schemes used.

Although the new formulation is likely to be no more efficient than existing lagrange, finite-difference codes, it has two major advantages:

- i) It is completely general, and can model any arbitrary jointing pattern, with no "tuning" needed by the user.
- ii) Joints are modelled accurately, with no interpolation necessary at interfaces.

To be set against these advantages is the reputation that triangular zones have for being too "stiff".

The program, DBLOCK, that has been written to perform the verifications is only a "test-bed" program and does not include any of the housekeeping logic necessary for keeping track of interactions between

zones and joints. This logic can easily be built into a future program, since it will be based on that already tested in the original rigid-block program.

Several other goals have been accomplished: the original rigid-block program has been translated into Fortran, and has been extensively validated. It is in the form of a "base-line" program that can be used as a reference version for checking modified and extended versions against.

A new idea has been tried out, in which simple deformability is given to the blocks of the distinct element method. Each block is allowed three degrees of freedom to deform internally, with general constitutive laws being possible for the intact material. The method differs in a fundamental way from both finite elements and finite differences, and relies on the stiffnesses of joints to link neighbouring blocks, or zones. The new program, SDEM, is only slightly slower than the rigid-block program, RBM, and can be used in situations where the intact deformation of rock blocks, while not very large, cannot be neglected.

A modified version of RBM has been written that allows blocks to crack in response to the loads acting on them. The data structures have been changed so that blocks may divide and subdivide indefinitely (until limited by computer storage). A simple cracking criterion has been built into the program, based on semi-empirical results from point-load tests on irregular rock blocks. However, the program is structured so that the user may insert any other criterion with very little effort. It is

anticipated that the new program will be able to increase considerably the realism of simulations in which "hanging-up" of blocks would have occurred using the regular program, RBM.

A fairly extensive literature survey has been made on the properties and behaviour of rock joints. Based on the findings, a constitutive law has been proposed for rough rock joints, and coded up in the form of a Fortran subroutine called JOINT. The program seems to be capable of simulating the range of behaviour observed in the test results; it also gives plausible stress/strain curves for complex loading paths, for which test results do not exist. There is no doubt that when more comprehensive test results become available, the proposed constitutive law will need to be revised.

In summary, the work presented in this report should be regarded as the first phase in a continuing effort to understand and model jointed rock masses. Several tools have been developed, investigated and evaluated; in the next phases it is hoped that some or all of these tools will be used to simulate and predict real experiments on jointed rock. In this way the computer programs can be refined and corrected in the light of comparisons with experimental results.

7.2 APPLICABILITY AND USE OF THE COMPUTER PROGRAMS

Of all the programs that have been written during the present study, only RBM has been extensively validated. The other programs are only made available on the understanding that they are for experimental use only, and the results are not to be relied upon until further validations have been done and any bugs corrected.

RBM is applicable to jointed rock problems where the stresses are low, so that deformations at joints far exceed any intact rock deformations.

For situations involving higher stresses, SDEM should be used, up to the point where intact block deformations become comparable to joint deformations. At this stage SDEM will become inaccurate, and DBLOCK should be used instead.

If the rock is brittle and of low strength, cracks are probable, so that RBMC should be used. Parameter studies should be made in which the crack criterion is varied, since the mechanics of crack initiation is only approximately treated by RBMC.

7.3 SUGGESTIONS FOR FUTURE WORK

1. The programs developed in this study should be used to model existing laboratory tests on multiple-block systems, to determine the range of applicability of each program, and whether any important aspect of behaviour is being neglected.
2. RBM should be generally streamlined and made more efficient. In particular the program should include:
 - i) the schemes embodied in SDEM and RBMC as options that can be "switched off" without degrading the efficiency of the standard RBM;
 - ii) edge-to-edge contact, together with the constitutive law developed in Chapter 5;
 - iii) logic to allow different properties for any joint or block;
 - iv) water pressure in joints (without flow as a first option);
 - v) optimised data structures (eliminating several redundant variables).

3. DBLOCK should be generalised, using the housekeeping logic of RBM, so that any geometry can be treated automatically. Other capabilities should be included, such as:

- i) a general constitutive law for the continuum zones (including non-associated plasticity);
- ii) a general constitutive law for joints;
- iii) non-reflecting boundaries for dynamic problems;
- iv) free-format input routine, general specification of boundary conditions and sophisticated graphical output displays;
- v) logic to allow cracks to propagate through the intact blocks, by creating new triangular zones as the crack moves through the continuum.

DBLOCK should also be extensively validated against existing experimental results on jointed rock.

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APPENDIX II : BIBLIOGRAPHY ON JOINT PROPERTIES AND JOINTED MODELS
(PHYSICAL AND NUMERICAL)

The following abbreviations are used in Appendix II:

AIME	American Institute of Mining and Metallurgy
ARPA	Advanced Research Project Agency
ASCE	American Society of Civil Engineers
IJRM & MS	International Journal of Rock Mechanics and Mining Science
IMM	Institution of Mining and Metallurgy
ISRM	International Society for Rock Mechanics
JSM & FD	Journal of the Soil Mechanics and Foundation Division
U.S.B. Mines	United States Bureau of Mines

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APPENDIX III : INPUT COMMANDS FOR RBM AND EXAMPLE RUN

III-1 INPUT COMMANDS

This list of input cards must be read in conjunction with Section 2.4, which explains the use of the program in more detail. At present the input format is in fixed columns, unlike program SDEM, where free format can be used. Each card image consists of a command word, starting in column one, followed by a number of parameters, in successive 10-column fields, the first field starting in column 11.

DATA SET 1

COMMAND	PARAMETERS	COMMENTS
RESTART		Restart an old run from logical Unit 1. Go to data set 2.
START		Start a new run. This card must be followed by the two following cards:
1) heading card - any characters may be used		
2) data card in (4110,F10.0) format, giving:		
NBLOKM = maximum number of blocks to be used		
IBOXES = number of boxes in x-direction		
JBOXES = number of boxes in y-direction		
IBSIZE = size of single box (boxes are square)		
TFRAC = fraction of critical time-step		

DATA SET 2

COMMAND	PARAMETERS	COMMENTS
CREATE	NC, RHO, IFIX	Create a block with NC corners, density ρ and IFIX \neq 0 for a fixed block. This card must be followed by other card(s) giving NC corner coordinates: (X(I),Y(I),I=1,NC) in (SF10.0) Format. The coordinates must be given in a clockwise direction. A CREATE command must not be given after a CYCLE Command has been given.

COMMAND	PARAMETERS	COMMENTS
DUMP	LOC1, LOC2	Dump main array from LOC1 to LOC2. If LOC2 < 0, dump by boxes, blocks & contacts.
CYCLE	NCYC	Execute NCYC time-steps
STOP		STOP. Saves problem on logical unit 1 unless a serious error has occurred.
PLOT		Plot current mesh.
GRAVITY	GRAVY, GRAVX	y and x accelerations due to gravity. Default values are GRAVY = -9.81 GRAVX = 0.0
STIFFNESS	STIFN, STIFS	Normal and shear contact stiffness. Default = 1×10^8 .
DAMPING	$\lambda_{\min}, f_{\min}, I_{\alpha}, I_{\beta}$	λ_{\min} { Rayleigh damping terms, f_{\min} } defined in Section 2.4.6. If $I_{\alpha} = 1$, mass-proportional constant α is set to zero. If $I_{\beta} = 1$, stiffness-proportional constant β is set to zero. If $I_{\alpha} = I_{\beta} = 0$, normal Rayleigh damping is used.
FRICTION	FRIC	Friction coefficient for all edges.
ZERO		Set all velocities to zero.
RSET	IADR, VAL	Set A(IADR) to VAL.
ISSET	IADR, IVAL	Set IA(IADR) to IVAL.
CHECK		Momentum and energy printout
LOAD	FX, FY, NB	Applies x and y forces to block NB centroid.

EXAMPLE RUN OF RBM, WITH INPUT DATA AND OUTPUT LISTING.

THE RUN IS FOR VALIDATION 5A, DESCRIBED IN CHAPTER 2.

INPUT DATA FOR EXAMPLE RUN OF RBM

[illegible]

OUTPUT LISTING FOR EXAMPLE RUN OF RBM

RBM - RIGID BLOCK MODEL.

VALIDATION: 3 ... BLOCK FALLING ONTO PLATE

MAXIMUM NUMBER OF BLOCKS 2
 BOXES IN X-DIRECTION 10
 BOXES IN Y-DIRECTION 10
 TOTAL NUMBER OF BOXES 100
 SIZE OF SINGLE BOX 100
 PROBLEM SIZE IN X-DIR 1000.
 PROBLEM SIZE IN Y-DIR 1000.
 TIMESTEP MODIFIER 0.100

*** CREATE 4 1.0 1 ***
 (0.1000E+03, 0.1000E+03) (0.4000E+03, 0.4000E+03) (0.4000E+03, 0.1000E+03) (0.1000E+03, 0.4000E+03)
 AC,IC,MASS,RND1 : 6.333E+07 1.667E+02 8.000E+04 3.022E+09
 *** Create 4 1.0 0 ***
 (0.7000E+03, 0.5000E+03) (0.7000E+03, 2.6000E+03) (0.5000E+03, 0.6000E+03) (0.8000E+03, 0.5000E+03)
 AC,IC,MASS,RND1 : 1.500E+02 5.500E+02 1.000E+04 1.667E+07
 *** GEAR111 -9.81 0.0 ***
 *** STIFFNESS 1.0E7 1.0E7 ***
 *** DAMPING 0.0 5.0 1 0 ***
 MASS DAMPING TERM SET TO ZERO
 *** EXCITATION 0.300 ***
 *** PLUI ***
 *** CICLE 2500 ***

TIME INCREMENT = 6.3246E-03
 DRIFT CORRECTION REQUIRED

*** DUMP -1 ***

41	42	43	44	45	46	47	ABLOCKS	ICYC	REFF1	NCYC12
1	3	04	104	185	187	3000	2	2500	213	2500
BOX	BLOCK	CORNER								
12	1	1								
15	2	2								
20	1	3								
25	2	5								
30	2	1								
35	2	4								
40	1	2								

BLOCK DATA-----

NO	IF	AC	YC	IC	MASS	XDOT	YDOT	UDOT	OX	OY	DIRECT	AREA	INERTIA
		YFSUM	YFSUM	MSUM	XLOAD	YLOAD	UOS	SIX					
1	3	3	6.33E+02	1.67E+02	0.00E-01	0.00E-01	0.00E-01	0.00E-01	0.00E-01	0.00E-01	0.00E-01	1.00E+04	5.00E+09
			2.75E+07	-2.56E+03	-1.84E+10	0.00E-01	0.00E-01	1.00E+00	0.00E+01	-5.53E+01	-6.67E+01	8.25E+02	2.00E+02
			1.33E+02	2.00E+01	2.87E+02	-8.07E+03	8.00E+02						
2	0	4	5.17E+02	2.58E+02	-1.67E-07	-2.40E+01	-5.99E+00	6.97E-07	-1.52E-01	-3.75E-02	4.41E-02	1.00E+04	1.67E+07
			4.62E+03	9.93E+04	3.52E+04	0.00E-01	0.00E-01	-2.44E-01	9.72E-01	-5.00E+01	-5.00E+01	1.00E+04	5.00E+01
			5.00E+01	1.00E+02	5.00E+01	5.00E+01	1.00E+02	5.00E+01	-5.00E+01	1.00E+02			

CONTACT LIST-----

NOE	PRE	NPE	NFC	NBC	LINK	XCP	YCP
S	N	FN	FS	SIN	COS		
1	0	1	1	2	187		
0.00E-01	0.00E-01	3.27E+02	-9.82E+03	2.43E-01	9.70E-01	5.78E+02	2.20E+02
1	0	1	2	2	0		
0.00E-01	0.00E-01	6.25E+04	-1.87E+04	2.43E-01	9.70E-01	4.81E+02	1.95E+02

*** STOP

TOTAL CYCLES 2500
 NO. UPDATES 418
 A RESTART FILE HAS BEEN WRITTEN

APPENDIX IV: SUBROUTINE GUIDE TO RBM AND PROGRAM CHANGES

IV-1: SUBROUTINE GUIDE

RBM	Main program - calls SETUP, NEXT and CYCLE.
SETUP	Reads in initial problem definition, sets up data partitions and initialises data. It is called once only from RBM.
NEXT	Reads in commands and takes appropriate action. NEXT returns to RBM only when a number of cycles (time-steps) are to be executed. Before doing this for the first time, BOX is called.
BOX	When all blocks have been created, and some calculation cycles have been requested, BOX is called to perform the initial classification of block corners into boxes.
CYCLE	This is the driver for the main calculation cycle, and calls FORD and MOTION repeatedly for all blocks.
MOTION	Applies the law of motion for a single block. Velocities and displacements are updated from known centroid forces.
FORD	Applies the constitutive laws for a single block. Contact forces are evaluated from known displacements.
REBOX	Re-maps corners into boxes if necessary. REBOX is called from CYCLE, and is triggered when a block crosses an integer boundary.
UPDAT	Contacts are detected by UPDAT, which is called from CYCLE when cumulative displacements have exceeded a given limit.
GLX	Global x-coordinates from local.
GLY	Global y-coordinates from local.
DUMP	Printout of memory or lists - called from NEXT.
BPLOT	Plots a "snapshot" of the blocks (called from NEXT).
CHECK	Momentum and energy calculation (called from NEXT).
FINISH	Orderly termination of the program.

IV-2: PROGRAM CHANGES

Changes made to RBM since pre-release version 1.0 (September 1977).
Please refer to listing in Appendix XII for line numbers.

1. Program RBM

- i) Line 9: 62 in data statement (was 63).

2. Subroutine SETUP

- i) This routine has been completely changed. It now reads just one card, instead of a set. The changes are mainly due to the elimination of co-ordinate scaling and shifting logic.

3. Subroutine NEXT

- i) The command "LOAD" has been implemented, necessitating changes to lines 8, 16 and 123 to 127.
- ii) Calls to date and time routines have been removed, necessitating changes to the WRITE statement on line 10 and format statement on line 135.
- iii) All references to co-ordinate scaling and shifting have been removed, necessitating removal of lines preceding line 40, and modification of lines 44 to 48.

iv) DECODE statement on line 20 has been modified.

v) "AREA" in FORMAT statement 2002 has been changed to "MASS".

vi) Lines 99 to 113 changed to include full Rayleigh damping.

4. Subroutine BOX

i) Line 21: IBOXES replaces JBOXES.

5. Subroutine REBOX

i) Line 20: IBOXES replaces JBOXES.

6. Subroutine MOTION

i) Line 24: ABS inserted before B(5).

7. Subroutine UPDAT

i) Line 8: 0.001 changed to 1.0.

TOLB initialised to -0.01.

ii) Line 79: $ICL = I2C + 20$ replaces $ICL = IA(I2C) + 20$.

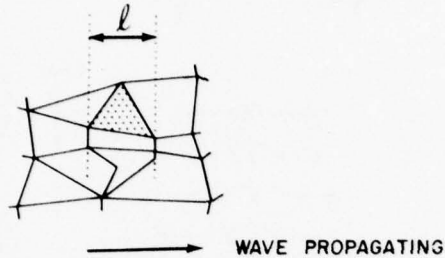
8. Common block / CBLOCK /

Changes made to reflect:

- i) elimination of co-ordinate scaling and shifting;
- ii) inclusion of mass damping.

APPENDIX V : DERIVATION OF EFFECTIVE MASSES - PROGRAM SDEM

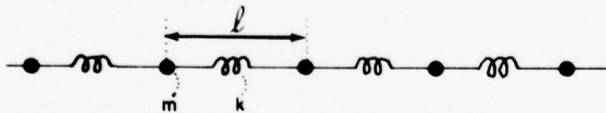
Consider a "continuum" of blocks through which a plane wave is propagating (assume the joints to be very stiff):



Let E^* be the modulus appropriate to the type of wave (for example, G for shear waves, or $K + \frac{4}{3}G$ for p-waves). The velocity of propagation in a true continuum will be:

$$\sqrt{\frac{E^*}{\rho}} \quad \text{where } \rho \text{ is the density} \quad \dots \quad \text{V.1}$$

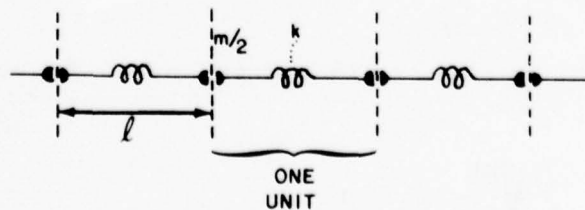
Consider now a line of equal masses and springs:



The velocity of wave propagation in this line is given by

$$c = \sqrt{\frac{k}{m}}$$

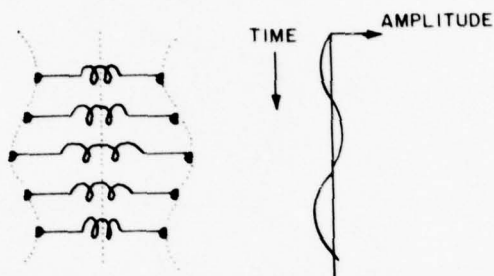
Suppose we now view the line as composed of individual mass/spring units:



Individual units, if taken individually, will oscillate at a natural frequency of

$$\omega_o = \sqrt{\frac{2k}{m/2}} = 2\sqrt{\frac{k}{m}} \quad \text{with}$$

the following mode:



It is now possible to express the velocity of propagation in a mass/spring line in terms of the natural frequency of an individual unit:

$$C = \frac{\ell \omega_o}{2} \quad \dots \quad V.2$$

If the "continuum" of blocks is now viewed as a mass/spring system, we can establish an equivalence between the two systems. The natural frequency of individual blocks follows from the equations given in Section 3.4. In simplified form these are:

$$\dot{\epsilon} := \dot{\epsilon} - \frac{\sigma \Delta t}{m_e}$$

$$\frac{I}{\sigma} := \frac{I}{\sigma} + \epsilon E^* \Delta t$$

The natural frequency of this single degree of freedom system is:

$$\omega_b = \sqrt{\frac{E^*}{m_e}}$$

If these individual blocks are connected together to form a line, we can write down the velocity of propagation in terms of ω_b , using equation V.2.

$$C = \frac{\ell}{2} \sqrt{\frac{E^*}{m^e}}$$

But this must also be equal to the continuum wave speed given in V.1.

$$\frac{\ell}{2} \sqrt{\frac{E^*}{m^e}} = \sqrt{\frac{E^*}{\rho}}$$

$$m^e = \frac{\ell \rho}{4}$$

$$\boxed{m^e = \frac{\ell m}{4A}}$$

... V.3.

where m = mass of block

A = area of block

The derivation above makes the assumption that all blocks having the same overall length in the direction of propagation will all have the same effective mass in that direction, and hence the same natural frequency. This seems physically reasonable, since for a plane wave to remain plane, the response time for blocks spanning the same distance should be the same, so that blocks oscillate in phase.

The four effective masses needed in Section 3.4 are:

$$m^e_{(i)} = \frac{m}{4A} (\ell_i)^2$$

where ℓ_i are the maximum block widths.

The effective masses derived above must necessarily be approximate, and are not intended for use in wave propagation problems. However, for dynamic problems where the wavelengths are larger than the typical overall problem dimensions, the formulation should be reasonable. In nearly-static problems, of course, the effective masses play no part.

APPENDIX VI : STRESS ROTATION CORRECTION TERMS

VI-1 Program SDEM

If a block, together with the forces acting on it, is rotated, the internal stresses, referred to local axes, are unaffected. However the stresses expressed in global coordinates will change. It is common in lagrangian finite-difference codes to apply stress rotation correction terms to the zone stresses at each time step in order to allow for this apparent stress change due to rotation. The correction terms are derived from the tensor transformation equations used to determine stresses in a new coordinate system (indicated by a bar) when they are known in an old system. These equations are as follows:

$$\bar{\sigma}_{ij} = \sigma_{\alpha\beta} \frac{\partial \bar{x}_i}{\partial x_\alpha} \frac{\partial \bar{x}_j}{\partial x_\beta} = \sigma_{\alpha\beta} J_{i\alpha} J_{j\beta} \quad \dots \text{VI.1}$$

where J_{ij} is defined in section 3.4.

When the angle $\Delta\theta$ between the coordinate systems is small,

$$J_{ij} = \delta_{ij} + \dot{R}_{ij} \Delta t \quad , \quad \text{discarding second order terms}$$

in $\Delta\theta$, and noting that $\Delta\theta = \dot{\theta} \Delta t$,

with \dot{R}_{ij} defined in section 3.4.

Using this expression for J_{ij} in VI.1 gives:

$$\begin{aligned} \bar{\sigma}_{ij} &= \sigma_{\alpha\beta} (\delta_{i\alpha} + \dot{R}_{i\alpha} \Delta t) (\delta_{j\beta} + \dot{R}_{j\beta} \Delta t) \\ &= \sigma_{ij} + (\sigma_{\alpha j} \dot{R}_{i\alpha} + \sigma_{i\beta} \dot{R}_{j\beta}) \Delta t \quad \dots \text{VI.2} \end{aligned}$$

Format. The coordinates must be given in a clockwise direction. A CREATE command must not be given after a CYCLE Command has been given.

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These new stresses correspond to a change in coordinate axes. However, in the case of a zone rotating, the coordinate axes remain fixed, and the zone rotates relative to the axes. Using a negative $\dot{\theta}$ in VI-2, and changing the repeated indices, gives the changes in zone stresses due to zone rotation:

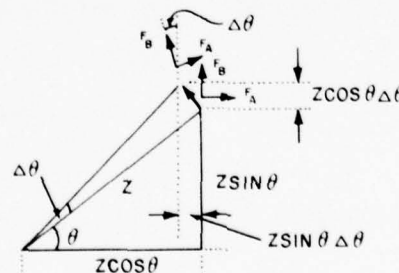
$$\Delta \sigma_{ij} = -(\sigma_{kj} \dot{R}_{ik} + \sigma_{ik} \dot{R}_{jk}) \Delta t \quad \dots \text{VI-3}$$

In the program SDEM, the block stresses are derived from the discrete forces acting on the block boundaries, using the equation:

$$\sigma_{ij} = \frac{\sum_i^c \sum_j^c F_i X_j}{A} \quad \dots \text{VI-4}$$

The following analysis was carried out to verify that giving a rotation to the discrete block/force system resulted in the same stress rotation correction terms as VI-3, derived for a continuum.

Consider two forces acting on a block that rotates through an angle $\Delta\theta$:



The stress that would be calculated by III-4 before and after the rotation are as follows:

stress	before rotation	after rotation
σ_{11}	$F z \cos \theta$	$(F \cos \Delta \theta - F \sin \Delta \theta)(z \cos \theta - z \sin \theta \Delta \theta)$
σ_{12}	$F z \sin \theta$	$(F \cos \Delta \theta - F \sin \Delta \theta)(z \sin \theta + z \cos \theta \Delta \theta)$
σ_{21}	$F z \cos \theta$	$(F \cos \Delta \theta + F \sin \Delta \theta)(z \cos \theta - z \sin \theta \Delta \theta)$
σ_{22}	$F z \sin \theta$	$(F \cos \Delta \theta + F \sin \Delta \theta)(z \sin \theta + z \cos \theta \Delta \theta)$

On multiplying out, and discarding second order terms, the differences between the stresses before and after rotation become:

$$\Delta \sigma_{11} = -(\sigma_{12} + \sigma_{21}) \Delta \theta$$

$$\Delta \sigma_{12} = (\sigma_{11} - \sigma_{22}) \Delta \theta$$

$$\Delta \sigma_{21} = (\sigma_{11} - \sigma_{22}) \Delta \theta$$

$$\Delta \sigma_{22} = (\sigma_{12} + \sigma_{21}) \Delta \theta$$

It can be seen that these correction terms are identical with those of VI-3. The terms are used in Section 3.4 in the calculation of internal stresses.

VI.2 Program DBLOCK

The correction of internal stresses due to rotation in program DBLOCK is identical to that described for SDEM (formula VI.3).

However the contact forces require a treatment different from that of the stresses since the correction is required to account for two mechanisms: a) the rotation of the surface normal, and b) the change in surface normals that occurs when a grid-point moves from one edge to another.

Let n_i and \bar{n}_i be the old and new unit normals in the global coordinate system. Let f_i and \bar{f}_i be the old and new components of the contact force in local coordinates (f_1 = shear force, f_2 = normal force). Let F_i be the components of the contact force in the global coordinate system.

$$f_i = a_{ij} F_j$$

$$\bar{f}_i = \bar{a}_{ij} F_j$$

where $a_{2j} = n_j$, $a_{11} = a_{22}$, $a_{12} = -a_{21}$

$$\bar{a}_{2j} = \bar{n}_j, \bar{a}_{11} = \bar{a}_{22}, \bar{a}_{12} = -\bar{a}_{21}$$

Since a_{ij} is orthonormal,

$$a_{ij} \cdot a_{kj} = \delta_{ik}$$

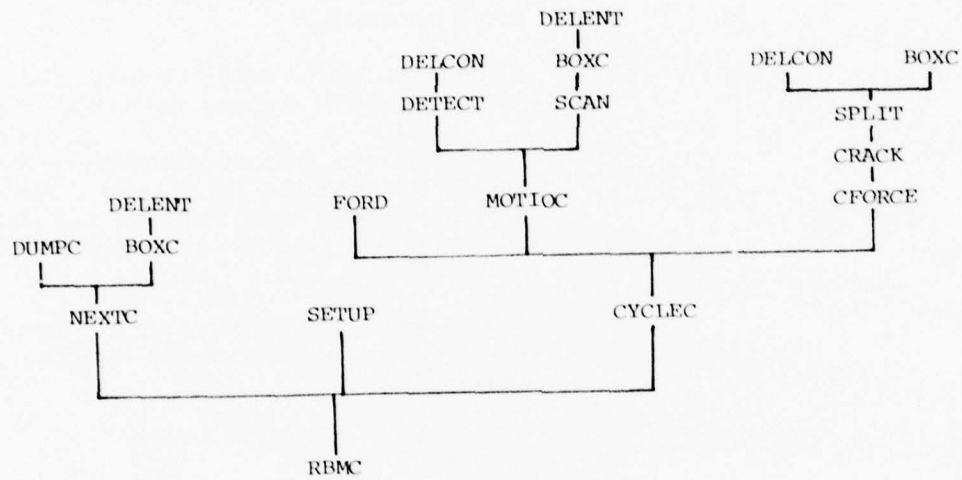
Then:

$$\bar{f}_i = \bar{a}_{ik} a_{jk} f_j$$

APPENDIX VII: SUBROUTINE GUIDE, PROGRAM RBMC

RBMC	Main program
SETUP	Initialization and input of problem size and constants.
NEXT	Processing of input commands. A return is made whenever command CYCLE is given.
BOX	Classifies blocks into the boxes that their edges and corners map into.
CYCLE	CYCLE controls the main calculation cycle; MOTIOC computes the law of motion for a single block; FORDC computes the constitutive law for the contacts around a single block.
CFORCE	Assembles a list of contacts for each block for subsequent use by the crack criterion.
CRACK	Embodies the crack criterion.
SPLIT	Introduces the crack into the selected block, and performs all necessary housekeeping duties.
BPLOT	Plots a "snapshot" of the problem geometry.
SCAN	Determines which boxes each block edge maps into.
DELENT	Deletes obsolete box entries.
DETECT	Detects and updates contacts for the two edges adjacent to a corner.
DELCON	Deletes obsolete contacts.
DUMP	Prints a dump of memory or linked list data.
LIMIT	Checks whether a request for more memory is possible.
EMPTYC	Creates a new contact data group.
EMPTYD	Creates a new "double".
FINISH	Terminates the program.

The main subroutines are called as follows:



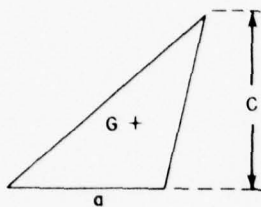
APPENDIX VIII: LIST OF SYMBOLS USED IN CHAPTER 6

The main symbols used in the text are:

$d(m\ n)$	= distance from m to n
F_i	= i^{th} component of the force
F_N	= normal force
F_S	= tangential force
K_E	= kinetic energy
K_{NL}	= normal stiffness during loading
K_{NU}	= normal stiffness during unloading
K_S	= shear stiffness
m_N	= mass of node N
M_M	= mass of zone M
n_i	= i^{th} component of the unit normal
$O(\cdot)$	= 'of the order of'
R_{ij}	= components of the rotation tensor
s	= arc length
u_i	= displacement tensor
\bar{v}_N	= velocity vector for node N
v_P	= P-wave velocity
x, y	= two-dimensional orthogonal coordinate system
α, β	= distance ratios
δ_{ij}	= Kronecker delta
δ_N	= normal displacement
δ_S	= tangential displacement
Δ	= increment
ϵ_{ij}	= components of the strain tensor
ϵ_v	= volumetric strain
λ, μ	= Lamé constants
ρ	= mass density
τ_{ij}	= components of the stress tensor
τ_{ij}^e	= elastic part of the stress tensor

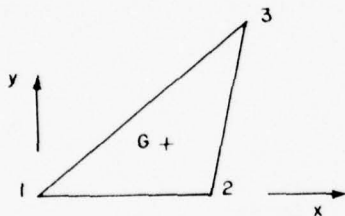
APPENDIX IX : PROPERTIES OF TRIANGLES USED IN PROGRAM DBLOCK

- (1) The center of gravity of a triangle is at one third of the distance between any side and the opposite corner.



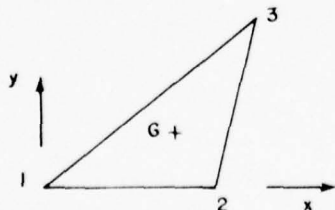
$$y_G = \frac{\int_0^c \frac{c-y}{c} y \, dy}{\frac{ac}{2}} = \frac{c}{3} \quad \text{Q.E.D.}$$

- (2) The coordinates of the center of gravity of a triangle are the average of those of its corners.



$$\frac{y_1 + y_2 + y_3}{3} = \frac{y_3}{3} = y_G \quad \text{Q.E.D.}$$

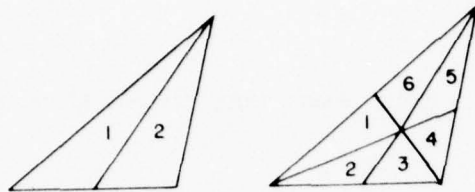
- (3) The center of gravity of a triangle does not change if its mass is evenly lumped in its three corners.



TO PRESERVE THE FIRST MOMENT: $m_3 y_3 = M y_G$

$$\frac{m_3}{M} = \frac{y_G}{y_3} = \frac{1}{3} \quad \text{Q.E.D.}$$

- (4) Each median divides a triangle in two triangles of equal area. The three medians divide a triangle in six triangles of equal area.



Obvious since the center of gravity is the intersection of all lines which split the mass of the triangle in two equal parts.

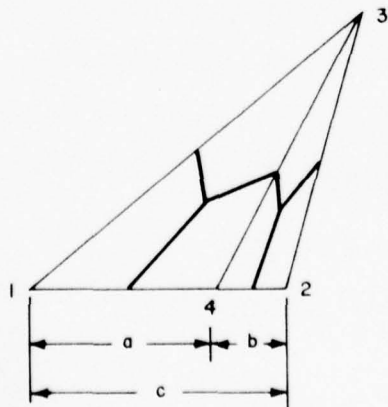
- (5) The center of gravity of a triangle is the point of intersection of its medians.

Obvious

- (6) The three medians provide a natural lumping of the mass of the triangle in its three corners which does not change the center of gravity.

Obvious

- (7) If a new grid point (4) is created and the triangle $\triangle(123)$ split into two triangles $\triangle(143)$, $\triangle(243)$ the assigned masses should be:



$$\text{Let } M = \text{mass } \triangle(123) \quad \frac{a}{c} = \alpha \quad \frac{b}{c} = \beta$$

$$m_1 = \frac{1}{3} \text{ mass } \triangle(134) = \alpha \frac{M}{3}$$

$$m_2 = \frac{1}{3} \text{ mass } \triangle(234) = \beta \frac{M}{3}$$

$$m_3 = \frac{1}{3} \text{ mass } \triangle(134) + \frac{1}{3} \text{ mass } \triangle(234) = \frac{M}{3}$$

$$m_4 = \frac{1}{3} \text{ mass } \triangle(134) + \frac{1}{3} \text{ mass } \triangle(234) = \frac{M}{3}$$

APPENDIX X : INPUT CARDS FOR PROGRAM DBLOCK

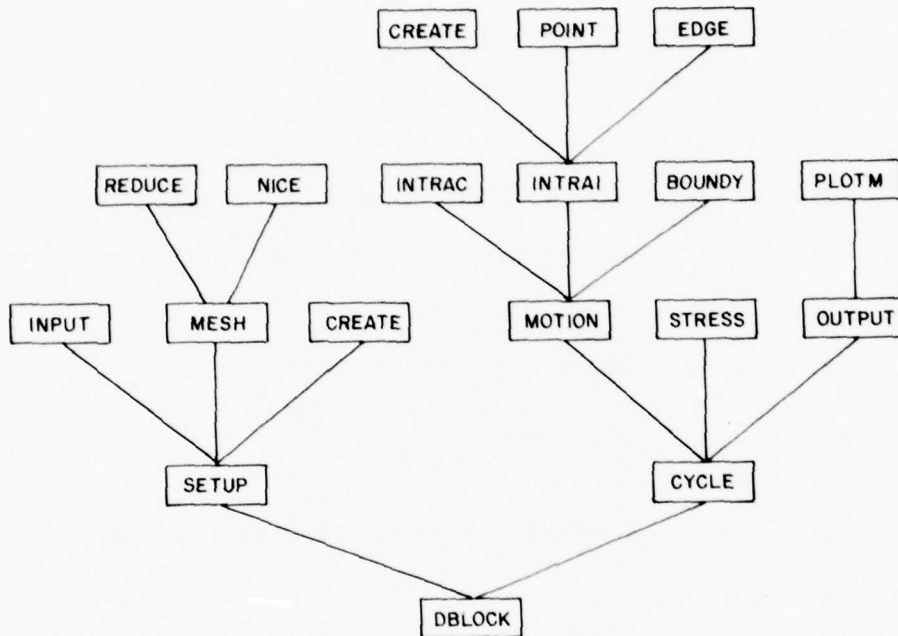
The required input stream is as follows:

1. One card (6I10) NMAX, MMAX, IMAX, IFLAG, KTOT, ICONT
 if IFLAG = 1, GO TO 6
 if IFLAG = 2, GO TO 12
 2. NMAX cards (4F10.0) (X(N), Y(N), XD(N), YD(N), N=1,NMAX)
 3. NMAX cards (9F10.0) (XX(M), YY(M), XY(M), AM(M), LAME1(M),
 LAME2(M), COHES(M), TANPHI(M), TANPSI(M),
 M=1,MMAX)
 4. NMAX cards (<IMAX>I10) ((MAN(N,I), I=1,IMAX), N=1,NMAX))
 5. MMAX cards (3I10) ((NAM(M,J), J=1,3), M=1,MMAX))
 6. LCONT cards (3I10, F10.0) (IMP(L), N2M(L), N3M(L), XNC(L), L=1,LCONT)
 7. One card (5F10.0) STNL, STNU, DN, STSH, XMU
 8. One card (I10, 4F10.0, 2I10) NITER, FRAC, GRAV, ARAT, TFRAC,
 NPRI, NPLOT
 9. Two cards (8I10) (ITPL(I), I=1,10)
 10. One card (2F10.0) SCALEX, SCALEY
 11. One card (2F10.0) RMIN, FMIN
- END OF INPUT STREAM
12. One card (I10) NBLOCK
 13. One card (F10.0) SCALE
- The next two cards are repeated once for each block
14. One card (I10) NCORN
- NBLOCK times
15. NCORN cards (3I10) (LIST(1,I), X(I), Y(I), I=1,NCORN)
 16. One card (F10.0) AMAXL
- GO TO 6

The meaning of the FORTRAN variables is given in Appendix XVI.

APPENDIX XI: SUBROUTINE GUIDE - Program DBLOCK

The following tree illustrates the manner in which the different routines are called:



A brief description of each subroutine follows:

DBLOCK

- Is the driving routine for SETUP and CYCLE.

SETUP

- Reads in and prints all the information needed by the program.
- Initializes all variables.
- Assigns grid points masses.
- Computes the time step.
- In problems where more than one block exists SETUP also calls CREATE to create new nodes at the contacts as required.

CYCLE

- Drives the main interaction loop.
- Calls MOTION, STRESS every cycle; OUTPUT when needed.
- Prepares files for the plotter.

MESH

- Reads in the corners defining the geometry of each block and other information needed for creation of the mesh.
- Decomposes each block into triangles.
- Calls REDUCE and NICE, wh. refine the mesh.

REDUCE

- Splits triangles into two until all edges are smaller than a specified length.

NICE

- Rezones each node until the coordinates of all nodes (excluding those on the edge of the block coincide with the average of the coordinates of the surrounding nodes.

INPUT

- Creates a mesh consisting of a regular distribution of triangles.

CREATE

- Creates a new node and zone when a contact requires it.
- Redistributes mass and momentum while preserving their balance.

- Assigns mechanical properties to the new zone.
- Establishes the required logical links for the contact created and modifies those of other contacts which require changes due to the appearance of the new one.

MOTION

- Stresses are added to get the resultant force at each grid point. This provides accelerations; time integration yields velocities.
- Velocities are corrected by either one of two reasons:
 - (a) if there is interaction between blocks, INTRAC is called;
 - (b) boundary conditions in velocity are applied.
- Time integration of velocities yields displacements.

STRESS

- Computes incremental rotations and strains from velocities for each individual zone.
- Obtains the elastic stress increment, the viscous one (when damping exists) and the modification due to rotation; all 3 are compounded to obtain the new stresses.

OUTPUT

- Prints the main variables at pre-selected iteration numbers.
- Calls PLOTM to create a plot of the mesh at pre-selected iteration numbers.
- Creates files for plotting time histories of variables.

INTRAC

- Computes accelerations and velocities due to forces of interaction across blocks.

INTRAL

- This routine is the most complex in the program. A flow-chart of its functions is presented in Figure XI.1 to help visualize the procedures. As can be seen in the flow-chart, the routine is basically a loop extending to all contacts. For each one, relative displacements are computed, and the appropriate routine is called to calculate interacting forces from those displacements. Besides those functions, INTRAL also breaks contacts, "tickles" nodes, deletes them or calls CREATE to provide new ones where needed. All the logic for the different types of rezoning is embodied in this routine.

BOUNDY

- Applies the boundary conditions in the form of velocities. These must be explicitly built into BOUNDY by means of FORTRAN statements.

POINT

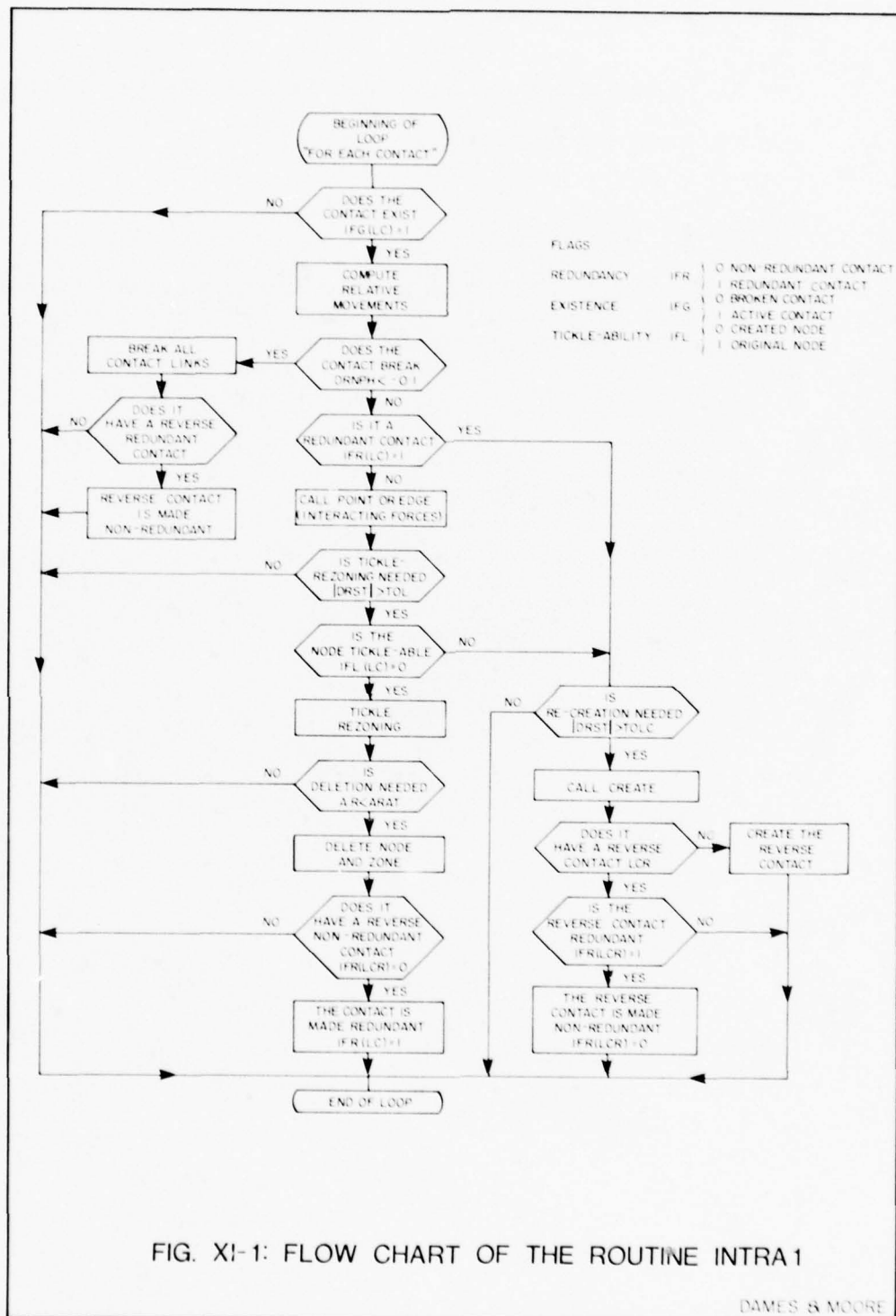
- Computes forces of interaction from relative displacements across contacts using the laws in Section 6.2.6.1.

EDGE

- Computes forces of interaction from relative displacements across contacts using the laws in Section 6.2.6.2.

PLOTM

- Creates a plot of the complete finite difference mesh.



APPENDIX XII: LIST OF VARIABLES AND PROGRAM LISTING FOR RBM

HED (20)	User supplied problem heading.
NBLOKM	Maximum number of blocks allowed. Sets storage according to this value.
NBOXES	Number of boxes (= IBOXES * JBOXES)
M1,M2...M7	Storage boundary markers.
NBLOKS	Number of blocks currently defined.
NCYC	Number of cycles requested on current CYCLE command.
MCYCLE	Current cycle number.
NEMPT	Pointer to start of empty list.
RFLAG	Reboxing flag. Indicates when reboxing is required.
UFLAG	Updating flag. Indicates when updating of coordinates is required.
EFLAG	Error flag. Indicates when an error condition has been detected. (Currently not used)
TFRAC	Fraction of critical timestep.
TDEL	Calculation timestep. TDEL is equal to the critical timestep* TFRAC.
IBOXES	Number of boxes in I-direction.
JBOXES	Number of boxes in J-direction.
BSIZE	Size of one box (boxes are square).
XSIZE	Width of box area (=IBOXES * BSIZE)
YSIZE	Height of box area (=JBOXES * BSIZE)
UDMAX	Maximum velocity detected in the current calculation cycle.
UMOST	Fictitious displacement, formed by summing UDMAX*TDEL and used to trigger the update flag.

STIFN	Normal contact stiffness: Currently is the same for all contacts.
STIFS	Shear contact stiffness. Currently is the same for all contacts.
FRIC	Contact coefficient of friction. Currently is the same for all contacts.
BETA	Stiffness-proportional damping constant.
BDT	BETA/TDEL
ALPHA	Mass-proportional damping constant
CON1 } CON2 }	Constants used in mass-proportional damping.
GRAVX	Acceleration due to gravity in x-direction Units are acceleration units, not G's.
GRAVY	Acceleration due to gravity in y-direction.
LOC 1 LOC 2	Addresses passed to the DUMP routine for indicating the information to be printed.
NUPDAT	Counter of number of updates performed.
LBLOCK	Length of the commm block /CBLOCK/.

PROGRAM LISTING - RBM

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RBM.LST /14/TR:BLOCKS/WK

```

0001      PROGRAM RBM
C
C-----
C----- RIGID BLOCK MODEL. -----
C----- FREELY TRANSLATED INTO FORTRAN BY -----
C----- P.J.HERSFORD, FROM AN ORIGINAL PROGRAM -
C----- BY P.A.CUNDALL. -----
C----- DAMES AND MOORE, LONDON. -----
C----- VERSION 1.1, JANUARY 1978. -----
C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      . NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      . TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      . UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BUT,
      . CON1,CON2,NVARB,NFRAG,NRR,NPR,
      . GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
C
0007      DATA STIFN,STIFS,FRIC,BETA/2*1.0E8,0.0,0.0/
0008      DATA GRAVY,GRAVX/-9.81,0.0/
0009      DATA M7,MCYCLE,NUPDAT,LBLOCK/3000,0,0,62/
0010      DATA RFLAG,UFLAG,EFLAG/.FALSE.,.TRUE.,.FALSE./
C
0011      CALL PLOTST(.025,'CM')
0012      CALL SETUP
0013      10 CALL NEXT
0014      CALL CYCLE
0015      GOTO 10
C
0016      END

```

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RBM.LST /14/TR:BLOCKS/WR

```

0001      SUBROUTINE SETUP
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          .              NBLOKS,NCYC,MCYCLE,NEMPT,KFLAG,UFLAG,EFLAG,
          .              TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
          .              UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BD1,
          .              CON1,CON2,NVARB,NFRAG,NBR,NPR,
          .              GRAVX,GRAVY,LUC1,LUC2,NUPDAT,LBLOCK
0006      LOGICAL KFLAG,UFLAG,EFLAG
          C
0007      WRITE(6,2000)
0008      READ(5,1000) WORD
          C
0009      IF(WORD.EQ.4HSTAR) GOTO 20
0010      IF(WORD.EQ.4HREST) GOTO 10
          C
0011      WRITE(6,3000)
0012      STOP
          C
          C----- 'RESTART' RUN ---
0013      10 READ(1) (HED(1),I=1,LBLOCK)
0014      READ(1) (A(1),I=1,M7)
0015      WRITE(6,2001) HED,MCYCLE
0016      RETURN
          C
          C----- 'START' RUN ---
0017      20 READ(5,1001) HED,NBLOKM,IBOXES,JBOXES,IBSIZE,TFRAC
          C
0018      NBOXES=IBOXES*JBOXES
0019      BSIZE=IBSIZE
0020      XSIZE=IBOXES*BSIZE
0021      YSIZE=JBOXES*BSIZE
          C
0022      WRITE(6,2002) HED,NBLOKM,IBOXES,JBOXES,NBOXES,
          .              IBSIZE,XSIZE,YSIZE,TFRAC
          C
          C----- INITIALISE SOME VARIABLES ---
0023      UMOST=0.0
0024      NBLOKS=0
0025      M1=1
0026      M2=M1+NBLOKM
0027      M3=M2
0028      RETURN
          C
0029      1000 FORMAT(A4)
0030      1001 FORMAT(20A4/4I10,F10.0)
0031      2000 FORMAT(30X,25H RBM - RIGID BLOCK MODEL./
          .              30X,25H -----/)
0032      2001 FORMAT(1X,20A4//30X,30HRESTART RUN. CURRENT CYCLES ...,110//)
0033      2002 FORMAT(1X,20A4//
          .              30X,24HMAXIMUM NUMBER OF BLOCKS,15//
          .              30X,24HBOXES IN X-DIRECTION ,15/

```

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RBM.LST /14/TR:BLOCKS/WR

```
      .      30X,24HBOXES IN Y-DIRECTION      ,15/  
      .      30X,24HTOTAL NUMBER OF BOXES      ,15//  
      .      30X,24HSIZE OF SINGLE BOX      ,15/  
      .      30X,24HPROBLEM SIZE IN X-DIRN      ,F6.0/  
      .      30X,24HPROBLEM SIZE IN Y-DIRN      ,F6.0//  
      .      30X,24HTIMESTEP MULTIPLIER      ,F6.3//)  
0034      3000 FORMAT(48H *** ERROR : 'START' OR 'RESTART' CARD NOT FOUND)  
      C  
0035      END
```

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RBM.LST /14/TR:BLOCKS/WR

```

0001      SUBROUTINE NEXT
0002      C
0003      COMMON A(3000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      COMMON /BLOCK/ HED(20),NBLOKS,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      .               NBLOKS,NCYC,MCYCLE,NEMPT,KFLAG,UFLAG,EFLAG,
      .               TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      .               UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      .               CON1,CON2,NVARB,NFRAG,NBR,NPR,
      .               GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0007      LOGICAL RFLAG,UFLAG,EFLAG
0008      C
0009      DIMENSION CARD(20),WORD(20),X(50),Y(50)
0010      C
0011      DATA WORD /4HCREA,4HDELE,4HDUMP,4HCYCL,4HSTOP,
      .           4HPLUT,4H****,4HRESET,4HISSET,4HCHEC,
      .           4HGRAV,4HSTIF,4HDAMP,4HFRIC,4HZERO,
      .           4HLOAD,4HZZZZ,4HZZZZ,4HZZZZ,4HZZZZ/
0012      C
0013      C----- READ NEXT CARD ---
0014      10 READ(5,1000) CARD
0015      WRITE(6,2000) CARD
0016      DO 20 I=1,20
0017      IF(CARD(I).EQ.WORD(I)) GOTO 30
0018      20 CONTINUE
0019      WRITE(6,3000)
0020      GOTO 10
0021      C----- JUMP TO APPROPRIATE CODE ---
0022      30 GOTO (100,150,200,250,300,
      .         350,400,450,500,550,
      .         600,650,700,750,800,
      .         850, 10, 10, 10, 10), I
0023      C
0024      40 WRITE(6,3001)
0025      GOTO 10
0026      C----- CREATE A NEW BLOCK ---
0027      100 NBLOKS=NBLOKS+1
0028      DECODE(40,1001,CARD) NC,RHO,JFIX
0029      READ(5,1002) (X(I),Y(I),I=1,NC)
0030      WRITE(6,2001) (X(I),Y(I),I=1,NC)
0031      I2=M3
0032      IA(NBLOKS)=I2
0033      IF(JFIX.NE.0) IA(I2)=1
0034      IA(I2+1)=NC
0035      A(I2+18)=1.0
0036      A(I2+19)=0.0
0037      C----- AREA AND CENTROID OF THIS BLOCK ---
0038      AREA=(X(1)-X(NC))*(Y(1)+Y(NC))
0039      YC=(X(1)-X(NC))*((Y(1)-Y(NC))*(Y(1)+2.0*Y(NC))+3.0*Y(NC)**2)
0040      XC=(Y(1)-Y(NC))*((X(1)-X(NC))*(X(1)+2.0*X(NC))+3.0*X(NC)**2)
0041      DO 110 I=2,NC
0042      AREA=AREA+(X(I)-X(I-1))*(Y(I)+Y(I-1))
0043      YC=YC+(X(I)-X(I-1))*((Y(I)-Y(I-1))*(Y(I)+2.0*Y(I-1))
0044      .       +3.0*Y(I-1)**2)

```


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RBM.LST /14/TR:BLOCKS/WR

```

0035      XC=XC+(Y(I)-Y(I-1))*((X(I)-X(I-1))*(X(I)+2.0*X(I-1))
      +3.0*X(I-1)**2)
0036      110 CONTINUE
0037      AREA=0.5*AREA
0038      YC=YC/(6.0*AREA)
0039      XC=-XC/(6.0*AREA)
0040      A(I2+2)=XC
0041      A(I2+3)=YC
0042      A(I2+11)=AREA*RHO
C----- LOCAL COORDINATES FOR THIS BLOCK ---
0043      M3=M3+20
0044      A(M3)=X(I)-XC
0045      A(M3+1)=Y(I)-YC
0046      DO 120 I=2,NC
0047      A(M3+3)=X(I)-XC
0048      A(M3+4)=Y(I)-YC
0049      A(M3+2)=SQRT((A(M3+3)-A(M3))**2+(A(M3+4)-A(M3+1))**2)
0050      120 M3=M3+3
0051      A(M3+2)=SQRT((A(I2+20)-A(M3))**2+(A(I2+21)-A(M3+1))**2)
0052      M3=M3+3
C----- MOMENT OF INERTIA ---
0053      RMOI=0.0
0054      IC=I2+20
0055      DO 130 NP=2,NC
0056      AREA=A(IC)*A(IC+1) + (A(IC+3)-A(IC))*(A(IC+4)+A(IC+1))
      - A(IC+3)*A(IC+4)
0057      AREA=0.5*AREA
0058      TEMP=A(IC)**2+A(IC+1)**2+A(IC+3)**2+A(IC+4)**2
      +A(IC)*A(IC+3)+A(IC+1)*A(IC+4)
0059      RMOI=RMOI+AREA*TEMP/6.0
0060      130 IC=IC+3
0061      AREA=A(IC)*A(IC+1) + (A(I2+20)-A(IC))*(A(I2+21)+A(IC+1))
      - A(I2+20)*A(I2+21)
0062      AREA=0.5*AREA
0063      TEMP=A(I2+20)**2+A(I2+21)**2+A(IC)**2+A(IC+1)**2
      +A(I2+20)*A(IC)+A(I2+21)*A(IC+1)
0064      RMOI=RMOI+AREA*TEMP/6.0
0065      A(I2+12)=RMOI*RHO
C
0066      WRITE(6,2002) XC,YC,A(I2+11),A(I2+12)
0067      GOTO 10
C----- DELETE A BLOCK ---
0068      150 GOTO 40
C----- DUMP MEMORY AS REQUESTED ---
0069      200 DECODE(30,1003,CARD) LOC1,LOC2
0070      IF(LOC2.NE.0) GOTO 220
0071      LOC2=LOC1
0072      LOC1=1
0073      220 CALL DUMP
0074      GOTO 10
C----- CYCLE ROUND MOTION AND FORD ---
0075      250 DECODE(20,1001,CARD) NCYC
0076      IF(MCYCLE.EQ.0) CALL BOX
0077      RETURN
C----- STOP COMMAND ---
0078      300 CALL FINISH

```

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```
C----- PLOT COMMAND ---
0079 350 CALL BPLOT
0080 GOTO 10
C----- RETURN TO PHASE 1 ---
0081 400 CALL SETUP
0082 GOTO 10
C----- SET REAL DATA ---
0083 450 DECODE(30,1004,CARD) IADR,VAL
0084 IF(IADR.LE.0.OR.IADR.GT.M7) GOTO 480
0085 A(IADR)=VAL
0086 GOTO 10
0087 480 WRITE(6,3002)
0088 GOTO 10
C----- SET INTEGER DATA ---
0089 500 DECODE(30,1003,CARD) IADR,IVAL
0090 IF(IADR.LE.0.OR.IADR.GT.M7) GOTO 480
0091 IA(IADR)=IVAL
0092 GOTO 10
C----- MOMENTUM & ENERGY CHECK ---
0093 550 CALL CHECK
0094 GOTO 10
C----- GRAVITY ---
0095 600 DECODE(30,1005,CARD) GRAVY,GRAVX
0096 GOTO 10
C----- CONTACT STIFFNESSES ---
0097 650 DECODE(30,1005,CARD) STIFN,STIFS
0098 GOTO 10
C----- RAYLEIGH DAMPING ---
0099 700 DECODE(50,1006,CARD) FRAC,FREQ,IF1,IF2
0100 PI2=8.0*ATAN(1.0)
0101 ALPHA=PI2*FRAC*FREQ
0102 BETA=FRAC/(PI2*FREQ)
0103 IF(IF1.EQ.0) GO TO 710
0104 ALPHA=0.0
0105 WRITE(6,3003)
0106 710 IF(IF2.EQ.0) GO TO 720
0107 BETA=0.0
0108 WRITE(6,3004)
0109 720 IF(MCYCLE.EQ.0) GO TO 10
0110 BDT=BETA/TDEL
0111 CON1=1.0-ALPHA*TDEL/2.0
0112 CON2=1.0/(1.0+ALPHA*TDEL/2.0)
0113 GOTO 10
C----- FRICTION COEFFICIENT ---
0114 750 DECODE(20,1005,CARD) FRIC
0115 GOTO 10
C----- ZERO ALL VELOCITIES ---
0116 800 DO 820 NB=1,NBLOKS
0117 I2=IA(NB)
0118 A(I2+5)=0.0
0119 A(I2+6)=0.0
0120 A(I2+7)=0.0
0121 820 CONTINUE
0122 GOTO 10
C----- SET BLOCK LOADS ---
0123 850 DECODE(40,1006,CARD) FX,FY,NB
```

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```
0124      I2=1A(NB)
0125      A(I2+16)=FX
0126      A(I2+17)=FY
0127      GOTU 10

C
0128      1000 FORMAT(20A4)
0129      1001 FORMAT(10X,110,F10.0,110)
0130      1002 FORMAT(8F10.0)
0131      1003 FORMAT(10X,2I10)
0132      1004 FORMAT(10X,110,F10.0)
0133      1005 FORMAT(10X,2F10.0)
0134      1006 FORMAT(10X,2F10.0,2I10)
0135      2000 FORMAT(1X,4H++ ,20A4,4H ++ )
0136      2001 FORMAT(1X,4(1H(,E12.4,1H,,E12.4,3H ) ))
0137      2002 FORMAT(18H XC,YC,MASS,RMOI :,1P4E12.3)
0138      3000 FORMAT(28H !!! ERROR : ILLEGAL COMMAND)
0139      3001 FORMAT(34H !!! ERROR : COMMAND NOT AVAILABLE)
0140      3002 FORMAT(33H !!! ERROR : ADDRESS OUT OF RANGE)
0141      3003 FORMAT(10X,29HMASS DAMPING TERM SET TO ZERO)
0142      3004 FORMAT(10X,34HSTIFFNESS DAMPING TERM SET TO ZERO)

C
0143      END
```

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RBM.LST /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE BOX
C
C----- ALL BLOCKS HAVE BEEN CREATED,
C----- BLOCKS CAN NOW BE BOXED -----
C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      .                 NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      .                 TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      .                 UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      .                 CON1,CON2,NVARR,NFRAG,NBR,NPR,
      .                 GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
C
0007      M4=M3+NBOXES
0008      M5=M4
C----- INITIALISE BOX POINTERS ---
0009      I1=M4-1
0010      DO 10 I=M3,I1
0011      10 IA(I)=0
C----- LOOP ON EACH BLOCK ---
0012      DO 50 NB=1,NBLOKS
0013      I2=IA(NB)
0014      NC=IA(I2+1)
0015      IC=I2+20
C----- LOOP ON EACH CORNER ---
0016      DO 40 NP=1,NC
0017      X=A(I2+2)+A(IC)
0018      Y=A(I2+3)+A(IC+1)
0019      IBOX=MIN0(IFIX(X/BSIZE)+1,IBOXES)
0020      JBOX=MIN0(IFIX(Y/BSIZE),JBOXES-1)
0021      NBOX=JBOX*IBOXES+IBOX
0022      I3=M3+NBOX-1
0023      IA(M5+2)=IA(I3)
0024      IA(I3)=M5
0025      IA(M5)=NP
0026      IA(M5+1)=NB
0027      M5=M5+3
0028      IC=IC+3
0029      40 CONTINUE
C
0030      50 CONTINUE
C
0031      M6=M5+NBLOKM
0032      DO 60 I=M5,M6
0033      60 IA(I)=0
C----- CREATE EMPTY LIST TO END OF MEMORY ---
0034      NEMPT=M6
0035      I6=M6+4
0036      DO 80 I=I6,M7,13
0037      J=I
0038      IA(I)=I+9
0039      80 CONTINUE

```

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```
0040      1A(J)=0
      C----- DETERMINE TIMESTEP ---
0041      TDEL=1.0E20
0042      DO 100 NB=1,NBLOKS
0043      I2=IA(NB)+11
0044      TN=2.0*SQRT(A(I2)/STIFN)
0045      TS=2.0*SQRT(A(I2)/STIFS)
0046      TDEL=AMIN1(TDEL,TN,TS)
0047      100 CONTINUE
0048      TDEL=TDEL*TFRAC
0049      WRITE(6,2000) TDEL
      C----- SET UP DAMPING TERMS ---
0050      BDT=BETA/TDEL
0051      CON1=1.0-ALPHA*TDEL/2.0
0052      CON2=1.0/(1.0+ALPHA*TDEL/2.0)
      C
0053      RETURN
      C
0054      2000 FORMAT(30X,17H TIME INCREMENT =,1PE12.4)
      C
0055      END
```

- Applies the boundary conditions in the form of velocities. These must be explicitly built into BOUNDY by means of FORTRAN statements.

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RBM.LST /14/TR:BLOCKS/WR

```

0001      SUBROUTINE CYCLE
          C
          C----- DRIVER FOR ITERATIONS ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          .             NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
          .             TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
          .             UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
          .             CON1,CON2,NVARB,NFRAG,NBR,NPR,
          .             GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
          C
0007      DO 100 NCYCLE=1,NCYC
0008      MCYCLE=MCYCLE+1
          C----- UPDATE IF NECESSARY ---
0009      IF(UFLAG) CALL UPDAT
          C----- SCAN ALL BLOCKS ---
0010      UDMAX=0.0
0011      DO 20 NB=1,NBLOKS
0012      IB=IA(NB)
0013      CALL MOTION(A(IB))
0014      IF(RFLAG) CALL REBOX(NB)
0015      20 CONTINUE
          C----- EXIT IF NOTHING MOVED ---
0016      IF(UDMAX.EQ.0.0) GOTO 110
          C----- UPDATE CONTACTS ? ---
0017      UMOST=UMOST+UDMAX*TDEL
0018      IF(UMOST.LT.1.0) GOTO 30
          C----- YES ---
0019      UFLAG=.TRUE.
          C----- SCAN ALL CONTACTS ---
0020      30 DO 50 NB=1,NBLOKS
0021      IBE=IA(NB)
0022      JB=M5+NB-1
0023      40 IB=IA(JB)
0024      IF(IB.EQ.0) GOTO 50
0025      JBC=IA(IB+3)
0026      IBC=IA(JBC)
0027      CALL FORD(A(IB),A(IBC),A(IBE))
0028      JB=IB+4
0029      GOTO 40
0030      50 CONTINUE
          C
          C----- END CYCLE LOOP ---
          C
0031      100 CONTINUE
          C
0032      110 CONTINUE
          C
0033      RETURN
          C
0034      END

```


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RBM.LST /14/TR:BLOCKS/WR

```

0001      SUBROUTINE MOTION(B)
C
C----- LAW OF MOTION FOR A SINGLE BLOCK ---
C
0002      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      * NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      * TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      * UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      * CON1,CON2,NVARB,NFRAG,NBR,NPR,
      * GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0003      LOGICAL RFLAG,UFLAG,EFLAG
0004      DIMENSION B(1)
0005      EQUIVALENCE (FIX,JFIX)
C
0006      FIX=B(1)
C----- IS THIS BLOCK FIXED ? ---
0007      IF(JFIX.NE.0) RETURN
C----- NO ---
C----- VELOCITIES FROM ACCELERATIONS ---
0008      B(6)=(B(6)*CON1+(B(14)/B(12)+GRAVX)*TDEL)*CON2
0009      UDMAX=AMAX1(UDMAX,ABS(B(6)))
0010      B(7)=(B(7)*CON1+(B(15)/B(12)+GRAVY)*TDEL)*CON2
0011      UDMAX=AMAX1(UDMAX,ABS(B(7)))
0012      B(8)=(B(8)*CON1+(B(16)/B(13))*TDEL)*CON2
0013      B(14)=B(17)
0014      B(15)=B(18)
0015      B(16)=0.0
C----- DISPLACEMENTS FROM VELOCITIES ---
0016      IBX=B(3)
0017      IBY=B(4)
0018      B(9)=B(6)*TDEL
0019      B(10)=B(7)*TDEL
0020      B(11)=B(8)*TDEL
0021      B(3)=B(3)+B(9)
0022      B(4)=B(4)+B(10)
0023      B(5)=B(5)+B(11)
C----- DO WE NEED TO REBOX ? ---
0024      IF(IBX.EQ.1FIX(B(3)).AND.IBY.EQ.1FIX(B(4))
      * .AND.ABS(B(5)).LT.0.01) GOTO 100
C----- YES ---
0025      RFLAG=.TRUE.
0026      B(5)=0.0
C----- UPDATE COS AND SIN FOR THIS BLOCK ---
0027      100 TEMP=B(19)
0028      B(19)=B(19)-B(11)*B(20)
0029      B(20)=B(20)+B(11)*TEMP
C-----
0030      RETURN
C
0031      END

```

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 RBM.LST /I4/TR:BLOCKS/WH

```

0001      SUBROUTINE FORD(C,BC,BE)
C
C----- FORCE DISPLACEMENT LAW FOR SINGLE CONTACT ---
C
0002      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      . NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      . TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      . UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      . CON1,CON2,NVARB,NFRAG,NBR,NPR,
      . GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0003      LOGICAL RFLAG,UFLAG,EFLAG
0004      DIMENSION C(1),BC(1),BE(1)
C
C----- INCREMENTAL GLOBAL DISPLACEMENTS ---
0005      DUY=HC(10)-BE(10)+BC(11)*(C(12)-BC(3))-BE(11)*(C(12)-BE(3))
0006      DUX=BC( 9)-BE( 9)-BC(11)*(C(13)-BC(4))+BE(11)*(C(13)-BE(4))
C----- NORMAL COORDINATES ---
0007      DUS=DUX*C(11)+DUY*C(10)
0008      DUN=DUY*C(11)-DUX*C(10)
C----- NORMAL FORCE ---
0009      DFN=-DUN*STIFN
0010      C(8)=C(8)+DFN
C----- TEST FOR TENSION ---
0011      IF(C(8).GE.0.0) GOTO 20
0012      C(8)=0.0
0013      C(9)=0.0
0014      DN=0.0
0015      DS=0.0
0016      GOTO 60
C----- SHEAR FORCE ---
0017      20 DFS=DUS*STIFS
0018      C(9)=C(9)+DFS
0019      FRICF=FRIC*C(8)
0020      IF(ABS(C(9)).LE.FRICF) GOTO 40
0021      C(9)=SIGN(FRICF,C(9))
0022      DS=0.0
0023      GOTO 50
C----- DASHPOT FORCES ---
0024      40 DS=BDT*DFS
0025      50 DN=BDT*DFN
C----- GLOBAL CONTACT FORCES ---
0026      60 FYC=(C(9)+DS)*C(10)-(C(8)+DN)*C(11)
0027      FXC=(C(9)+DS)*C(11)+(C(8)+DN)*C(10)
C----- ADD CONTRIBUTION TO BLOCK FORCES ---
0028      BC(14)=BC(14)-FXC
0029      BC(15)=BC(15)-FYC
0030      BC(16)=BC(16)-(FYC*(C(12)-BC(3))-FXC*(C(13)-BC(4)))
0031      BE(14)=BE(14)+FXC
0032      BE(15)=BE(15)+FYC
0033      BE(16)=BE(16)+(FYC*(C(12)-BE(3))-FXC*(C(13)-BE(4)))
C
0034      RETURN
C
0035      END

```

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RBM.LST /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE REBOX(NB)
          C
          C----- ROUTINE TO REBOX A SINGLE BLOCK ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          .             NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
          .             TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
          .             UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
          .             CON1,CON2,NVARB,NFRAG,NBR,NPR,
          .             GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
          C
0007      IB=IA(NB)
0008      NC=IA(IB+1)
          C----- SCAN EACH CORNER OF THE BLOCK ---
0009      IC=IB+20
0010      DO 100 NP=1,NC
          C----- ARE WE AT EDGE OF DOMAIN ? ---
0011      IF(GLX(A(IB),IC).GT.0.0.AND.GLX(A(IB),IC).LT.XSIZE.AND.
          .   GLY(A(IB),IC).GT.0.0.AND.GLY(A(IB),IC).LT.YSIZE) GOTO 20
          C----- YES, SET MASTER FIX FLAG ---
0012      IA(IB)=2
0013      A(IB+5)=0.0
0014      A(IB+6)=0.0
0015      A(IB+7)=0.0
0016      A(IB+8)=0.0
0017      A(IB+9)=0.0
0018      A(IB+10)=0.0
0019      GOTO 900
          C----- NO, WHICH BOX SHOULD CORNER BE IN ? ---
0020      20 NBOX=IFIX(GLX(A(IB),IC)/BSIZE)+IFIX(GLY(A(IB),IC)/BSIZE)*IBOXES
          C----- SEARCH THIS BOX ---
0021      J4N=M3+NBOX-1
0022      30 I4N=IA(J4N)
0023      IF(I4N.EQ.0) GOTO 40
0024      IF(NB.EQ.IA(I4N+1).AND.NP.EQ.IA(I4N)) GOTO 100
0025      J4N=I4N+2
0026      GOTO 30
          C----- SEARCH THE SURROUNDING BOXES ---
0027      40 NXL=MAX0(MOD(NBOX-1,IBOXES),1)
0028      NXU=MIN0(NXL+2,IBOXES)
0029      NYL=MAX0(NBOX/IBOXES,1)
0030      NYU=MIN0(NYL+2,JBOXES)
0031      DO 80 JBOX=NYL,NYU
0032      MBOX=(JBOX-1)*IBOXES+NXL-1
0033      DO 70 IBOX=NXL,NXU
0034      MBOX=MBOX+1
0035      IF(MBOX.EQ.NBOX) GOTO 70
0036      J4M=M3+MBOX-1
0037      50 I4M=IA(J4M)
0038      IF(I4M.EQ.0) GOTO 70
0039      IF(NB.EQ.IA(I4M+1).AND.NP.EQ.IA(I4M)) GOTO 60

```

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RBM,LST /I4/TR:BLOCKS/WR

```
0040      J4M=I4M+2
0041      GOTO 50
C----- SWAP ENTRIES FOR THIS CORNER ---
0042      60 IA(J4M)=IA(I4M+2)
0043      IA(J4N)=I4M
0044      IA(I4M+2)=0
0045      GOTO 100
C----- END OF SURROUNDING BOXES SCAN ---
0046      70 CONTINUE
0047      80 CONTINUE
0048      WRITE(6,3000) NP,NB
0049      EFLAG=.TRUE.
0050      CALL FINISH
C----- END OF CORNERS SCAN ---
0051      100 IC=IC+3
C
C----- EXIT ---
0052      900 RFLAG=.FALSE.
0053      RETURN
C
0054      3000 FORMAT(24H ERROR IN REBOX : CORNER,I3,
.           9H OF BLOCK,I4,20H NOT IN ADJACENT BOX)
C
0055      END
```

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RBM.LST /14/TR:BLOCKS/WR

```
0001      SUBROUTINE UPDAT
          C
          C----- UPDATE ALL CONTACTS ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          .             NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
          .             TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
          .             UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
          .             CON1,CON2,NVARB,NFRAG,NBR,NPR,
          .             GRAVX,GRAVY,LUC1,LUC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
          C
0007      LOGICAL FIRST
0008      DATA TOL,TOLB / 1.0 , -0.01/
          C
          C----- SCAN EACH BLOCK ---
0009      DO 500 NB=1,NBLOKS
0010          I2=IA(NB)
0011          NC=IA(I2+1)
          C----- SCAN EACH EDGE OF BLOCK ---
0012          IEND2=I2+20
0013          DO 400 NP=1,NC
0014              FIRST=.TRUE.
0015              IEND1=IEND2
0016              IEND2=IEND1+3
0017              IF(NP.EQ.NC) IEND2=I2+20
          C----- DETERMINE BOXES TO BE SEARCHED ---
0018          X1=GLX(A(I2),IEND1)
0019          X2=GLX(A(I2),IEND2)
0020          Y1=GLY(A(I2),IEND1)
0021          Y2=GLY(A(I2),IEND2)
0022          TEMP=AMAX1(X1,X2)
0023          X1=AMIN1(X1,X2)
0024          X2=TEMP
0025          TEMP=AMAX1(Y1,Y2)
0026          Y1=AMIN1(Y1,Y2)
0027          Y2=TEMP
0028          NXL=IFIX((X1-TOL)/BSIZE)+1
0029          NXU=MIN0(IFIX((X2+TOL)/BSIZE)+1,IBOXES)
0030          NYL=IFIX((Y1-TOL)/BSIZE)+1
0031          NYU=MIN0(IFIX((Y2+TOL)/BSIZE)+1,JBOXES)
          C----- SEARCH EACH CANDIDATE BOX ---
0032          DO 350 JBOX=NYL,NYU
0033              NBOX=(JBOX-1)*IBOXES+NXL-1
0034              DO 300 IBOX=NXL,NXU
0035                  NBOX=NBOX+1
0036                  I4=IA(M3+NBOX-1)
          C----- END OF BOX LIST ? ---
0037          210 CONTINUE
0038          IF(I4.EQ.0) GOTO 300
          C----- NO, IS THIS BLOCK NB ? ---
0039          IF(IA(I4+1).NE.NB) GOTO 220
```

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RBM.LST /14/TR:BLOCKS/WR

```
C----- YES ---
C----- GET NEXT ENTRY IN THIS BOX ---
0040 215 I4=IA(I4+2)
0041 GOTO 210
C----- FIRST TIME THROUGH ? ---
0042 220 IF(.NOT.FIRST) GOTO 230
C----- YES, COMPUTE COS AND SIN FOR THIS EDGE ---
0043 FIRST=.FALSE.
0044 COSA=(GLX(A(I2),IEND2)-GLX(A(I2),IEND1))/A(IEND1+2)
0045 SINA=(GLY(A(I2),IEND2)-GLY(A(I2),IEND1))/A(IEND1+2)
C----- COMPUTE CORNER COORDINATES RELATIVE TO EDGE ---
0046 230 I2C=IA(I4+1)
0047 I2C=IA(I2C)
0048 IC=I2C+IA(I4)*3+17
0049 YT=(GLY(A(I2C),IC)-GLY(A(I2),IEND1))*COSA
      -(GLX(A(I2C),IC)-GLX(A(I2),IEND1))*SINA
0050 IF(YT.GT.1.0) GOTO 215
0051 IF(YT.LE.-3.0) GOTO 215
0052 XT=(GLX(A(I2C),IC)-GLX(A(I2),IEND1))*COSA
      +(GLY(A(I2C),IC)-GLY(A(I2),IEND1))*SINA
0053 IF(XT.GT.A(IEND1+2)) GOTO 215
0054 IF(XT.LE.0.0) GOTO 215
C----- CONTACT LIST FOR BLOCK NB ---
0055 J6=M5+NB-1
0056 I6=IA(J6)
C----- END OF LIST ? ---
0057 235 CONTINUE
0058 IF(I6.EQ.0) GOTO 250
C----- NO. SAME CORNER AND EDGE ? ---
0059 IF(IA(I4).EQ.IA(I6+2).AND.IA(I4+1).EQ.IA(I6+3)
      .AND.NP.EQ.IA(I6+1)) GOTO 240
C----- NO. GET NEXT ENTRY IN CONTACT LIST ---
0060 J6=I6+4
0061 I6=IA(J6)
0062 GOTO 235
C----- CONTACT ALREADY STORED ---
0063 240 IF(YT.GT.-2.0) GOTO 245
C----- APPLY DRIFT CORRECTION ---
0064 WRITE(6,3000)
C----- UPDATE CONTACT DATA ---
0065 245 A(I6+9)=SINA
0066 A(I6+10)=COSA
0067 A(I6+11)=GLX(A(I2C),IC)
0068 A(I6+12)=GLY(A(I2C),IC)
0069 IA(I6)=1
0070 GOTO 215
C----- NEW CONTACT ? ---
0071 250 CONTINUE
0072 IF(YT.GT.0.0) GOTO 215
C----- YES ---
0073 I6=NEMPT
0074 ICR=IC-3
0075 IF(IA(I4).EQ.1) ICR=IC+3*(IA(I2C+1)-1)
0076 YTR=(GLY(A(I2C),ICR)-GLY(A(I2),IEND1))*COSA
      -(GLX(A(I2C),ICR)-GLX(A(I2),IEND1))*SINA
0077 IF(YTR.LE.-2.0) GOTO 215
```


FORTRAN IV-PLUS V02-51 17:07:09 16-FEB-78 PAGE 25
RBM.LST /I4/TR:BLOCKS/WR

```

0078      ICL=IC+3
0079      IF(IA(14).EQ.1A(12C+1)) ICL=12C+20
0080      YTL=(GLY(A(12C),ICL)-GLY(A(12),1END1))*COSA
          -(GLX(A(12C),ICL)-GLX(A(12),1END1))*SINA
0081      IF(YTL.LE.-2.0) GOTO 215
C----- ANY SPACE AVAILABLE IN EMPTY LIST ? ---
0082      IF(1A(NEMPT+4).NE.0) GOTO 260
0083      WRITE(6,3001)
0084      CALL FINISH
C----- NEW CONTACT ---
0085      260 A(16+5)=0.0
0086      A(16+6)=0.0
0087      A(16+7)=0.0
0088      A(16+8)=0.0
0089      1A(16+1)=NP
0090      1A(16+2)=1A(14)
0091      1A(16+3)=1A(14+1)
0092      NEMPT=1A(16+4)
0093      1A(J6)=16
0094      1A(16+4)=0
0095      GOTO 245
C----- END OF BOX SCAN ---
0096      300 CONTINUE
0097      350 CONTINUE
C----- END OF EDGE SCAN ---
0098      400 CONTINUE
C----- SCAN CONTACT LIST FOR PRESERVE FLAGS ---
0099      J6=M5+N6-1
0100      16=1A(J6)
C----- END OF LIST ? ---
0101      410 IF(16.EQ.0) GOTO 490
C----- NO ---
C----- IS THE PRESERVE FLAG SET ? ---
0102      IF(1A(16).EQ.0) GOTO 420
C----- YES ---
0103      1A(16)=0
0104      J6=16+4
0105      GOTO 430
C----- NO ---
0106      420 1A(J6)=1A(16+4)
0107      1A(16+4)=NEMPT
0108      NEMPT=16
C----- GET NEXT CONTACT ---
0109      430 16=1A(J6)
0110      GOTO 410
C----- END OF BLOCK SCAN ---
0111      490 CONTINUE
0112      500 CONTINUE
C
0113      NUPDAT=NUPDAT+1
0114      UFLAG=.FALSE.
0115      UMOST=0.0
0116      RETURN
C
0117      3000 FORMAT(30X,26H DRIFT CORRECTION REQUIRED)
0118      3001 FORMAT(30X,32H NO MORE MEMORY FOR CONTACT LIST)

```

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FORTRAN IV-PLUS V02-51 17:07:09 16-FEB-78
RBM.LST /14/TR:BLOCKS/WR

PAGE 26

0119 C END

FORTRAN IV-PLUS V02-51 17:08:30 10-FEB-78 PAGE 28
RBM.LST /14/TR:BLOCKS/WR

```
0001      FUNCTION GLX(B,IC)
          C
          C----- LOCAL-GLOBAL X-COORDINATE TRANSFORMATION ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      DIMENSION B(1)
          C
0006      GLX=B(3)+A(IC)*B(19)-A(IC+1)*B(20)
          C
0007      RETURN
          C
0008      END
```

FORTRAN IV-PLUS V02-51 17:08:33 16-FEB-78 PAGE 30
RBM.LST /14/TR:BLOCKS/WR

```
0001      FUNCTION GLY(B,IC)
          C
          C----- LOCAL-GLOBAL Y-COORDINATE TRANSFORMATION ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      DIMENSION B(1)
          C
0006      GLY=B(4)+A(IC)*B(20)+A(IC+1)*B(19)
          C
0007      RETURN
          C
0008      END
```

FORTRAN IV-PLUS V02-51 17:08:35 16-FEB-78 PAGE 32
RBM.LST /14/TR:BLOCKS/WR

```
0001      SUBROUTINE DUMP
C
C----- ROUTINE TO PRINT MEMORY ALLOCATION AND CONTENTS
C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      .                 NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      .                 TFRAC,IDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      .                 UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      .                 CON1,CON2,NVARB,NFRAG,NBR,NPK,
      .                 GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
C
0007      IF(LOC2.EQ.0) RETURN
0008      WRITE(6,2000)
0009      WRITE(6,2005) M1,M2,M3,M4,M5,M6,M7,NBLOKS,NCYC,NEMPT,MCYCLE
0010      IF(LOC2.LT.0) GOTO 100
C----- DUMP CONSECUTIVE MEMORY LOCATIONS ---
0011      WRITE(6,2009)
0012      I2=((LOC1-1)/10)*10
0013      10 I1=I2+1
0014      I2=I1+9
0015      WRITE(6,2001) (IA(I),I=I1,I2),I2
0016      IF(I2.LT.LOC2) GOTO 10
0017      GOTO 500
C
C----- DUMP BY BOX ---
0018      100 WRITE(6,2002)
0019      DO 120 NBOX=1,NBOXES
0020      I3=1A(M3+NBOX-1)
C----- ANY MORE ENTRIES ? ---
0021      110 IF(I3.EQ.0) GOTO 120
C----- NO, PRINT BLOCK,CORNER ---
0022      WRITE(6,2008) NBOX,IA(I3+1),IA(I3)
0023      I3=1A(I3+2)
0024      GOTO 110
0025      120 CONTINUE
C----- CONTENTS OF EACH BLOCK ---
0026      WRITE(6,2006)
0027      DO 130 NB=1,NBLOKS
0028      IF=IA(NB)
0029      IL=IF+19+3*IA(IF+1)
0030      WRITE(6,2003) NB,IA(IF),IA(IF+1),(A(I),I=IF+2,IL)
0031      130 CONTINUE
C----- DUMP CONTACT DATA ---
0032      IF(M5.EQ.0) GOTO 500
0033      WRITE(6,2007)
0034      DO 150 NB=1,NBLOKS
0035      J6=M5+NB-1
0036      140 I6=IA(J6)
0037      IF(I6.EQ.0) GOTO 150
0038      WRITE(6,2004) NB,(IA(I),I=I6,I6+4),
      .                 (A(I),I=I6+5,I6+12)
```

FORTRAN IV-PLUS V02-51 17:08:35 16-FEB-78 PAGE 33
RBM.LST /14/TR:BLOCKS/WR

```
0039      J6=16+4
0040      GOTO 140
0041      150 CONTINUE
C-----
0042      500 WRITE(6,2000)
C
0043      RETURN
C
0044      2000 FORMAT(1X,130(1H-))
0045      2001 FORMAT(1X,100I2,I6)
0046      2002 FORMAT(10X,3HBOX,7X,5HBLOCK,6X,6HCORNER)
0047      2003 FORMAT(/1X,3I3,1P11E10.2/(10X,1P11E10.2))
0048      2004 FORMAT(/1X,6I10/1X,1P8E10.2)
0049      2005 FORMAT(9X,2HM1,8X,2HM2,8X,2HM3,8X,2HM4,8X,2HM5,8X,2HM6,
.          8X,2HM7,4X,6HNBLOKS,6X,4HNCCYC,5X,5HNEMPT,4X,6HMCYCLE/
.          1X,11I10)
0050      2006 FORMAT(11H BLOCK DATA,10(1H-)/1X,9H NB IF NC,8X,2HXC,8X,2HYC,
.          5X,5HTHETA,6X,4HXDOT,6X,4HYDOT,6X,4HTDOT,
.          8X,2HDX,8X,2HDY,4X,6HDTHEA,6X,4HAREA,3X,7HINERTIA/
.          15X,5HXFSUM,5X,5HYFSUM,6X,4HMSUM,5X,5HXLOAD,5X,5HYLOAD,
.          7X,3HCOS,7X,3HSIN)
0051      2007 FORMAT(13H CONTACT DATA,10(1H-)/8X,3HNB,7X,3HPC,7X,3HNP,7X,
.          3HNPC,7X,3HNBC,6X,4HLINK/10X,1HS,9X,1HN,8X,2HFN,8X,2HFS,
.          7X,3HSIN,7X,3HCOS,7X,3HXCP,7X,3HYCP)
0052      2008 FORMAT(1X,3I12)
0053      2009 FORMAT(1X,30(1H*),19HVALUES ARE IN OCTAL,30(1H*))
C
0054      END
```


FORTRAN IV-PLUS V02-51 17:08:52 16-FEB-78 PAGE 35
RBM.LSI /14/TR:BLOCKS/WR

```
0001      SUBROUTINE BPLUT
C
C----- PLOT A SNAPSHOT OF THE GEOMETRY ---
C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      .                NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      .                TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      .                UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
      .                CON1,CON2,NVAKB,NFRAG,NBK,NPK,
      .                GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
C
0007      SCREEN=10.0
0008      FACT=SCREEN/AMAX1(XSIZE,YSIZE)
C----- PLOT EACH BLOCK ---
0009      DO 100 NB=1,NBLOKS
0010          I2=IA(NB)
0011          NC=IA(I2+1)
0012          XC=FACT*A(I2+2)
0013          YC=FACT*A(I2+3)
C----- FIXED ? ---
0014          IF(IA(I2).EQ.0) GOTO 20
C----- YES, ALREADY PLOTTED ? ---
0015          IF(IA(I2).GT.2) GOTO 100
C----- NO ---
0016          IA(I2)=IA(I2)+2
0017          CALL SYMBOL(XC,YC,0.2,1HF,0.0,1)
0018          20 IC=I2+20
0019          X=FACT*GLX(A(I2),IC)
0020          Y=FACT*GLY(A(I2),IC)
0021          CALL PLOT(X,Y,3)
0022          DO 50 NP=2,NC
0023              IC=IC+3
0024              X=FACT*GLX(A(I2),IC)
0025              Y=FACT*GLY(A(I2),IC)
0026              CALL PLOT(X,Y,2)
0027          50 CONTINUE
0028          X=FACT*GLX(A(I2),I2+20)
0029          Y=FACT*GLY(A(I2),I2+20)
0030          CALL PLOT(X,Y,2)
C----- END OF BLOCK LOOP ---
0031      100 CONTINUE
C
0032      CALL PLOT(X,Y,3)
0033      CALL PLOT(0.0,0.0,3)
C
0034      RETURN
C
0035      END
```

FORTTRAN IV-PLUS V02-51 17:09:04 16-FEB-78 PAGE 37
RBM.LST /I4/TR:BLOCKS/WR

```
0001      SUBROUTINE FINISH
      C
      C----- TIDY UP AND STOP ---
      C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLUM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      .                    NBLUMS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
      .                    TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
      .                    UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BOT,
      .                    CON1,CON2,NVARB,NFRAG,NBK,NPR,
      .                    GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
      C
0007      CALL PLOTND
0008      *WRITE(6,2000) MCYCLE,NUPDAT
      C
      C----- WRITE RESTART FILE IF NO ERRORS ---
0009      IF(EFLAG) GOTO 100
0010      REWIND 1
0011      WRITE(1) (HED(I),I=1,LBLOCK)
0012      WRITE(1) (A(I),I=1,M7)
0013      WRITE(6,2001)
0014      100 STOP
      C
0015      2000 FORMAT(30X,13H TOTAL CYCLES,110/
      .              30X,13H NO. UPDATES ,110)
0016      2001 FORMAT(30X,32H A RESTART FILE HAS BEEN WRITTEN)
      C
0017      END
```

FORTRAN IV-PLUS V02-51 17:09:09 16-FEB-78 PAGE 39
RBM.LST /14/TR:BLOCKS/WR

```

0001      SUBROUTINE CHECK
          C
          C----- MOMENTUM AND ENERGY CHECK ---
          C
0002      COMMON A(3000)
0003      DIMENSION IA(1)
0004      EQUIVALENCE (A,IA)
0005      COMMON /CBLOCK/ HED(20),NBLKRM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          .             NBLKRS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,
          .             TFRAC,TDEL,IBOXES,JBOXES,BSIZE,XSIZE,YSIZE,
          .             UDMAX,UMOST,STIFN,STIFS,FRIC,ALPHA,BETA,BDT,
          .             CON1,CON2,NVARB,NFRAG,NBR,NPR,
          .             GRAVX,GRAVY,LOC1,LOC2,NUPDAT,LBLOCK
0006      LOGICAL RFLAG,UFLAG,EFLAG
          C
0007      XMOM=0.0
0008      YMOM=0.0
0009      TMOM=0.0
0010      TARM=0.0
0011      XKE=0.0
0012      YKE=0.0
0013      TKE=0.0
0014      DO 100 NB=1,NBLKRS
0015          IZ=IA(NB)
0016          XMOM=XMOM+A(IZ+11)*A(IZ+5)
0017          YMOM=YMOM+A(IZ+11)*A(IZ+6)
0018          TMOM=TMOM+A(IZ+12)*A(IZ+7)
0019          TARM=TARM+A(IZ+11)*(A(IZ+2)*A(IZ+6)-A(IZ+3)*A(IZ+5))
0020          XKE=XKE+0.5*A(IZ+11)*A(IZ+5)**2
0021          YKE=YKE+0.5*A(IZ+11)*A(IZ+6)**2
0022          TKE=TKE+0.5*A(IZ+12)*A(IZ+7)**2
0023          WRITE(6,2001) XMOM,YMOM,TMOM,TARM,XKE,YKE,TKE
0024      100 CONTINUE
          C
0025      ESUM=XKE+YKE+TKE
0026      TSUM=TMOM+TARM
          C
0027      WRITE(6,2000) XMOM,YMOM,TMOM,TARM,TSUM,XKE,YKE,TKE,ESUM
          C
0028      RETURN
          C
0029      2000 FORMAT(9H MOMENTUM,11X,1HX,11X,1HY,2X,10HROTATIONAL/
          .          9X,1P5E12.4//
          .          9H ENERGY ,11X,1HX,11X,1HY,2X,10HROTATIONAL,7X,5H1OTAL/
          .          9X,1P4E12.4)
0030      2001 FORMAT(1X,1P7E12.4)
          C
0031      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000712 229	RW,I,CON,LCL

APPENDIX XIII: LISTING OF PROGRAM SDEM

FORTRAN IV-PLUS V02-04G 17:35:23 22-MAR-78 PAGE 1
RBM.FTN /I4/TR:BLOCKS/WR

```
0001      PROGRAM SDEM  
C  
C-----  
C----- RIGID BLOCK MODEL. -----  
C----- FREELY TRANSLATED INTO FORTRAN BY -----  
C----- P.J.BERESFORD, FROM AN ORIGINAL PROGRAM -  
C----- BY P.A.CUNDALL. -----  
C----- DAMES AND MOORE, LONDON. -----  
C----- VERSION 2.0, NOVEMBER 1977. -----  
C----- MODIFIED BY P.A. CUNDALL TO -----  
C----- INCLUDE LIMITED DEFORMABILITY -----  
C-----  
C  
0002      INCLUDE 'COMMON.FTN'  
0003 *     COMMON A(5000)  
0004 *     DIMENSION IA(1)  
0005 *     EQUIVALENCE (A,IA)  
0006      INCLUDE 'CBLOCK.FTN'  
0007 *     LOGICAL LOCK  
0008 *     LOGICAL RFLAG,UFLAG,EFLAG  
0009 *     REAL LAME1,LAME2  
0010 *     COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,  
*       . NBLOCKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,  
*       . TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZI,  
*       . YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,  
*       . CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,  
*       . G,CUN1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,  
*       . LOCK,LBLOCK  
  
C  
0011      DATA STIFN,STIFS,FRIC,BETA/2*1.0E8,0.0,0.0/  
0012      DATA YIELD /1.0E10/  
0013      DATA GRAVY,GRAVX/-9.81,0.0/  
0014      DATA M7,MCYCLE,NUPDAT,LBLOCK/3000,0.0,75/  
0015      DATA RFLAG,UFLAG,EFLAG/.FALSE.,.TRUE.,.FALSE./  
0016      DATA LOCK /.FALSE./  
0017      DATA NVARB /24/  
  
C  
0018      CALL PLOTST(.025,'CM')  
0019      CALL SETUP  
0020      10 CALL NEXT  
0021          CALL CYCLE  
0022          GOTU 10  
  
C  
0023      END
```

```

FORTRAN IV-PLUS V02-04G      17:35:38      22-MAR-78      PAGE 1
SETUP.FTN      /14/TR:BLOCKS/WR

0001      SUBROUTINE SETUP
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(S000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      LOGICAL LOCK
0008 *      LOGICAL RFLAG,UFLAG,EFLAG
0009 *      REAL LAME1,LAME2
0010 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
*      .      NBLOKS,NCYC,MCYCLE,NEMPT,KFLAG,UFLAG,EFLAG,TFRAC,
*      .      TDEL,IBOXES,JBUXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
*      .      CON1,CON2,ALPHA,NVAKB,NBR,IBR,NPR,LAME1,LAME2,
*      .      G,CUN1B,CUN2B,GRAVX,GRAVY,LUC1,LUC2,NUPDAT,YIELD,
*      .      LOCK,LBLOCK
C
0011      DIMENSION CARD(20),WORD(10)
0012      BYTE DAY(10),TIM(10)
C
0013      DATA WORD /4HSTAR,4HREST,4HBLOC,4HBOXE,4HXLIM,
*      .      4HYLIM,4H****,4HFRAC,4HZZZZ,4HZZZZ/
C
0014      JOB=0
0015      CALL DATE(DAY)
0016      CALL TIME(TIM)
0017      WRITE(6,2000) DAY,TIM
C----- READ NEXT CARD ---
0018      10 READ(5,1000) CARD
0019      CALL TIME(TIM)
0020      WRITE(6,2001) CARD,TIM
C
0021      DO 20 I=1,10
0022      IF(CARD(1).EQ.WORD(I)) GOTO 30
0023      20 CONTINUE
C
0024      WRITE(6,3000)
0025      GOTO 10
C
0026      30 IF(1.GT.2.AND.JOB.EQ.0) GOTO 60
0027      GOTO (110,120,130,140,150,
*      .      160,900,170, 10, 10), I
C
0028      50 WRITE(6,3001)
0029      GOTO 10
C
0030      60 WRITE(6,3002)
0031      GOTO 10
C----- START OF NEW RUN ---
0032      110 JOB=1
0033      DO 111 I=1,20
0034      111 HED(I)=CARD(I)
0035      GOTO 10
C----- RESTART RUN ---
0036      120 JOB=2

```

AD-A061 658

DAMES AND MOORE LOS ANGELES CA
COMPUTER MODELING OF JOINTED ROCK MASSES. (U)
AUG 78 T MAINI, P CUNDALL, J MARTI

F/G 8/7

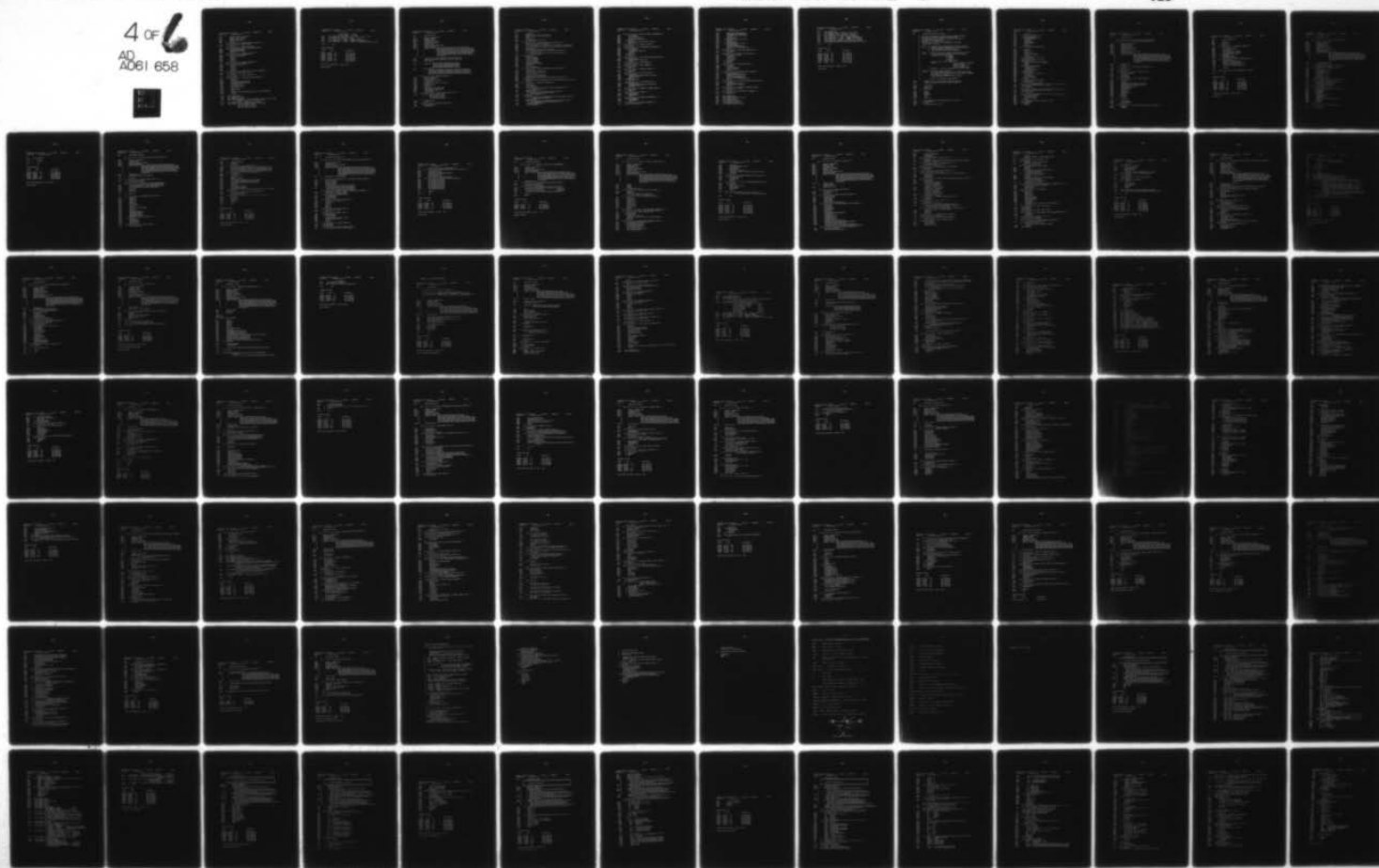
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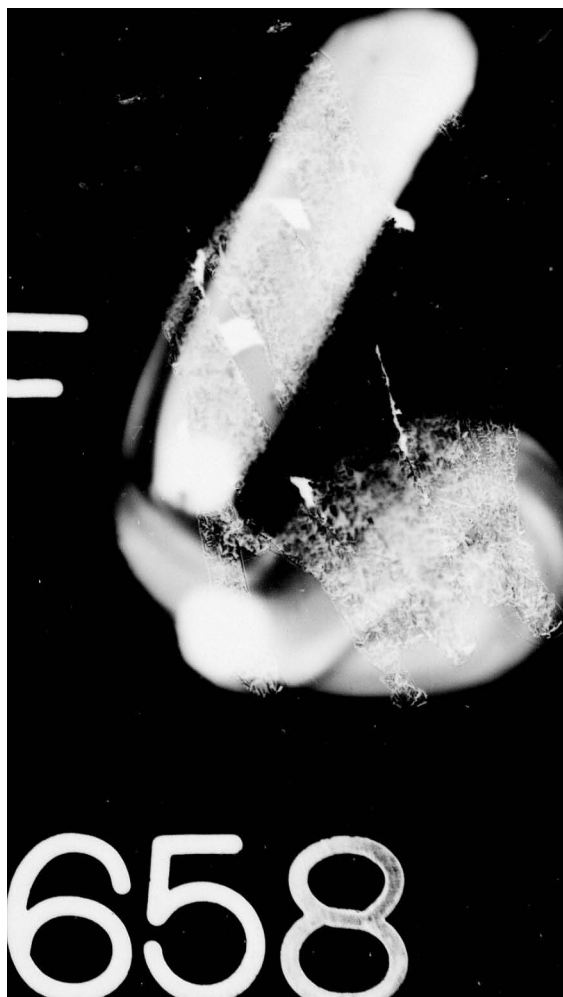
UNCLASSIFIED

WES-TR-N-78-4

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4 of 6
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A061 658





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FORTAN IV-PLUS V02-04G      17:35:38      22-MAR-78      PAGE 2
SETUP.FTN      /14/TH:BLOCKS/WR

0037      READ(1) (HED(I),I=1,LBLOCK)
0038      READ(1) (A(I),I=1,M7)
0039      WRITE(6,2003) MCYCLE
0040      WRITE(6,2004) HED
0041      RETURN

C----- MAXIMUM NUMBER OF BLOCKS ---
0042      130 DECODE(20,1001,CARD) NBLOKM
0043      GOTO 10

C----- NUMBER OF BOXES ---
0044      140 DECODE(40,1001,CARD) IBOXES,JBOXES,IBSIZE
0045      BSIZE=FLOAT(IBSIZE)
0046      NBOXES=IBOXES*JBOXES
0047      GOTO 10

C----- PROBLEM X-LIMITS ---
0048      150 DECODE(30,1002,CARD) XL,XU
0049      IF(XL.LT.XU) GOTO 10
0050      TEMP=XL
0051      XL=XU
0052      XU=TEMP
0053      GOTO 10

C----- PROBLEM Y-LIMITS ---
0054      160 DECODE(30,1002,CARD) YL,YU
0055      IF(YL.LT.YU) GOTO 10
0056      TEMP=YL
0057      YL=YU
0058      YU=TEMP
0059      GOTO 10

C----- FRACTION OF CRITICAL TIMESTEP ---
0060      170 DECODE(20,1002,CARD) TFRAC
0061      GOTO 10

C----- SETUP FINISHED ---
0062      900 CONTINUE

C----- INITIALISE SOME VARIABLES ---
0063      UMOST=0.0
0064      NBLOKS=0
0065      XSIZE=FLOAT(IBOXES)*BSIZE
0066      YSIZE=FLOAT(JBOXES)*BSIZE
0067      XF=XSIZE/(XU-XL)
0068      YF=YSIZE/(YU-YL)
0069      SFACT=AMIN1(XF,YF)
0070      M1=1
0071      M2=M1+NBLOKM
0072      M3=M2
0073      WRITE(6,2002) NBLOKM,NBOXES,XL,XU,YL,YU,BSIZE,SFACT
0074      RETURN

C
0075      1000 FORMAT(20A4)
0076      1001 FORMAT(10X,3I10)
0077      1002 FORMAT(10X,5F10.0)
0078      2000 FORMAT(30X28HSDM - SIMPLY-DEFORMABLE DEM,53X,10A1,1X,10A1/
.      30X28H-----/)
0079      2001 FORMAT(1X,4H+++ ,20A4,4H +++,32X,10A1)
0080      2002 FORMAT(/30X,25H MAXIMUM NUMBER OF BLOCKS,15/
.      30X,25H NUMBER OF BOXES ,15/
.      30X,10H X-LIMITS ,2F10.2/
.      30X,10H Y-LIMITS ,2F10.2/

```

```

FORTRAN IV-PLUS V02-04G      17:35:38      22-MAR-78      PAGE 3
SETUP.FTN      /14/TR:BLOCKS/WR

      .      30X,10H BSIZE      ,F10.2/
      .      30X,10H SFACT      ,F10.2)
0081      2003 FORMAT(30X,31H RESTART RUN. CURRENT CYCLES ..,110)
0082      2004 FORMAT(30X,9HHEADING: ,20A4)
0083      3000 FORMAT(28H !!! ERROR : ILLEGAL COMMAND)
0084      3001 FORMAT(34H !!! ERROR : COMMAND NOT AVAILABLE)
0085      3002 FORMAT(48H !!! ERROR : 'START' OR 'RESTART' CARD NOT FOUND)
      C
0086      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	002220 584	RW,I,CON,LCL
\$PDATA	000026 11	RW,D,CON,LCL
\$IDATA	000740 240	RW,D,CON,LCL
\$VARS	000244 82	RW,D,CON,LCL
\$TEMPS	000004 2	RW,D,CON,LCL
\$.SS\$.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 053176 11071

SETUP,0=SETUP

FORTRAN IV-PLUS V02-04G 17:36:23 22-MAR-78 PAGE 1
NEXT.FTN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE NEXT
          C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(5000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CHLOCK.FTN'
0007      *      LOGICAL LOCK
0008      *      LOGICAL RFLAG,UFLAG,EFLAG
0009      *      REAL LAME1,LAME2
0010      *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          *      *      NBLOKS,NCYC,MCYCLE,NEMPT,KFLAG,UFLAG,EFLAG,TFRAC,
          *      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
          *      *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
          *      *      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
          *      *      LOCK,LBLOCK
          C
0011      COMMON /PAR/ LINE(80),RVAR(10),IVAR(10),AVAR(10)
0012      DIMENSION CARD(20),WORD(20),X(50),Y(50),ICODE(20)
0013      BYTE TIM(10)
          C
0014      DATA WORD /4HCKEA,4HDELE,4HDUMP,4HCYCL,4HSTOP,
          *      4HPLOT,4H****,4HRSET,4HSET,4HCEC,
          *      4HGRAV,4HSTIF,4HDAMP,4HFRIC,4HZERO,
          *      4HLOAD,4HBDAM,4HELAS,4HLOCK,4HPLAS/
0015      DATA ICODE /
          *      0000000121,0000000000,0000000011,0000000001,0000000000,
          *      0000000000,0000000000,0000000021,0000000011,0000000000,
          *      0000000022,0000000022,0000001122,0000000002,0000000000,
          *      0000000122,0000000022,0000000022,0000000003,0000000022/
          C
          C----- READ NEXT CARD ---
0016      10 READ(5,1000) CARD
0017      CALL TIME(TIM)
0018      WRITE(6,2000) CARD,TIM
0019      DO 20 I=1,20
0020      IF(CARD(I).EQ.WORD(I)) GOTO 30
0021      20 CONTINUE
0022      WRITE(6,3000)
0023      GOTO 10
0024      30 DECODE(80,1007,CARD) LINE
0025      CALL PARSE(ICODE(I),IERR)
0026      IF(IERR.EQ.0) GOTO 35
0027      CALL FINISH
          C----- JUMP TO APPROPRIATE CODE ---
0028      35 GOTO (100,150,200,250,300,
          *      350,400,450,500,550,
          *      600,650,700,750,800,
          *      850,900,950,970,980), I
          C
0029      40 WRITE(6,3001)
0030      GOTO 10
          C----- CREATE A NEW BLOCK ---
0031      100 NBLOKS=NBLOKS+1
0032      NC=IVAR(1)

```

FORTRAN IV-PLUS V02-04G 17:36:23 22-MAR-78 PAGE 2
NEXT.FIN /14/TR:BLOCKS/WR

```

0033      RHO=RVAR(2)
0034      READ(5,1002) (X(I),Y(I),I=1,NC)
0035      WRITE(6,2001) (X(I),Y(I),I=1,NC)
0036      I2=M3
0037      IA(NBLOCKS)=I2
0038      IF(1VAR(3).NE.0) IA(I2)=1
0039      IA(I2+1)=NC
C----- AREA AND CENTROID OF THIS BLOCK ---
0040      AREA=(X(1)-X(NC))*(Y(1)+Y(NC))
0041      YC=(X(1)-X(NC))*((Y(1)-Y(NC))*(Y(1)+2.0*Y(NC))+3.0*Y(NC)**2)
0042      XC=(Y(1)-Y(NC))*((X(1)-X(NC))*(X(1)+2.0*X(NC))+3.0*X(NC)**2)
0043      DO 110 I=2,NC
0044      AREA=AREA+(X(I)-X(I-1))*(Y(I)+Y(I-1))
0045      YC=YC+(X(I)-X(I-1))*((Y(I)-Y(I-1))*(Y(I)+2.0*Y(I-1))
        +3.0*Y(I-1)**2)
0046      XC=XC+(Y(I)-Y(I-1))*((X(I)-X(I-1))*(X(I)+2.0*X(I-1))
        +3.0*X(I-1)**2)
0047      110 CONTINUE
0048      AREA=0.5*AREA
0049      YC=YC/(6.0*AREA)
0050      XC=XC/(6.0*AREA)
0051      YC=(YC-YL)*SFAC
0052      XC=(XC-XL)*SFAC
0053      AREA=AREA*SFAC*SFAC
0054      A(I2+2)=XC
0055      A(I2+3)=YC
0056      A(I2+7)=AREA*RHO
C----- LOCAL COORDINATES FOR THIS BLOCK ---
0057      M3=M3+NVARB
0058      A(M3)=(X(1)-XL)*SFAC-XC
0059      A(M3+1)=(Y(1)-YL)*SFAC-YC
0060      DO 120 I=2,NC
0061      A(M3+3)=(X(I)-XL)*SFAC-XC
0062      A(M3+4)=(Y(I)-YL)*SFAC-YC
0063      A(M3+2)=SQRT((A(M3+3)-A(M3))**2+(A(M3+4)-A(M3+1))**2)
0064      120 M3=M3+3
0065      A(M3+2)=SQRT((A(I2+NVARB)-A(M3))**2+(A(I2+NVARB+1)-A(M3+1))**2)
0066      M3=M3+3
C----- MOMENT OF INERTIA ---
0067      RMOI=0.0
0068      IC=I2+NVARB
0069      DO 130 NP=2,NC
0070      AREA=A(IC)*A(IC+1) + (A(IC+3)-A(IC))*(A(IC+4)+A(IC+1))
        - A(IC+3)*A(IC+4)
0071      AREA=0.5*AREA
0072      TEMP=A(IC)**2+A(IC+1)**2+A(IC+3)**2+A(IC+4)**2
        +A(IC)*A(IC+3)+A(IC+1)*A(IC+4)
0073      RMOI=RMOI+AREA*TEMP/6.0
0074      130 IC=IC+3
0075      AREA=A(IC)*A(IC+1)+(A(I2+NVARB)-A(IC))*(A(I2+NVARB+1)+A(IC+1))
        - A(I2+NVARB)*A(I2+NVARB+1)
0076      AREA=0.5*AREA
0077      TEMP=A(I2+NVARB)**2+A(I2+NVARB+1)**2+A(IC)**2+A(IC+1)**2
        +A(I2+NVARB)*A(IC)+A(I2+NVARB+1)*A(IC+1)
0078      RMOI=RMOI+AREA*TEMP/6.0
0079      A(I2+8)=RMOI*RHO

```


FORTRAN IV-PLUS V02-04G
NEXT.FTM

/14/TR:BLOCKS/WR

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```
C----- BACK TO GLOBAL CO-ORDINATES ---
0080      IC=I2+NVAR8
0081      DO 140 NP=1,NC
0082      A(IC)=A(IC)+A(I2+2)
0083      A(IC+1)=A(IC+1)+A(I2+3)
0084      140 IC=IC+3
0085      WRITE(6,2002) XC,YC,A(I2+7),A(I2+8)
0086      GOTO 10

C----- DELETE A BLOCK ---
0087      150 GOTO 40

C----- DUMP MEMORY AS REQUESTED ---
0088      200 LOC1=IVAR(1)
0089      LOC2=IVAR(2)
0090      IF(LOC2.NE.0) GOTO 220
0091      LOC2=LOC1
0092      LOC1=1
0093      220 CALL DUMP
0094      GOTO 10

C----- CYCLE ROUND MOTION AND FORD ---
0095      250 NCYC=IVAR(1)
0096      IF(MCYCLE.EQ.0) CALL BOX
0097      RETURN

C----- STOP COMMAND ---
0098      300 CALL FINISH

C----- PLOT COMMAND ---
0099      350 CALL BPLUT
0100      GOTO 10

C----- RETURN TO PHASE 1 ---
0101      400 CALL SETUP
0102      GOTO 10

C----- SET REAL DATA ---
0103      450 IADR=IVAR(1)
0104      IF(IADR.LE.0.OR.IADR.GT.M7) GOTO 480
0105      A(IADR)=RVAR(2)
0106      GOTO 10
0107      480 WRITE(6,3002)
0108      GOTO 10

C----- SET INTEGER DATA ---
0109      500 IADR=IVAR(1)
0110      IF(IADR.LE.0.OR.IADR.GT.M7) GOTO 480
0111      IA(IADR)=IVAR(2)
0112      GOTO 10

C----- MOMENTUM & ENERGY CHECK ---
0113      550 CALL CHECK
0114      GOTO 10

C----- GRAVITY ---
0115      600 GRAVY=RVAR(1)
0116      GRAVX=RVAR(2)
0117      GOTO 10

C----- CONTACT STIFFNESSES ---
0118      650 STIFN=RVAR(1)
0119      STIFS=RVAR(2)
0120      GOTO 10

C----- RAYLEIGH DAMPING ---
0121      700 PI2=8.0*ATAN(1.0)
```


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NEXT.FTN /14/TR:BLOCKS/WR

```
0122      ALPHA=PI2*RVAR(1)*RVAR(2)
0123      BETA=RVAR(1)/(PI2*RVAR(2))
0124      IF(IVAR(3).EQ.0) GO TO 710
0125      ALPHA=0.0
0126      WRITE(6,3003)
0127      710 IF(IVAR(4).EQ.0) GO TO 720
0128      BETA=0.0
0129      WRITE(6,3004)
0130      720 IF(MCYCLE.EQ.0) GO TO 10
0131      BDT=BETA/TDEL
0132      CON1=1.0-ALPHA*TDEL/2.0
0133      CON2=1.0/(1.0+ALPHA*TDEL/2.0)
0134      GOTO 10

C----- FRICTION COEFFICIENT ---
0135      750 FRIC=RVAR(1)
0136      GOTO 10

C----- ZERO ALL VELOCITIES ---
0137      800 DO 820 NB=1,NBLOKS
0138          I2=1A(NB)
0139          A(I2+5)=0.0
0140          A(I2+6)=0.0
0141          A(I2+7)=0.0
0142      820 CONTINUE
0143      GOTO 10

C----- SET BLOCK LOADS ---
0144      850 NB=IVAR(3)
0145          I2=1A(NB)
0146          A(I2+16)=RVAR(1)
0147          A(I2+17)=RVAR(2)
0148      GOTO 10

C----- INTERNAL BLOCK DAMPING ---
0149      900 PI2=8.0*ATAN(1.0)
0150          ALPHB=PI2*RVAR(1)*RVAR(2)
0151          IF(MCYCLE.EQ.0) GOTO 10
0152          CON1B=1.0-ALPHB*TDEL/2.0
0153          CON2B=1.0/(1.0+ALPHB*TDEL/2.0)
0154      GOTO 10

C----- ELASTIC PROPERTIES FOR BLOCKS ---
0155      950 G=RVAR(2)
0156          LAME1=RVAR(1)+4.0*G/3.0
0157          LAME2=RVAR(1)-2.0*G/3.0
0158      GOTO 10

C----- LOCKED OR UNLOCKED JOINTS ---
0159      970 LOCK=AVAR(1).EQ.4HON
0160      GOTO 10

C----- PLASTICITY CONSTANTS ---
0161      980 YIELD=RVAR(1)
0162      GOTO 10

C
0163      1000 FORMAT(20A4)
0164      1001 FORMAT(10X,110,F10.0,I10)
0165      1002 FORMAT(8F10.0)
0166      1003 FORMAT(10X,2I10)
0167      1004 FORMAT(10X,110,F10.0)
0168      1005 FORMAT(10X,2F10.0)
0169      1006 FORMAT(10X,2F10.0,2I10)
```

FORTRAN IV-PLUS V02-04G 17:36:23 22-MAR-78 PAGE 5
NEXT.FTN /14/TRIBLOCKS/WR

```
0170      1007 FORMAT(80A1)
0171      2000 FORMAT(1X,4H+++ ,20A4,4H +++,32X,10A1)
0172      2001 FORMAT(1X,4(1H(,E12.4,1H,,E12.4,3H ) ))
0173      2002 FORMAT(18H XC,YC,MASS,RMO1 :,1P4E12.3)
0174      3000 FORMAT(28H !!! ERROR : ILLEGAL COMMAND)
0175      3001 FORMAT(34H !!! ERROR : COMMAND NOT AVAILABLE)
0176      3002 FORMAT(33H !!! ERROR : ADDRESS OUT OF RANGE)
0177      3003 FORMAT(10X,29HMASS DAMPING TERM SET TO ZERO)
0178      3004 FORMAT(10X,34HSTIFFNESS DAMPING TERM SET TO ZERO)
      C
0179      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	005472 1437	RW,I,CON,LCL
\$PDATA	000056 23	RW,D,CON,LCL
\$I0ATA	000456 151	RW,D,CON,LCL
\$VARS	001306 355	RW,D,CON,LCL
\$TEMPS	000034 14	RW,D,CON,LCL
.\$SSSS.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL
PAR	000670 220	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 060200 12352

NEXT,0=NEXT

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 PARSE.FTN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE PARSE(ICODE,IERR)
C
C      ROUTINE TO PARSE INPUT LINE ACCORDING TO EXPECTED NUMBER
C      AND TYPE OF ARGUMENTS FOLLOWING A COMMAND WORD.
C      THE COMMAND WORD IS DISCARDED (IT IS UP TO THE USER TO
C      INTERPRET THE COMMAND WORD).
C      WRITTEN BY P.A. CUNDALL, JULY 4, 1977.
C      MODIFIED NOV 4, 1977 BY P.A. CUNDALL TO USE DECIMAL
C      CODES INSTEAD OF OCTAL.
C
C      NOTES:  1)  ARGUMENTS CAN BE SEPARATED BY BLANKS OR COMMAS
C      -----  2)  MULTIPLE CONTIGUOUS SEPARATORS ARE TREATED AS ONE
C               3)  MAXIMUM NUMBER OF ARGUMENTS IS 10
C               4)  LAST ARGUMENT MUST NOT BE ALPHANUMERIC
C
C      INPUT:  1)  ICODE (32 BIT WORD). THIS IS PACKED WITH UP TO TEN
C      -----  NUMBERS DENOTING THE EXPECTED FORM AND NUMBER
C               OF ARGUMENTS. THE CODES ARE:
C                   0 = NOTHING
C                   1 = INTEGER
C                   2 = REAL
C                   3 = ALPHANUMERIC
C
C      EXAMPLE: ICODE = 1321 MEANS -
C      -----
C                   FIRST PARAMETER IS INTEGER
C                   SECOND IS REAL
C                   THIRD IS ALPHANUMERIC
C                   LAST IS INTEGER
C
C      2) LINE(80) ... THIS IS THE INPUT LINE IN 80A1 FORMAT
C
C      OUTPUT: 1) RVAR(10),IVAR(10),AVAR(10)
C      -----  THE INPUT PARAMETERS APPEAR IN THE APPROPRIATE ARRAY.
C               FOR EXAMPLE, AN INTEGER VARIABLE AS THE THIRD PARAMETER
C               WOULD TURN UP IN IVAR(3).
C               UNUSED VARIABLES APPEAR AS ZERO OR BLANK
C
C      2) IERR = 4 INDICATES AN ERROR RETURN
C
0002      COMMON /PAR/ LINE(80),RVAR(10),IVAR(10),AVAR(10)
0003      DIMENSION MLINE(20),LPOINT(20),WORD(5),LCODE(10)
C
0004      DO 5 I=1,10
0005      RVAR(I)=0.0
0006      IVAR(I)=0
0007      5 AVAR(I)=4H
C
0008      IERR=0
0009      NARG=0
0010      LMAX=80
0011      NGAP=0
0012      L=1
0013      GO TO 15
C
0014      10 IF(LINE(L).NE.1H,.AND.LINE(L).NE.1H ) GO TO 20
0015      NGAP=NGAP+1
0016      15 L=L+1
0017      IF(L.GT.LMAX) GO TO 100

```

FORTRAN IV-PLUS V02-04G
PARSE.FTN

17:37:47
/14/TN:BLOCKS/WR

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```
0018      GO TO 10
0019      20 IF(NGAP.EQ.0) GO TO 15
0020      DO 30 LL=L,LMAX
0021      30 LINE(LL-NGAP)=LINE(LL)
0022      LMAX=LMAX-NGAP
0023      L=L-NGAP
0024      NARG=NARG+1
0025      LPOINT(NARG)=L
0026      NGAP=0
0027      GO TO 15
0028      100 LPOINT(NARG+1)=LMAX-NGAP+1
C
0029      IC=ICODE
0030      IARG=0
0031      DO 110 I=1,10
0032      ICN=IC/10
0033      LCODE(I)=IC-ICN*10
0034      IC=ICN
0035      IF(LCODE(I).EQ.0) GOTO 120
0036      110 IARG=IARG+1
0037      120 IF(IARG.GE.NARG) GO TO 130
0038      121 WRITE(6,700)
0039      700 FORMAT(30X,17HILLEGAL PARAMETER)
0040      IERR=4
0041      RETURN
0042      130 IF(NARG.EQ.0) RETURN
0043      DO 200 I=1,NARG
0044      L=LPOINT(I)
0045      NSIZE=LPOINT(I+1)-L
0046      DO 140 N=1,20
0047      140 MLINE(N)=1H
0048      IF(LCODE(I).EQ.3) GO TO 170
0049      L1=21-NSIZE
0050      DO 150 N=L1,20
0051      MLINE(N)=LINE(L)
0052      L=L+1
0053      ENCODE(20,151,WORD) MLINE
0054      151 FORMAT(20A1)
0055      GO TO (155,165), LCODE(I)
C-----INTEGER-----
0056      155 DECODE(20,156,WORD,ERR=121) IVAR(1)
0057      156 FORMAT(120)
0058      GO TO 200
C-----REAL-----
0059      165 DECODE(20,166,WORD,ERR=121) RVAR(1)
0060      166 FORMAT(F20.0)
0061      GO TO 200
C-----ALPHANUMERIC-----
0062      170 NSIZE=MIN0(4,NSIZE)
0063      DO 180 N=1,NSIZE
0064      MLINE(N)=LINE(L)
0065      L=L+1
0066      ENCODE(4,181,AVAR(1)) (MLINE(J),J=1,4)
0067      181 FORMAT(4A1)
0068      200 CONTINUE
0069      RETURN
```

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BOX.FIN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE BOX
C
C----- ALL BLOCKS HAVE BEEN CREATED,
C----- BLOCKS CAN NOW BE BOXED -----
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(5000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      LOGICAL LOCK
0008 *      LOGICAL RFLAG,UFLAG,EFLAG
0009 *      REAL LAME1,LAME2
0010 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
*      .      NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
*      .      IDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
*      .      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
*      .      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
*      .      LOCK,LBLOCK
C
0011      M4=M3+NBOXES
0012      M5=M4
C----- INITIALISE BOX POINTERS ---
0013      I1=M4-1
0014      DO 10 I=M3,I1
0015      10 IA(I)=0
C----- LOOP ON EACH BLOCK ---
0016      DO 50 NB=1,NBLOKS
0017      12=IA(NB)
0018      NC=IA(12+1)
0019      IC=12+NVARB
C----- LOOP ON EACH CORNER ---
0020      DO 40 NP=1,NC
0021      X=A(IC)
0022      Y=A(IC+1)
0023      IBOX=MINO(IFIX(X/BSIZE)+1,IBOXES)
0024      JBOX=MINO(IFIX(Y/BSIZE),JBOXES-1)
0025      NBOX=JBOX*IBOXES+IBOX
0026      I3=M3+NBOX-1
0027      IA(M5+2)=IA(I3)
0028      IA(I3)=M5
0029      IA(M5)=NP
0030      IA(M5+1)=NB
0031      M5=M5+3
0032      IC=IC+3
0033      40 CONTINUE
C
0034      50 CONTINUE
C
0035      M6=M5+NBLOKM
0036      DO 60 I=M5,M6
0037      60 IA(I)=0
C----- CREATE EMPTY LIST TO END OF MEMORY ---
0038      NEMPT=M6
0039      I6=M6+4

```


FORTRAN IV-PLUS V02-04G 17:38:13 22-MAR-78 PAGE 2
BOX.FIN /14/TR:BLOCKS/WR

```

0040      DO 80 I=I6,M7,13
0041      J=1
0042      IA(I)=I+9
0043      80 CONTINUE
0044      IA(J)=0

C----- DETERMINE TIMESTEP ---
0045      TDEL=1.0E20
0046      DO 100 NB=1,NBLONS
0047      I2=IA(NB)+7
0048      TN=2.0*SQRT(A(I2)/STIFN)
0049      TS=2.0*SQRT(A(I2)/STIFS)
0050      TDEL=AMIN1(TDEL,TN,TS)
0051      100 CONTINUE
0052      TDEL=TDEL*TFRAC
0053      WRITE(6,2000) TDEL

C----- SET UP DAMPING TERMS ---
0054      BDT=BETA/TDEL
0055      CON1=1.0-ALPHA*TDEL/2.0
0056      CON2=1.0/(1.0+ALPHA*TDEL/2.0)
0057      CON1B=1.0-ALPHB*TDEL/2.0
0058      CON2B=1.0/(1.0+ALPHB*TDEL/2.0)

C
0059      RETURN
C
0060      2000 FORMAT(30X,17H TIME INCREMENT =,1PE12.4)
C
0061      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002120 552	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000060 24	RW,D,CON,LCL
SVARS	000104 34	RW,D,CON,LCL
STEMPS	000006 3	RW,D,CON,LCL
.SSSS.	047040 10000	RW,D,OVK,GBL
CBLOCK	000460 152	RW,D,OVK,GBL

TOTAL SPACE ALLOCATED = 052036 10767

BOX,0=BOX


```

0001 SUBROUTINE CYCLE
C
C----- DRIVER FOR ITERATIONS ---
C
0002 INCLUDE 'COMMON.FTN'
0003 * COMMON A(5000)
0004 * DIMENSION IA(1)
0005 * EQUIVALENCE (A,IA)
0006 INCLUDE 'CBLOCK.FTN'
0007 * LOGICAL LOCK
0008 * LOGICAL RFLAG,UFLAG,EFLAG
0009 * REAL LAME1,LAME2
0010 * COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
* . NBLKNS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
* . TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
* . YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BOT,ALPHB,
* . CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
* . G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
* . LOCK,LBLOCK
C
0011 DO 100 NCYCLE=1,NCYC
0012 MCYCLE=MCYCLE+1
C----- UPDATE IF NECESSARY ---
0013 IF(UFLAG) CALL UPDAT
C----- SCAN ALL BLOCKS ---
0014 UDMAX=0.0
0015 DO 20 NBR=1,NBLKNS
0016 IBR=IA(NBR)
0017 CALL MOTION(A(IBR))
0018 20 CONTINUE
0019 DO 25 NB=1,NBLKNS
0020 IB=IA(NB)
0021 25 CALL STRESS(A(IB))
C----- EXIT IF NOTHING MOVED ---
0022 IF(UDMAX.EQ.0.0) GOTO 110
C----- UPDATE CONTACTS ? ---
0023 UMOST=UMOST+UDMAX*TDEL
0024 IF(UMOST.LT.1.0) GOTO 30
C----- YES ---
0025 UFLAG=.TRUE.
C----- SCAN ALL CONTACTS ---
0026 30 DO 50 NB=1,NBLKNS
0027 IB=IA(NB)
0028 JB=M5+NB-1
0029 40 IB=IA(JB)
0030 IF(IB.EQ.0) GOTO 50
0031 JBC=IA(IB+3)
0032 IBC=IA(JBC)
0033 CALL FORD(A(IB),A(IBC),A(IBE))
0034 JB=IB+4
0035 GOTO 40
0036 50 CONTINUE
C
C----- END CYCLE LOOP ---
C
0037 100 CONTINUE

```

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CYCLE.FTN /14/TR:BLOCKS/WR

0038 C 110 CONTINUE
0039 C RETURN
0040 C END

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001212 325	RW,I,CON,LCL
SIDATA	000022 9	RW,D,CON,LCL
SVAR5	000040 16	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
.SSSS.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 051024 10506

CYCLE,U=CYCLE

```

0001      SUBROUTINE MOTION(B)
      C
      C----- LAW OF MOTION FOR A SINGLE BLOCK ---
      C
0002      INCLUDE 'CBLOCK.FTN'
0003      LOGICAL LOCK
0004      LOGICAL RFLAG,UFLAG,EFLAG
0005      REAL LAME1,LAME2
0006      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      *                  NBLKMS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
      *                  TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *                  YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
      *                  CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
      *                  G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
      *                  LOCK,LBLOCK
0007      DIMENSION B(1)
0008      EQUIVALENCE (FIX,JFIX),(ANC,NC)
      C
0009      FIX=B(1)
      C----- IS THIS BLOCK FIXED ? ---
0010      IF(JFIX.NE.0) RETURN
      C----- NO ---
      C----- VELOCITIES FROM ACCELERATIONS ---
0011      B(5)=(B(5)*CON1+(B(10)/B(8)+GRAVX)*TDEL)*CON2
0012      B(6)=(B(6)*CON1+(B(11)/B(8)+GRAVY)*TDEL)*CON2
0013      B(7)=(B(7)*CON1+(B(12)/B(9))*TDEL)*CON2
0014      B(10)=0.0
0015      B(11)=0.0
0016      B(12)=0.0
      C
0017      ANC=B(2)
      C
      C----- DETERMINE AREA & WIDTH ---
0018      XMIN=XSIZE
0019      XMAX=0.0
0020      YMIN=YSIZE
0021      YMAX=0.0
0022      AREA=0.0
0023      K1=NVARB+1
0024      DO 50 NP=1,NC
0025      K2=K1+3
0026      IF(NP.EQ.NC) K2=NVARB+1
0027      X=B(K1)
0028      Y=B(K1+1)
0029      XMIN=AMIN1(XMIN,X)
0030      XMAX=AMAX1(XMAX,X)
0031      YMIN=AMIN1(YMIN,Y)
0032      YMAX=AMAX1(YMAX,Y)
0033      AREA=AREA+(B(K2)-X)*(B(K2+1)+Y)
0034      50 K1=K2
0035      AREA=AREA*2.0
0036      XW=XMAX-XMIN
0037      YW=YMAX-YMIN
0038      AM=TDEL/B(8)
      C----- EFFECTIVE MASSES ---
0039      EM11=AM/(XW*YW)

```

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MOTION.FTN /14/TR:BLOCKS/WR

```

0040      EM12=AM/(YW*YW)
0041      EM21=EM11
0042      EM22=EM12
C----- NEW STRAIN RATES ---
0043      B(13)=(B(13)*CON1B+(4.0*B(21)-B(17)*AREA)*EM11)*CON2B
0044      B(14)=(B(14)*CON1B+(4.0*B(22)-B(18)*AREA)*EM12)*CON2B
0045      B(15)=(B(15)*CON1B+(4.0*B(23)-B(19)*AREA)*EM21)*CON2B
0046      B(16)=(B(16)*CON1B+(4.0*B(24)-B(20)*AREA)*EM22)*CON2B
C----- UPDATE BLOCK CORNERS ---
0047      IC=NVARB+1
0048      DO 150 NPR=1,NC
0049      IC1=IC+1
0050      XARM=B(IC)-B(3)
0051      YARM=B(IC1)-B(4)
0052      XDC=B(5)+B(13)*XARM+(B(14)-B(7))*YARM
0053      YDC=B(6)+B(16)*YARM+(B(15)+B(7))*XARM
0054      UDMAX=AMAX1(UDMAX,ABS(XDC),ABS(YDC))
0055      IBX=B(IC)
0056      IBY=B(IC1)
0057      B(IC)=B(IC)+XDC*TDEL
0058      B(IC1)=B(IC1)+YDC*TDEL
0059      IF (IBX.NE.IFIX(B(IC)).OR.IBY.NE.IFIX(B(IC1))) CALL REBOX
0060      150 IC=IC+3
C----- RIGID BODY DISPLACEMENTS ---
0061      B(3)=B(3)+B(5)*TDEL
0062      B(4)=B(4)+B(6)*TDEL
C-----
0063      B(21)=0.0
0064      B(22)=0.0
0065      B(23)=0.0
0066      B(24)=0.0
0067      RETURN
C
0068      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002240	592 RW,I,CON,LCL
SIDATA	000054	22 RW,D,CON,LCL
SVARS	000154	54 RW,D,CON,LCL
STEMPS	000012	5 RW,D,CON,LCL
CBLOCK	000460	152 RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 003162 825

MOTION,0=MOTION

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FORD.FTN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE FORD(C,BC,BE)
      C
      C----- FORCE DISPLACEMENT LAW FOR SINGLE CONTACT ---
      C
0002      INCLUDE 'CBLOCK.FTN'
0003      LOGICAL LOCK
0004      LOGICAL RFLAG,UFLAG,EFLAG
0005      REAL LAME1,LAME2
0006      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      *                   NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
      *                   TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *                   YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
      *                   CON1,CUN2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
      *                   G,CUN1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
      *                   LOCK,LBLOCK
0007      DIMENSION C(1),BC(1),BE(1)
      C
      C----- RELATIVE X & Y VELOCITIES ACROSS CONTACT ---
0008      XCC=C(12)-BC(3)
0009      YCC=C(13)-BC(4)
0010      XCE=C(12)-BE(3)
0011      YCE=C(13)-BE(4)
0012      XD=BC(13)*XCC+(BC(14)-BC(7))*YCC+BC(5)
      *   -BE(13)*XCE-(BE(14)-BE(7))*YCE-BE(5)
0013      YD=BC(16)*YCC+(BC(15)+BC(7))*XCC+BC(6)
      *   -BE(16)*YCE-(BE(15)+BE(7))*XCE-BE(6)
      C----- SHEAR & NORMAL DISPLACEMENT INCREMENTS ---
0014      DUS=(XD*C(11)+YD*C(10))*TDEL
0015      DUN=(YD*C(11)-XD*C(10))*TDEL
      C----- NORMAL FORCE ---
0016      DFN=-DUN*STIFN
0017      C(8)=C(8)+DFN
0018      IF(LOCK) GOTO 10
      C----- TEST FOR TENSION ---
0019      IF(C(8).GE.0.0) GOTO 15
0020      C(8)=0.0
0021      C(9)=0.0
0022      DN=0.0
0023      DS=0.0
0024      GOTO 60
      C----- LOCKED JOINT ---
0025      10 FRICF=ABS(FRIC*C(8))
0026      GOTO 20
      C----- SHEAR FORCE ---
0027      15 FRICF=FRIC*C(8)
0028      20 DFS=DUS*STIFS
0029      C(9)=C(9)+DFS
0030      IF(ABS(C(9)).LE.FRICF) GOTO 40
0031      C(9)=SIGN(FRICF,C(9))
0032      DS=0.0
0033      GOTO 50
      C----- DASHPUT FORCES ---
0034      40 DS=BDT*DFS
0035      50 DN=BDT*DFN
      C----- GLOBAL CONTACT FORCES ---
0036      60 FYC=(C(9)+DS)*C(10)-(C(8)+DN)*C(11)

```


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FORD.FTN /14/TR:BLOCKS/WR

```

0037      FXC=(C(9)+DS)*C(11)+(C(8)+DN)*C(10)
C----- ADD CONTRIBUTION TO BLOCK FORCES ---
0038      BC(10)=BC(10)-FXC
0039      BC(11)=BC(11)-FYC
0040      BC(12)=BC(12)-(FYC*XCC-FXC*YCC)
0041      BE(10)=BE(10)+FXC
0042      BE(11)=BE(11)+FYC
0043      BE(12)=BE(12)+(FYC*XCE-FXC*YCE)
C----- APPLIED STRESS IN BLOCKS ---
0044      BC(21)=BC(21)-FXC*XCC
0045      BC(22)=BC(22)-FXC*YCC
0046      BC(23)=BC(23)-FYC*XCC
0047      BC(24)=BC(24)-FYC*YCC
0048      BE(21)=BE(21)+FXC*XCE
0049      BE(22)=BE(22)+FXC*YCE
0050      BE(23)=BE(23)+FYC*XCE
0051      BE(24)=BE(24)+FYC*YCE
C
0052      RETURN
C
0053      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001444 402	RW,1,CON,LCL
SIDATA	000044 18	RW,D,CON,LCL
SVARS	000074 30	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 002274 606

FORD,O=FORD


```

0001      SUBROUTINE STRESS(B)
C
C----- INTERNAL STRESSES FROM STRAINRATES ---
C
0002      INCLUDE 'CBLOCK.FTN'
0003      LOGICAL LOCK
0004      LOGICAL RFLAG,UFLAG,EFLAG
0005      REAL LAME1,LAME2
0006      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      *
      *      NBL0KS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TERAC
      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BOT,ALPHB,
      *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
      *      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
      *      LOCK,LBLOCK
0007      DIMENSION B(1)
C----- STRESS ROTATION CORRECTION TERMS ---
0008      S22C=(B(18)+B(19))*B(7)
0009      S12C=(B(17)-B(20))*B(7)
C----- NEW STRESSES -----
0010      B(17)=B(17)+(B(13)*LAME1+B(16)*LAME2-S22C)*TDEL
0011      B(18)=B(18)+(B(14)*2.0*G+S12C)*TDEL
0012      B(19)=B(19)+(B(15)*2.0*G+S12C)*TDEL
0013      B(20)=B(20)+(B(16)*LAME1+B(13)*LAME2+S22C)*TDEL
C
0014      RETURN
0015      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000274 94	RW,I,CON,LCL
SIDATA	000012 5	RW,D,CON,LCL
SVARS	000010 4	RW,D,CON,LCL
CBLOCK	000460 152	RW,D,OV,GBL

TOTAL SPACE ALLOCATED = 000776 255

STRESS, 0=STRESS

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REBOX.FTN /14/IR:BLOCKS/WR

```

0001      SUBROUTINE REBOX
C
C----- ROUTINE TO REBOX A SINGLE BLOCK ---
C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(5000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FTN'
0007      *      LOGICAL LOCK
0008      *      LOGICAL RFLAG,UFLAG,EFLAG
0009      *      REAL LAME1,LAME2
0010      *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
*      *      NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
*      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
*      *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
*      *      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
*      *      LOCK,LBLOCK
C
0011      NB=NBR
0012      IB=IBR
0013      NP=NPR
0014      IC=IB+NVARB+3*(NP-1)
C----- ARE WE AT EDGE OF DOMAIN ? ---
0015      XE=A(IC)
0016      YE=A(IC+1)
0017      IF(XE.GT.0.0.AND.XE.LT.XSIZE.AND.
*      *      YE.GT.0.0.AND.YE.LT.YSIZE) GOTO 20
C----- YES, SET MASTER FIX FLAG ---
0018      IA(IB)=2
0019      A(IB+4)=0.0
0020      A(IB+5)=0.0
0021      A(IB+6)=0.0
0022      A(IB+12)=0.0
0023      A(IB+13)=0.0
0024      A(IB+14)=0.0
0025      A(IB+15)=0.0
0026      RETURN
C----- NO, WHICH BOX SHOULD CORNER BE IN ? ---
0027      20 NBOX=IFIX(XE/BSIZE) + IFIX(YE/BSIZE)*IBOXES + 1
C----- SEARCH THIS BOX ---
0028      J4N=M3+NBOX-1
0029      30 I4N=IA(J4N)
0030      IF(I4N.EQ.0) GOTO 40
0031      IF(NB.EQ.IA(I4N+1).AND.NP.EQ.IA(I4N)) RETURN
0032      J4N=I4N+2
0033      GOTO 30
C----- SEARCH THE SURROUNDING BOXES ---
0034      40 NXL=MAX0(MOD(NBOX-1,IBOXES),1)
0035      NXU=MIN0(NXL+2,IBOXES)
0036      NYL=MAX0(NBOX/IBOXES,1)
0037      NYU=MIN0(NYL+2,JBOXES)
0038      DO 80 JBOX=NYL,NYU
0039      MBOX=(JBOX-1)*IBOXES+NXL-1
0040      DO 70 IBOX=NXL,NXU

```

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REBOX.FTN /14/TR:BLOCKS/WR

```

0041      MBOX=MBOX+1
0042      IF(MBOX.EQ.NBOX) GOTO 70
0043      J4M=M3+MBOX-1
0044      50 I4M=1A(J4M)
0045      IF(I4M.EQ.0) GOTO 70
0046      IF(NB.EQ.1A(I4M+1).AND.NP.EQ.1A(I4M)) GOTO 60
0047      J4M=I4M+2
0048      GOTO 50
C----- SWAP ENTRIES FOR THIS CORNER ---
0049      60 1A(J4M)=1A(I4M+2)
0050      1A(J4M)=I4M
0051      1A(I4M+2)=0
0052      RETURN
C----- END OF SURROUNDING BOXES SCAN ---
0053      70 CONTINUE
0054      80 CONTINUE
0055      WRITE(6,3000) NP,NB
0056      EFLAG=.TRUE.
0057      CALL FINISH
0058      RETURN
C
0059      3000 FORMAT(24H ERROR IN REBOX : CORNER,I3,
.          9H OF BLOCK,I4,20H NOT IN ADJACENT BOX)
C
0060      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002010 516	RW,1,CON,LCL
SPDATA	000010 4	RW,D,CON,LCL
SIDATA	000140 48	RW,D,CON,LCL
SVARS	000110 36	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
\$.SS\$.	047040 10000	RW,D,OVR,GHL
CBLOCK	000460 152	RW,D,OVR,GHL

TOTAL SPACE ALLOCATED = 052020 10760

REBOX,0=REBOX

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UPDAT.FTN /14/TR:BLOCKS/WK

```

0001      SUBROUTINE UPDAT
          C
          C----- UPDATE ALL CONTACTS ---
          C
0002      INCLUDE 'COMMON.FTN'
0003      COMMON A(5000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007      LOGICAL LOCK
0008      LOGICAL RFLAG,UFLAG,EFLAG
0009      REAL LAME1,LAME2
0010      COMMON /CBLOCK/ MED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          *      NBLKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
          *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
          *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
          *      G,CON1B,CON2B,GRAVX,GRAVY,LUC1,LUC2,NUPDAT,YIELD,
          *      LOCK,LBLOCK
0011      LOGICAL FIRST
          D      LOGICAL DEBUG
          D      DATA DEBUG/.TRUE./
0012      DATA TOL /1.0/
          C
          C----- SCAN EACH BLOCK ---
0013      DO 500 NB=1,NBLKS
0014      I2=IA(NB)
0015      NC=IA(I2+1)
          C----- SCAN EACH EDGE OF BLOCK ---
0016      IEND2=I2+NVARB
0017      DO 400 NP=1,NC
0018      FIRST=.TRUE.
0019      IEND1=IEND2
0020      IEND2=IEND1+3
0021      IF(NP.EQ.NC) IEND2=I2+NVARB
          C----- DETERMINE BOXES TO BE SEARCHED ---
0022      X1=A(IEND1)
0023      X2=A(IEND2)
0024      Y1=A(IEND1+1)
0025      Y2=A(IEND2+1)
0026      XDIF=X2-X1
0027      YDIF=Y2-Y1
0028      Z=SQRT(XDIF*XDIF+YDIF*YDIF)
0029      A(IEND1+2)=Z
0030      XX1=AMIN1(X1,X2)
0031      XX2=AMAX1(X1,X2)
0032      YY1=AMIN1(Y1,Y2)
0033      YY2=AMAX1(Y1,Y2)
0034      NXL=IFIX((XX1-TOL)/BSIZE)+1
0035      NXU=MIN0(IFIX((XX2+TOL)/BSIZE)+1,IBOXES)
0036      NYL=IFIX((YY1-TOL)/BSIZE)+1
0037      NYU=MIN0(IFIX((YY2+TOL)/BSIZE)+1,JBOXES)
          D      IF(DEBUG) PRINT*,' NPE,NXYLU',NP,NXL,NXU,NYL,NYU
          C----- SEARCH EACH CANDIDATE BOX ---
0038      DO 350 JBOX=NYL,NYU
0039      NBOX=(JBOX-1)*IBOXES+NXL-1

```

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UPDAT.FTN /14/TR:BLOCKS/WR

```

0040      DO 300 IBOX=NXL,NXU
0041      NBOX=NBOX+1
0042      I4=IA(M3+NBOX-1)
C----- END OF BOX LIST ? ---
0043      210 CONTINUE
D      IF(DEBUG) PRINT*, ' NBOX,I4,NPC,NBC',NBOX,I4,IA(I4),IA(I4+1)
0044      IF(I4.EQ.0) GOTO 300
C----- NO, IS THIS BLOCK NB ? ---
0045      IF(IA(I4+1).NE.NB) GOTO 220
C----- YES ---
C----- GET NEXT ENTRY IN THIS BOX ---
0046      215 I4=IA(I4+2)
0047      GOTO 210
C----- FIRST TIME THROUGH ? ---
0048      220 IF(.NOT.FIRST) GOTO 230
C----- YES, COMPUTE COS, SIN FOR THIS EDGE ---
0049      FIRST=.FALSE.
0050      COSA=XDIF/Z
0051      SINA=YDIF/Z
C----- COMPUTE CORNER COORDINATES RELATIVE TO EDGE ---
0052      230 I2C=IA(I4+1)
0053      I2C=IA(I2C)
0054      IC=I2C+IA(I4)*3+NVARB-3
0055      YT=(A(IC+1)-Y1)*COSA
      . -(A(IC) -X1)*SINA
D      IF(DEBUG) PRINT*, ' YT',YT
0056      IF(YT.GT.1.0) GOTO 215
0057      IF(YT.LE.-3.0) GOTO 215
0058      XT=(A(IC) -X1)*COSA
      . +(A(IC+1)-Y1)*SINA
D      IF(DEBUG) PRINT*, ' XT',XT
0059      IF(XT.GT.Z) GOTO 215
0060      IF(XT.LT.0.0) GOTO 215
C----- CONTACT LIST FOR BLOCK NB ---
0061      J6=M5+NB-1
0062      I6=IA(J6)
C----- END OF LIST ? ---
0063      235 CONTINUE
0064      IF(I6.EQ.0) GOTO 250
C----- NO. SAME CORNER AND EDGE ? ---
0065      IF(IA(I4).EQ.IA(I6+2).AND.IA(I4+1).EQ.IA(I6+3)
      . .AND.NP.EQ.IA(I6+1)) GOTO 240
C----- NO. GET NEXT ENTRY IN CONTACT LIST ---
D      IF(DEBUG) PRINT*, ' GET NEXT ENTRY'
0066      J6=I6+4
0067      I6=IA(J6)
0068      GOTO 235
C----- CONTACT ALREADY STORED ---
0069      240 IF(YT.GT.-2.0) GOTO 245
C----- APPLY DRIFT CORRECTION ---
0070      WRITE(6,3000)
C----- UPDATE CONTACT DATA ---
0071      245 A(16+9)=SINA
0072      A(16+10)=COSA
0073      A(16+11)=A(IC)
0074      A(16+12)=A(IC+1)

```


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UPDAT.FTN /I4/TR:BLOCKS/WR

```

0075      1A(I6)=1
D      IF(DEBUG) PRINT*, ' UPDATE CONTACT DATA'
0076      GOTO 215
C----- NEW CONTACT ? ---
0077      250 CONTINUE
D      IF(DEBUG) PRINT*, ' GOT TO 250!'
0078      IF(YT.GT.0.0) GOTO 215
C----- YES ---
D      IF(DEBUG) PRINT*, ' NEW CONTACT'
0079      I6=NEMPT
0080      ICR=IC-3
0081      IF(1A(I4).EQ.1) ICR=IC+3*(1A(I2C+1)-1)
0082      YIR=(A(ICR+1)-Y1)*COSA
      .      -(A(ICR) -X1)*SINA
D      IF(DEBUG) PRINT*, ' YTR',YTR
0083      IF(YTR.LE.-2.0) GOTO 215
0084      ICL=IC+3
0085      IF(1A(I4).EQ.1A(I2C+1)) ICL=I2C+NVARB
0086      YTL=(A(ICL+1)-Y1)*COSA
      .      -(A(ICL) -X1)*SINA
D      IF(DEBUG) PRINT*, ' YTL',YTL
0087      IF(YTL.LE.-2.0) GOTO 215
C----- ANY SPACE AVAILABLE IN EMPTY LIST ? ---
0088      IF(1A(NEMPT+4).NE.0) GOTO 260
0089      WRITE(6,3001)
0090      CALL FINISH
C----- NEW CONTACT ---
0091      260 A(I6+5)=0.0
0092      A(I6+6)=0.0
0093      A(I6+7)=0.0
0094      A(I6+8)=0.0
0095      1A(I6+1)=NP
0096      1A(I6+2)=1A(I4)
0097      1A(I6+3)=1A(I4+1)
0098      NEMPT=1A(I6+4)
0099      1A(J6)=I6
0100      1A(I6+4)=0
D      IF(DEBUG) PRINT*, ' REALLY IS A NEW CONTACT!!!'
0101      GOTO 245
C----- END OF BOX SCAN ---
0102      300 CONTINUE
0103      350 CONTINUE
C----- END OF EDGE SCAN ---
0104      400 CONTINUE
C----- SCAN CONTACT LIST FOR PRESERVE FLAGS ---
0105      J6=M5+NB-1
0106      I6=1A(J6)
C----- END OF LIST ? ---
0107      410 IF(I6.EQ.0) GOTO 490
C----- NO ---
C----- IS THE PRESERVE FLAG SET ? ---
0108      IF(1A(I6).EQ.0) GOTO 420
C----- YES ---
D      IF(DEBUG) PRINT*, ' PRESERVE FLAG SET'
0109      1A(I6)=0
0110      415 J6=I6+4

```


FORTTRAN IV-PLUS V02-04G 17:40:53 22-MAR-78 PAGE 4
UPDAT.FTN /I4/TR:BLOCKS/WR

```

0111          GOTO 430
C----- NO ---
0112      420 IF(LOCK) GOTO 415
0113          IA(J6)=IA(I6+4)
0114          IA(I6+4)=NEMPT
0115          NEMPT=I6
D          IF(DEBUG) PRINT*, ' PRESERVE FLAG NOT SET'
C----- GET NEXT CONTACT ---
0116      430 I6=IA(J6)
0117          GOTO 410
C----- END OF BLOCK SCAN ---
0118      490 CONTINUE
D          IF(DEBUG) DEBUG=,FALSE.
0119      500 CONTINUE
C
0120          NUPDAT=NUPDAT+1
0121          UFLAG=,FALSE.
0122          UMOST=0.0
0123          RETURN
C
0124      3000 FORMAT(30X,26H DRIFT CORRECTION REQUIRED)
0125      3001 FORMAT(30X,32H NO MORE MEMORY FOR CONTACT LIST)
C
0126          END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	004236 1103	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000140 48	RW,D,CON,LCL
SVARS	000234 78	RW,D,CON,LCL
STEMPS	000022 9	RW,D,CON,LCL
.SSSS.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 054400 11392

UPDAT,0=UPDAT

FORTRAN IV-PLUS V02-04G 17:41:56 22-MAR-78 PAGE 1
DUMP.FTN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE DUMP
C
C----- ROUTINE TO PRINT MEMORY ALLOCATION AND CONTENTS ---
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(5000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      LOGICAL LOCK
0008 *      LOGICAL RFLAG,UFLAG,EFLAG
0009 *      REAL LAME1,LAME2
0010 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
*      .      NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
*      .      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
*      .      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
*      .      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
*      .      LOCK,LBLOCK
C
0011      IF(LOC2.EQ.0) RETURN
0012      WRITE(6,2000)
0013      WRITE(6,2005) M1,M2,M3,M4,M5,M6,M7,NBLOKS,NCYC,NEMPT,MCYCLE
0014      IF(LOC2.LT.0) GOTO 100
C----- DUMP CONSECUTIVE MEMORY LOCATIONS ---
0015      WRITE(6,2009)
0016      I2=((LOC1-1)/10)*10
0017      10 I1=I2+1
0018      I2=I1+9
0019      WRITE(6,2001) (IA(I),I=I1,I2),I2
0020      IF(I2.LT.LOC2) GOTO 10
0021      GOTO 500
C
C----- DUMP BY BOX ---
0022      100 WRITE(6,2002)
0023      DO 120 NBOX=1,NBOXES
0024      I3=IA(M3+NBOX-1)
C----- ANY MORE ENTRIES ? ---
0025      110 IF(I3.EQ.0) GOTO 120
C----- NO, PRINT BLOCK,CORNER ---
0026      WRITE(6,2008) NBOX,IA(I3+1),IA(I3)
0027      I3=IA(I3+2)
0028      GOTO 110
0029      120 CONTINUE
C----- CONTENTS OF EACH BLOCK ---
0030      WRITE(6,2006)
0031      DO 130 NB=1,NBLOKS
0032      IF=IA(NB)
0033      IL=IF+NVARB-1+3*IA(IF+1)
0034      WRITE(6,2003) NB,IA(IF),IA(IF+1),(A(I),I=IF+2,IL)
0035      130 CONTINUE
C----- DUMP CONTACT DATA ---
0036      IF(M5.EQ.0) GOTO 500
0037      WRITE(6,2007)
0038      DO 150 NB=1,NBLOKS
0039      J6=M5+NB-1

```

FORTRAN IV-PLUS V02-04G 17:41:56 22-MAR-78 PAGE 2
DUMP.FTN /14/TR:BLOCKS/WF

```

0040      140 I6=IA(J6)
0041          IF(I6.EQ.0) GOTO 150
0042          WRITE(6,2004) NB,(IA(I),I=16,16+4),
              (A(I),I=16+5,16+12)

0043          J6=16+4
0044          GOTO 140
0045      150 CONTINUE
C-----
0046      500 WRITE(6,2000)
C
0047      RETURN
C
0048      2000 FORMAT(1X,130(1H-))
0049      2001 FORMAT(1X,100I2,16)
0050      2002 FORMAT(10X,3HB0X,7X,5HBLOCK,6X,6HCORNER)
0051      2003 FORMAT(/1X,3I3,1P11E10.2/(10X,1P11E10.2))
0052      2004 FORMAT(/1X,6I10/1X,1P8E10.2)
0053      2005 FORMAT(9X,2HM1,8X,2HM2,8X,2HM3,8X,2HM4,8X,2HM5,8X,2HM6,
              8X,2HM7,4X,6HNBLOKS,6X,4HNCYC,5X,5HNEMPT,4X,6HMCYCLE/
              1X,11I10)
0054      2006 FORMAT(11H BLOCK DATA,10(1H-)/1X,9H NB IF NC,8X,2HXC,8X,2HYC,
              6X,4HXDOT,6X,4HYDOT,6X,4HIDOT,6X,4HMASS,
              7X,3HMOI,5X,5HXFSUM,5X,5HYFSUM,6X,4HMSUM,6X,4HED11
              /16X,4HED12,6X,4HED21,6X,4HED22,6X,4HSI11,6X,4HSI12,
              6X,4HSI21,6X,4HSI22,6X,4HSA11,6X,4HSA12,6X,4HSA21,
              6X,4HSA22)
0055      2007 FORMAT(13H CONTACT DATA,10(1H-)/8X,3HNB,7X,3HPRE,7X,3HNPE,7X,
              3HNPC,7X,3HNBC,6X,4HLINK/10X,1HS,9X,1HN,8X,2HFN,8X,2HFS,
              7X,3HSIN,7X,3HCOS,7X,3HXP,7X,3HYCP)
0056      2008 FORMAT(1X,3I12)
0057      2009 FORMAT(1X,30(1H*),19HVALUES ARE IN OCTAL,30(1H*))
C
0058      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002272 605	RW,I,CON,LCL
SPDATA	000010 4	RW,D,CON,LCL
SIDATA	001026 267	RW,D,CON,LCL
SVARS	000050 20	RW,D,CON,LCL
STEMPS	000016 7	RW,D,CON,LCL
.SSSS.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 053136 11055

NO FPP INSTRUCTIONS GENERATED

DUMP,0=DUMP

FORTRAN IV-PLUS V02-04G 17:42:37 22-MAR-78 PAGE 1
BPL0T.FTN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE BPL0T
      C
      C----- PLOT A SNAPSHOT OF THE GEOMETRY ---
      C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(5000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FTN'
0007      *      LOGICAL LOCK
0008      *      LOGICAL RFLAG,UFLAG,EFLAG
0009      *      REAL LAME1,LAME2
0010      *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
      *      *      NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
      *      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
      *      *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
      *      *      G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
      *      *      LOCK,LBLOCK
      C
0011      SCREEN=10.0
0012      FACT=SCREEN/AMAX1(XSIZE,YSIZE)
      C----- PLOT EACH BLOCK ---
0013      DO 100 NB=1,NBLOKS
0014          I2=IA(NB)
0015          NC=IA(I2+1)
0016          XC=FACT*A(I2+2)
0017          YC=FACT*A(I2+3)
      C----- FIXED ? ---
0018          IF(IA(I2).EQ.0) GOTO 20
      C----- YES, ALREADY PLOTTED ? ---
0019          IF(IA(I2).GT.2) GOTO 100
      C----- NO ---
0020          IA(I2)=IA(I2)+2
0021          CALL SYMBOL(XC,YC,0.2,1HF,0.0,1)
0022          20 IC=I2+NVARB
0023              X=FACT*A(IC)
0024              Y=FACT*A(IC+1)
0025              CALL PLOT(X,Y,3)
0026              DO 50 NP=2,NC
0027                  IC=IC+3
0028                  X=FACT*A(IC)
0029                  Y=FACT*A(IC+1)
0030                  CALL PLOT(X,Y,2)
0031          50 CONTINUE
0032              X=FACT*A(I2+NVARB)
0033              Y=FACT*A(I2+NVARB+1)
0034              CALL PLOT(X,Y,2)
      C----- END OF BLOCK LOOP ---
0035      100 CONTINUE
      C
0036      CALL PLOT(0.0,0.0,3)
      C
0037      RETURN
      C
0038      END

```

```

0001      SUBROUTINE FINISH
C
C----- TIDY UP AND STOP ---
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(5000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      LOGICAL LOCK
0008 *      LOGICAL RFLAG,UFLAG,EFLAG
0009 *      REAL LAME1,LAME2
0010 *      COMMON /CBLOCK/ HED(20),NBLCKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
*      *      NBLCKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
*      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFAC1,XSIZE,
*      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,ALPHB,
*      *      CON1,CON2,ALPHA,NVARB,NBR,IBR,NPR,LAME1,LAME2,
*      *      G,CUN1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
*      *      LOCK,LBLOCK
C
0011      CALL PLOTND
0012      WRITE(6,2000) MCYCLE,NUPDAT
C
C----- WRITE RESTART FILE IF NO ERRORS ---
0013      IF(EFLAG) GOTO 100
0014      REWIND 1
0015      WRITE(1) (HED(I),I=1,LBLOCK)
0016      WRITE(1) (A(I),I=1,M7)
0017      WRITE(6,2001)
0018      100 STOP
C
0019      2000 FORMAT(30X,13H TOTAL CYCLES,110/
*      30X,13H NO. UPDATES ,110)
0020      2001 FORMAT(30X,32H A RESTART FILE HAS BEEN WRITTEN)
C
0021      END

```

NAME	SIZE	ATTRIBUTES
SCODE1	000364 122	RW, I, CON, LCL
\$IDATA	000120 40	RW, D, CON, LCL
\$VARS	000004 2	RW, D, CON, LCL
\$.SS\$.	047040 10000	RW, D, OVR, GBL
CBLOCK	000460 152	RW, D, OVR, GBL

NO FPP INSTRUCTIONS GENERATED

FINISH, O=FINISH

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CHECK.FTN /14/IR:BLOCKS/WR

```

0001      SUBROUTINE CHECK
          C
          C----- MOMENTUM AND ENERGY CHECK ----
          C
0002      INCLUDE 'COMMON.FTN'
0003      COMMON A(5000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007      LOGICAL LOCK
0008      LOGICAL RFLAG,UFLAG,EFLAG
0009      REAL LAME1,LAME2
0010      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,M5,M6,M7,
          *              NBLOKS,NCYC,MCYCLE,NEMPT,RFLAG,UFLAG,EFLAG,TFRAC,
          *              TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *              YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIE,BETA,BDT,ALPHB,
          *              CON1,CON2,ALPHA,NVARB,NBR,IBR,NPK,LAME1,LAME2,
          *              G,CON1B,CON2B,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,YIELD,
          *              LOCK,LBLOCK
          C
0011      WRITE(6,3000)
0012      GO TO 200
0013      XMOM=0.0

{XMOM=0.0}
ERROR 26
W NO PATH TO THIS STATEMENT

0014      YMOM=0.0
0015      TMOM=0.0
0016      TARM=0.0
0017      XKE=0.0
0018      YKE=0.0
0019      TKE=0.0
0020      DO 100 NB=1,NBLOKS
0021      I2=IA(NB)
0022      XMOM=XMOM+A(I2+11)*A(I2+5)
0023      YMOM=YMOM+A(I2+11)*A(I2+6)
0024      TMOM=TMOM+A(I2+12)*A(I2+7)
0025      TARM=TARM+A(I2+11)*(A(I2+2)*A(I2+6)-A(I2+3)*A(I2+5))
0026      XKE=XKE+0.5*A(I2+11)*A(I2+5)**2
0027      YKE=YKE+0.5*A(I2+11)*A(I2+6)**2
0028      TKE=TKE+0.5*A(I2+12)*A(I2+7)**2
0029      WRITE(6,2001) XMOM,YMOM,TMOM,TARM,XKE,YKE,TKE
0030      100 CONTINUE
          C
0031      ESUM=XKE+YKE+TKE
0032      TSUM=TMOM+TARM
          C
0033      WRITE(6,2000) XMOM,YMOM,TMOM,TARM,TSUM,XKE,YKE,TKE,ESUM
          C
0034      200 RETURN
          C
0035      2000 FORMAT(9H MOMENTUM,11X,1HX,11X,1HY,2X,10HROTATIONAL/
          *          9X,1PSE12.4//
          *          9H ENERGY ,11X,1HX,11X,1HY,2X,10HROTATIONAL,7X,5HTOTAL/

```


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CHECK.FTN /I4/TR:BLOCKS/WR

PAGE 2

0036 . 9X,1P4E12.4)
0037 2001 FORMAT(1X,1P7E12.4)
3000 FORMAT(30X,17HNOT AVAILABLE YET)
C
0038 END

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	000674 222	RW,1,CON,LCL
\$IDATA	000176 63	RW,D,CON,LCL
\$VARS	000054 22	RW,D,CON,LCL
\$.SS\$.	047040 10000	RW,D,OVR,GBL
CBLOCK	000460 152	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 050666 10459

CHECK,0=CHECK

APPENDIX XIV: LISTING OF PROGRAM RBMC

FORTRAN IV-PLUS V02-04G 14:34:43 29-MAR-78 PAGE 1
RBMC.FIN /14/TR:BLOCKS/WR

```

0001      PROGRAM RBMC
          C
          C----- RIGID BLOCK MODEL ---
          C
          C----- ORIGINAL PROGRAM BY P.A.CUNDALL
          C----- TRANSLATION INTO FORTRAN BY P.J.BERESFORD
          C----- INTRODUCTION OF CRACKING BY N.C.LAST,MARCH 1978
          C
          C
          C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLUM,NBOXES,M1,M2,M3,M4,
          *                  NBLKS,NCYC,MCYCLE,NEMPT,RHU,EFLAG,TFRAC,
          *                  TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFAC1,XSIZE,
          *                  YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
          *                  CON1,CUN2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *                  NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
          C
0009      DATA STIFN,STIFS,FRIC,BETA/2*1.0E8,0.0,0.0/
0010      DATA GRAVY,GRAVX/-9.81,0.0/
0011      DATA M4,MCYCLE,NUPDAT,LBLOCK/3000,0,0,68/
0012      DATA EFLAG/.FALSE./
0013      DATA NVARB,NFRAG/14,10/
          C
0014      CALL PLOTST(.025,'CM')
0015      CALL SETUPC
0016      10 CALL NEXTC
0017      CALL CYCLEC
0018      GO TO 10
          C
0019      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000076 31	RW,I,CON,LCL
SPDATA	000010 4	RW,D,CON,LCL
SI0DATA	000010 4	RW,D,CON,LCL
.\$\$\$\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 030102 6177

NO FPP INSTRUCTIONS GENERATED

FORTHAN IV-PLUS V02-04G 14:34:48 29-MAR-78 PAGE 2
 RBMC.FTN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE SETUPC
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
*                      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
*                      TDEL,IBOXES,JBBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*                      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
*                      CUN1,CUN2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
*                      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
C
0009      DIMENSION CARD(20),WORD(10)
0010      BYTE DAY(10),TIM(10)
C
0011      DATA WORD /4HSTAR,4HREST,4HHLOC,4HBOXE,4HXLIM,
*                  4HYLIM,4H****,4HFRAC,4HDENS,4HISTR/
C
0012      JOB=0
0013      CALL DATE(DAY)
0014      CALL TIME(TIM)
0015      WRITE(6,2000) DAY,TIM
C----- READ NEXT CARD ---
0016      10 READ(5,1000) CARD
0017      CALL TIME(TIM)
0018      WRITE(6,2001) CARD,TIM
C
0019      DO 20 I=1,10
0020      IF(CARD(1).EQ.WORD(I)) GOTO 30
0021      20 CONTINUE
C
0022      WRITE(6,3000)
0023      GOTO 10
C
0024      30 IF(1.GT.2.AND.JOB.EQ.0) GOTO 60
0025      GOTO (110,120,130,140,150,
*          160,900,170, 180, 190), I
C
0026      50 WRITE(6,3001)
0027      GOTO 10
C
0028      60 WRITE(6,3002)
0029      GOTO 10
C----- START OF NEW RUN ---
0030      110 JOB=1
0031      DO 111 I=1,20
0032      111 HED(I)=CARD(I)
0033      GOTO 10
C----- RESTART RUN ---
0034      120 JOB=2
0035      READ(1) (HED(I),I=1,LBLOCK)
0036      READ(1) (A(I),I=1,M4)
0037      WRITE(6,2003) MCYCLE

```

FORTRAN IV-PLUS V02-04G 14:34:48 29-MAR-78 PAGE 3
 RBMC.FTN /14/TR:BLOCKS/WR

```

0038      RETURN
C----- MAXIMUM NUMBER OF BLOCKS ---
0039      130 DECODE(20,1001,CARD) NBLOKM
0040      GOTO 10
C----- NUMBER OF BOXES ---
0041      140 DECODE(40,1001,CARD) IBOXES,JBOXES,IBSIZE
0042      BSIZE=FLOAT(IBSIZE)
0043      NBOXES=IBOXES*JBOXES
0044      GOTO 10
C----- PROBLEM X-LIMITS ---
0045      150 DECODE(30,1002,CARD) XL,XU
0046      IF(XL.LT.XU) GOTO 10
0047      TEMP=XL
0048      XL=XU
0049      XU=TEMP
0050      GOTO 10
C----- PROBLEM Y-LIMITS ---
0051      160 DECODE(30,1002,CARD) YL,YU
0052      IF(YL.LT.YU) GOTO 10
0053      TEMP=YL
0054      YL=YU
0055      YU=TEMP
0056      GOTO 10
C----- FRACTION OF CRITICAL TIMESTEP ---
0057      170 DECODE(20,1002,CARD) TFRAC
0058      GOTO 10
C----- DENSITY OF BLOCKS ---
0059      180 DECODE(20,1003,CARD) RHO
0060      GO TO 10
C----- MAXIMUM TENSILE STRENGTH ---
0061      190 DECODE(20,1003,CARD) TMAX
0062      GO TO 10
C----- SETUP FINISHED ---
0063      900 CONTINUE
C----- INITIALISE SOME VARIABLES ---
0064      UMOST=0.0
0065      NBLOKS=0
0066      XSIZE=FLOAT(IBOXES)*BSIZE
0067      YSIZE=FLOAT(JBOXES)*BSIZE
0068      XF=XSIZE/(XU-XL)
0069      YF=YSIZE/(YU-YL)
0070      SFACT=AMIN1(XF,YF)
0071      M1=1
0072      M2=M1+(NFRAG+1)*NBLOKM
0073      M3=M2+NBOXES
0074      NEMPTG=M3
0075      NEMPTC=0
0076      NEMPTD=0
0077      I1=M2+NBOXES-1
0078      DO 5 I=M2,I1
0079      5  IA(I)=0
0080      WRITE(6,2002) NBLOKM,RHO,TMAX,NBOXES,XL,XU,YL,YU,BSIZE,SFACT
0081      RETURN
C
0082      1000 FORMAT(20A4)
0083      1001 FORMAT(10X,3I10)

```

```

FORTRAN IV-PLUS V02-04G      14:34:48      29-MAR-78      PAGE 4
RBMC.FTN      /14/IR:BLOCKS/WR

0084      1002 FORMAT(10X,5F10.0)
0085      1003 FORMAT(10X,F10.0)
0086      2000 FORMAT(30X,26H RBMC - RIGID BLOCK MODEL.,55X,10A1,1X,10A1/
      .      30X,26H ----- / )
0087      2001 FORMAT(1X,4H+++ ,20A4,4H +++,32X,10A1)
0088      2002 FORMAT(/30X,25H MAXIMUM NUMBER OF BLOCKS,15/
      .      30X,25H DENSITY OF BLOCKS      ,F10.2/
      .      30X,25H TENSILE STRENGTH      ,F10.2/
      .      30X,25H NUMBER OF BOXES      ,15/
      .      30X,25H X-LIMITS      ,2F10.2/
      .      30X,25H Y LIMITS      ,2F10.2/
      .      30X,25H BSIZE      ,F10.2/
      .      30X,25H SFACT      ,F10.2)
0089      2003 FORMAT(30X,31H RESTART RUN. CURRENT CYCLES ...,110)
0090      3000 FORMAT(28H !!! ERROR : ILLEGAL COMMAND)
0091      3001 FORMAT(34H !!! ERROR : COMMAND NOT AVAILABLE)
0092      3002 FORMAT(48H !!! ERROR : 'START' OR 'RESTART' CARD NOT FOUND)
      C
0093      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002534 686	RW,I,CON,LCL
SPDATA	000026 11	RW,D,CON,LCL
SIDATA	001106 291	RW,D,CON,LCL
SVARS	000250 84	RW,D,CON,LCL
STEMPS	000004 2	RW,D,CON,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 034130 7212

FORTRAN IV-PLUS V02-04G 14:35:09 29-MAR-78 PAGE 5
 RBMC.FIN /14/IR:BLOCKS/WR

```

0001      SUBROUTINE NEXTC
      C
0002      INCLUDE 'COMMON.FIN'
0003      *      COMMON A(3000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FIN'
0007      *      COMMON /CBLOCK/ HED(20),NBLKSM,NBOXES,M1,M2,M3,M4,
      *      *      NBLKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TERAC,
      *      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      *      *      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      *      *      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      *      LOGICAL EFLAG
      C
0009      DIMENSION CARD(20),WORD(20),X(50),Y(50)
0010      BYTE TIM(10)
      C
0011      DATA WORD /4HCREA,4HDELE,4HDUMP,4HCYCL,4HSTOP,
      *      4HPLOT,4H****,4HRS1,4HSET,4HZZZ,
      *      4HGRAV,4HSTIF,4HDAMP,4HFRIC,4HZERO,
      *      4HZZZZ,4HZZZZ,4HZZZZ,4HZZZZ,4HZZZZ/
      C
      C----- READ NEXT CARD ---
0012      10 READ(5,1001) CARD
0013      CALL TIME(TIM)
0014      WRITE(6,2000) CARD,TIM
0015      DO 20 I=1,20
0016      IF(CARD(I).EQ.WORD(I)) GOTO 30
0017      20 CONTINUE
0018      WRITE(6,3000)
0019      GOTO 10
      C----- JUMP TO APPROPRIATE CODE ---
0020      30 GOTO (100,150,200,250,300,
      *      350,400,450,500,10,
      *      600,650,700,750,800,
      *      10, 10, 10, 10, 10), 1
      C
0021      40 WRITE(6,3001)
0022      GOTO 10
      C----- CREATE A NEW BLOCK ---
0023      100 NBLKS=NBLKS+1
0024      DECODE(30,1003,CARD) NC,JFIX
0025      CALL LIMIT(NVARB+3*NC)
0026      READ(5,1002) (X(I),Y(I),I=1,NC)
0027      WRITE(6,2001) (X(I),Y(I),I=1,NC)
0028      NEMPT=NEMPTG
0029      I2=NEMPT
0030      NEMPT=I2+NVARB
0031      IA(NBLKS)=I2
0032      IA(I2+12)=NEMPT
0033      IA(I2+13)=0
0034      IF(JFIX.NE.0) IA(I2)=1
0035      IA(I2+1)=NC
      C----- AREA AND CENTROID OF THIS BLOCK ---
0036      AREA=(X(1)-X(NC))*(Y(1)+Y(NC))

```



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FORTRAN IV-PLUS V02-04G      14:35:09      29-MAR-78      PAGE 6
KBMFC.FIN      /14/TR:BLOCKS/WR

0037      YC=(X(1)-X(NC))*((Y(1)-Y(NC))*(Y(1)+2.0*Y(NC))+3.0*Y(NC)**2)
0038      XC=(Y(1)-Y(NC))*((X(1)-X(NC))*(X(1)+2.0*X(NC))+3.0*X(NC)**2)
0039      DO 110 I=2,NC
0040      AREA=AREA+(X(I)-X(I-1))*(Y(I)+Y(I-1))
0041      YC=YC+(X(I)-X(I-1))*((Y(I)-Y(I-1))*(Y(I)+2.0*Y(I-1))
      +3.0*Y(I-1)**2)
0042      XC=XC+(Y(I)-Y(I-1))*((X(I)-X(I-1))*(X(I)+2.0*X(I-1))
      +3.0*X(I-1)**2)
0043      110 CONTINUE
0044      AREA=0.5*AREA
0045      YC=YC/(6.0*AREA)
0046      XC=XC/(6.0*AREA)
0047      YC=(YC-YL)*SFAC
0048      XC=(XC-XL)*SFAC
0049      AREA=AREA*SFAC*SFAC
0050      A(12+2)=XC
0051      A(12+3)=YC
0052      A(12+7)=AREA*RHO
C----- LOCAL COORDINATES FOR THIS BLOCK ---
0053      DO 120 I=1,NC
0054      A(NEMPT)=A(I)-XL)*SFAC-XC
0055      A(NEMPT+1)=(Y(I)-YL)*SFAC-YC
0056      IA(NEMPT+2)=NEMPT+3
0057      120 NEMPT=NEMPT+3
0058      IA(NEMPT-1)=IA(12+12)
C----- MOMENT OF INERTIA ---
0059      RM01=0.0
0060      IC=IA(12+12)
0061      DO 130 NP=1,NC
0062      IC1=IA(IC+2)
0063      AREA=A(IC)*A(IC+1) + (A(IC1)-A(IC))*(A(IC1+1)+A(IC+1))
      - A(IC1)*A(IC1+1)
0064      AREA=0.5*AREA
0065      TEMP=A(IC)**2+A(IC+1)**2+A(IC1)**2+A(IC1+1)**2
      +A(IC)*A(IC1)+A(IC+1)*A(IC1+1)
0066      RM01=RM01+AREA*TEMP/6.0
0067      130 IC=IC1
0068      A(12+8)=RM01*RHO
C
0069      WRITE(6,2002) A(12+2),A(12+3),A(12+7),A(12+8)
C
C----- GLOBAL COORDINATES ---
0070      IC=IA(12+12)
0071      DO 140 I=1,NC
0072      A(IC)=A(IC)+A(12+2)
0073      A(IC+1)=A(IC+1)+A(12+3)
0074      140 IC=IA(IC+2)
0075      NEMPTG=NEMPT
0076      GOTO 10
C----- DELETE A BLOCK ---
0077      150 GOTO 40
C----- DUMP MEMORY AS REQUESTED ---
0078      200 DECODE(30,1003,CARD) LOC1,LOC2
0079      IF(LOC2.NE.0) GOTO 220
0080      LOC2=LOC1
0081      LOC1=1

```

```

FORTRAN IV-PLUS V02-04G      14:35:09      29-MAR-78      PAGE 7
RBMCF,FTN      /14/TR:BLOCKS/WR

0082      220 CALL DUMPC
0083      GOTO 10
C----- CYCLE ROUND MOTION AND FORD ---
0084      250 DECODE(20,1003,CARD) NCYC
0085      IF(MCYCLE,NE.0) GO TO 280
C----- DETERMINE TIMESTEP ---
0086      TDEL=1.0E20
0087      DO 260 NBI=1,NBLOKS
0088      I2=1A(NBI)
0089      TN=2.0*SQRT(A(I2+7)/STIFN)
0090      TS=2.0*SQRT(A(I2+7)/STIFS)
0091      TDEL=AMIN1(TDEL,TN,TS)
0092      260 CONTINUE
0093      TDEL=TDEL*TFRAC
0094      *WRITE(6,3005) TDEL
0095      BDT=BETA/TDEL
0096      CON1=1.0-ALPHA*TDEL/2.0
0097      CON2=1.0/(1.0+ALPHA*TDEL/2.0)
C----- BOXING OF BLOCKS ---
0098      DO 270 NBI=1,NBLOKS
0099      CALL BOXC
0100      270 CONTINUE
0101      280 RETURN
C----- STOP COMMAND ---
0102      300 CALL FINISH
C----- PLOT COMMAND ---
0103      350 CALL BPLOT
0104      GOTO 10
C----- RETURN TO PHASE 1 ---
0105      400 CALL SETOPC
0106      GOTO 10
C----- SET REAL DATA ---
0107      450 DECODE(30,1004,CARD) IADR,VAL
0108      IF(IADR.LE.0.OR.IADR.GT.M4) GOTO 480
0109      A(IADR)=VAL
0110      GOTO 10
0111      480 *WRITE(6,3002)
0112      GOTO 10
C----- SET INTEGER DATA ---
0113      500 DECODE(30,1003,CARD) IADR,IVAL
0114      IF(IADR.LE.0.OR.IADR.GT.M7) GOTO 480
0115      IA(IADR)=IVAL
0116      GOTO 10
C----- GRAVITY ---
0117      600 DECODE(30,1005,CARD) GRAVY,GRAVX
0118      GOTO 10
C----- CONTACT STIFFNESSES ---
0119      650 DECODE(30,1005,CARD) STIFN,STIFS
0120      GO TO 10
C----- RAYLEIGH DAMPING ---
0121      700 DECODE(50,1006,CARD) FRAC,FREQ,IF1,IF2
0122      P12=8.0*ATAN(1.0)
0123      ALPHA=PI2*FRAC*FREQ
0124      BETA=FRAC/(PI2*FREQ)
0125      IF(IF1.EQ.0) GO TO 720
0126      ALPHA=0.0

```

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RBMC.FIN /14/IR:BLOCKS/WR

```

0127      . WRITE(6,3003)
0128      720 IF(1F2.EQ.0) GO TO 10
0129      BETA=0.0
0130      WRITE(6,3004)
0131      GO TO 10
C----- FRICTION COEFFICIENT ---
0132      750 DECODE(20,1005,CARD) FRIC
0133      GOTO 10
C----- ZERO ALL VELOCITIES ---
0134      800 DO 820 NB=1,NBLKNS
0135          I2=1A(NB)
0136          A(I2+4)=0.0
0137          A(I2+5)=0.0
0138          A(I2+6)=0.0
0139      820 CONTINUE
0140      GOTO 10
C
0141      1001 FORMAT(20A4)
0142      1002 FORMAT(8F10.0)
0143      1003 FORMAT(10X,2I10)
0144      1004 FORMAT(10X,I10,F10.0)
0145      1005 FORMAT(10X,2F10.0)
0146      1006 FORMAT(10X,2F10.0,2I10)
0147      2000 FORMAT(1X,4H+++ ,20A4,4H +++ ,32X,10A1)
0148      2001 FORMAT(1X,4(1H(,E12.4,1H,,E12.4,3H ) ))
0149      2002 FORMAT(18H XC,YC,MASS,RMOI :,1P4E12.3)
0150      3000 FORMAT(28H !!! ERROR : ILLEGAL COMMAND)
0151      3001 FORMAT(34H !!! ERROR : COMMAND NOT AVAILABLE)
0152      3002 FORMAT(33H !!! ERROR : ADDRESS OUT OF RANGE)
0153      3003 FORMAT(10X,29HMASS DAMPING TERM SET TO ZERO)
0154      3005 FORMAT(X/,30X,17H TIME INCREMENT =,1PE12.4)
0155      3004 FORMAT(10X,34HSTIFFNESS DAMPING TERM SET TO ZERO)
C
0156      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	005314 1382	RW,I,CON,LCL
\$PDATA	000056 23	RW,D,CON,LCL
\$IUDATA	000546 179	RW,D,CON,LCL
\$VARS	001232 333	RW,D,CON,LCL
\$TEMPS	000030 12	RW,D,CON,LCL
\$.SSSS.	027340 6000	RW,D,OVN,GBL
CBLOCK	000424 138	RW,D,OVN,GBL

TOTAL SPACE ALLOCATED = 037406 8067

FORTRAN IV-PLUS V02-04G 14:36:00 29-MAR-78 PAGE 9
 RBMC.FIN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE BOXC
      C
      C----- ROUTINE TO BOX BLOCKS ---
      C
0002      INCLUDE 'COMMON.FIN'
0003      COMMON A(3000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FIN'
0007      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
      *                  NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *                  TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *                  YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BOT,TMAX,
      *                  CON1,CON2,ALPHA,GRAVX,GRAVY,LUC1,LUC2,NUPDAT,NB1,
      *                  NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      LOGICAL EFLAG
0009      DATA TOL/1.0/

      C
0010      I2=IA(NB1)
0011      NC=IA(I2+1)
      C----- DETERMINE CORNER COORDINATES ---
0012      IEND1=IA(I2+12)
0013      X1=A(IEND1)
0014      Y1=A(IEND1+1)
0015      IEND2=IA(IEND1+2)
0016      X2=A(IEND2)
0017      Y2=A(IEND2+1)
0018      XSTEP=1.0
0019      YSTEP=1.0
0020      NP=0
0021      I2N=0
      C----- START BOXING ---
0022      150 NP=NP+1
0023      NS=1
0024      XTOL=0.0
0025      YTOL=0.0
      C----- DETERMINE SCANNING DIRECTION ---
0026      IF(ABS(X2-X1).GT.ABS(Y2-Y1)) NS=0
      C----- DETERMINE X AND Y INCREMENTS ---
0027      IF(X1.GT.X2) XSTEP=-XSTEP
0028      IF(Y1.GT.Y2) YSTEP=-YSTEP
      C----- DETERMINE TOLERANCES ---
0029      IF(NS.EQ.0) XTOL=TOL*XSTEP
0030      IF(NS.EQ.1) YTOL=TOL*YSTEP
      C----- DETERMINE LIMITS OF EDGE ---
0031      IBOX1=MIN0(IFIX((X1-XTOL)/BSIZE)+1,IBOXES)
0032      JBOX1=MIN0(IFIX((Y1-YTOL)/BSIZE),JBOXES-1)
0033      IBOXN=MIN0(IFIX((X2+XTOL)/BSIZE)+1,IBOXES)
0034      JBOXN=MIN0(IFIX((Y2+YTOL)/BSIZE),JBOXES-1)
0035      NBOX1=JBOX1*IBOXES+IBOX1
0036      NBOXN=JBOXN*IBOXES+IBOXN
      C----- SET BOX POINTERS ---
0037      I21=M2+NBOX1-1
0038      I22=M2+NBOXN-1
0039      IF(I2N.EQ.I22) GO TO 750
0040      I2N=0
  
```

FORTRAN IV-PLUS V02-04G 14:36:00 29-MAR-78 PAGE 10
RPMC.FIN /I4/TR:BLOCKS/WR

```

0041      GO TO 450
C----- DETERMINE DIRECTION OF BOX INCREMENT ---
0042      200 IF(IBOX1.EQ.IBOXN) GO TO 650
0043      IF(JBOX1.EQ.JBOXN) GO TO 700
0044      IF(I2N.EQ.0) GO TO 210
0045      IF(NS.EQ.0) GO TO 650
0046      GO TO 700
C----- SET UP EQUATION OF THE LINE ---
0047      210 TEMP1=(Y2-Y1)/(X2-X1)
0048      TEMP2=Y1-X1*TEMP1
0049      IF(NS.EQ.0) GO TO 250
C----- DETERMINE COORDINATES OF INTERSECTION
C          WITH BOX GRID ---
0050      YN=FLOAT(JBOX1)*BSIZE
0051      IF(Y1.GT.Y2) YN=YN+BSIZE
0052      GO TO 300
0053      250 XN=FLOAT(IBOX1-1)*BSIZE
0054      IF(X1.GT.X2) XN=XN+BSIZE
0055      300 IF(NS.EQ.0) GO TO 350
0056      YN=YN+YSTEP*BSIZE
0057      XN=(YN-TEMP2)/TEMP1
0058      GO TO 400
0059      350 XN=XN+XSTEP*BSIZE
0060      YN=TEMP1*XN+TEMP2
C----- DETERMINE THE BOX IN WHICH THE
C          INTERSECTION OCCURS ---
0061      400 JBOXN=MIN0(IFIX((YN+YTOL)/BSIZE),JBOXES-1)
0062      IBOXN=MIN0(IFIX((XN+XTOL)/BSIZE)+1,IBOXES)
0063      NBOXN=JBOXN*IBOXES+IBOXN
C----- SET BOX POINTER ---
0064      I2N=M2+NBOXN-1
0065      GO TO 200
C----- IS BLOCK ALREADY ENTERED ?---
0066      450 IF(IA(I21).EQ.0) GO TO 550
0067      I23=IA(I21)
0068      500 IF(ABS(IA(I23)).EQ.NB1) GO TO 600
0069      IF(IA(I23+1).EQ.0) GO TO 550
0070      I23=IA(I23+1)
0071      GO TO 500
C----- NO, PLACE ENTRY IN EMPTY 'DOUBLES' LIST ---
0072      550 CALL EMPTYD
0073      IA(NEMPT+1)=IA(I21)
0074      IA(I21)=NEMPT
0075      IA(NEMPT)=-NB1
C----- YES ---
0076      600 IF(IA(I23).EQ.NB1) IA(I23)=-IA(I23)
C----- IS ALL THE EDGE BOXED ?---
0077      IF(I21.EQ.I22) GO TO 750
0078      IF(I21.EQ.I2N) GO TO 300
C----- NO, INCREMENT BOX NUMBER ---
0079      GO TO 200
C----- INCREMENT IN Y DIRECTION ---
0080      650 I21=I21+IFIX(YSTEP)*IBOXES
0081      JBOX1=JBOX1+IFIX(YSTEP)
0082      GO TO 450
C----- INCREMENT IN X DIRECTION ---

```

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 RBMC.FTN /I4/TR:BLOCKS/WH

```

0083      700 I21=I21+IFIX(XSTEP)
0084          IBOX1=IBOX1+IFIX(XSTEP)
0085          GO TO 450
0086      750 XSTEP=ABS(XSTEP)
0087          YSTEP=ABS(YSSTEP)
C----- IS THE BLOCK BOXED ?---
0088          IF(NP.EQ.NC) GO TO 800
C----- NO, BOX NEXT EDGE ---
0089          I2N=I22
0090          X1=A(IEND2)
0091          Y1=A(IEND2+1)
0092          IEND2=IA(IEND2+2)
0093          X2=A(IEND2)
0094          Y2=A(IEND2+1)
0095          GO TO 150
C----- YES, DELETE OBSOLETE ENTRIES ---
0096      800 CONTINUE
0097          CALL DELENT
0098          RETURN
0099          END
  
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	003302 865	RW,I,CON,LCL
SIDATA	000046 19	RW,D,CON,LCL
SVARS	000160 56	RW,D,CON,LCL
STEMPS	000004 2	RW,D,CON,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 033520 7080


```

0001      SUBROUTINE CYCLEC
      C
      C----- DRIVER FOR ITERATIONS -----
      C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
      *
      *      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BOT,TMAX,
      *      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      *      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
      C
0009      DO 100 NCYCLE=1,NCYC
0010      MCYCLE=MCYCLE+1
      C----- SCAN ALL BLOCKS -----
0011      UDMAX=0.0
0012      DO 20 NB1=1,NBLOKS
0013      IBR=IA(NB1)
0014      CALL MOTIUC(A(IBR))
0015      20 CONTINUE
      C----- EXIT IF NOTHING MOVED -----
0016      IF(UDMAX.EQ.0) RETURN
      C----- CALL FORD -----
0017      DO 50 NB1=1,NBLOKS
0018      50 CALL FORDC
      C
      C----- CHECK FOR CRACKING -----
0019      DO 60 NB1=1,NBLOKS
0020      I2=IA(NB1)
      C----- FIXED BLOCKS NOT CONSIDERED -----
0021      IF(IA(I2).NE.0) GO TO 60
0022      CALL CFORCE
0023      60 CONTINUE
      C
      C----- END CYCLE LOOP -----
      C
0024      100 CONTINUE
      C
0025      RETURN
      C
0026      END

```

NAME	SIZE		ATTRIBUTES
SCODE1	000614	198	RW, I, CON, LCL
SIDATA	000006	3	RW, D, CON, LCL
SVARS	000014	6	RW, D, CON, LCL
STEMPS	000010	4	RW, D, CON, LCL

FORTRAN IV-PLUS V02-04G 14:36:39 29-MAR-78 PAGE 14
RBMCF.TN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE MOTIOC(B)
          C
          C----- LAW OF MOTION FOR A SINGLE BLOCK ---
          C
0002      INCLUDE 'COMMON.FTN'
0003      COMMON A(3000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
          *              NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
          *              TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *              YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
          *              CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *              NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      LOGICAL EFLAG
0009      DIMENSION B(1)
0010      EQUIVALENCE (FIX,JFIX),(AIC,IC),(ANC,NC)
          C
0011      FIX=B(1)
          C----- IS THIS BLOCK FIXED ? ---
0012      IF(JFIX.NE.0) RETURN
          C----- NO ---
          C----- VELOCITIES FROM ACCELERATIONS ---
0013      B(5)=(B(5)*CON1+(B(10)/B(8)+GRAVX)*TDEL)*CON2
0014      B(6)=(B(6)*CON1+(B(11)/B(8)+GRAVY)*TDEL)*CON2
0015      B(7)=(B(7)*CON1+(B(12)/B(9))*TDEL)*CON2
0016      B(10)=0.0
0017      B(11)=0.0
0018      B(12)=0.0
          C----- UPDATE BLOCK CORNERS ---
          C
0019      AIC=B(13)
0020      ANC=B(2)
          C
0021      DO 50 NPR=2,NC+1
0022          IEND1=1C
0023          IEND2=IA(IEND1+2)
0024          XARM=A(IEND2)-B(3)
0025          YARM=A(IEND2+1)-B(4)
0026          XDC=B(5)-B(7)*YARM
0027          YDC=B(6)+B(7)*XARM
0028          UDMAX=AMAX1(UDMAX,ABS(XDC),ABS(YDC))
0029          IBX=A(IEND2)
0030          IBY=A(IEND2+1)
0031          A(IEND2)=A(IEND2)+XDC*TDEL
0032          A(IEND2+1)=A(IEND2+1)+YDC*TDEL
          C----- IS MOVEMENT GREATER THAN 1.0 UNITS ? ---
0033      IF(IBX.EQ.IFIX(A(IEND2)).AND.IBY.EQ.IFIX(A(IEND2+1))) GO TO 50
          C----- YES, CALL SCAN AND DETECT ---
0034      CALL SCAN(2)
0035      IEND1=1C
0036      CALL DETECT
          C----- NO, UPDATE NEXT CORNER ---
0037      50 IC=IA(IEND1+2)
          C----- RIGID BODY DISPLACEMENTS ---

```

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RBMC.FTN /14/TR:BLOCKS/WR

```
0038      B(3)=B(3)+B(5)*TDEL
0039      B(4)=B(4)+B(6)*TDEL
C-----
0040      RETURN
C
0041      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001156 311	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000030 12	RW,D,CON,LCL
SVARS	000050 20	RW,D,CON,LCL
STEMPS	000006 3	RW,D,CON,LCL
\$.\$\$\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 031254 6486

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RBMCF.TN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE FORDC
          C
          C----- FORCE DISPLACEMENT LAW FOR SINGLE CONTACT ---
          C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
          *                  NBLOKS,NCYC,MCYCLE,NEMPT,RHD,EFLAG,TFRAC,
          *                  TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *                  YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
          *                  CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *                  NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
          C
          C----- SCAN CONTACT LIST ---
          C
0009      IBE=IA(NB1)
0010      10 JC1=IA(IBE+13)
0011      JTEMP=IBE+13
0012      20 IF(JC1.EQ.0) RETURN
          C----- RETURN IF NO CONTACTS OR END OF LIST ---
0013      IC1=IA(JC1)
0014      NB2=IA(IC1+3)
0015      IF(NB1.EQ.NB2) GO TO 30
0016      IBC=IA(NB2)
0017      GO TO 40
0018      30 JTEMP=JC1+1
0019      JC1=IA(JC1+1)
0020      GO TO 20
          C
          C----- RELATIVE X AND Y VELOCITIES ACROSS CONTACTS ---
0021      40 XCC=A(IC1+10)-A(IBC+2)
0022      YCC=A(IC1+11)-A(IBC+3)
0023      XCE=A(IC1+10)-A(IBE+2)
0024      YCE=A(IC1+11)-A(IBE+3)
0025      XD=(A(IBC+4)-A(IBC+6)*YCC)-(A(IBE+4)-A(IBE+6)*YCE)
0026      YD=(A(IBC+5)+A(IBC+6)*XCC)-(A(IBE+5)+A(IBE+6)*XCE)
          C----- SHEAR AND NORMAL DISPLACEMENT INCREMENTS ---
0027      DUS=(XD*A(IC1+9)+YD*A(IC1+8))*TDEL
0028      DUN=(YD*A(IC1+9)-XD*A(IC1+8))*TDEL
0029      A(IC1+4)=A(IC1+4)+DUS
0030      A(IC1+5)=A(IC1+5)+DUN
          C----- NORMAL FORCE ---
0031      DFN=-DUN*STIFN
0032      A(IC1+6)=A(IC1+6)+DFN
          C----- TEST FOR TENSION ---
0033      IF(A(IC1+6).GE.0.0) GO TO 50
0034      A(IC1+6)=0.0
0035      A(IC1+7)=0.0
0036      DN=0.0
0037      DS=0.0
          C----- SHEAR FORCE ---
0038      50 DFS=DUS*STIFS

```

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RBMC.FTN /14/TR:BLOCKS/WR

```

0039      A(IC1+7)=A(IC1+7)+DFS
0040      FRICF=FRIC*A(IC1+6)
0041      IF(ABS(A(IC1+7)).LE.FRICF) GO TO 60
0042      A(IC1+7)=SIGN(FRICF,A(IC1+7))
0043      DS=0.0
0044      GOTO 70
C----- DASHPUT FORCES ---
0045      60 DS=BDT*DFS
0046      70 DN=BDT*DFN
C----- GLOBAL CONTACT FORCES ---
0047      FYC=(A(IC1+7)+DS)*A(IC1+8)-(A(IC1+6)+DN)*A(IC1+9)
0048      FXC=(A(IC1+7)+DS)*A(IC1+9)+(A(IC1+6)+DN)*A(IC1+8)
C----- ADD CONTRIBUTION TO BLOCK FORCES ---
0049      A(IBC+9)=A(IBC+9)-FXC
0050      A(IBC+10)=A(IBC+10)-FYC
0051      A(IBC+11)=A(IBC+11)-((FYC*(A(IC1+10)-A(IBC+2)))-FXC*(A(IC1+11)
      .      -A(IBC+3)))
0052      A(IBE+9)=A(IBE+9)+FXC
0053      A(IBE+10)=A(IBE+10)+FYC
0054      A(IBE+11)=A(IBE+11)+((FYC*(A(IC1+10)-A(IBE+2)))-FXC*(A(IC1+11)
      .      -A(IBE+3)))
C
0055      GO TO 30
C
0056      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001430 396	RW,I,CON,LCL
SIDATA	000006 3	RW,D,CON,LCL
SVARS	000124 42	RW,D,CON,LCL
STEMPS	000002 1	RW,D,CON,LCL
.\$\$\$\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 031550 6580

```

0001      SUBROUTINE CFORCE
C
C----- LOCATION OF CONTACT DATA ---
C
0002      INCLUDE 'COMMON.FTN'
0003      COMMON A(3000)
0004      DIMENSION IA(1)
0005      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
      *
      *      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      *      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      *      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      LOGICAL EFLAG
C
0009      I2=IA(NB1)
0010      NP=0
C----- SCAN CONTACT LIST ---
0011      JC1=IA(I2+13)
0012      NEMPT=NEMPTG-1
C----- NO ENTRIES OR END OF LIST ?---
0013      100 IF(JC1.EQ.0) GO TO 200
0014      IC1=IA(JC1)
0015      IF(IA(IC1+3).EQ.NB1) GO TO 150
C----- STORE POINTERS TO CONTACTS INVOLVING
C      THE CORNER OF ANOTHER BLOCK ---
0016      CALL LIMIT(1)
0017      NEMPT=NEMPT+1
0018      IA(NEMPT)=IC1
0019      NP=NP+1
C----- GET NEXT CONTACT POINTER ---
0020      150 JC1=IA(JC1+1)
0021      GO TO 100
C----- TEST CRACK CRITERION ---
0022      200 IF(NP.LT.2) GO TO 250
0023      CALL CRACK
0024      250 RETURN
0025      END

```

NAME	SIZE	ATTRIBUTES
\$CODE1	000402 129	RW,I,CON,LCL
\$PDATA	000004 2	RW,O,CON,LCL
\$IDATA	000006 3	RW,O,CON,LCL
\$VARS	000020 8	RW,O,CON,LCL
\$.SS\$.	027340 6000	RW,O,OVR,GBL
CBLOCK	000424 138	RW,O,OVR,GBL

TOTAL SPACE ALLOCATED = 030420 6280

FORTRAN IV-PLUS V02-04G
RBMC.FTN

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```

0001      SUBROUTINE CRACK
C
C----- CRACK CRITERION ---
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOAM,NBOXES,M1,M2,M3,M4,
*      . NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
*      . TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      . YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
*      . CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
*      . NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
C
0009      TENS2=0.0
0010      NTEMP1=NEMPTG+1
0011      NTEMP2=NEMPTG
C----- CHECK EACH POSSIBLE CRACK ---
0012      IFN2=IA(NEMPTG)
0013      IFN3=IA(NEMPTG+1)
0014      FN2=A(IFN2+6)
C
0015      100 IF(IFN2.EQ.IFN3) GO TO 150
0016      IF(IA(IFN2+1).EQ.1A(IFN3+1)) GO TO 150
0017      FN3=A(IFN3+6)
C----- CALCULATE TENSILE STRESS ---
0018      Z=(A(IFN3+10)-A(IFN2+10))*2
*      +(A(IFN3+11)-A(IFN2+11))*2
0019      IF(Z.LT.1.0) GO TO 150
0020      TENS1=(FN2+FN3)/Z
C----- FIND MAXIMUM TENSILE STRESS ---
0021      TENS2=AMAX1(TENS1,TENS2)
0022      IF(TENS2.GT.TENS1) GO TO 150
C----- SET POINTERS TO CONTACTS CAUSING
C      MAXIMUM TENSILE STRESS ---
0023      IF2=IFN2
0024      IF3=IFN3
C
0025      150 NTEMP1=NTEMP1+1
0026      IF(NTEMP1.GT.NEMPT) GO TO 200
0027      IFN3=IA(NTEMP1)
0028      GO TO 100
C
0029      200 NTEMP2=NTEMP2+1
0030      IF(NTEMP2.GT.NEMPT) GO TO 300
0031      IFN2=IA(NTEMP2)
0032      IFN3=IA(NEMPTG)
0033      FN2=A(IFN2+6)
0034      NTEMP1=NEMPTG
0035      GO TO 100
C-----END OF CHECK ---
C
C-----IS TENSILE STRENGTH EXCEEDED ?---

```

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RBMC.FTN /I4/TR:BLOCKS/WR

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```
0036      300 IF(TENS2.LT.TMAX) GO TO 400
          C----- YES,INTRODUCE CRACK ---
0037      CALL SPLIT(IF2,IF3)
          C----- NO,RETURN ---
0038      400 RETURN
0039      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000730 236	RW,I,CON,LCL
SIDATA	000014 6	RW,D,CON,LCL
SVARS	000054 22	RW,D,CON,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 031004 6402

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RBMCFIN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE SPLIT(IF2,IF3)
      C
      C----- CRACK INTRODUCED ---
      C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
      *                   NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *                   TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *                   YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      *                   CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      *                   NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
      C
0009      IZ=IA(NB1)
0010      NC1=IA(IZ+1)
      C----- SUPPRESS CRACKS TOO CLOSE TO
      C                   EXISTING CORNERS ---
0011      X1=A(IF2+10)
0012      X2=A(IF3+10)
0013      Y1=A(IF2+11)
0014      Y2=A(IF3+11)
0015      IPOINT=IA(IZ+12)
0016      DO 10 I=1,NC1
0017      XDIF=X1-A(IPOINT)
0018      YDIF=Y1-A(IPOINT+1)
0019      Z2=XDIF*XDIF+YDIF*YDIF
0020      XDIF=X2-A(IPOINT)
0021      YDIF=Y2-A(IPOINT+1)
0022      Z2=AMIN1(Z2,XDIF*XDIF+YDIF*YDIF)
0023      IF(Z2.LT.4.0) RETURN
0024      10 IPOINT=IA(IPOINT+2)
      C
0025      WRITE(6,2001) NB1,X1,Y1,X2,Y2
      C
      C
0026      NBLOKS=NBLOKS+1
0027      IF(NBLOKS.LT.M2) GO TO 20
0028      WRITE(6,3000)
0029      EFLAG=.TRUE.
0030      CALL FINISH
      C
      C----- EDGES INVOLVED IN CRACK ---
0031      20 NP1=IA(IF2+1)
0032      NP2=IA(IF3+1)
      C----- IS NP2 GREATER THAN NP1 ? ---
0033      IF(NP2.GT.NP1) GO TO 50
      C----- NO, REARRANGE ---
0034      NTEMP=NP1
0035      NP1=NP2
0036      NP2=NTEMP
0037      NTEMP=IF3
0038      IF3=IF2

```

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 RBMC.FIN /I4/TR:BLOCKS/WR

```

0039      IF2=NTEMP
0040      50 CONTINUE
C----- YES ---
0041      IEND1=IA(I2+12)
0042      DO 100 I=1,NC1
0043      IF(NP1.EQ.1) IC2=IEND1
0044      IF(NP2.EQ.1) IC3=IEND1
0045      IF(NP1.LE.1.AND.NP2.LE.1) GO TO 110
0046      100 IEND1=IA(IEND1+2)
C----- CREATE MEMORY FOR NEW BLOCK DATA ---
0047      110 NBN=NBLKNS
0048      CALL LIMIT(NVARB+12)
0049      IA(NBN)=NEMPTG
0050      NEMPTG=NEMPTG+NVARB
C----- DETERMINE CORNER COORDINATES OF NEW BLOCKS ---
0051      IC22=IA(IC2+2)
0052      IC33=IA(IC3+2)
C----- FOR BLOCK NB1 ---
0053      IA(IC2+2)=NEMPTG
0054      A(NEMPTG)=A(IF2+10)
0055      A(NEMPTG+1)=A(IF2+11)
0056      IA(NEMPTG+2)=NEMPTG+3
0057      A(NEMPTG+3)=A(IF3+10)
0058      A(NEMPTG+4)=A(IF3+11)
0059      IA(NEMPTG+5)=IA(IC3+2)
0060      NEMPTG=NEMPTG+6
C----- FOR BLOCK NBN ---
0061      IA(IC3+2)=NEMPTG
0062      A(NEMPTG)=A(IF3+10)
0063      A(NEMPTG+1)=A(IF3+11)
0064      IA(NEMPTG+2)=NEMPTG+3
0065      A(NEMPTG+3)=A(IF2+10)
0066      A(NEMPTG+4)=A(IF2+11)
0067      IA(NEMPTG+5)=IC22
0068      NEMPTG=NEMPTG+6
C----- CREATE NEW BLOCK DATA---
0069      NP=0
0070      121=IA(NB1)
0071      115 NP=NP+1
0072      NC=0
0073      IEND1=IA(I2+12)
C----- NUMBER OF CORNERS ? ---
0074      120 NC=NC+1
0075      IEND1=IA(IEND1+2)
0076      IF(IEND1.EQ.IA(I2+12)) GO TO 125
0077      GO TO 120
0078      125 IA(I2)=0
0079      IA(I2+1)=NC
C----- AREA AND CENTROID ---
0080      AREA=0.0
0081      XC=0.0
0082      YC=0.0
0083      IEND1=IA(I2+12)
0084      DO 130 I=1,NC
0085      IEND2=IA(IEND1+2)
0086      AREA=AREA+(A(IEND2)-A(IEND1))*(A(IEND2+1)+A(IEND1+1))

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RBMCF.FIN      /I4/TR:BLOCKS/WR

0087      YC=YC+(A(IEND2)-A(IEND1))*((A(IEND2+1)-A(IEND1+1))*(A(IEND2+1)
      +2.0*A(IEND1+1))+3.0*A(IEND1+1)**2)
0088      XC=XC+(A(IEND2+1)-A(IEND1+1))*((A(IEND2)-A(IEND1))*(A(IEND2)
      +2.0*A(IEND1))+3.0*A(IEND1)**2)
0089      IEND1=IEND2
0090      130 CONTINUE
0091      AREA=0.5*AREA
0092      135 YC=YC/(6.0*AREA)
0093      XC=-XC/(6.0*AREA)
0094      YC=(YC-YL)*SFAC
0095      XC=(XC-XL)*SFAC
0096      AREA=AREA*SFAC*SFAC
0097      A(12+2)=XC
0098      A(12+3)=YC
0099      A(12+7)=AREA*RHO
0100      A(12+4)=0.0
0101      A(12+5)=0.0
0102      A(12+6)=0.0
0103      A(12+9)=0.0
0104      A(12+10)=0.0
0105      A(12+11)=0.0

C----- LOCAL COORDINATES ---
0106      IEND1=IA(12+12)
0107      DO 140 I=1,NC
0108      A(IEND1)=(A(IEND1)-XL)*SFAC-XC
0109      A(IEND1+1)=(A(IEND1+1)-YL)*SFAC-YC
0110      140 IEND1=IA(IEND1+2)

C----- MOMENT OF INERTIA ---
0111      RMOI=0.0
0112      IEND1=IA(12+12)
0113      DO 150 I=1,NC

C
0114      IEND2=IA(IEND1+2)
0115      AREA=A(IEND1)*A(IEND1+1) + (A(IEND2)-A(IEND1))*(A(IEND2+1)
      +A(IEND1+1))-A(IEND2)*A(IEND2+1)
0116      AREA=0.5*AREA
0117      TEMP=A(IEND1)**2+A(IEND1+1)**2+A(IEND2)**2+A(IEND2+1)**2
      +A(IEND1)*A(IEND2)+A(IEND1+1)*A(IEND2+1)
0118      RMOI=RMOI+AREA*TEMP/6.0
0119      150 IEND1=IEND2
0120      A(12+8)=RMOI*RHO

C
C----- GLOBAL COORDINATES ---
0121      IEND1=IA(12+12)
0122      DO 160 I=1,NC
0123      A(IEND1)=A(IEND1)+A(12+2)
0124      A(IEND1+1)=A(IEND1+1)+A(12+3)
0125      160 IEND1=IA(IEND1+2)

C
0126      IF(NP.EQ.2) GO TO 180
0127      IJ=IA(NBR)
0128      IA(12+12)=IC22
0129      GO TO 115

C----- DELETION OF CONTACTS CAUSING THE CRACK ---
0130      180 I21=IA(NB1)
0131      JTEMP=I21+13

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RBMC.FTN /14/TR:BLOCKS/WR

```
0132 JC1=IA(JTEMP)
0133 190 IF(JC1.EQ.0) GO TO 200
0134 IC1=IA(JC1)
0135 IF(IC1.NE.IF2.AND.IC1.NE.IF3) GOTO 195
0136 CALL DELCON(JTEMP)
0137 GOTO 198
0138 195 JTEMP=JC1+1
0139 198 JC1=IA(JTEMP)
0140 GOTO 190

C----- REARRANGEMENT OF CONTACT DATA ----
0141 200 I2N=IA(NBN)
0142 AT1=(A(IF2+10)-A(IC2))*A(IF2+9)
      . (A(IF2+11)-A(IC2+1))*A(IF2+8)
0143 AT2=(A(IF3+10)-A(IC3))*A(IF3+9)
      . (A(IF3+11)-A(IC3+1))*A(IF3+8)

C
0144 JC1=IA(I21+13)
0145 JTEMP=I21+13
0146 210 IF(JC1.EQ.0) GO TO 700
0147 IC1=IA(JC1)
0148 IF(IA(IC1+3).EQ.NB1) GO TO 220
0149 IF(IA(IC1+1).LT.NP1) GO TO 600
0150 IF(IA(IC1+1).GT.NP2) GO TO 300

C
0151 GO TO 350

C
0152 220 IF(IA(IC1+2).LE.NP1) GO TO 600
0153 IF(IA(IC1+2).LE.NP2) GO TO 250

C
0154 NP3=NP2+1
0155 NP4=NP1+3
0156 230 IF(IA(IC1+2).NE.NP3) GO TO 240
0157 IA(IC1+2)=NP4
0158 GO TO 600
0159 240 NP3=NP3+1
0160 NP4=NP4+1
0161 GO TO 230

C
0162 250 NP3=NP1+1
0163 NP4=1
0164 260 IF(IA(IC1+2).NE.NP3) GO TO 270
0165 IA(IC1+3)=NBN
0166 IA(IC1+2)=NP4
0167 IA(JTEMP)=IA(JC1+1)
0168 IA(JC1+1)=IA(I2N+13)
0169 IA(I2N+13)=JC1
0170 GO TO 600
0171 270 NP3=NP3+1
0172 NP4=NP4+1
0173 GO TO 260

C
0174 300 NP3=NP2+1
0175 NP4=NP1+3
0176 310 IF(IA(IC1+1).NE.NP3) GO TO 320
0177 IA(IC1+1)=NP4
0178 GO TO 600
```



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NBMC.FTN      /I4/TR:BLOCKS/WR

0179      320 NP3=NP3+1
0180      NP4=NP4+1
0181      GO TO 310

C
0182      350 IF(IA(IC1+1).EQ.NP1) GO TO 380
0183      IF(IA(IC1+1).EQ.NP2) GO TO 400
0184      GO TO 500
0185      380 XT=(A(IC1+10)-A(IC2))*A(IC1+9)
      . +(A(IC1+11)-A(IC2+1))*A(IC1+8)
0186      IF(XT.LT.XT1) GO TO 600
0187      IA(IC1+1)=IA(I2N+1)
0188      IA(JTEMP)=IA(JC1+1)
0189      IA(JC1+1)=IA(I2N+13)
0190      IA(I2N+13)=JC1
0191      GO TO 600

C
0192      400 XT=(A(IC1+10)-A(IC3))*A(IC1+9)
      . +(A(IC1+11)-A(IC3+1))*A(IC1+8)
0193      IF(XT.GT.XT2) GO TO 410
0194      IA(JTEMP)=IA(JC1+1)
0195      IA(IC1+1)=IA(I2N+1)-2
0196      IA(JC1+1)=IA(I2N+13)
0197      IA(I2N+13)=JC1
0198      GO TO 420
0199      410 IA(IC1+1)=NP1+2
0200      420 GO TO 600

C
0201      500 NP3=NP1+1
0202      NP4=1
0203      510 IF(IA(IC1+1).NE.NP3) GO TO 520
0204      IA(IC1+1)=NP4
0205      IA(JTEMP)=IA(JC1+1)
0206      IA(JC1+1)=IA(I2N+13)
0207      IA(I2N+13)=JC1
0208      GO TO 600
0209      520 NP3=NP3+1
0210      NP4=NP4+1
0211      GO TO 510
0212      600 JTEMP=JC1+1
0213      JC1=IA(JC1+1)
0214      GO TO 210

C----- BOXING OF NEW BLOCKS ----
0215      700 NP=0
0216      TEMP=TDEL
0217      710 NP=NP+1
0218      I2=IA(NB1)
0219      CALL BOXC

C----- CHECK TIMESTEP ----
0220      IN=2.0*(SQRT(A(I2+7)/STIFN))*TFRAC
0221      TS=2.0*(SQRT(A(I2+7)/STIFS))*TFRAC
0222      TDEL=AMIN1(TDEL,IN,TS)
0223      IF(NP.GT.1) GO TO 720
0224      NTEMP=NB1
0225      NB1=NBN
0226      GO TO 710
0227      720 NB1=NTEMP

```

FORTRAN IV-PLUS V02-04G 14:37:31 29-MAR-78 PAGE 27
RBMC.FTN /14/IR:BLOCKS/WR

```

0228      IF(TDEL.EQ.TEMP) GO TO 750
0229      BDT=BUT*TEMP/TDEL
0230      CON1=1.0-ALPHA*TDEL/2.0
0231      CON2=1.0/(1.0+ALPHA*TDEL/2.0)
0232      WRITE(6,2000) TDEL
0233      750 RETURN
0234      2000 FORMAT(X/,30X,20HNEW TIME INCREMENT =,1PE12.4)
0235      2001 FORMAT(30X,5HBLOCK,15,24H HAS CRACKED AT LOCATION,
      .      2E11.4,2X,2E11.4)
0236      3000 FORMAT(46H !!! ERROR : MAXIMUM NUMBER OF BLOCKS EXCEEDED)
0237      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	010164 2106	RW,I,CON,LCL
SIDATA	000232 77	RW,D,CON,LCL
SVARS	000234 78	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
.\$\$\$\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 040646 8403

```

FORTRAN IV-PLUS V02-04G      14:39:29      29-MAR-78      PAGE 28
RBMCF.TN      /14/TR:BLOCKS/WR

0001      SUBROUTINE DUMPC
C
C----- ROUTINE TO PRINT MEMORY ALLOCATION AND CONTENTS -
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
*      .      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
*      .      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
*      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,ERIC,BETA,BDT,TMAX,
*      .      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
*      .      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
C
0009      IF(LOC2.EQ.0) RETURN
0010      WRITE(6,2000)
0011      WRITE(6,2005) M1,M2,M3,NEMPTG,NEMPTC,NEMPTD,NBLOKS,
*      .      NCYC,NEMPT,MCYCLE
0012      IF(LOC2.LT.0) GOTO 100
C----- DUMP CONSECUTIVE MEMORY LOCATIONS ---
0013      WRITE(6,2009)
0014      I2=((LOC1-1)/10)*10
0015      10 I1=I2+1
0016      I2=I1+9
0017      WRITE(6,2001) (IA(I),I=I1,I2),I2
0018      IF(I2.LT.LOC2) GOTO 10
0019      GOTO 500
C
C----- DUMP BY BOX ---
0020      100 WRITE(6,2002)
0021      DO 120 NBOX=1,NBOXES
0022      I3=1A(M2+NBOX-1)
C----- ANY MORE ENTRIES ? ---
0023      110 IF(I3.EQ.0) GOTO 120
C----- NO, PRINT BOX,BLOCK ---
0024      WRITE(6,2008) NBOX,IA(I3)
0025      I3=1A(I3+1)
0026      GOTO 110
0027      120 CONTINUE
C----- CONTENTS OF EACH BLOCK ---
0028      WRITE(6,2006)
0029      DO 130 NB=1,NBLOKS
0030      IF=1A(NB)
0031      NC=1A(IF+1)
0032      IL=1A(IF+12)
0033      CALL LIMIT(2*NC)
0034      DO 125 IC=NEMPTG,NEMPTG+2*NC-2
0035      A(IC)=A(IL)
0036      A(IC+1)=A(IL+1)
0037      125 IL=1A(IL+2)
0038      WRITE(6,2003) NB,IA(IF),IA(IF+1),(A(I),I=IF+2,IF+11),
*      .      (A(J),J=NEMPTG,NEMPTG+2*NC-1)
0039      130 CONTINUE

```

FORTRAN IV-PLUS V02-04G 14:39:29 29-MAR-78
RBMCFIN /I4/TR:BLOCKS/WR

PAGE 29

```

C----- DUMP CONTACT DATA ---
0040      WRITE(6,2007)
0041      DO 150 NB=1,NBLOCKS
0042      IF=IA(NB)
0043      JC1=IA(IF+13)
0044      135 IF(JC1.EQ.0) GO TO 150
0045      IC1=IA(JC1)
0046      IF(NB.EQ.1A(IC1+3)) GO TO 140
0047      WRITE(6,2004) NB,(IA(I),I=IC1,IC1+3),
      *      (A(J),J=IC1+4,IC1+11)
0048      140 JC1=IA(JC1+1)
0049      GO TO 135
0050      150 CONTINUE
C-----
0051      500 WRITE(6,2000)
C
0052      RETURN
C
0053      2000 FORMAT(1X,130(1H-))
0054      2001 FORMAT(1X,10I12,16)
0055      2002 FORMAT(10X,3HBOX,7X,5HBLOCK)
0056      2003 FORMAT(/1X,3I3,1P10E10.2/(10X,1P10E10.2))
0057      2004 FORMAT(/1X,5I10/1X,1P8E10.2)
0058      2005 FORMAT(9X,2HM1,8X,2HM2,8X,2HM3,4X,6HNEMPTG,4X,6HNEMPTC,
      *      4X,6HNEMPTD,4X,6HNBLOCKS,6X,4HNCYC,5X,5HNEMPT,4X,6HMCYCLE/
      *      1X,11I10)
0059      2006 FORMAT(11H BLOCK DATA,10(1H-)/1X,9H NB 1F NC,8X,2HXC,8X,2HYC,
      *      6X,4HXDOT,6X,4HYDOT,6X,4HTDOT,6X,4HMASS,3X,7HINERTIA,
      *      5X,5HXFSUM,5X,5HYFSUM,6X,4HMSUM)
0060      2007 FORMAT(13H CONTACT DATA,10(1H-)/8X,3HNB,7X,3HPRE,7X,3HNPE,7X,
      *      3HNPC,7X,3HNBC/10X,1HS,9X,1HN,8X,2HFN,8X,2HFS,
      *      7X,3HSIN,7X,3HCOS,7X,3HXCP,7X,3HYCP)
0061      2008 FORMAT(1X,3I12)
0062      2009 FORMAT(1X,30(1H*),19HVALUES ARE INTEGERS,30(1H*))
C
0063      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002714 742	RW,1,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000660 216	RW,D,CON,LCL
SVAR5	000064 26	RW,D,CON,LCL
STEMPS	000022 9	RW,D,CON,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 033672 7133

FORTTRAN IV-PLUS V02-04G 14:40:19 29-MAR-78 PAGE 30
 RBMC.FTN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE DETECT
          C
          C----- ROUTINE TO DETECT AND UPDATE CONTACTS ---
          C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(3000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FTN'
0007      *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
          *      *      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
          *      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
          *      *      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *      *      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      *      LOGICAL EFLAG
0009      *      LOGICAL FIRST
0010      *      DATA TOL/1.0/
          C
0011      *      I21=IA(NB1)
0012      *      NC1=IA(I21+1)
          C
          C----- CORNER COORDINATES ---
0013      *      X1=A(IEND1)
0014      *      Y1=A(IEND1+1)
0015      *      IEND2=IA(IEND1+2)
0016      *      X2=A(IEND2)
0017      *      Y2=A(IEND2+1)
0018      *      IEND3=IA(IEND2+2)
0019      *      NP=0
          C----- START DETECTION ---
0020      *      100 NP=NP+1
0021      *      FIRST=.TRUE.
          C----- EDGE NUMBER ---
0022      *      NP1=NPR+NP-2
0023      *      IF(NP1.GT.NC1) NP1=NP1-NC1
          C
          C----- DETERMINE LIMITS OF SCAN ---
0024      *      200 XX1=AMIN1(X1,X2)
0025      *      XX2=AMAX1(X1,X2)
0026      *      YY1=AMIN1(Y1,Y2)
0027      *      YY2=AMAX1(Y1,Y2)
          C----- DETERMINE BOXES TO BE SCANNED ---
0028      *      NXL=IFIX((XX1-TOL)/BSIZE)+1
0029      *      NXU=MIN0(IFIX((XX2+TOL)/BSIZE)+1,IBOXES)
0030      *      NYL=IFIX((YY1-TOL)/BSIZE)+1
0031      *      NYU=MIN0(IFIX((YY2+TOL)/BSIZE)+1,JBOXES)
          C----- SEARCH BOXES ---
0032      *      DO 350 JBOX=NYL,NYU
0033      *      *      NBOX1=(JBOX-1)*IBOXES+NXL-1
          C
0034      *      DO 300 IBOX=NXL,NXU
0035      *      *      NBOX1=NBOX1+1
          C----- SET BOX POINTER ---
0036      *      IJ=M2+NBOX1-1
          C----- IS BOX EMPTY ?---

```

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FORTRAN IV-PLUS V02-04G      14:40:19      29-MAR-78      PAGE 31
RBMC.FTN      /14/TR:BLOCKS/WR

0037      IF(IA(13).EQ.0) GO TO 300
0038      I31=IA(13)
C----- IS ENTRY FOR ANOTHER BLOCK ?---
0039      210 IF(IA(I31).NE.NB1) GO TO 240
C----- NO, ANY MORE ENTRIES ?---
0040      215 IF(IA(I31+1).EQ.0) GO TO 300
C----- YES ---
0041      I31=IA(I31+1)
0042      GO TO 210
C
C----- SET UP DATA FOR SECOND BLOCK ---
0043      240 NB2=IA(I31)
0044      I22=IA(NB2)
0045      NC2=IA(I22+1)
0046      IC2=IA(I22+12)
0047      IC=IC2
0048      NC=0
C----- CHECK POSSIBLE CONTACT ---
0049      250 NC=NC+1
0050      IF(NC.GT.NC2) GO TO 215
C----- EDGE TO CORNER CONTACT ?---
0051      IF(NP.GT.2) GO TO 251
C----- NO, SCAN EDGES OF SECOND BLOCK ---
C----- YES, SCAN CORNERS OF SECOND BLOCK ---
0052      NP2=NC+1
0053      IF(NP2.GT.NC2) NP2=NP2-NC2
0054      ICL=IC2
0055      IC2=IA(ICL+2)
0056      ICR=IA(IC2+2)
0057      X=A(IC2)
0058      Y=A(IC2+1)
0059      IBOX2=MIN0(IFIX(X/BSIZE)+1,IBOXES)
0060      JBOX2=MIN0(IFIX(Y/BSIZE),JBOXES-1)
0061      NBOX2=JBOX2*IBOXES+IBOX2
C----- IS CORNER IN SAME BOX AS EDGE ?
0062      IF(NBOX1.EQ.NBOX2) GO TO 255
C----- YES, CHECK CONTACT CONDITION ---
C----- NO, GET NEXT CORNER ---
0063      GO TO 250
C----- CORNER TO EDGE CONTACT ---
0064      251 FIRST=.TRUE.
0065      NP1=NC
0066      NP2=NPR
0067      IF(NP2.GT.NC1) NP2=NP2-NC1
0068      NB2=NB1
0069      X1=A(IC)
0070      Y1=A(IC+1)
0071      IC=IA(IC+2)
0072      X2=A(IC)
0073      Y2=A(IC+1)
0074      IC2=IEND2
C----- NORMAL EDGE TO CORNER CONTACT TEST ---
0075      255 IF(.NOT.FIRST) GO TO 260
0076      XDIF=X2-X1
0077      YDIF=Y2-Y1
0078      Z=SQRT(XDIF**2+YDIF**2)
```


FORTRAN IV-PLUS V02-04G 14:40:19 29-MAR-78 PAGE 32
RBMC.FTN /14/TR:BLOCKS/WR

```

0079      SINA=YDIF/Z
0080      COSA=XDIF/Z
0081      FIRST=.FALSE.

C
0082      260 YT= (A(IC2+1)-Y1)*COSA
          .      -(A(IC2)-X1)*SINA
0083      IF(YT.GT.2.0) GO TO 250
0084      IF(YT.LT.-3.0) GO TO 250

C
0085      XT= (A(IC2)-X1)*COSA
          .      +(A(IC2+1)-Y1)*SINA
0086      IF(XT.GT.2.0) GO TO 250
0087      IF(XT.LT.-2.0) GO TO 250
0088      IPFLG=1
0089      IF(YT.GT.1.0.OR.XT.GT.2.0.OR.XT.LT.0.0) IPFLG=0
C----- IS CONTACT ALREADY DETECTED ? ---
0090      JC1=IA(IC1+13)
C----- CHECK CONTACT LIST FOR THIS BLOCK ---
0091      265 IF(JC1.EQ.0) GO TO 280
0092      IC1=IA(JC1)
C----- CHECK EACH STORED CONTACT ---
0093      IF(IA(IC1+3).EQ.NB2.AND.IA(IC1+2).EQ.NP2.
          .      AND.IA(IC1+1).EQ.NP1) GO TO 270
0094      JC1=IA(JC1+1)
0095      GO TO 265

C
0096      270 CONTINUE

C
0097      IF(YT.GT.-2.0) GO TO 275
0098      WRITE(6,3000)

C
C----- UPDATE EXISTING CONTACT DATA ---
0099      275 A(IC1+8)=SINA
0100      A(IC1+9)=COSA
0101      A(IC1+10)=A(IC2)
0102      A(IC1+11)=A(IC2+1)
0103      IA(IC1)=IPFLG

C
0104      IF(NP.GT.2) GO TO 400
0105      GO TO 250

C
0106      280 CONTINUE

C
0107      IF(IPFLG.EQ.0) GOTO 250
0108      IF(YT.GT.0.0) GO TO 250

C
0109      YTR=(A(ICR+1)-Y1)*COSA-(A(ICR)-X1)*SINA
0110      IF(YTR.LE.-2.0) GO TO 250

C
0111      YTL=(A(ICL+1)-Y1)*COSA-(A(ICL)-X1)*SINA
0112      IF(YTL.LE.-2.0) GO TO 250

C
C----- LOCATE EMPTY CONTACT DATA SPACE ---
0113      CALL EMPTYC
0114      IC1=NEMPT
C----- LOCATE EMPTY CONTACT LIST 'DOUBLES' ---

```

FORTRAN IV-PLUS V02-04G 14:40:19 29-MAR-78 PAGE 33
RBMC.FTN /I4/TR:BLOCKS/WR

```
0115      CALL EMPTYD
C----- ENTER CONTACT INTO THE CONTACT LIST ---
0116      IA(NEMPT+1)=IA(I21+13)
0117      IA(I21+13)=NEMPT
0118      IA(NEMPT)=IC1
C----- REPEAT FOR SECOND BLOCK ---
0119      CALL EMPTYD
0120      IA(NEMPT+1)=IA(I22+13)
0121      IA(I22+13)=NEMPT
0122      IA(NEMPT)=IC1
C----- NEW CONTACT DATA ---
0123      A(IC1+4)=0.0
0124      A(IC1+5)=0.0
0125      A(IC1+6)=0.0
0126      A(IC1+7)=0.0
0127      IA(IC1+1)=NP1
0128      IA(IC1+2)=NP2
0129      IA(IC1+3)=NB2
0130      GO TO 275
0131      300 CONTINUE
0132      350 CONTINUE
C----- END SCAN OF BOXES ---
0133      IF(NP.GT.1) GO TO 400
0134      X1=X2
0135      Y1=Y2
0136      X2=A(IEND3)
0137      Y2=A(IEND3+1)
0138      GO TO 100
C----- CHECK ON CORNER TO EDGE CONTACT ? ---
0139      400 NP=NP+1
0140      IF(NP.GT.3) GO TO 500
C----- NO , END DETECTION ---
C----- YES, RETURN TO SCANNING LOGIC ---
0141      X1=A(IEND2)
0142      Y1=A(IEND2+1)
0143      X2=X1
0144      Y2=Y1
0145      ICR=IEND1
0146      ICL=IEND3
0147      GO TO 200
C
C----- END DETECTION ---
0148      500 NUPDAT=NUPDAT+1
0149      UMOST=0.0
C----- SCAN CONTACTS AGAIN TO
C      DELETE CONTACTS NOT
C      FLAGGED FOR PRESERVATION ---
0150      DO 650 NBB=1,NBLOKS
0151      IBE=IA(NBB)
0152      610 JC1=IA(IBE+13)
0153      JTEMP=IBE+13
0154      620 IF(JC1.EQ.0) GOTO 650
0155      IC1=IA(JC1)
0156      IF(NBB.EQ.IA(IC1+3)) GOTO 630
0157      IF(IA(IC1).NE.0) GOTO 630
0158      CALL DELCON(JTEMP)
```

FORTRAN IV-PLUS V02-04G 14:40:19 29-MAR-78 PAGE 34
RBMC.FTN /I4/TR:BLOCKS/WR

```
0159      GOTO 610
0160      630 JTEMP=JC1+1
0161      JC1=1A(JTEMP)
0162      GOTO 620
0163      650 CONTINUE
          C
0164      3000 FORMAT(30X,26H DRIFT CORRECTION REQUIRED)
0165      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	005250 1364	RW,I,CUN,LCL
SIDATA	000112 37	RW,D,CUN,LCL
SVAR5	000330 108	RW,D,CUN,LCL
STEMPS	000014 6	RW,D,CUN,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 035712 7653

FORTRAN IV-PLUS V02-04G 14:41:37 29-MAR-78 PAGE 35
RBMC.FTN /I4/TR:BLOCKS/WK

```

0001      C          SUBROUTINE DELENT
      C
      C----- DELETION OF OBSOLETE BOX ENTRIES ---
      C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(3000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FTN'
0007      *      COMMON /CBLOCK/ HED(20),NBLOCKM,NBOXES,M1,M2,M3,M4,
      *      *      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *      *      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACI,XSIZE,
      *      *      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      *      *      CON1,CON2,ALPHA,GRAVX,GRVY,LOC1,LOC2,NUPDAT,NB1,
      *      *      NVARB,NFRAG,NPR,NEMPTC,NMPTD,NEMPTG,IEND1,LBLOCK
0008      *      LOGICAL EFLAG
0009      *      DATA TOL/5.0/
      C
0010      I2=IA(NB1)
0011      NC=IA(I2+1)
0012      NP=0
      C----- DETERMINE LIMITS OF BLOCK ---
0013      XX1=XU
0014      XX2=XL
0015      YY1=YU
0016      YY2=YL
0017      IEND2=IA(I2+12)
0018      100 NP=NP+1
0019      X1=A(IEND2)
0020      Y1=A(IEND2+1)
0021      IEND2=IA(IEND2+2)
0022      XX1=AMIN1(XX1,X1)
0023      XX2=AMAX1(XX2,X1)
0024      YY1=AMIN1(YY1,Y1)
0025      YY2=AMAX1(YY2,Y1)
0026      IF(NP.EQ.NC) GO TO 150
0027      GO TO 100
      C----- DETERMINE BOXES TO BE SEARCHED ---
0028      150 NXL=MAX0(IFIX((XX1-TOL)/BSIZE),1)
0029      NXU=MIN0(IFIX((XX2+TOL)/BSIZE)+2,IBOXES)
0030      NYL=MAX0(IFIX((YY1-TOL)/BSIZE),1)
0031      NYU=MIN0(IFIX((YY2+TOL)/BSIZE)+2,JBOXES)
      C----- SEARCH BOXES ---
0032      DO 500 JBOX=NYL,NYU
0033      NBOX1=(JBOX-1)*IBOXES+NXL-1
      C
0034      DO 400 IBOX=NXL,NXU
0035      NBOX1=NBOX1+1
      C
      C----- SET BOX POINTER ---
0036      I3=M2+NBOX1-1
0037      JTEMP=I3
0038      I3=IA(I3)
      C----- NO ENTRIES OR END OF LIST ?---
0039      200 IF(I3.EQ.0) GO TO 400

```

FORTRAN IV-PLUS V02-04G 14:41:37 29-MAR-78 PAGE 36
 RBMC.FTN /14/TR:BLOCKS/WR

```

0040 C----- NO, IS ENTRY FOR THE BLOCK CONCERNED ?---
      IF(AHS(IA(I3)),NE,NB1) GO TO 250
C----- YES, IS ENTRY VALID ?---
C----- NO, DELETE ---
0041 IF(IA(I3).EQ,NB1) GO TO 300
C----- YES, PRESERVE ---
0042 IF(IA(I3).EQ,-NB1) IA(I3)=-IA(I3)
C----- GET NEXT BOX ENTRY ---
0043 250 JTEMP=I3+1
0044 I3=IA(I3+1)
0045 GO TO 200
C----- DELETION OF OBSOLETE ENTRY ---
0046 300 IA(JTEMP)=IA(I3+1)
C----- RECOVERY OF EMPTY 'DOUBLE' ---
0047 IF(NEMPTD,NE,0) GO TO 350
0048 NEMPTD=I3
0049 IA(NEMPTD)=0
0050 GO TO 400
0051 350 IA(I3)=NEMPTD
0052 NEMPTD=I3
0053 400 CONTINUE
0054 500 CONTINUE
C----- END OF BOX SEARCH ---
0055 RETURN
0056 END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001726 491	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000060 24	RW,D,CON,LCL
SVARS	000120 40	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
\$.SS\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 032126 6699

FORTRAN IV-PLUS V02-04G 14:42:00 29-MAR-78 PAGE 37
RBMCF.TN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE DELCON(JTEMP)
          C
          C----- DELETION OF OBSOLETE CONTACTS ---
          C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
          *      .      NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
          *      .      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BUT,TMAX,
          *      .      CON1,CON2,ALPHA,GNVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *      .      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
          C
          C----- POINTER TO OBSOLETE DOUBLE ---
0009      JC1=IA(JTEMP)
          C----- POINTER TO OBSOLETE CONTACT DATA ---
0010      IC1=IA(JC1)
          C----- REMOVE FROM CONTACT LIST ---
0011      IA(JTEMP)=IA(JC1+1)
          C----- RECOVER EMPTY 'DOUBLE' ---
0012      IA(JC1)=NEMPTD
0013      NEMPTD=JC1
          C----- LOCATE CONTACT POINTER FROM SECOND BLOCK ---
0014      30 NB2=IA(IC1+3)
0015      122=IA(NB2)
0016      JTEMP2=122+13
0017      JC2=IA(JTEMP2)
          C----- IS THIS THE CORRECT POINTER ?---
0018      40 IF(IA(JC2).NE.IC1) GO TO 50
          C----- YES,DELETE ENTRY,RECOVER EMPTY 'DOUBLE' ---
0019      IA(JTEMP2)=IA(JC2+1)
0020      IA(JC2)=NEMPTD
0021      NEMPTD=JC2
0022      GO TO 60
          C----- NO,GET NEXT CONTACT POINTER ---
0023      50 JTEMP2=JC2+1
0024      JC2=IA(JTEMP2)
0025      GO TO 40
          C----- DELETION OF CONTACT DATA, RECOVERY OF SPACE ---
0026      60 IA(IC1)=NEMPTC
0027      NEMPTC=IC1
          C
0028      80 RETURN
0029      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000516 167	RW,I,CON,LCL

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 RBMC.FTN /I4/IR:BLOCKS/WR

```

0001 C SUBROUTINE EMPTYC
      C
      C----- ROUTINE TO LOCATE EMPTY CONTACT DATA SPACE ---
      C
0002 INCLUDE 'COMMON.FTN'
0003 * COMMON A(3000)
0004 * DIMENSION IA(1)
0005 * EQUIVALENCE (A,IA)
0006 * INCLUDE 'CBLOCK.FTN'
0007 * COMMON /CBLOCK/ HED(20),NBLKX,NBOXES,M1,M2,M3,M4,
      * . NBLKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      * . TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      * . YSIZE,UDMAX,UMUST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      * . CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      * . NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 * LOGICAL EFLAG
      C
      C----- DOES LIST OF EMPTY CONTACT DATA EXIST ?---
0009 IF(NEMPTC.NE.0) GO TO 10
      C----- NO ---
0010 CALL LIMIT(12)
0011 NEMPT=NEMPTG
0012 NEMPTG=NEMPTG+12
0013 GO TO 20
      C----- YES ---
0014 10 NEMPT=NEMPTC
0015 NEMPTC=1A(NEMPTC)
      C
0016 20 RETURN
      C
0017 END
  
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	000144 50	RW,I,CON,LCL
\$PDATA	000004 2	RW,D,CON,LCL
\$IDATA	000004 2	RW,D,CON,LCL
.\$SS\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 030140 6192

NO FPP INSTRUCTIONS GENERATED

```

0001      SUBROUTINE EMPTY
C
C----- ROUTINE TO LOCATE EMPTY 'DOUBLES' ---
C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
*                      .
*                      NBLOCKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
*                      TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BFSIZE,SFACT,XSIZE,
*                      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
*                      CON1,CON2,ALPHA,GRAVX,GRAVY,LUC1,LOC2,NUPDAT,NB1,
*                      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
C
C----- DOES LIST OF EMPTY 'DOUBLES' EXIST ?---
0009      IF(NEMPTD.NE.0) GO TO 10
C----- NO ---
0010      CALL LIMIT(2)
0011      NEMPT=NEMPTG
0012      NEMPTG=NEMPTG+2
0013      GO TO 20
C----- YES ---
0014      10 NEMPT=NEMPTD
0015      NEMPTD=IA(NEMPTD)
C
0016      20 RETURN
C
0017      END

```

NAME	SIZE	ATTRIBUTES
SCODE1	000144 50	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SIDATA	000004 2	RW,D,CON,LCL
\$.SS\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

NO FPP INSTRUCTIONS GENERATED

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RBMC.FTN /14/TR:BLOCKS/WR

```

0001      SUBROUTINE SCAN(NC)
          C
          C----- ROUTINE TO CHECK BOX ENTRIES ALONG
          C             THE EDGE OF A BLOCK ---
          C
0002      INCLUDE 'COMMON.FTN'
0003      *      COMMON A(3000)
0004      *      DIMENSION IA(1)
0005      *      EQUIVALENCE (A,IA)
0006      *      INCLUDE 'CBLOCK.FTN'
0007      *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
          *      .      NBLOKS,NCYC,MCYCLE,NEMPT,RHD,EFLAG,TFRAC,
          *      .      TDEL,IBOXES,UBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *      .      YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
          *      .      CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *      .      NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008      *      LOGICAL EFLAG
0009      *      DATA TOL/1.0/
          C
0010      I2=IA(NB1)
          C----- DETERMINE COORDINATES OF THE ENDS OF
          C             THE EDGE ---
          C
0011      X1=A(IEND1)
0012      Y1=A(IEND1+1)
0013      IEND2=IA(IEND1+2)
0014      X2=A(IEND2)
0015      Y2=A(IEND2+1)
          C----- IS THE BLOCK FIXED ?---
0016      IF(X2.GT.XL.AND.X2.LT.XU.
          *      .      AND.Y2.GT.YL.AND.Y2.LT.YU) GO TO 100
          C----- YES, SET FIXED FLAG ---
0017      IA(I2)=2
0018      A(I2+4)=0.0
0019      A(I2+5)=0.0
0020      A(I2+6)=0.0
0021      RETURN
          C----- NO, CONTINUE ---
0022      100 XSTEP=1.0
0023      YSTEP=1.0
0024      NP=0
0025      I2N=0
          C----- START SCAN ---
0026      150 NP=NP+1
0027      NS=1
0028      XTOL=0.0
0029      YTOL=0.0
          C----- DETERMINE SCANNING DIRECTION ---
0030      IF(ABS(X2-X1).GT.ABS(Y2-Y1)) NS=0
          C----- DETERMINE X AND Y INCREMENTS ---
0031      IF(X1.GT.X2) XSTEP=-XSTEP
0032      IF(Y1.GT.Y2) YSTEP=-YSTEP
          C----- DETERMINE TOLERANCES ---
0033      IF(NS.EQ.0) XTOL=TOL*XSTEP
0034      IF(NS.EQ.1) YTOL=TOL*YSTEP
          C----- DETERMINE LIMITS OF EDGE ---
0035      IBOX1=MIN0(IFIX((X1-XTOL)/BSIZE)+1,IBOXES)

```

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RBMC.FTN /14/TR:BLOCKS/WR

```

0036      JBOX1=MIN0(IFIX((Y1-YTOL)/BSIZE),JBOXES-1)
0037      IBOXN=MIN0(IFIX((X2+XTOL)/BSIZE)+1,IBOXES)
0038      JBOXN=MIN0(IFIX((Y2+YTOL)/BSIZE),JBOXES-1)
0039      NBOX1=JBOX1*IBOXES+IBOX1
0040      NBOXN=JBOXN*IBOXES+IBOXN
C----- SET BOX POINTERS ---
0041      I21=M2+NBOX1-1
0042      I22=M2+NBOXN-1
0043      IF(I2N.EQ.I22) GO TO 750
0044      I2N=0
0045      GO TO 450
C----- DETERMINE DIRECTION OF BOX INCREMENT ---
0046      200 IF(1BOX1.EQ.1BOXN) GO TO 650
0047      IF(JBOX1.EQ.JBOXN) GO TO 700
0048      IF(I2N.EQ.0) GO TO 210
0049      IF(NS.EQ.0) GO TO 650
0050      GO TO 700
C----- SET UP EQUATION OF LINE ---
0051      210 TEMP1=(Y2-Y1)/(X2-X1)
0052      TEMP2=Y1-X1*TEMP1
0053      IF(NS.EQ.0) GO TO 250
C----- DETERMINE COORDINATES OF INTERSECTION
C          WITH BOX GRID ---
0054      YN=FLOAT(JBOX1)*BSIZE
0055      IF(Y1.GT.Y2) YN=YN+BSIZE
0056      GO TO 300
0057      250 XN=FLOAT(1BOX1-1)*BSIZE
0058      IF(X1.GT.X2) XN=XN+BSIZE
0059      300 IF(NS.EQ.0) GO TO 350
0060      YN=YN+YSTEP*BSIZE
0061      XN=(YN-TEMP2)/TEMP1
0062      GO TO 400
0063      350 XN=XN+XSTEP*BSIZE
0064      YN=TEMP1*XN+TEMP2
C----- DETERMINE THE BOX IN WHICH THE
C          INTERSECTION OCCURS ---
0065      400 JBOXN=MIN0(IFIX((YN+YTOL)/BSIZE),JBOXES-1)
0066      IBOXN=MIN0(IFIX((XN+XTOL)/BSIZE)+1,IBOXES)
0067      NBOXN=JBOXN*IBOXES+IBOXN
C----- SET BOX POINTER ---
0068      I2N=M2+NBOXN-1
0069      GO TO 200
C----- IS BLOCK ALREADY ENTERED ?---
0070      450 IF(1A(I21).EQ.0) GO TO 550
0071      I23=1A(I21)
0072      500 IF(1A(I23).EQ.NB1) GO TO 600
0073      IF(1A(I23+1).EQ.0) GO TO 550
0074      I23=1A(I23+1)
0075      GO TO 500
C----- NO, CALL BOXING ROUTINE ---
0076      550 CALL BOXC
0077      GO TO 800
C----- IS ALL THE EDGE SCANNED ?---
0078      600 IF(I21.EQ.I22) GO TO 750
C----- YES, GET NEXT EDGE OR RETURN ---
C----- NO, INCREMENT BOX NUMBER ---

```

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RBMCF.TN /14/TR:BLOCKS/WR

```

0079      IF(I21.EQ.I2N) GO TO 300
0080      GO TO 200
C----- INCREMENT IN Y DIRECTION ---
0081      650 I21=I21+IFIX(YPSTEP)*IBOXES
0082      JBOX1=JBOX1+IFIX(YPSTEP)
0083      GO TO 450
C----- INCREMENT IN X DIRECTION ---
0084      700 I21=I21+IFIX(XSTEP)
0085      IBOX1=IBOX1+IFIX(XSTEP)
0086      GO TO 450
0087      750 XSTEP=ABS(XSTEP)
0088      YSTEP=ABS(YPSTEP)
C----- IS SCAN COMPLETE ?---
0089      IF(NP.EQ.NC) GO TO 800
C----- NO, GET NEXT EDGE ---
0090      I2N=I22
0091      X1=A(IEND2)
0092      Y1=A(IEND2+1)
0093      IEND2=1A(IEND2+2)
0094      X2=A(IEND2)
0095      Y2=A(IEND2+1)
0096      GO TO 150
C----- YES, RETURN ---
0097      800 RETURN
0098      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	003216 839	RW,I,CUN,LCL
SIDATA	000046 19	RW,D,CUN,LCL
SVARS	000154 54	RW,D,CUN,LCL
STEMPS	000004 2	RW,D,CUN,LCL
.SSSS.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 033430 7052

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RBMC.FTN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE LIMIT(NREQ)
          C
          C----- CHECK MEMORY ALLOCATION ----
          C
0002      INCLUDE 'CBLOCK.FTN'
0003      * COMMON /CBLOCK/ HED(20),NBLKRM,NBOXES,M1,M2,M3,M4,
          *                  NBLKS,NCYC,MCYCLE,NEMPT,RHD,EFLAG,TFRAC,
          *                  TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
          *                  YSIZE,UDMAX,UMOST,STFN,STFS,FRIC,BETA,BUT,TMAX,
          *                  CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
          *                  NVARB,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0004      * LOGICAL EFLAG
          C
0005      IF((NEMPTG+NREQ).LE.M4.AND.(NEMPT+NREQ).LE.M4) RETURN
          C
0006      EFLAG=.TRUE.
0007      WRITE(6,1000)
0008      CALL FINISH
          C
0009      1000 FORMAT(39H !!! ERROR : MEMORY ALLOCATION EXCEEDED)
0010      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000204 66	RW,1,CON,LCL
SIDATA	000054 22	RW,0,CON,LCL
CBLOCK	000424 138	RW,0,OVK,GBL

TOTAL SPACE ALLOCATED = 000704 226

NO FPP INSTRUCTIONS GENERATED

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RPMC.FTN /I4/TR:BLOCKS/WR

```

0001      SUBROUTINE FINISH
      C
      C----- TIDY UP AND STOP ---
      C
0002      INCLUDE 'COMMON.FTN'
0003 *      COMMON A(3000)
0004 *      DIMENSION IA(1)
0005 *      EQUIVALENCE (A,IA)
0006      INCLUDE 'CBLOCK.FTN'
0007 *      COMMON /CBLOCK/ HED(20),NBLOKM,NBOXES,M1,M2,M3,M4,
      *                   NBLOKS,NCYC,MCYCLE,NEMPT,RHO,EFLAG,TFRAC,
      *                   TDEL,IBOXES,JBOXES,XL,XU,YL,YU,BSIZE,SFACT,XSIZE,
      *                   YSIZE,UDMAX,UMOST,STIFN,STIFS,FRIC,BETA,BDT,TMAX,
      *                   CON1,CON2,ALPHA,GRAVX,GRAVY,LOC1,LOC2,NUPDAT,NB1,
      *                   NVARH,NFRAG,NPR,NEMPTC,NEMPTD,NEMPTG,IEND1,LBLOCK
0008 *      LOGICAL EFLAG
      C
0009      CALL PLOTND
0010      WRITE(6,2000) MCYCLE,NUPDAT
      C
      C----- WRITE RESTART FILE IF NO ERRORS ---
0011      IF(EFLAG) GOTO 100
0012      REWIND 1
0013      WRITE(1) (HED(I),I=1,LBLOCK)
0014      WRITE(1) (A(I),I=1,M4)
0015      WRITE(6,2001)
0016      100 STOP
      C
0017      2000 FORMAT(30X,13H TOTAL CYCLES,110/
      *             30X,13H NO. UPDATES ,110)
0018      2001 FORMAT(30X,32H A RESTART FILE HAS BEEN WRITTEN)
      C
0019      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000364 122	RW,I,CON,LCL
SIDATA	000120 40	RW,D,CON,LCL
SVARS	000004 2	RW,D,CON,LCL
.\$\$\$\$.	027340 6000	RW,D,OVR,GBL
CBLOCK	000424 138	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 030474 6302

NO FPP INSTRUCTIONS GENERATED

,CUNDALL.LST/~SP=RPMC/I4/LI:1/CO:10

APPENDIX XV: LISTING OF PROGRAM JOINT

NOTE: All arguments, common block symbols and array variables are defined on the listing itself.

```

SUBROUTINE JOINT(DUS,DUN,STRS,STRN,JID,RIGID)
LOGICAL RIGID
COMMON /FRIC/ PHIB,AKS,AKN,AKD,AJRC,DEGRAD
DIMENSION SS(50),SN(50),US(50),UN(50),UND(50),D(50)

C
C DUS = SHEAR DISPLACEMENT INCREMENT - INPUT TO <JOINT>
C DUN = NORMAL " " " " "
C STRS = NEW SHEAR STRESS - OUTPUT FROM <JOINT>
C STRN = " NORMAL " " " "
C
C JID = JOINT ID; IF JID < 0 THE JOINT WILL BE INITIALIZED
C I.E. DAMAGE WILL BE RESET TO ZERO AND
C STRESSES AND DISPLACEMENTS ZEROED
C
C IF RIGID = .TRUE. JOINT IS RIGID IN THE NORMAL DIRECTION
C (IN THIS CASE, STRN MUST BE INPUT TO <JOINT>)
C -----
C
C PHIB = RESIDUAL (OR BASE) FRICTION ANGLE IN DEGREES
C AKS = ELASTIC SHEAR STIFFNESS
C AKN = " NORMAL "
C AKD = DILATION CONSTANT
C AJRC = JOINT ROUGHNESS COEFFICIENT (SEE BARTON)
C DEGRAD = CONVERSION FACTOR FROM DEGREES TO RADIANS
C
C SS(JID) = SHEAR STRESS FOR JOINT NUMBER JID
C SN(JID) = NORMAL " " " " "
C US(JID) = SHEAR DISPLACEMENT " " "
C UN(JID) = NORMAL " " " "
C UND(JID) = VIRTUAL NORMAL DISPLACEMENT DUE TO DILATION
C D(JID) = "DAMAGE" (SEE TEXT)
C
C IF(JID.LE.0) GOTO 300
C----- GET NORMAL STRESS FIRST ---
C UN(JID)=UN(JID)+DUN
C SNOLD=SN(JID)
C IF(.NOT.RIGID) GOTO 10
C SN(JID)=STRN
C GOTO 15
C 10 SN(JID)=F*SN(UN(JID))
C STRN=SN(JID)
C 15 SNAV=0.5*(SNOLD+SN(JID))
C
C
C----- NOW FOR THE SHEAR STRESS ---
C
C---ELASTIC INCREMENTS FIRST---
C SSNEW=SS(JID)+AKS*DUS
C---CHECK FOR UNLOADING---
C IF(SIGN(1.0,SNNEW).NE.SIGN(1.0,DUS)) GOTO 50
C---MUST BE LOADING---
C---CHECK IF BELOW YIELD---
C SSMAX=SNAV*IAN(PHIB*DEGRAD)
C IF(ABS(SSNEW).LE.SSMAX) GOTO 50
C---WE MUST BE IN PEAK REGION---
C---APPARENT SHEAR DISP (AS FAR AS CURVE IS CONCERNED)---
```

```
      USAPP=D(JID)/SNAV+DUS
C---MAGNITUDE OF STRENGTH---
      SSADD=FSS(USAPP,SNAV)
      SSPK=SSMAX+SSADD
C---CHECK IF WE EXCEED STRENGTH---
      IF(ABS(SSNEW).LE.SSPK) GOTO 50
C---YES, REDUCE SHEAR STRENGTH AND ACCUMULATE DAMAGE---
      SSNEW=SIGN(SSPK,SSNEW)
      IF(SSADD.EQ.0.0) GOTO 50
      D(JID)=D(JID)+SNAV*ABS(DUS)
C---COMPUTE VIRTUAL NORMAL DISPLACEMENT DUE TO DILATION---
      UND(JID)=UND(JID)+AK0*(1.0/SNAV-1.0)*DUS
C---NEW, FINAL SHEAR STRESS---
      50 SS(JID)=SSNEW
      STRS=SSNEW
      RETURN
C
C---INITIALIZATION---
C
      300 JJ=-JID
      SS(JJ)=0.0
      SN(JJ)=0.0
      US(JJ)=0.0
      UN(JJ)=0.0
      UND(JJ)=0.0
      310 D(JJ)=0.0
      RETURN
      END
```

```
      FUNCTION FSS(US,SN)
C
C   "BUMP" ON STRESS/STRAIN CURVE
C   (NORMALIZED)
C
      COMMON /FRIC/ PHIB,AKS,AKN,AKD,AJRC,DEGRAD
      DIMENSION Y(11)
      DATA Y /0.0,0.32,0.61,0.82,0.94,1.0,0.93,0.54,0.14,
      .      0.02,0.0/
      DATA NP /10/
C---SCALE DISP, SO THAT MAX DISP = NORMAL STRESS ---
      SCL=SN
C---CHECK FOR END OF CURVE--
      IF(US.GE.SCL) GOTO 100
      USSCL=US/SCL*FLOAT(NP)
      IGRF=USSCL+1.0
      IGRF=MIN0(IGRF,NP)
      YINT=Y(IGRF)+(USSCL-FLOAT(IGRF-1))*(Y(IGRF+1)-Y(IGRF))
C---SCALE STRESS ACCORDING TO HARTON'S FORMULA---
      YMAX=SN*(TAN((AJRC*ALOG10(1.0/SN)+PHIB)*DEGRAD)
      .      -TAN(PHIB*DEGRAD))
      FSS=YINT*YMAX
      RETURN
100 FSS=0.0
      RETURN
      END
```

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```
      FUNCTION FSN(UN)
      COMMON /FRIC/ PHIB,AKS,AKN
C
C
C  LINEAR NORMAL STRESS/DISPLACEMENT
      FSN=AKN*UN
      RETURN
      END
```

APPENDIX XVI : LISTING OF PROGRAM DBLOCK AND LIST OF FORTRAN NAMES

NMAX = maximum number of nodes

MMAX = maximum number of zones

IMAX = maximum number of zones about a node

IFLAG = indicator of type of input provided

KTOT = number of 4-zone cells in the generation of a regular columnar mesh

LCONT = number of initial contacts

X(N), Y(N) = coordinates of node N

XD(N), YD(N) = velocity components of node N

N = node number

M = zone number

I = index designating ordering of zones about a node

J = index designating ordering of nodes about a zone

XX(M), YY(M), XY(M) = stress components in zone M

AM(M) = mass of zone M

GPM(N) = grid point mass of node N

LAME1(M), LAME2(M) = Lamé constants in zone M

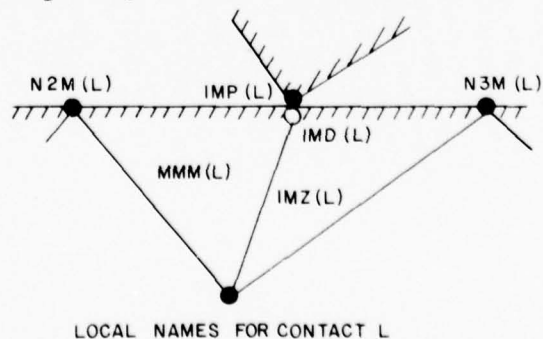
COHES(M), TANPHI(M), TANPSI(M), = plastic parameters in zone M

MAN(N,I) = Ith zone about node N

NAM(M,J) = Jth node about zone M

IMP(L), IMD(L), N2M(L), N3M(L) see adjacent figure

XNC(L) = mass of impacting node, if isolated; zero otherwise



STNL = contact stiffness (loading)
STNU = contact stiffness (unloading)
DN = maximum normal displacement
STSH = shear stiffness
XMU = coefficient of friction
NITER = maximum number of iterations
FRAC = fraction of critical time step
GRAV = gravity
RMIN, FMIN = parameters for stiffness-proportional damping
ARAT = minimum aspect ratio
TFRAC = parameter for "tickling"
NPRI = number of iterations between printed outputs
NPLOT = number of iterations between points in plotted history
SCALEX, SCALEY = scales for mesh plots
ITPL(I) = iteration numbers at which mesh plots are requested
NBLOCK = number of blocks
SCALE = scale for plot of computer generated mesh
NCORN = number of corners defining the block
LIST(1,1) = 1th corner of block 1
AMAXL = maximum edge length desired

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PROGRAM LISTING - DBLOCK

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DBLOCK.FIN /TK:BLOCKS/WR

```

0001      PROGRAM DBLOCK
C*****
C
C      DRIVING ROUTINE FOR THE PROGRAM
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          . XNPH(70),YNPH(70),
*          . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          . AM(70),RHU(70),LAME1(70),LAME2(70),CUHES(70),TANPH1(70),
*          . TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          . ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*          . SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          . IFR(10),NZM(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          . SINL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*          . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008      CALL SETUP
0009      CALL CYCLE
0010      STOP
0011      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000054 22	RW,1,CON,LCL
SIDATA	000002 1	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 024436 5263

NO FPP INSTRUCTIONS GENERATED

,LIST.LST/LI:1/-SP=DBLOCK

```

FORTRAN IV-PLUS V02-04G      11:24:59      29-MAR-78      PAGE 1
SETUP.FTN      /TR:BLOCKS/WR

0001      SUBROUTINE SETUP
C*****
C
C      INPUT RECEPTION AND HANDLING
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
      *      XNPH(70),YNPH(70),
      *      XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
      *      AM(70),RHO(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
      *      TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /CUTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
      *      ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
      *      SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
      *      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
      *      STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CUN1,CUN2,TFRAC,
      *      FN(10),FS(10),DRN(10),DRS(10),DRSI(10),XNC(10),YNC(10),DN
0008      AREA3(X1,Y1,X2,Y2,X3,Y3) = -0.5*((Y1+Y2)*(X2-X1)+
      *      (Y3+Y2)*(X3-X2)+(Y1+Y3)*(X1-X3))
C-----INPUT VARIABLES -----
0009      READ 1000, NMAX,MMAX,IMAX,IFLAG,KTOT,LCONT
0010      PRINT 2000, NMAX,MMAX,IMAX
0011      IF (IFLAG.EQ. 1) GO TO 12
0012      IF (IFLAG.EQ. 0) GO TO 18
0013      CALL MESH
0014      GO TO 7
0015      18 DO 19 N=1,NMAX
0016      19 READ 1001, X(N),Y(N),XD(N),YD(N)
0017      PRINT 2001, (N,X(N),Y(N),XD(N),YD(N),N=1,NMAX)
0018      DO 11 M=1,MMAX
0019      11 READ 1005, XX(M),YY(M),XY(M),RHO(M),LAME1(M),LAME2(M),
      *      COHES(M),TANPHI(M),TANPSI(M)
0020      PRINT 2002, (M,XX(M),YY(M),XY(M),RHO(M),LAME1(M),LAME2(M),
      *      COHES(M),TANPHI(M),TANPSI(M),M=1,MMAX)
0021      DO 1 N=1,NMAX
0022      1 READ 1003, (MAN(N,I),I=1,IMAX)
0023      PRINT 2003
0024      DO 2 N=1,NMAX
0025      2 PRINT 3003, N,(MAN(N,I),I=1,IMAX)
0026      READ 1004, ((NAM(M,J),J=1,3),M=1,MMAX)
0027      PRINT 2004, (M,(NAM(M,J),J=1,3),M=1,MMAX)
0028      7 READ 1006, (IMP(L),N2M(L),N3M(L),XNC(L),L=1,LCONT)
0029      PRINT 2005, LCONT,(L,IMP(L),XNC(L),N2M(L),N3M(L),L=1,LCONT)
0030      READ 1001, STNL,STNU,DN,STSH,XMU
0031      PRINT 2009, STNL,STNU,DN,STSH,XMU
0032      GO TO 13
0033      12 CALL INPUT
0034      13 READ 1002, NITER,FRAC,GRAV,ARAT,TFRAC,NPRI,NPLOT
0035      PRINT 2006, NITER,FRAC,GRAV,ARAT,TFRAC
0036      READ 1000, (ITPL(I),I=1,10)
0037      PRINT 2010, (ITPL(I),I=1,10)
0038      READ 1001, SCALEX,SCALEY

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FORTAN IV-PLUS V02-04G      11:24:59      29-MAR-78      PAGE 2
SETUP.FTN      /TR:BLOCKS/WR

0039      PRINT 2011, SCALEX,SCALEY
0040      READ 1001, RMIN,FMIN
0041      PRINT 2012, RMIN,FMIN
C-----INITIALIZATIONS -----
0042      DO 3 N=1,NMAX
0043      XNPH(N) = X(N)
0044      3 YNPH(N) = Y(N)
C
0045      IF (LCONT .EQ. 0) GO TO 6
0046      DO 4 L=1,LCONT
0047      GPM(IMP(L)) = XNC(L)
0048      DRN(L) = 0
0049      DRS(L) = 0
0050      XNC(L) = 0
0051      YNC(L) = 0
0052      FN(L) = 0
0053      FS(L) = 0
0054      4 DRST(L) = 0
0055      6 NPL = 0
0056      DRNPH = 0
0057      DRSPH = 0
0058      DS = 0
0059      ZERO = 0
0060      PI2 = 8.*ATAN(1.)
C-----COMPUTE CRITICAL TIME STEP -----
0061      DT = 1.E20
0062      DO 20 N=1,NMAX
0063      DO 15 I=1,IMAX
0064      M = MAN (N,I)
0065      IF (M .EQ. 0) GO TO 20
0066      NN = NAM(M,2)
0067      IF (NAM(M,1) .EQ. N) NN=NAM(M,3)
0068      IF (NAM(M,2) .EQ. N) NN=NAM(M,1)
0069      DS = (X(N)-X(NN))**2+(Y(N)-Y(NN))**2
0070      MM = MAN(N,I+1)
0071      IF (MM .EQ. 0) MM=MAN(N,1)
0072      VMS = (LAME1(M)+2.*LAME2(M))/RHO(M)
0073      VMMS = (LAME1(MM)+2.*LAME2(MM))/RHO(MM)
0074      DTN = SQRT(DS/AMAX1(VMS,VMMS))
0075      DT = AMIN1(DT,DTN)
0076      15 CONTINUE
0077      20 CONTINUE
0078      FRED = 2.*ARAT
0079      DT = DT*AMIN1(FRED,1.)*FRAC
0080      PRINT 2008,DT
C-----COMPUTE ZONE MASSES -----
0081      DO 40 M=1,MMAX
0082      40 AM(M) = RHO(M)*AREA3(X(NAM(M,1)),Y(NAM(M,1)),X(NAM(M,2)),
      . Y(NAM(M,2)),X(NAM(M,3)),Y(NAM(M,3)))
C-----COMPUTE GRID-POINT MASSES -----
0083      DO 10 N=1,NMAX
0084      GPMP = 0
0085      DO 5 I=1,IMAX
0086      M = MAN(N,I)
0087      IF (M .EQ. 0) GO TO 10
0088      5 GPMP = GPMP+AM(M)

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FORTRAN IV-PLUS V02-04G 11:24:59 29-MAR-78 PAGE 3
 SETUP.FTN /TR:BLOCKS/WR

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0089      10 GPM(N) = GPMP/3.
0090      PRINT 2007,(N,GPM(N),N=1,NMAX)
C-----RAYLEIGH DAMPING -----
0091      ALPHA = PI2*RMIN*FMIN*DT/2.
0092      CON1 = 1.-ALPHA
0093      CON2 = 1./(1.+ALPHA)
0094      BETA = RMIN/(PI2*FMIN)
0095      BDT = BETA/DT
0096      BDT1 = 1.+BDT
C-----CREATION OF NEW GRID POINTS UPON CONTACT -----
0097      IF (IFLAG.EQ. 1) RETURN
0098      DO 50 L=1,LCONT
0099      IFL(L) = 0
0100      IFG(L) = 1
0101      CALL CREATE(L)
0102      50 CONTINUE
0103      RETURN
C
0104      1000 FORMAT (8I10)
0105      1001 FORMAT (8F10.0)
0106      1002 FORMAT (I10,4F10.0,2I10)
0107      1003 FORMAT (10I5)
0108      1004 FORMAT (3I5)
0109      1005 FORMAT (9F8.0)
0110      1006 FORMAT (3I10,F10.0)
0111      2000 FORMAT ('0MAX NUMBER OF NODES           ='I6,/,
.              ' MAX NUMBER OF ZONES               ='I6,/,
.              ' MAX NUMBER OF ZONES ABOUT A NODE  ='I6)
0112      2001 FORMAT (//' NODE DATA'//5X,'N',6X,'X',11X,'Y',10X,'XD',
.              10X,'YD',/(1X,I5,1P4E12.4))
0113      2002 FORMAT (//' ZONE DATA'//5X,'M',5X,'XX',10X,'YY',10X,'XY',
.              10X,'AM',9X,'LAME1'7X,'LAME2'7X,'COHES'7X,'TANPHI'
.              6X,'TANPSI'/(16,1P9E12.4))
0114      2003 FORMAT (//' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
.              5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
.              5X,'9',5X,'10')
0115      3003 FORMAT (1X,I116)
0116      2004 FORMAT (//' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
.              5X,'2',5X,'3',/(4I6))
0117      2005 FORMAT (//' CONTACTS ESTABLISHED:'I3
.              //' CONTACT IMPACTING IMPACTING'11X,'BETWEEN'
.              //' NUMBER NODE MASS'11X,'NODE AND NODE'
.              /(3X,I3,7X,I3,7X,1PE12.4,7X,I3,6X,I3))
0118      2006 FORMAT (//' NUMBER OF ITERATIONS           ='I5,
.              //' FRACTION OF CRITICAL TIME STEP      ='1PE12.4,
.              //' ACCELERATION OF GRAVITY              ='1PE12.4,
.              //' MINIMUM ASPECT RATIO OF ZONES        ='1PE12.4,
.              //' TOLERANCE / ZONE LENGTH              ='1PE12.4)
0119      2007 FORMAT (//' GRID POINT MASSES'//5X,'N'4X,'MASS'
.              /(I6,1PE12.4))
0120      2008 FORMAT (//' TIME INCREMENT ='1PE12.4)
0121      2009 FORMAT(//' CONTACT PROPERTIES'
.              //' LOADING NORMAL STIFFNESS           ='1PE12.4,
.              //' UNLOADING NORMAL STIFFNESS          ='1PE12.4,
.              //' MAX RELATIVE NORMAL DISPLACEMENT='1PE12.4,
.              //' SHEAR STIFFNESS                     ='1PE12.4,

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 SETUP.FTN /TR:BLOCKS/WR

```

      .          /' COEFFICIENT OF FRICTION          ='1PE12.4)
0122  2010 FORMAT (/' MESH PLOTTED AT ITERATIONS    ='(1515))
0123  2011 FORMAT (/' SCALE FOR PLOTTING: X-DIRECTION ='1PE12.4,
      .          /'                                Y-DIRECTION ='1PE12.4)
0124  2012 FORMAT (/' RAYLEIGH DAMPING PARAMETERS'
      .          /'                                PERCENT DAMPING    ='2PF12.4,
      .          /'                                AT FREQUENCY (HZ)   ='1PE12.4)
0125  2100 FORMAT (/' NO SPACE TO STORE NEW LINK -- JOB ABORTED')
0126      END
  
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	005266 1371	RW,I,CON,LCL
SPDATA	000010 4	RW,D,CON,LCL
SIDATA	002634 718	RW,D,CON,LCL
SVAR5	000106 35	RW,D,CON,LCL
STEMPS	000010 4	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLUT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 034630 7372

,LIST.LST/LI:1/-SP=SETUP

FORTRAN IV-PLUS V02-04G 11:25:45 29-MAR-78 PAGE 1
CYCLE.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE CYCLE
C*****
C
C      DRIVING ROUTINE FOR THE COMPUTATION CYCLE
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          . XNPH(70),YNPH(70),
*          . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          . AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
*          . TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          . ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*          . SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          . IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          . STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*          . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008      CALL PLOTST(0.025,'CM')
0009      DO 100 ITER=1,NITER
0010      CALL OUTPUT
0011      CALL MOTION
0012      CALL STRESS
0013      TIME = TIME+DT
0014      100 CONTINUE
0015      CALL OUTPUT
0016      WRITE (2) BUF1
0017      WRITE (2) BUF2
0018      WRITE (4) BUF3
0019      WRITE (4) BUF2
0020      CALL PLOT(0.,0.,3)
0021      CALL PLOTND
0022      RETURN
0023      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000310 100	RW,I,CON,LCL
SPDATA	000020 8	RW,D,CON,LCL
SIDATA	000050 20	RW,D,CON,LCL
STEMPS	000002 1	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 024762 5369

,LIST.LST/LI:1/-SP=CYCLE

FORTRAN IV-PLUS V02-04G 11:25:52 29-MAR-78 PAGE 1
MOTION.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE MOTION
C*****
C
C      MOMENTUM BALANCE IN CONTINUA
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          XNPH(70),YNPH(70),
*          XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          AM(70),RHO(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
*          TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          ZERO,NPRI,LCOUNT,IFLAG,KTOT,NBUF,NPL,NPLUT,IIPL(10),
*          SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*          FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
C.....
0008      COMMON /SHEAR/ FXSUM,FYSUM
0009      FXSUM = 0
0010      FYSUM = 0
C.....
C-----MAIN ITERATION LOOP -----
0011      DO 100 N=1,NMAX
0012      IF (GPM(N) .LE. 0) GO TO 100
0013      FX = 0
0014      FY = 0
0015      DO 90 I=1,IMAX
0016      M = MAN(N,I)
0017      IF (M .EQ. 0) GO TO 90
0018      IF (M .NE. NAM(M,1)) GO TO 10
0019      DX = X(NAM(M,3))-X(NAM(M,2))
0020      DY = Y(NAM(M,3))-Y(NAM(M,2))
0021      GO TO 30
0022      10 IF (M .NE. NAM(M,2)) GO TO 20
0023      DX = X(NAM(M,1))-X(NAM(M,3))
0024      DY = Y(NAM(M,1))-Y(NAM(M,3))
0025      GO TO 30
0026      20 DX = X(NAM(M,2))-X(NAM(M,1))
0027      DY = Y(NAM(M,2))-Y(NAM(M,1))
0028      30 FX = FX+XX(M)*DY-XY(M)*DX
0029      FY = FY+XY(M)*DY-YY(M)*DX
0030      90 CONTINUE
0031      95 FX = FX/2.
0032      FY = FY/2.
C.....
0033      IF (N.LT.25 .OR. N.GT.29) GO TO 96
0034      FXSUM = FXSUM+FX
0035      FYSUM = FYSUM+FY
0036      96 CONTINUE
C.....
0037      ACCX = FX/GPM(N)

```

FORTRAN IV-PLUS V02-04G 11:25:52 29-MAR-78 PAGE 2
MOTION.FTN /TR:BLOCKS/WR

```

0038      ACCY = FY/GPM(N)-GRAV
0039      XD(N)= XD(N)+ACCX*DT
0040      YD(N)= YD(N)+ACCY*DT
0041      100 CONTINUE
C-----CONTACT AND BOUNDARY CONDITIONS -----
0042      IF (IFLAG .NE. 1) CALL INTRAC
0043      CALL BOUNDY
0044      IF (IFLAG .NE. 1) CALL INTRA1
0045      CALL BOUNDY
C-----NEW COORDINATES -----
0046      DO 110 N=1,NMAX
0047      XN = X(N)+XD(N)*DT
0048      YN = Y(N)+YD(N)*DT
0049      XNPH(N) = 0.5*(X(N)+XN)
0050      YNPH(N) = 0.5*(Y(N)+YN)
0051      X(N) = XN
0052      Y(N) = YN
0053      110 CONTINUE
0054      RETURN
0055      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001250 340	RW,1,CON,LCL
SIDATA	000002 1	RW,D,CON,LCL
SVARS	000046 19	RW,D,CON,LCL
STEMPS	000004 2	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL
SHEAR	000010 4	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 025714 5606

,LIST,LST/LI:1/-SP=MOTION

FORTRAN IV-PLUS V02-04G 11:26:06 29-MAR-78 PAGE 1
BOUNDY.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE BOUNDY
C*****
C
C      BOUNDARY CONDITIONS
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*      . XNPH(70),YNPH(70),
*      . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*      . AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
*      . TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*      . ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*      . SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*      . IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*      . STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CUN1,CUN2,TFRAC,
*      . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
C-----BOTTOM BOUNDARY FIXED -----
0008      XD(3) = 0
0009      YD(1) = 0
0010      YD(2) = 0
0011      YD(3) = 0
0012      YD(4) = 0
0013      YD(5) = 0
C-----TOP BOUNDARY RATHER PECULIAR, I'D SAY -----
0014      FREDA = 0
0015      FREDB = 0
0016      IF (ITER .LT. 100) FREDB=-0.1
0017      IF (ITER .GT. 1000) FREDA=-0.1
0018      DO 10 N=25,29
0019      XD(N) = FREDA
0020      10 YD(N) = FREDB
0021      RETURN
0022      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000166 59	RW,I,CON,LCL
SPDATA	000004 2	RW,D,CON,LCL
SVARS	000012 5	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 024564 5306

,LIST,LST/LI:1/-SP=BOUNDY

FORTRAN IV-PLUS V02-04G 11:26:12 29-MAR-78 PAGE 1
INTRAC.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE INTRAC
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
      *      XNPH(70),YNPH(70),
      *      XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
      *      AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
      *      TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
      *      ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
      *      SCALEX,SCALEY
0006      COMMON /CPLT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
      *      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
      *      STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
      *      FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008      COMMON /INTRA/ FLAG(10)
0009      AREA3(X1,Y1,X2,Y2,X3,Y3) = -0.50*((Y1+Y2)*(X2-X1)+
      *      (Y3+Y2)*(X3-X2)+(Y1+Y3)*(X1-X3))
      C-----VELOCITY CORRECTION DUE TO CONTACT FORCES -----
      C-----
0010      DO 50 L=1,LCONT
0011      IF (IFG(L) .NE. 1) GO TO 50
0012      IF (IFR(L) .NE. 0) GO TO 50
0013      N1 = IMP(L)
0014      NW = IMD(L)
0015      N2 = N2M(L)
0016      N3 = N3M(L)
      C
0017      IF (IFL(L) .EQ. 0) GO TO 30
0018      IF (DRST(L)) 20,30,10
0019      10 N2 = NW
0020      GO TO 30
0021      20 N3 = NW
      C
0022      30 XND = YNPH(N2)-YNPH(N3)
0023      YND = XNPH(N3)-XNPH(N2)
0024      FRED = SQRT(XND*XND+YND*YND)
0025      XND = XND/FRED
0026      YND = YND/FRED
      C
0027      C11 = YND*YNC(L)+XND*XNC(L)
0028      C12 = YND*XNC(L)-XND*YNC(L)
0029      FNP = C11*FN(L)+C12*FS(L)
0030      FSP = -C12*FN(L)+C11*FS(L)
      C
0031      BDT2 = BDT1
      C
0032      IF (ABS(FSP) .GE. 0.98*XMU*ABS(FNP)) BDT2=1.
0033      FNP = FNP*BDT1
0034      FSP = FSP*BDT2
0035      XD(N1)= XD(N1)+(FNP*XND-FSP*YND)*DT/GPM(N1)
0036      YD(N1)= YD(N1)+(FNP*YND+FSP*XND)*DT/GPM(N1)
0037      XD(NW)= XD(NW)-(FNP*XND-FSP*YND)*DT/GPM(NW)
0038      YD(NW)= YD(NW)-(FNP*YND+FSP*XND)*DT/GPM(NW)
0039      XNC(L)= XND
      YNC(L)= YND

```


FORTRAN IV-PLUS V02-04G
INTRAC.FTN /TR:BLOCKS/WR

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```
0040      FN(L) = FNP/BDT1
0041      FS(L) = FSP/BDT2
0042      50 CONTINUE
0043      RETURN
0044      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001054 278	RW,I,CON,LCL
SVAR5	000052 21	RW,D,CUN,LCL
STEMPS	000002 1	RW,D,CUN,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL
INTRA	000050 20	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 025560 5560

,LIST,LST/LI:1/-SP=INTRAC

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INTRA1.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE INTRA1
C*****
C      REZONING CAPABILITIES
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          XNPH(70),YNPH(70),
*          XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          AM(70),RHO(70),LAME1(70),LAME2(70),COMES(70),TANPHI(70),
*          TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,AKAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*          SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          STNL,STNU,STSH,XMU,TOL,BD1,BDT1,CON1,CON2,TFRAC,
*          FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008 *      COMMON /INTRA/ FLAG(10)
0009 *      COMMON/C11/N1,NW,GPM1,GPMW,XND,YND,VNN1,VNNW,VRN,VRS,DRNPH,DRSPH,L
0010 *      AREA3(X1,Y1,X2,Y2,X3,Y3) = -0.5*((Y1+Y2)*(X2-X1)+
*          (Y3+Y2)*(X3-X2)+(Y1+Y3)*(X1-X3))
C-----COMPUTE FORCES FROM DISPLACEMENTS -----
C-----
0011      DO 500 L=1,LCONT
0012      IF (IFG(L) .NE. 1) GO TO 500
0013      N1 = IMP(L)
0014      NW = IMD(L)
0015      GPM1 = GPM(N1)
0016      GPMW = GPM(NW)
C-----RELATIVE MOVEMENTS -----
0017      XND = XNC(L)
0018      YND = YNC(L)
0019      VNN1 = XD(N1)*XND+YD(N1)*YND
0020      VNNW = XD(NW)*XND+YD(NW)*YND
0021      VRN = VNNW-VNN1
0022      VSN1 = -XD(N1)*YND+YD(N1)*XND
0023      VSNW = -XD(NW)*YND+YD(NW)*XND
0024      VRS = VSNW-VSN1
0025      DRNN = DRN(L)+VRN*DT
0026      DRNPH = 0.5*(DRN(L)+DRNN)
0027      DRN(L) = DRNN
0028      DRSS = DRS(L)+VRS*DT
0029      DRSPH = 0.5*(DRS(L)+DRSS)
0030      DRS(L) = DRSS
0031      DRST(L) = DRST(L)+VRS*DT
C-----BROKEN CONTACT -----
0032      IF (DRNPH .GE. -0.1) GO TO 10
CCCCC PRINT 4000,L,ITER
0033      4000 FORMAT(' BRE'13,15)
0034      RTOLC = TOLC(L)-DRST(L)
CCCCC PRINT 2728,TOLC(L),DRST(L),RTOLC
0035      2728 FORMAT(' TOLC,DRST,RTOLC'1P3E12.4)

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FORTRAN IV-PLUS V02-04G
INTRA1.FTN /TR:BLOCKS/WR

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```

0036      IFG(L) = 0
0037      FN(L) = 0
0038      FS(L) = 0
0039      DRN(L) = 0
0040      DRS(L) = 0
0041      DRST(L)= 0
C-----FOR REDUNDANT CONTACTS -----
0042      DO 5 LC=1,LCONT
0043      IF (IFG(LC) .EQ. 0) GO TO 5
0044      IF (IMP(LC) .NE. NW) GO TO 5
0045      IFR(LC) = 0
0046      GO TO 500
0047      5 CONTINUE
C
0048      IF (IFL(L) .EQ. 1) GO TO 215
0049      GO TO 500
C-----CALL APPROPRIATE INTERACTION ROUTINE -----
0050      10 IF (IFR(L) .EQ. 1) GO TO 95
0051      CALL POINT
C
C-----TICKLE REZONING -----
C-----IS IT NEEDED -----
0052      50 IF (ABS(DRST(L)) .LT. TOL) GO TO 500
0053      IF (IFL(L) .NE. 0) GO TO 95
C-----DO IT -----
CCCCC PRINT 999,L,ITER,DRST(1),DRST(2),TOLC(1),TOLC(2)
999 FORMAT (' TIC'13,I5,1P4E12.4)
0054      N2 = N2M(L)
0055      N3 = N3M(L)
0056      N4 = N4M(L)
0057      MW = IMZ(L)
0058      MM = MMM(L)
0059      DRST(L)= 0
0060
C
0061      AREAP = AREA3(X(N1),Y(N1),X(NW),Y(NW),X(N4),Y(N4))
0062      IF (AREAP .GT. 0) GO TO 53
0063      NN = N2
0064      M2 = MM
0065      M3 = MW
0066      FLAG(L)= 1.
0067      GO TO 55
0068      53 NN = N3
0069      M2 = MW
0070      M3 = MM
0071      FLAG(L)=-1.
C
0072      55 AREA = ABS(AREA3(X(NN),Y(NN),X(NW),Y(NW),X(N4),Y(N4)))
0073      TMASS = AM(M2)*AREAP/AREA
0074      TMASS3 = TMASS/3.
0075      GPM(N2)= GPM(N2)+TMASS3
0076      GPM(N3)= GPM(N3)-TMASS3
0077      AM(MM) = AM(MM)+TMASS
0078      AM(MW) = AM(MW)-TMASS
C
0079      X(NW) = X(N1)-DRN(L)*XND+DRS(L)*YND
0080      Y(NW) = Y(N1)-DRN(L)*YND+DRS(L)*XND

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INTRA1.FTN /IR:BLOCKS/WR

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0081      XD(NW) = XD(NW)+TMAS3*(XD(N3)-XD(N2))/GPMW
0082      YD(NW) = YD(NW)+TMAS3*(YD(N3)-YD(N2))/GPMW
      C
0083      XND = YNPH(NN)-YNPH(N4)
0084      YND = XNPH(N4)-XNPH(NN)
0085      FRED = XND*XND+YND*YND
      C
      C      GO TO 56
0086      DX = X(N3)-X(N2)
0087      DY = Y(N3)-Y(N2)
0088      DA = X(NW)-X(N2)
0089      DB = Y(NW)-Y(N2)
0090      FR = 0.05*(DX*DX+DY*DY)
0091      IF (DB*DX-DA*DY .LT. FR) GO TO 56
      CCCCC PRINI 4000,L,ITER
0092      IFG(L) = 0
0093      FN(L) = 0
0094      FS(L) = 0
0095      DRN(L) = 0
0096      DRS(L) = 0
0097      DRST(L) = 0
0098      GO TO 500
0099      56 CONTINUE
      C-----DELETION OF TRIANGLES -----
      C-----IS IT NEEDED -----
0100      IF (2.*AREA/FRED .GE. ARAT) GO TO 500
      C-----DO IT -----
      CCCCC PRINT 1001, L,ITER,DRST(L),TOLC(L)
0101      1001 FORMAT(' DEL' I3,I5,1P2E12.4)
      C-----LOCATE SIDE ZONE AND NODE
0102      NWT = NW
0103      MS = M2
      C-----LOCATE NODE
0104      64 DO 61 I=1,3
0105      N6T = NAM(MS,I)
0106      IF (N6T .NE. NN .AND. N6T .NE. NWT) GO TO 62
0107      61 CONTINUE
0108      62 N6 = N6T
      C-----LOCATE ZONE
0109      DO 631 I=1,IMAX
0110      MST = MAN(NN,I)
0111      IF (MST .EQ. MS .OR. MST .EQ. 0) GO TO 631
0112      DO 63 J=1,IMAX
0113      IF (MST .NE. MAN(N6,J)) GO TO 63
0114      MS = MST
0115      NWT = N6
0116      GO TO 64
0117      63 CONTINUE
0118      631 CONTINUE
0119      IF (MS .EQ. M2) MS=M3
      C-----ADJUST VELOCITIES
0120      DENOM = GPMW+GPM(NN)-TMAS3
0121      NU = N2+N3-NN
0122      XD(NN) = (GPMW*XD(NW)+GPM(NN)*XD(NN)-TMAS3*XD(NU))/DENOM
0123      YD(NN) = (GPMW*YD(NW)+GPM(NN)*YD(NN)-TMAS3*YD(NU))/DENOM
0124      DRST(L) = SQRT((X(NW)-X(N2))**2+(Y(NW)-Y(N2))**2)*FLAG(L)

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INTRA1.FTN /TR:BLOCKS/WR

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0125      TOLC(L)= 1.5*ABS(DRST(L))
C-----ADJUST MASSES
0126      TMAS3 = AM(M2)/3.
0127      GPM(NN)= GPM(NN)+GPMW-TMAS3
0128      GPM(NU)= GPM(NU)+TMAS3
0129      GPM(NW)= 0
0130      AM(M3) = AM(M3)+AM(M2)
0131      AM(M2) = 0
C-----ADJUST LINKS
0132      IF (FLAG(L) .GT. 0) N2M(L)=N6
0133      IF (FLAG(L) .LT. 0) N3M(L)=N6
0134      DO 69 I=1,LCONT
0135      IF (N2M(I) .EQ. NW) N2M(I)=N2
0136      IF (N3M(I) .EQ. NW) N3M(I)=N3
0137      69 CONTINUE
C
0138      DO 70 I=1,IMAX
0139      IF (MAN(NN,I) .NE. M2) GO TO 70
0140      MAN(NN,I) = M3
0141      GO TO 72
0142      70 CONTINUE
C
0143      72 DO 75 I=1,IMAX
0144      IF (MAN(N4,I) .NE. M2) GO TO 75
0145      MAN(N4,I) = 0
0146      GO TO 80
0147      75 CONTINUE
C
0148      80 DO 90 I=1,3
0149      IF (NAM(MW,I) .NE. NW) GO TO 90
0150      NAM(MW,I) = NN
0151      GO TO 92
0152      90 CONTINUE
C
0153      92 IMD(L) = NN
0154      IFL(L) = 1
0155      IF (FLAG(L) .GT. 0) MMM(L)=MS
0156      IF (FLAG(L) .LT. 0) IMZ(L)=MS
C-----REDUNDANT CONTACTS
0157      DO 57 LC=1,LCONT
0158      IF (IFG(LC) .EQ. 0) GO TO 57
0159      IF (IMP(LC) .NE. NN) GO TO 57
0160      IF (IMD(LC) .NE. N1) GO TO 57
0161      IF (IFR(LC) .EQ. 1) GO TO 57
0162      IFR(L) = 1
CCCCC PRINT 1002, L,ITER
0163      1002 FORMAT (' RED'13,15)
0164      GO TO 58
0165      57 CONTINUE
C
0166      58 CONTINUE
CCCCC PRINT 2003
0167      DO 93 N=1,NMAX
CCCCC PRINT 3003, N,(MAN(N,I),I=1,IMAX)
0168      93 CONTINUE
CCCCC PRINT 2004, (M,(NAM(M,J),J=1,3),AM(M),M=1,MMAX)

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FORTTRAN IV-PLUS V02-04G      11:26:23      29-MAR-78      PAGE 5
INTRAI.FTN      /TR:BLOCKS/WR

      CCCCC PRINT 2222, (K,IFG(K),IFL(K),IFR(K),IMP(K),IMD(K),N2M(K),N3M(K),
      CCCCC.      MMM(K),IMZ(K),K=1,LCONT)
0169      2222 FORMAT (// ' CONTACT LINKS'
      .      /'      L      IFG IFL IFR IMP IMD N2M N3M MMM IMZ'
      .      /(1X,1015))
0170      2003 FORMAT (// ' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
      .      5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
      .      5X,'9',5X,'10')
0171      3003 FORMAT (1X,1116)
0172      2004 FORMAT (// ' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
      .      5X,'2',5X,'3',5X,'MASS'/(416,1PE12.4))
0173      GO TO 500
      C-----RE-CREATION OF A DELETED NODE -----
      C-----IS IT NEEDED -----
0174      95 IF (ABS(DRST(L)) .LE. TOLC(L)) GO TO 500
      C-----DO IT -----
      CCCCC PRINT 1000, L
0175      1000 FORMAT(' CRE'I3)
0176      IFR(L) = 0
0177      IF (DRST(L) .GT. 0) N2M(L)=NW
0178      IF (DRST(L) .LT. 0) N3M(L)=NW
0179      IF (IMZ(L).EQ.0 .OR. MMM(L).EQ.0) INOT=1
      C
0180      IF (IMZ(L) .NE. MMM(L)) GO TO 197
0181      IFG(L) = 0
0182      GO TO 198
      C
0183      197 CALL CREATE(L)
0184      198 IF (INOT .EQ. 0) GO TO 199
0185      INOT = 0
0186      GO TO 500
      C-----MAKE REVERSE CONTACT NON-REDUNDANT
0187      199 DO 210 LC=1,LCONT
0188      IF (IFG(LC) .NE. 1) GO TO 210
0189      IF (IMP(LC) .NE. NW) GO TO 210
0190      IFR(LC) = 0
0191      GO TO 500
0192      210 CONTINUE
      C-----CREATE REVERSE CONTACT -----
      C-----FIND CONTACT
0193      215 DO 220 LC=1,LCONT
0194      IF (IFG(LC) .EQ. 1) GO TO 220
0195      LL = LC
0196      GO TO 230
0197      220 CONTINUE
0198      LCONT = LCONT+1
0199      LL = LCONT
      C-----FIND A ZONE
0200      230 DO 240 I=1,IMAX
0201      IF (MAN(N1,I) .EQ. 0) GO TO 240
0202      MT = MAN(N1,I)
0203      GO TO 250
0204      240 CONTINUE
      C-----FIND SECOND NODE
0205      250 DO 260 J=1,3
0206      IF (NAM(MT,J) .EQ. N1) GO TO 270

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FORTRAN IV-PLUS V02-04G
INTRA1.FIN /TR:BLOCKS/WR

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```
0207      260 CONTINUE
0208      270 J = J+IFIX(FLAG(L))
0209      IF (J .EQ. 0) J=3
0210      IF (J .EQ. 4) J=1
0211      NT = NAM(MT,J)
C-----ITERATE TO BOUNDARY
0212      272 DO 280 I=1,IMAX
0213          M = MAN(N1,I)
0214          IF (M .EQ. 0 .OR. M .EQ. MT) GO TO 280
0215          DO 275 J=1,IMAX
0216          IF (M .EQ. MAN(NT,J)) GO TO 290
0217      275 CONTINUE
0218      280 CONTINUE
0219      GO TO 310
C
0220      290 MT = M
0221      DO 300 I= 1,3
0222      N = NAM(MT,I)
0223      IF (N .EQ. N1 .OR. N .EQ. NT) GO TO 300
0224      NT = N
0225      GO TO 272
0226      300 CONTINUE
C-----CREATE NEW CONTACT
0227      310 IMP(LC) = NW
C...CHECK.....
0228      N2M(LC) = NT
0229      N3M(LC) = N1
C.....
0230      IFL(LC) = 0
0231      IFG(LC) = 1
0232      IFR(LC) = 0
C
0233      IF (RTOLC .EQ. 0) GO TO 320
0234      IMD(LC) = N1
0235      MMM(LC) = MT
0236      IMZ(LC) = 0
0237      IFL(LC) = 1
0238      TOLC(LC)= RTOLC
0239      RTOLC = 0
0240      FLAG(LC)= FLAG(L)
0241      DRST(LC)= 0
0242      XND = YNPH(N2M(LC))-YNPH(N3M(LC))
0243      YND = XNPH(N3M(LC))-XNPH(N2M(LC))
0244      FRED = SQRT(XND*XND+YND*YND)
0245      XNC(LC) = XND/FRED
0246      YNC(LC) = YND/FRED
0247      GO TO 500
C
0248      320 CALL CREATE(LC)
C
0249      500 CONTINUE
0250      RETURN
0251      END
```

PROGRAM SECTIONS

AD-A061 658

DAMES AND MOORE LOS ANGELES CA
COMPUTER MODELING OF JOINTED ROCK MASSES. (U)
AUG 78 T MAINI, P CUNDALL, J MARTI

F/6 8/7

UNCLASSIFIED

WES-TR-N-78-4

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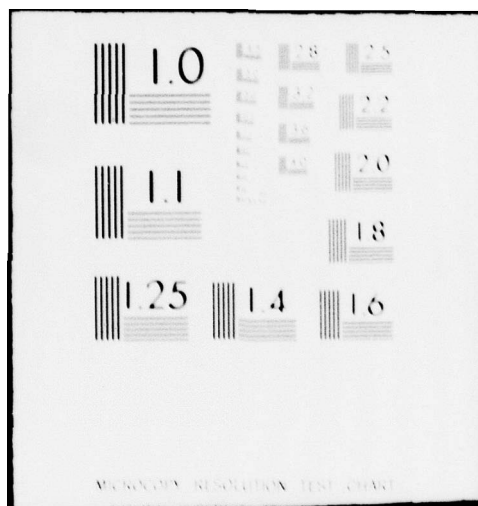
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5 of 6
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A061 658



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CONT



FORTRAN IV-PLUS V02-04G
POINT.FIN /TR:BLOCKS/WR

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```

0001      SUBROUTINE POINT
C*****
C      CONSTITUTIVE RELATIONS FOR CORNER-EDGE CONTACTS
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*      . XNPH(70),YNPH(70),
*      . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*      . AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
*      . TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /CUTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*      . ZERU,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLUT,ITPL(10),
*      . SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*      . IFK(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*      . STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*      . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008      COMMON/CI1/N1,NW,GPM1,GPMW,XND,YND,VNN1,VNNW,VRN,VRS,DRNPH,DRSPH,L
C
C-----NORMAL COMPONENT -----
C-----RIGID CONTACT -----
0009      IF (DRNPH .LE. DN) GO TO 20
0010      DVNN1 = (VNNW-VNN1-2.*(DN-DRN(L))/DT)*GPMW/(GPM1+GPMW)
0011      DVNNW = DVNN1*GPM1/GPMW
0012      FN(L) = DN*STNL+GPM1*DVNN1/DT
0013      XD(N1) = XD(N1)+DVNN1*XND
0014      YD(N1) = YD(N1)+DVNN1*YND
0015      XD(NW) = XD(NW)+DVNNW*XND
0016      YD(NW) = YD(NW)+DVNNW*YND
0017      DRN(L) = DN
0018      DRNPH = DN
0019      GO TO 30
C-----FLEXIBLE CONTACT -----
0020      20 FN(L) = AMIN1(FN(L)+VRN*DT*STNU,DRNPH*STNL)
0021      FN(L) = AMAX1(FN(L),ZERU)
C
C-----SHEAR COMPONENT -----
0022      30 DSST = FN(L)*XMU
0023      DS = DSST/STSH
C-----NO SLIDING -----
0024      IF (ABS(DRSPH) .GT. DS) GO TO 40
0025      FS(L) = STSH*DRSPH
0026      RETURN
C-----SLIDING -----
0027      40 DRS(L) = SIGN(DS,DRS(L))
0028      DRSPH = DRS(L)
0029      FS(L) = SIGN(DSST,DRS(L))
C
0030      RETURN
0031      END

```

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CREATE.FTN /TRIBLOCKS/WR

```

0001      SUBROUTINE CREATE(L)
C*****
C
C      CREATION OF A NEW GRID POINT UPON CONTACT
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
C      XNPH(70),YNPH(70),
C      XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
C      AM(70),RHO(70),LAME1(70),LAME2(70),CONES(70),TANPHI(70),
C      TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,ANAT,GKAV,IIEK,NMAX,MMAX,IMAX,TIME,
C      ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
C      SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
C      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
C      STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
C      FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
C-----NEW NODE AND ZONE -----
0008      DO 10 N=1,NMAX
0009      IF (GPM(N).NE. 0) GO TO 10
0010      IMD(L)= N
0011      GO TO 20
0012      10 CONTINUE
0013      NMAX = NMAX+1
0014      IMD(L)= NMAX
0015      20 NW = IMD(L)
C
0016      DO 30 M=1,MMAX
0017      IF (AM(M).NE. 0) GO TO 30
0018      IMZ(L)= M
0019      GO TO 40
0020      30 CONTINUE
0021      MMAX = MMAX+1
0022      IMZ(L)= MMAX
0023      40 MW = IMZ(L)
C-----COORDINATES AND VELOCITIES -----
0024      N1 = IMP(L)
0025      N2 = N2M(L)
0026      N3 = N3M(L)
0027      X(NW) = X(N1)-DRN(L)*XNC(L)-DRS(L)*YNC(L)
0028      Y(NW) = Y(N1)-DRN(L)*YNC(L)+DRS(L)*XNC(L)
0029      XNPH(NW) = X(N1)
0030      YNPH(NW) = Y(N1)
0031      D1 = SQRT((X(N2)-X(NW))**2+(Y(N2)-Y(NW))**2)
0032      D2 = SQRT((X(N3)-X(NW))**2+(Y(N3)-Y(NW))**2)
0033      FRED = D1/(D1+D2)
0034      BILL = 1.-FRED
0035      XD(NW)= FRED*XD(N2)+BILL*XD(N3)
0036      YD(NW)= FRED*YD(N2)+BILL*YD(N3)
0037      DRST(L) = 0
C-----DETERMINATION OF ZONE IMPACTED -----
0038      DO 42 I=1,IMAX

```

FORTRAN IV-PLUS V02-04G 11:27:45 29-MAR-78 PAGE 2
CREATE.FTN /TR:BLOCKS/WH

```

0039      NIN = MAN(N2,I)
0040      IF (NIN .EQ. 0) GO TO 42
0041      DO 42 J=1,IMAX
0042      IF (NIN .NE. MAN(N3,J)) GO TO 42
0043      MM = NIN
0044      MM(L) = NIN
0045      GO TO 43
0046      42 CONTINUE
C-----REASSIGNMENT OF MASS AND OTHER PROPERTIES -----
0047      43 TOL = TFRAC*(D1+D2)
0048      AMM = AM(MM)
0049      GPM(NW) = AMM/3.
0050      GPM(N2) = GPM(N2) - AMM*BILL/3.
0051      GPM(N3) = GPM(N3) - AMM*FRED/3.
0052      AM(MM) = AMM*FRED
0053      AM(MW) = AMM*BILL
0054      LAME1(MW) = LAME1(MM)
0055      LAME2(MW) = LAME2(MM)
0056      COHES(MW) = COHES(MM)
0057      TANPH1(MW) = TANPH1(MM)
0058      TANPSI(MW) = TANPSI(MM)
C-----ESTABLISHMENT OF NEW LINKS -----
0059      DO 44 J=1,3
0060      N4 = NAM(MM,J)
0061      IF (N4 .NE. N2 .AND. N4 .NE. N3) GO TO 45
0062      44 CONTINUE
0063      45 NAM(L) = N4
C
0064      IFL(L) = 0
0065      NAM(MM,1) = N4
0066      NAM(MM,2) = NW
0067      NAM(MM,3) = N2
0068      NAM(MW,1) = N4
0069      NAM(MW,2) = N3
0070      NAM(MW,3) = NW
0071      DO 50 I=1,IMAX
0072      IF (MM .EQ. MAN(N3,I)) GO TO 60
0073      50 CONTINUE
0074      STOP
0075      60 MAN(N3,I) = MW
0076      DO 70 I=1,IMAX
0077      IF (MAN(N4,I) .EQ. 0) GO TO 80
0078      70 CONTINUE
0079      CCCCC PRINT 2100
0080      80 MAN(N4,I) = MW
0081      DO 90 I=1,IMAX
0082      90 MAN(NW,1) = 0
0083      MAN(NW,1) = MM
0084      MAN(NW,2) = MW
C-----CORRECT OLD CONTACTS -----
0084      DO 100 LC=1,LCOUNT
0085      IF (IFG(LC) .EQ. 0) GO TO 100
0086      IF (N3 .NE. IMD(LC)) GO TO 92
0087      N2M(LC) = NW
0088      MM(LC) = IMZ(L)
0089      GO TO 100

```


FORTRAN IV-PLUS V02-04G 11:27:45 29-MAR-78 PAGE 3
CREATE.FFN /IR:BLOCKS/WK

```

0090      92 IF (N2 .NE. IMD(LC)) GO TO 100
0091      N3M(LC) = NM
0092      IMZ(LC) = MMM(L)
0093      100 CONTINUE
C
CCCCC PRINT 2000, L
CCCCC PRINT 2003
0094      DO 101 N=1,NMAX
CCCCC PRINT 3003, N,(MAN(N,1),1=1,1MAX)
0095      101 CONTINUE
CCCCC PRINT 2004, (M,(NAM(M,J),J=1,3),AM(M),M=1,MMAX)
CCCCC PRINT 2007, (N,GPM(N),N=1,NMAX)
CCCCC PRINT 2222, (K,IFG(K),IFL(K),IFR(K),IMP(K),IMD(K),N2M(K),N3M(K),
CCCCC      MMM(K),IMZ(K),K=1,LCONT)
0096      2222 FORMAT (// ' CONTACT LINKS'
.          / ' L IFG IFL IFR IMP IMD N2M N3M MMM IMZ'
.          /(1X,10I5))
0097      RETURN
C
0098      2000 FORMAT (// ' **** NEW CONTACT NODE CREATED. CONTACT NO' 14)
0099      2001 FORMAT (// ' NODE DATA'//5X,'N',6X,'X',11X,'Y',10X,'XD',
.          10X,'YD',/(1X,15,1P4E12.4))
0100      2002 FORMAT (// ' ZONE DATA'//5X,'M',5X,'XX',10X,'YY',10X,'XY',
.          10X,'AM',9X,'LAME1'7X,'LAME2'7X,'COHES'7X,'TANPH1'
.          6X,'TANPS1'/(16,1P9E12.4))
0101      2003 FORMAT (// ' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
.          5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
.          5X,'9',5X,'10')
0102      3003 FORMAT (1X,11I6)
0103      2004 FORMAT (// ' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
.          5X,'2',5X,'3',5X,'MASS'/(4I6,1P4E12.4))
0104      2007 FORMAT (// ' GRID POINT MASSES'//5X,'N'4X,'MASS'
.          /(16,1P4E12.4))
0105      2100 FORMAT ('OND SPACE TO STORE NEW LINK -- JOB ABORTED')
0106      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	002422 649	RW,I,CON,LCL
SVARS	000056 23	RW,D,CON,LCL
STEMPS	000022 9	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 027102 5921

,LIST,LST/LI:1/-SP=CREATE

FORTRAN IV-PLUS V02-04G 11:28:12 29-MAR-78 PAGE 1
STRESS.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE STRESS
C*****
C
C      MOMENTUM BALANCE AT CONTACTS
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
      *      XNPH(70),YNPH(70),
      *      XX(70),YY(70),XY(70),DXXFV(70),DYFV(70),DXYFV(70),
      *      AM(70),RHO(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
      *      TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
      *      ZERU,NPRI,LCUNT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
      *      SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMP/ IMP(10),IMD(10),IFL(10),INZ(10),IFG(10),
      *      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
      *      STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
      *      FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
C-----MAIN ITERATION LOOP -----
0008      DO 100 M=1,MMAX
0009      IF (AM(M).LE. 0) GO TO 100
0010      XNPH2= XNPH(NAM(M,2))-XNPH(NAM(M,1))
0011      XNPH3= XNPH(NAM(M,3))-XNPH(NAM(M,1))
0012      YNPH2= YNPH(NAM(M,2))-YNPH(NAM(M,1))
0013      YNPH3= YNPH(NAM(M,3))-YNPH(NAM(M,1))
0014      DET = XNPH2*YNPH3-YNPH2*XNPH3
0015      XD2 = XD(NAM(M,2))-XD(NAM(M,1))
0016      XD3 = XD(NAM(M,3))-XD(NAM(M,1))
0017      YD2 = YD(NAM(M,2))-YD(NAM(M,1))
0018      YD3 = YD(NAM(M,3))-YD(NAM(M,1))
C-----INCREMENTAL STRAINS AND ROTATIONS -----
0019      EDXX = (XD2*YNPH3-XD3*YNPH2)/DET
0020      EDYY = (YD3*XNPH2-YD2*XNPH3)/DET
0021      EDXY = 0.5*(XD3*XNPH2-XD2*XNPH3+YD2*YNPH3-YD3*YNPH2)/DET
0022      RDXY = 0.5*(XD3*XNPH2-XD2*XNPH3-YD2*YNPH3+YD3*YNPH2)/DET
0023      EXX = EDXX*DT
0024      EYY = EDYY*DT
0025      EXY = EDXY*DT
0026      RXY = RDXY*DT
0027      EV = EXX+EYY
C-----ELASTIC STRESS INCREMENTS -----
0028      DXXE = LAME1(M)*EV+2.*LAME2(M)*EXX
0029      DYYE = LAME1(M)*EV+2.*LAME2(M)*EYY
0030      DXYE = 2.*LAME2(M)*EXY
C-----STRESS INCREMENTS ARISING FROM STRESS ROTATION ---
0031      SDIFF= XX(M)-YY(M)
0032      DXXR = -RXY*(SDIFF*RXY+2.*XY(M))
0033      DYYR = -DXXR
0034      DXYR = RXY*(-2.*RXY*XY(M)+SDIFF)
C-----VISCOUS STRESS INCREMENT -----
0035      DXXV = DXXE*BDT
0036      DYYV = DYYE*BDT
0037      DXYV = DXYE*BDT

```

FORTRAN IV-PLUS V02-04G
STRESS.FTN /TR:BLOCKS/WR

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PAGE 2

```
0038      XXM = XX(M)+DXXE+DXXR-DXXFV(M)
0039      YYM = YY(M)+DYYE+DYYR-DYYFV(M)
0040      XYM = XY(M)+DXYE+DXYR-DXYFV(M)
      C-----YIELD CALCULATIONS -----
      C-----NEW STRESSES -----
0041      XX(M) = XXM+DXXV
0042      YY(M) = YYM+DYYV
0043      XY(M) = XYM+DXYV
0044      DXXFV(M) = DXXV
0045      DYYFV(M) = DYYV
0046      DXYFV(M) = DXYV
0047      100 CONTINUE
0048      RETURN
0049      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001200 320	RW,I,CON,LCL
SVARS	000176 63	RW,D,CON,LCL
STEMPS	000002 1	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLOT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 025760 5624

,LIST,LST/LI:1/-SP=STRESS

FORTRAN IV-PLUS V02-04G 11:28:27 29-MAR-78 PAGE 1
OUTPUT.FTN /IR:BLOCKS/WR

```

0001      SUBROUTINE OUTPUT
C*****
C
C      CREATION OF OUTPUT FILES
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
C      XNPH(70),YNPH(70),
C      XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
C      AM(70),RHU(70),LAME1(70),LAME2(70),CONES(70),TANPHI(70),
C      TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,AKAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
C      ZERO,NPRI,LCONT,IFLAG,RTOT,NBUF,NPL,NPLOT,ITPL(10),
C      SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
C      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
C      SINL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TERAC,
C      FN(10),FS(10),DRN(10),DRSI(10),XNC(10),YNC(10),DN
0008      COMMON /SHEAR/ FASUM,FYSUM
C
0009      IF (MOD(ITER,NPRI)) 10,5,10
0010      5 PRINT 2000, ITER,TIME
0011      PRINT 2001, (N,X(N),Y(N),XD(N),YD(N),N=1,NMAX)
0012      PRINT 2002, (N,XX(N),YY(N),XY(N),AM(N),LAME1(N),LAME2(N),
C      CONES(N),TANPHI(N),TANPSI(N),N=1,MMAX)
0013      10 IF (MOD(ITER,NPLOT)) 20,15,20
0014      15 NPL = NPL+1
0015      BUF1(NPL) = FYSUM
0016      BUF2(NPL) = TIME
0017      BUF3(NPL) = FASUM
0018      20 DO 30 I=1,10
0019      IF (ITER.EQ. ITPL(I)) CALL PLOTM
0020      30 CONTINUE
0021      RETURN
0022      2000 FORMAT (////' ITERATION NUMBER ='15,
C      /' TIME =1PE12.4)
0023      2001 FORMAT (///' NODE DATA'//5X,'N',6X,'X',11X,'Y',10X,'XD',
C      10X,'YD',/(1X,15,1P4E12.4))
0024      2002 FORMAT (///' ZONE DATA'//5X,'M',5X,'XX',10X,'YY',10X,'XY',
C      10X,'AM',9X,'LAME1'7X,'LAME2'7X,'CONES'7X,'TANPHI'
C      6X,'TANPSI'/(16,1P9E12.4))
0025      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	000636 207	RW,1,CON,LCL
SIDATA	000330 108	RW,D,CON,LCL
SVARS	000006 3	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL

FORTRAN IV-PLUS V02-04G 11:28:46 29-MAR-78 PAGE 1
INPUT.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE INPUT
C*****
C
C      GENERATION OF A UNIFORM COLUMNAR MESH
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPH(70),
*      . XNPH(70),YNPH(70),
*      . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*      . AM(70),RHO(70),LAME1(70),LAME2(70),COMES(70),TANPHI(70),
*      . TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,AKAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*      . ZERU,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*      . SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*      . IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*      . SINL,SINU,STSH,XMU,TOL,BDT,BDT1,CUN1,CUN2,TFRAC,
*      . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
C-----ZONE-NODE LINKS -----
0008      NMAX = 4*KTOT+2
0009      MMAX = 4*KTOT
0010      DO 10 K=1,KTOT
0011      KK = 4*(K-1)
0012      MAN(KK+1,1) = KK+1
0013      MAN(KK+1,2) = KK
0014      MAN(KK+2,1) = KK+1
0015      MAN(KK+2,2) = KK+2
0016      MAN(KK+2,3) = KK-1
0017      MAN(KK+2,4) = KK
0018      MAN(KK+3,1) = KK+4
0019      MAN(KK+3,2) = KK+3
0020      MAN(KK+3,3) = KK+2
0021      MAN(KK+3,4) = KK+1
0022      MAN(KK+4,1) = KK+2
0023      MAN(KK+4,2) = KK+3
C
0024      NAM(KK+1,1) = KK+2
0025      NAM(KK+1,2) = KK+1
0026      NAM(KK+1,3) = KK+3
0027      NAM(KK+2,1) = KK+2
0028      NAM(KK+2,2) = KK+3
0029      NAM(KK+2,3) = KK+4
0030      NAM(KK+3,1) = KK+4
0031      NAM(KK+3,2) = KK+3
0032      NAM(KK+3,3) = KK+6
0033      NAM(KK+4,1) = KK+3
0034      NAM(KK+4,2) = KK+5
0035      10 NAM(KK+4,3) = KK+6
C
0036      MAN(1,2) = 0
0037      MAN(2,3) = 0
0038      MAN(2,4) = 0
0039      KK = 4*KTOT

```

FORTRAN IV-PLUS V02-04G 11:28:46 29-MAR-78 PAGE 2
INPUT.FTN /TR:BLOCKS/WR

```

0040      MAN(KK+1,1) = KK
0041      MAN(KK+2,1) = KK-1
0042      MAN(KK+2,2) = KK
C-----POSITIONS AND PROPERTIES -----
0043      K2 = NMAX/2
0044      DO 20 K1=1,K2
0045      K = K1-1
0046      KK = 2*K
0047      X(KK+1) = 0
0048      X(KK+2) = 1.
0049      Y(KK+1) = FLOAT(K2-K1)
0050      Y(KK+2) = FLOAT(K2-K1)
C
0051      XD(KK+1) = 0
0052      YD(KK+1) = 0
0053      XD(KK+2) = 0
0054      20 YD(KK+2) = 0
C
0055      DO 30 M=1,MMAX
0056      XX(M) = 0
0057      YY(M) = 0
0058      XY(M) = 0
0059      RHO(M) = 10.
0060      LAME1(M) = 3567.1
0061      LAME2(M) = 343.14
0062      COHES(M) = 0
0063      TANPHI(M) = 0
0064      30 TANPSI(M) = 0
C
0065      PRINT 2001, (N,X(N),Y(N),XD(N),YD(N),N=1,NMAX)
0066      PRINT 2002, (M,XX(M),YY(M),XY(M),RHO(M),LAME1(M),LAME2(M),
      COHES(M),TANPHI(M),TANPSI(M),M=1,MMAX)
0067      PRINT 2003, (N,(MAN(N,1),1=1,IMAX),N=1,NMAX)
0068      PRINT 2004, (M,(NAM(M,J),J=1,3),M=1,MMAX)
0069      RETURN
0070      2001 FORMAT (// ' NODE DATA'//5X,'N',6X,'X',11X,'Y',10X,'XD',
      10X,'YD',/(1X,15,1P4E12.4))
0071      2002 FORMAT (// ' ZONE DATA'//5X,'M',5X,'XX',10X,'YY',10X,'XY',
      10X,'AM',9X,'LAME1',7X,'LAME2',7X,'COHES',7X,'TANPHI',
      6X,'TANPSI'/(16,1P9E12.4))
0072      2003 FORMAT (// ' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
      5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
      5X,'9',5X,'10',/(516))
0073      2004 FORMAT (// ' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
      5X,'2',5X,'3',/(416))
0074      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	001552 437	RW,1,CON,LCL
SPDATA	000010 4	RW,D,CON,LCL
SIDATA	000460 152	RW,D,CON,LCL
SVARS	000020 8	RW,D,CON,LCL


```

FORTHAN IV-PLUS V02-04G      11:29:11      29-MAR-76      PAGE 1
PLOTM.FTN      /TR:BLOCKS/WR

0001      SUBROUTINE PLOTM
C*****
C
C      PREPARATION OF MESH PLOTS
C*****
0002      INCLUDE 'COMMON.FTN'
0003      REAL LAME1,LAME2
0004      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
      . XNPH(70),YNPH(70),
      . XX(70),YY(70),XY(70),DXXFV(70),DYFV(70),DXYFV(70),
      . AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
      . TANPSI(70),MAN(70,10),NAM(70,3)
0005      COMMON /COTHR/ DT,NITER,AKAT,GRAY,ITER,NMAX,MMAX,IMAX,TIME,
      . ZERO,NPRI,LCONT,IFLAG,KTUT,NBUF,NPL,NPLOT,ITPL(10),
      . SCALEX,SCALEY
0006      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
      . IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
      . STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
      . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008      CALL PLOT(11.,0.,-3)
C
0009      DO 20 M=1,MMAX
0010      IF (AM(M).EQ. 0) GO TO 20
0011      AX = SCALEX*X(NAM(M,3))
0012      AY = SCALEY*Y(NAM(M,3))
0013      CALL PLOT(AX,AY,3)
0014      DO 10 J=1,3
0015      AX = SCALEX*X(NAM(M,J))
0016      AY = SCALEY*Y(NAM(M,J))
0017      CALL PLOT(AX,AY,2)
0018      10 CONTINUE
0019      20 CONTINUE
C-----PRINT RESULTS -----
0020      PRINT 2003
0021      DO 101 N=1,NMAX
0022      PRINT 3003, N,(MAN(N,1),I=1,IMAX)
0023      101 CONTINUE
0024      PRINT 2004, (M,(NAM(M,J),J=1,3),AM(M),M=1,MMAX)
0025      PRINT 2007, (N,GPM(N),N=1,NMAX)
0026      PRINT 2222, (K,IFG(K),IFL(K),IFR(K),IMP(K),IMD(K),N2M(K),N3M(K),
      . MMM(K),IMZ(K),K=1,LCONT)
0027      2222 FORMAT (//' CONTACT LINKS'
      . /' L IFG IFL IFR IMP IMD N2M N3M MMM IMZ'
      . /(1X,10I5))
0028      2001 FORMAT (//' NODE DATA'//5X,'N',6X,'X',11X,'Y',10X,'XD',
      . 10X,'YD',/(1X,15,1P4E12.4))
0029      2002 FORMAT (//' ZONE DATA'//5X,'M',5X,'XX',10X,'YY',10X,'XY',
      . 10X,'AM',9X,'LAME1'7X,'LAME2'7X,'COHES'7X,'TANPHI'
      . 6X,'TANPSI'/(16,1P9E12.4))
0030      2003 FORMAT (//' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
      . 5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
      . 5X,'9',5X,'10')
0031      3003 FORMAT (1X,11I6)
0032      2004 FORMAT (//' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',

```

FORTRAN IV-PLUS V02-04G 11:29:11 29-MAR-78 PAGE 2
PLOTM.FTN /TR:BLOCKS/WR

```
      *          5X,'2',5X,'3',5X,'MASS'/(4I6,1PE12.4))  
0033 2007 FORMAT (//' GRID POINT MASSES'//5X,'N'4X,'MASS'  
      *          /(I6,1PE12.4))  
0034      RETURN  
0035      END
```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
\$CODE1	001152 309	RW,I,CON,LCL
\$PDATA	000024 10	RW,D,CON,LCL
\$IDATA	000472 157	RW,D,CON,LCL
\$VARS	000022 9	RW,D,CON,LCL
\$TEMPS	000002 1	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL
COTHR	000110 36	RW,D,OVR,GBL
CPLDT	004570 1212	RW,D,OVR,GBL
CIMPC	001064 282	RW,D,OVR,GBL

TOTAL SPACE ALLOCATED = 026274 5726

,LIST.LST/LI:1/-SP=PLOTM

FORTRAN IV-PLUS V02-04G 11:29:38 29-MAR-78 PAGE 1
MESH.FIN /IN:BLOCKS/WR

```

0001      SUBROUTINE MESH
C*****
C
C      GENERATION OF ARBITRARY MESHES
C
C*****
0002      BYTE LIST,LENG,IFLA,LWAIT
0003      INCLUDE 'COMMON.FIN'
0004      REAL LAME1,LAME2
0005      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
C      XNPH(70),YNPH(70),
C      XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DAYFV(70),
C      AM(70),RHU(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
C      TANPSI(70),MAN(70,10),NAM(70,3)
0006      COMMON /COIHR/ DT,NITER,AKAI,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
C      ZERO,NPRI,LCUNT,IFLAG,KTOT,NBUF,NPL,NPLOI,ITPL(10),
C      SCALEX,SCALEY
0007      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0008      COMMON /CINPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
C      IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
C      STNL,STNU,STSH,XMU,TOL,BOT,BOT1,CON1,CON2,TFRAC,
C      FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0009      COMMON /CNICE/ NTIMES,FACTOR,IBOUND(100)
0010      DIMENSION LIST(20,20),LENG(20),IFLA(20),LWAIT(20),
C      LIEMPA(20),LTEMPB(20)
0011      DATA NTIMES,FACTOR /10,0.5/
C
C-----READ NUMBER OF BLOCKS AND SCALE FOR PLOTTING
0012      READ 1000, NBLOCK
0013      PRINT 2000, NBLOCK
0014      READ 1001, SCALE
0015      PRINT 2001, SCALE
0016      SCALEX = SCALE
0017      SCALEY = SCALE
0018      MMAX = 0
0019      NMAX = 0
0020      IMAX = 10
C
0021      DO 100 NB=1,NBLOCK
C-----READ NUMBER OF CORNERS AND THEIR COORDINATES
0022      READ 1000, NCORN
0023      PRINT 2002, NCORN
0024      READ 1002, (LIST(I,1),X(I),Y(I),I=1,NCORN)
0025      PRINT 2005, (I,LIST(I,1),X(I),Y(I),I=1,NCORN)
C-----INITIALIZATIONS
0026      NMAX = NMAX+NCORN
0027      NW = 0
0028      DO 5 I=2,20
0029      IFLA(I) = 0
0030      LENG(I) = 0
0031      LWAIT(I) = 0
0032      DO 5 J=1,20
0033      S LIST(I,J) = 0
0034      IF (NCORN .GT. 3) GO TO 10
C-----CASE OF TRIANGULAR BLOCK
0035      MMAX = MMAX+1

```

FORTRAN IV-PLUS V02-04G 11:29:38 29-MAR-78 PAGE 2
MESH.FIN /TK:BLOCKS/WR

```

0036      AM(MMAX) = 1.
0037      DO 6 I=1,3
0038      6 NAM(MMAX,I) = LIST(1,I)
0039      GO TO 100
C-----FORM INITIAL LIST
0040      10 IFLA(1) = 1
0041      NLIST = 1
0042      NSPLT = 1
0043      LENG(NSPLT) = NCON
C-----FIND THE TWO CLOSEST NON CONTIGUOUS CORNERS-----
C-----
0044      22 DISM = 1.E10
0045      NCL = LENG(NSPLT)
0046      NLIM = NCL-2
C
0047      DO 30 IX=1,NLIM
0048      II = IX+2
0049      IP = LIST(NSPLT,IX)
0050      DO 30 JX=II,NCL
0051      JP = LIST(NSPLT,JX)
0052      DISTS = (X(IP)-X(JP))**2+(Y(IP)-Y(JP))**2
0053      PRINT 3010,IP,JP,DISTS,DISM
0054      3010 FORMAT('IP,JP,DISTS,DISM'2I3,1P2E12.4)
0055      IF (DISTS .GT. DISM) GO TO 30
0056      IF (IX .EQ. 1 .AND. JX .EQ. NCL) GO TO 30
0057      IM = IX
0058      JM = JX
0059      PRINT 3000,IM,JM
0060      3000 FORMAT(' IM,JM'2I3)
C-----FORM FIRST NEW LIST
0061      DO 40 I=1,IM
0062      40 LTEMPA(I) = LIST(NSPLT,I)
0063      DO 50 I=JM,NCL
0064      II = I+IM-JM+1
0065      50 LTEMPA(II) = LIST(NSPLT,I)
0066      LA = IM+NCL-JM+1
0067      DO 55 I=LA,19
0068      55 LTEMPA(I+1) = 0
0069      PRINT 3001,(LTEMPA(I),I=1,6)
0070      3001 FORMAT(' LIST '6I3)
C-----CHECK AREA
0071      AR = 0
0072      DO 56 I=2,LA
0073      N1 = LTEMPA(I-1)
0074      N2 = LTEMPA(I)
0075      56 AR = AR+(Y(N1)+Y(N2))*(X(N1)-X(N2))
0076      N1 = LTEMPA(LA)
0077      N2 = LTEMPA(1)
0078      AR = AR+(Y(N1)+Y(N2))*(X(N1)-X(N2))
0079      ARC = 0.1*DISTS
0080      IF (AR .GT. ARC) GO TO 59
0081      GO TO 30
0082      59 CONTINUE
C-----FORM SECOND NEW LIST
0083      DO 60 I=IM,JM
0084      II = I-IM+1

```



```

FORTRAN IV-PLUS V02-04G      11:29:38      29-MAR-76      PAGE 3
MESH.FTN      /TRI:BLOCKS/WR

0085      60 LTEMPB(I1) = LIST(NSPLT,1)
0086      DO 70 I=11,19
0087      70 LTEMPB(I+1) = 0
0088      PRINT 3001,(LTEMPB(I),I=1,6)
0089      LB = JM-IM+1
C-----CHECK AREA
0090      AR = 0
0091      DO 66 I=2,LB
0092      N1 = LTEMPB(I-1)
0093      N2 = LTEMPB(I)
0094      66 AR = AR+(Y(N1)+Y(N2))*((X(N1)-X(N2)))
0095      N1 = LTEMPB(LB)
0096      N2 = LTEMPB(1)
0097      AR = AR+(Y(N1)+Y(N2))*((X(N1)-X(N2)))
0098      IF (AR .LT. ARC) GO TO 30
0099      DISM = DISM
0100      IMIN = IM
0101      JMIN = JM
0102      PRINT 4000,IMIN,JMIN,DISM
0103      4000 FORMAT(' IMIN,JMIN,DISM' 213,1PE12.4)
0104      30 CONTINUE

C
C-----FIND AN UNUSED LIST
0105      DO 35 I=1,NLIST
0106      IF (IFLA(I) .NE. 0) GO TO 35
0107      NN = I
0108      GO TO 36
0109      35 CONTINUE
0110      NLIST = NLIST+1
0111      NN = NLIST
0112      36 IFLA(NN) = 1
C-----FORM FINAL LISTS
0113      DO 41 I=1,IMIN
0114      41 LIST(NN,I) = LIST(NSPLT,1)
0115      DO 42 I=JMIN,NCL
0116      II = I+IMIN-JMIN+1
0117      42 LIST(NN,II) = LIST(NSPLT,I)
0118      LENG(NN) = IMIN+NCL-JMIN+1
0119      DO 43 I=LENG(NN),19
0120      43 LIST(NN,I+1) = 0
C
0121      DO 44 I=IMIN,JMIN
0122      II = I-IMIN+1
0123      44 LIST(NSPLT,II) = LIST(NSPLT,I)
0124      LENG(NSPLT) = JMIN-IMIN+1
0125      DO 45 I=LENG(NSPLT),19
0126      45 LIST(NSPLT,I+1) = 0
C-----CASE OF TRIANGULAR LISTS
0127      IF (LENG(NN) .GT. 3) GO TO 57
0128      MMAX = MMAX+1
0129      AM(MMAX) = 1.
0130      NAM(MMAX,1) = LIST(NN,1)
0131      NAM(MMAX,2) = LIST(NN,2)
0132      NAM(MMAX,3) = LIST(NN,3)
0133      IFLA(NN) = 0
0134      GO TO 58

```

FORTRAN IV-PLUS V02-04G 11:29:38 29-MAR-78 PAGE 4
MESH.FTN /TR:BLOCKS/WR

```

0135      57 NW = NW+1
0136      LWAIT(NW) = NN
C
0137      58 IF (LENG(NSPLT) .GT. 3) GO TO 22
0138      MMAX = MMAX+1
0139      AM(MMAX) = 1.
0140      NAM(MMAX,1) = LIST(NSPLT,1)
0141      NAM(MMAX,2) = LIST(NSPLT,2)
0142      NAM(MMAX,3) = LIST(NSPLT,3)
0143      IFLA(NSPLT) = 0
C-----GET NEXT LIST FOR SPLITTING IT
0144      IF (NW .LE. 0) GO TO 100
0145      NSPLT = LWAIT(NW)
0146      NW = NW-1
0147      GO TO 22
0148      100 CONTINUE
C-----GENERATE MAN (ZONES AROUND EACH NODE)
0149      DO 108 M=1,MMAX
0150      DO 108 J=1,3
0151      N = NAM(M,J)
0152      DO 106 I=1,IMAX
0153      IF (MAN(N,1) .NE. 0) GO TO 106
0154      MAN(N,1) = M
0155      GO TO 108
0156      106 CONTINUE
0157      PRINT 5000
0158      5000 FORMAT(' NO SPACE FOR THIS LINK - ABORTED')
0159      STOP
0160      108 CONTINUE
C-----PRINT RESULTS
0161      PRINT 2003, (N,(MAN(N,1),I=1,IMAX),N=1,MMAX)
0162      PRINT 2004, (M,(NAM(M,J),J=1,3),M=1,MMAX)
C-----REDUCE ZONE SIZE AND IMPROVE MESH
0163      CALL REDUCE
C
0164      CALL DIAG
C
0164      IF (NTIMES .GT. 0) CALL NICE
C-----PLOT MESH
0165      CALL PLOTST(0.025,'CM')
0166      CALL PLOTM
0167      CALL PLOTND
0168      RETURN
C
0169      1000 FORMAT(8I10)
0170      1001 FORMAT(8F10.0)
0171      1002 FORMAT(1I0,2F10.0)
0172      2000 FORMAT(' NUMBER OF BLOCKS = '13)
0173      2001 FORMAT(' SCALE FOR PLOTTING = '1PE12.4)
0174      2002 FORMAT(' NUMBER OF CORNERS = '13)
0175      2005 FORMAT(' CORNER COORDINATES'
.          /' SEQ.NO. COR.NO. X Y'
.          /('4X,13,5X,13,5X,1P2E12.4))
0176      2003 FORMAT (' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
.          5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
.          5X,'9',5X,'10',/(1116))
0177      2004 FORMAT (' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
.          5X,'2',5X,'3',/(416))

```


FORTRAN IV-PLUS V02-04G 11:31:30 29-MAR-78 PAGE 1
REDUCE.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE REDUCE
C*****
C
C      CLOSE MESH TO DESIRED DENSITY
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          XNPH(70),YNPH(70),
*          XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          AM(70),RHO(70),LAME1(70),LAME2(70),COMES(70),TANPHI(70),
*          TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /CUTHR/ DT,NITER,AKAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NPL,NPLOT,ITPL(10),
*          SCALEX,SCALEY
0006 *      COMMON /CPLOT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CIMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*          FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008 *      COMMON /CNICE/ NTIMES,FACTOR,IBOUND(100)
0009      READ 1001, AMAXL
0010      PRINT 2000, AMAXL
0011      AMAXS = AMAXL*AMAXL
0012      M1A = 0
C-----MAIN ITERATION LOOP -----
0013      1 M1A = M1A+2
0014      IF (M1A .GT. MMAX) GO TO 501
0015      N1 = NAM(M1A,1)
0016      N2 = NAM(M1A,2)
0017      N3 = NAM(M1A,3)
C
0018      D1S = (X(N1)-X(N2))**2+(Y(N1)-Y(N2))**2
0019      D2S = (X(N2)-X(N3))**2+(Y(N2)-Y(N3))**2
0020      D3S = (X(N3)-X(N1))**2+(Y(N3)-Y(N1))**2
C
0021      IF (AMAXS .GE. AMAX1(D1S,D2S,D3S)) GO TO 500
0022      IF (D1S .GE. AMAX1(D2S,D3S)) GO TO 10
0023      IF (D2S .GE. AMAX1(D1S,D3S)) GO TO 20
0024      NA = N3
0025      NB = N1
0026      NN1 = N2
0027      GO TO 30
0028      10 NA = N1
0029      NB = N2
0030      NN1 = N3
0031      GO TO 30
0032      20 NA = N2
0033      NB = N3
0034      NN1 = N1
C
0035      30 DO 42 I=1,IMAX
0036          M3A = MAN(NA,1)
0037          IF (M3A .EQ. 0) GO TO 42
0038          IF (M3A .EQ. M1A) GO TO 42

```

FORTRAN IV-PLUS V02-04G 11:31:30 29-MAR-78 PAGE 2
REDUCE.FTN /TR:BLOCKS/WR

```

0039      DO 40 J=1,IMAX
0040      IF (M3A .NE. MAN(NB,J)) GO TO 40
0041      M2A = M3A
0042      GO TO 50
0043      40 CONTINUE
0044      42 CONTINUE
      C
0045      IF2 = 0
0046      GO TO 60
0047      50 IF2 = 1
      C
0048      DO 55 I=1,3
0049      IF (NA .NE. NAM(M2A,I)) GO TO 55
0050      I2 = I+1
0051      IF (I2 .EQ. 4) I2=1
0052      NN2 = NAM(M2A,I2)
0053      55 CONTINUE
      C-----REORGANISE LINKS IN THE SAFE SIDE
0054      60 NMAX = NMAX+1
0055      IBOUND(NMAX) = IF2
0056      X(NMAX) = 0.5*(X(NA)+X(NB))
0057      Y(NMAX) = 0.5*(Y(NA)+Y(NB))
0058      MMAX = MMAX+1+IF2
0059      AM(MMAX) = 1.
0060      AM(MMAX-1+IF2) = 1.
      C
0061      DO 70 I=1,IMAX
0062      IF (MAN(NB,I) .NE. M1A) GO TO 70
0063      MAN(NB,I) = MMAX
0064      GO TO 80
0065      70 CONTINUE
      C
0066      80 DO 90 I=1,IMAX
0067      IF (MAN(NN1,I) .NE. 0) GO TO 90
0068      MAN(NN1,I) = MMAX
0069      GO TO 100
0070      90 CONTINUE
      C
0071      100 MAN(NMAX,1) = MMAX
0072      MAN(NMAX,2) = M1A
      C
0073      DO 110 I=1,3
0074      IF (NAM(M1A,I) .EQ. NB) NAM(M1A,I)=NMAX
0075      110 CONTINUE
      C
0076      NAM(MMAX,1) = NB
0077      NAM(MMAX,2) = NN1
0078      NAM(MMAX,3) = NMAX
      C
      C-----REORGANISE LINKS ON THE OTHER SIDE IF REQUIRED
0079      IF (IF2 .EQ. 0) GO TO 500
0080      MMA1 = MMAX-1
      C
0081      MAN(NMAX,3) = M2A
0082      MAN(NMAX,4) = MMA1
      C

```

FORTRAN IV-PLUS V02-04G 11:31:30 29-MAK-78 PAGE 3
REDUCE.FTN /TR:BLOCKS/WH

```

0083      DO 120 I=1,IMAX
0084      IF (MAN(NB,I) .NE. M2A) GO TO 120
0085      MAN(NB,I) = MMA1
0086      GO TO 130
0087      120 CONTINUE
C
0088      130 DO 140 I=1,IMAX
0089      IF (MAN(NN2,I) .NE. 0) GO TO 140
0090      MAN(NN2,I) = MMA1
0091      GO TO 150
0092      140 CONTINUE
C
0093      150 DO 160 I=1,3
0094      IF (NAM(M2A,I) .EQ. NB) NAM(M2A,I)=NMAX
0095      160 CONTINUE
C
0096      NAM(MMA1,1) = NB
0097      NAM(MMA1,2) = NMAX
0098      NAM(MMA1,3) = NN2
C
0099      500 GO TO 1
C
0100      501 DO 510 M=1,MMAX
0101      N1 = NAM(M,1)
0102      N2 = NAM(M,2)
0103      N3 = NAM(M,3)
0104      D1S = (X(N1)-X(N2))**2+(Y(N1)-Y(N2))**2
0105      D2S = (X(N2)-X(N3))**2+(Y(N2)-Y(N3))**2
0106      D3S = (X(N3)-X(N1))**2+(Y(N3)-Y(N1))**2
0107      IF (AMAX1(D1S,D2S,D3S) .LE. AMAXS) GO TO 510
0108      M1A = MOD(M1A,2)-1
0109      GO TO 1
0110      510 CONTINUE
C
0111      PRINT 2003, (N,(MAN(N,I),I=1,IMAX),N=1,NMAX)
0112      PRINT 2004, (M,(NAM(M,J),J=1,3),M=1,MMAX)
0113      RETURN
0114      1001 FORMAT(8F10.0)
0115      2000 FORMAT(' MAXIMUM EDGE LENGTH ALLOWED ='1PE12.4)
0116      2003 FORMAT (/' ZONES SURROUNDING EACH NODE'//5X,'N',5X,'1',
.          5X,'2',5X,'3',5X,'4',5X,'5',5X,'6',5X,'7',5X,'8',
.          5X,'9',5X,'10',/(11I6))
0117      2004 FORMAT (/' NODES SURROUNDING EACH ZONE'//5X,'M',5X,'1',
.          5X,'2',5X,'3',/(4I6))
0118      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
SCODE1	003126 811	RW,I,CON,LCL
\$IDATA	000322 105	RW,D,CON,LCL
\$VARS	000066 27	RW,D,CON,LCL
\$STEMPS	000022 9	RW,D,CON,LCL
CGRID	016374 3710	RW,D,OVR,GBL

FORTRAN IV-PLUS V02-04G 11:32:37 29-MAR-78 PAGE 1
NICE.FTN /TR:BLOCKS/WR

```

0001      SUBROUTINE NICE
C*****
C
C      SIMPLE MESH OPTIMIZATION
C
C*****
0002      INCLUDE 'COMMON.FTN'
0003 *      REAL LAME1,LAME2
0004 *      COMMON /CGRID/ X(70),Y(70),XD(70),YD(70),GPM(70),
*          . XNPH(70),YNPH(70),
*          . XX(70),YY(70),XY(70),DXXFV(70),DYYFV(70),DXYFV(70),
*          . AM(70),RHO(70),LAME1(70),LAME2(70),COHES(70),TANPHI(70),
*          . TANPSI(70),MAN(70,10),NAM(70,3)
0005 *      COMMON /COTHR/ DT,NITER,ARAT,GRAV,ITER,NMAX,MMAX,IMAX,TIME,
*          . ZERO,NPRI,LCONT,IFLAG,KTOT,NBUF,NFL,NPLOT,ITPL(10),
*          . SCALEX,SCALEY
0006 *      COMMON /CPLT/ BUF1(202),BUF2(202),BUF3(202)
0007 *      COMMON /CLMPC/ IMP(10),IMD(10),IFL(10),IMZ(10),IFG(10),
*          . IFR(10),N2M(10),N3M(10),MMM(10),N4M(10),TOLC(10),
*          . STNL,STNU,STSH,XMU,TOL,BDT,BDT1,CON1,CON2,TFRAC,
*          . FN(10),FS(10),DRN(10),DRS(10),DRST(10),XNC(10),YNC(10),DN
0008 *      COMMON /CNICE/ NTIMES,FACTOR,IBOUND(100)
C
0009      DO 80 NTIME=1,NTIMES
0010      DO 90 N=1,NMAX
0011      IF (IBOUND(N) .EQ. 0) GO TO 90
0012      XSUM = 0
0013      YSUM = 0
0014      ANUM = 0
C
0015      DO 15 I=1,IMAX
0016      M = MAN(N,I)
0017      IF (M .EQ. 0) GO TO 20
C
0018      DO 10 J=1,3
0019      IF (NAM(M,J) .NE. N) GO TO 10
0020      JM = J+1
0021      IF (JM .EQ. 4) JM=1
0022      XSUM = XSUM+X(NAM(M,JM))
0023      YSUM = YSUM+Y(NAM(M,JM))
0024      ANUM = ANUM+1.
0025      PRINT 1000,N,I,M,J,JM,NAM(M,JM),ANUM,XSUM,YSUM,FACTOR,X(N),Y(N)
0026      1000 FORMAT(1X,6I4,6F6.2)
0027      10 CONTINUE
0028      15 CONTINUE
0029      20 X(N) = FACTOR*X(N)+(1.-FACTOR)*XSUM/ANUM
0030      Y(N) = FACTOR*Y(N)+(1.-FACTOR)*YSUM/ANUM
0031      90 CONTINUE
0032      80 CONTINUE
0033      RETURN
0034      END

```

PROGRAM SECTIONS

NAME	SIZE	ATTRIBUTES
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In accordance with letter from DAEN-RDC, DAEN-ASI dated 22 July 1977, Subject: Facsimile Catalog Cards for Laboratory Technical Publications, a facsimile catalog card in Library of Congress MARC format is reproduced below.

Maini, Tidu

Computer modelling of jointed rock masses / by Tidu Maini ... [et al.], Dames and Moore, Los Angeles, Calif. Vicksburg, Miss. : U. S. Waterways Experiment Station ; Springfield, Va. : available from National Technical Information Service, 1978.

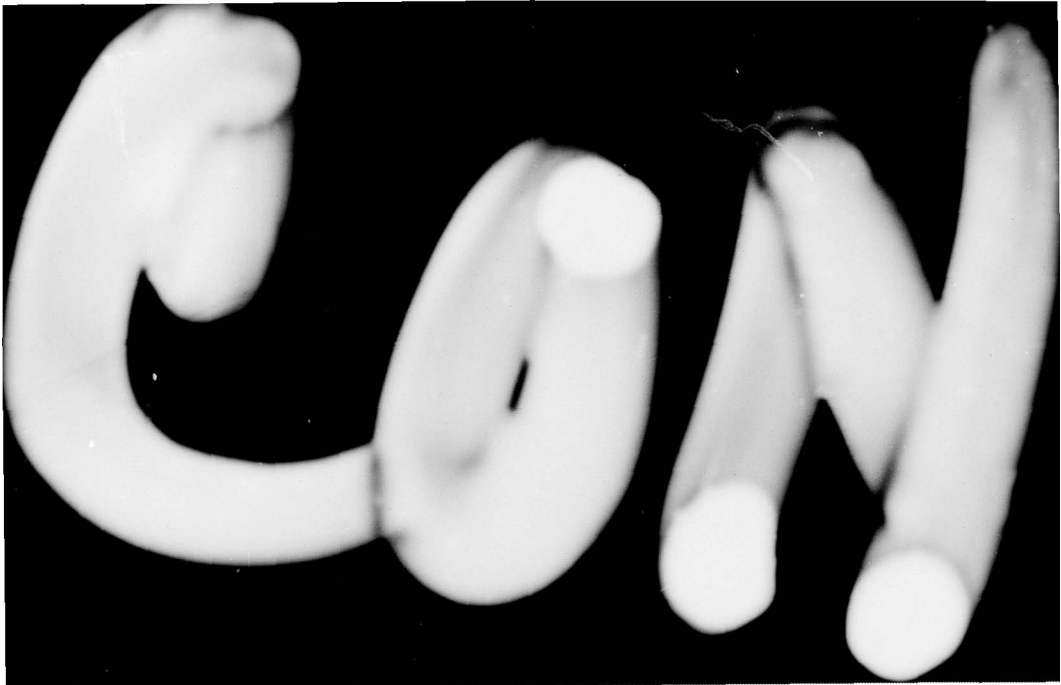
iii, 396 p. : ill. ; 27 cm. (Technical report - U. S. Army Engineer Waterways Experiment Station ; N-78-4)

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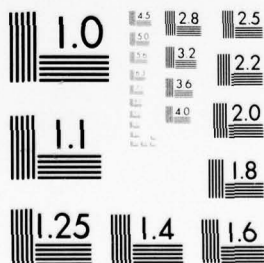
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Errata Sheet

No. 1

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Technical Report N-78-4
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1. The names of the authors on both the cover and in block 7 of the Form 1473 should read:

Peter Cundall, Joaquin Marti, Peter Beresford, Nigel Last,
Margaret Asgian
2. The first two lines of the facsimile catalog card, the page facing page 396, should read:

Cundall, Peter
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